INSTRUCTIONS

INTRODUCTION 1.

In this simulation you are the manager of a large wheat farm. The objective of the game is to run the farm profitably by careful management and to accumulate total assets of £250.000.

INFORMATION AVAILABLE 2.

This program is menu driven. The game gives a choice of 6 types of information or making a "Command" (see 3 below).

The **weather forecast** shows likely rainfall and average temperature for the month. Any likely deficiencies in rainfall can be remedied by irrigation. However, average temperatures are factors which one has to live with! Beware of the weather forecasts the weather men do not always predict the correct amount of rainfall.

The **crop status reports** shows by means of a histogram, the stage of growth that the crops have reached together with whether fertilisers have been applied. This report must be referred to in order to ascertain if crops are ready to harvest

The Farm Map shows the area which is cultivated and fertilised, the stocks of seeds and harvested wheat and how long ago the crops were sprayed with insecticides. This information should be referenced before a decision to plant is made.

The Cash Account shows cash expenditure and receipts during the month. Useful to consult before any major expenditure is made.

The **Instructions** summarise the criteria which is used in the simulation.

Help gives a short summary of Commands.

In addition to the above a Balance Sheet is prepared each month showing the comparative figures of previous month. This totals the net assets and shows you how your are progressing towards your target of £250.000. A Profit and Loss Account is also prepared every six months showing the profit and loss for the period. Your total assets will increase by any profit you make plus any increase in value of the land and current assets.

After each month is completed a second report is shown showing results of your

3. **BUSINESS DECISIONS REQUIRED** (COMMANDS AVAILABLE)

You are restricted to taking only 3 decisions each month. From the following options you must decide whether to and when to:

Irrigate. SPray crops with insecticide.

Harvest ripe crops. Buy land, seeds, tractors or a combine harvester.

Plant seeds.

Sell land or ripe crops. Fertilize crops planted. HIre additional labour.

To effect a decision (command) you are required to key the underlined capital letters and ENTER.

4. PROBLEMS ENCOUNTERED

Drought, Insect attack on crops, Rats eating seed corn, Frost damage and Fire.

5. **HINTS ON PLAY**

Crops need an optimum amount of water each month. You should aim to irrigate them in order that the total level of water is between 80-92 mm each month. If crops have more or less water they may be affected and acres of wheat will be lost.

Before planting crops you will need enough unused land and enough seeds to plant the acreage you require planted. You are therefore advised to buy enough land and seeds before planting.

Fertilizing two month old crops doubles the yield of the crop. Effects of fertilizing will be lost if insects attack or too much or too little water is applied or if there is frost damage. If you spray your crops you will need to spray all your cultivated land. Costs £15 per acre and lasts for 5 months.

Harvesting, planning and fertilizing can be restricted if you do not have enough workers or tractors. Combine harvesters will harvest your ripe crop five times faster than a tractor.

6. **LEVELS OF DIFFICULTY** There are five levels of difficulty.

You are advised to start at the easiest levels 4 and 5. These levels also have prompts for Weather Forecast if you have forgotten to ask for one and Cash Account when balance of cash at the bank is less than £100.

In the more difficult levels you will have lower temperatures to contend with. (The wheat will take longer to grow and could be damaged by frost). Also the cost of Fertilizers and Sprays will be more while the value of harvested wheat will be less.

7. **LOADING**

Load CORN.

If you break the program you can restart by GOTO 300.