

CONTROLS

This game is compatible with SINCLAIR and KEMPSTON joystick adapters. Select option 2 from the menu to change controls.

	KEYS	JOYSTICK
MOVE LEFT	O	LEFT
MOVE RIGHT	P	RIGHT
UP/JUMP/ENTER	Q	UP
DOWN/ACTION	A	DOWN
HACK/FIRE	B, N, M, SPACE	FIRE

Press **DOWN** and **FIRE** at the same time to throw the axe. Press **UP** when standing in front of a door to go thru it.

Hold down **CAPS SHIFT** and press **T** to toggle music on and off. Hold down **CAPS SHIFT** and press **P** to pause the game. Press **BREAK** to quit the game.

Press **DOWN** (when you aren't on a ladder) to bring up the COMMANDS/OBJECTS menu. Use **MOVE LEFT** and **MOVE RIGHT** to move to commands or objects, and use **FIRE** to choose a command/object. For some commands you will have to choose an object as well before they will work (ie DROP).

You are only strong enough to carry five objects maximum.

Free prisoners to find a special gift!

FRANCAIS CONTROLES

Ce jeu est compatible avec les adaptateurs de manches à balai SINCLAIR et KEMPSTON. Choisissez l'option 2 dans le menu pour changer les contrôles.

	TOUCHES	MANCE À BALAI
BOUGEZ GAUCHE	O	GAUCHE
BOUGEZ DROITE	P	DROITE
HAUT/SAUTEZ/ENTREZ	Q	HAUT
BAS/ACTION	A	BAS
COUP DE HACHE/FIRE	B, N, M, ESPACE	FEU

Appuyez sur **BAS** et **FEU** en même temps pour jeter la hache. Appuyez sur **HAUT** quand vous êtes devant une porte pour passer.

Pressez **CAPS SHIFT** et appuyez sur **T** pour déclencher et éteindre la musique.

Pressez **CAPS SHIFT** et appuyez sur **P** pour arrêter le jeu. Appuyez sur **BREAK** pour quitter le jeu.

Appuyez sur **BAS** (quand vous n'êtes pas sur une échelle) pour faire apparaître le menu COMMANDES/OBJECTS. Utilisez **GAUCHE** et **DROITE** pour bouger les commandes ou objets, et utilisez **FEU** pour choisir une commande ou un objet. Pour certaines commandes il vous faudra choisir un objet aussi pour qu'elles marchent (c'est à dire **DROP**).

Votre force ne vous permet de porter que cinq objets au maximum.

Les prisonniers libres trouveront un cadeau spécial!

ESPAÑOL CONTROLES

Este juego es compatible con SINCLAIR y KEMPSTON adaptadores de palanca. Seleccionar la opción 2 del menú para el cambio de controles.

	TECLAS	PALANCAS
MOVERA LA IZQUIERDA	P	DERECHA
ARRIBA/SALTAR/ENTRAR	Q	ARRIBA
ABAJO/ACCIÓN	A	ABAJO
TAJAR/DISPARAR	B, N, M, ESPACIO	DISPARAR

Pulsar **ABAJO** y **DISPARAR** al mismo tiempo que eches el hacha.
Pulsar **ARRIBA** cuando estés delante de una puerta para cruzarla.
Sujetar **CAPS SHIFT** y pulsar **T** para empezar e interrumpir la música.
Sujetar **CAPS SHIFT** y pulsar **P** para parar el juego.
Pulsar **BREAK** para abandonar el juego.
Pulsar **ABAJO** (cuando no estés en una escalera) para que aparezcan en la pantalla, **ORDENES/OBJETOS**. Usar el menú de **MOVER A LA IZQUIERDA** Y **MOVER A LA DERECHA** para mover las órdenes y los objetos, y usar **DISPARAR** para escoger la orden/objeto. Para algunas órdenes tendrás que escoger también un objeto antes de que ellos puedan funcionar (por ejemplo **DROP**).
Tienes sólo fuerza para llevar cinco objetos como máximo.
Liberar a los prisioneros para encontrar un regalo especial.



David and Richard Darling first started writing computer games when they were in their early teens and still at school. They duplicated the cassettes themselves and sold them by mail order, taking small advertisements in magazines.

From these beginnings David and Richard became contract programmers. They wrote and sourced games for major software houses, and many of these games were major best sellers.

In October 1986 the Darlings set up CodeMasters, their own company. From the beginning they were determined to sell only the best possible games at the lowest possible price. One title, **BMX SIMULATOR**, went on to become one of the worlds best selling games.

In less than a year, CodeMasters had a string of Top Ten hits to it's name. The company was the best selling software house in Britain. David and Richard are now 21 and 20 years old, and are determined to continue what they do best; producing top selling computer games.

These are other great CodeMasters games available for your Spectrum

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YOU COULD WRITE FOR CODEMASTERS

CodeMasters excellence is a result of utilizing the best games programmers there are. **The best programmers deserve the best rewards.** If you are good enough to program for us then write to David Darling now - you won't regret it.



This game was brought to you by. . .

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