

LOADING

To load, press LOAD "" on your cassette recorder. The programme will now load automatically. (The programme is recorded on both sides of the tape. In case of loading difficulty, turn the tape over, rewind to the beginning and load again.)

CONTROLS

Q = Left, W = Right, P = Activate. Or use a Kempston joystick.

(Note. Q, W & P are also used to crack the computer codes.) The P (activate) key will also allow you to travel UP (when standing over a striped booster) or TELEPORT to another room (when over a flashing port).

GAME

Using the computer keys or Kempston joystick, move around the rooms of the space station searching for the fuel barrels and computer terminals. Beware of the many booby-traps laid by the robot patrols. Contact with a booby-trap or one of the robots will result in a loss of power (AC). There is only a limited time in which to escape. If you run out of time (TM), death is instantaneous.

Each different coloured BARREL contains one of the ingredients necessary to make the fuel for the emergency shuttle. 3 barrels of each colour must be collected.

Each of the COMPUTER TERMINALS will, if the right decision is made, give you one of the 6 letters that make up the master computer access code. To SELECT A LETTER, use Q and W keys. Use the P key to transfer the letter to the master computer. (Note. This selection can only be made with the keyboard). Failure to select the correct letter will cause further loss of power. There is the way to work out the correct letter in each case but this is for you to discover.

When all 9 barrels have been collected, and the password is complete, the main computer in the emergency shuttle launch chamber can be accessed, Solve the password ANAGRAM to gain entry to the shuttle and return to the safety of Earth.

ZAFIRO SOFTWARE DIVISION

Paseo de la Castellana, 141 28046 Madrid

Tel. 459 30 04 Télex 22690 ZAFIR E

Imprime INDUGRAF MADRID S.A. - Alcorcón (Madrid)