

STAR FARCE

Mastertronic

You must destroy all fighting craft on Earth and then obliterate every last Earthling in a desperate attempt to save the Universe. The future is in your hands!

SCENARIO

It was intolerable. Earth people were paranoid. Every time a benevolent race from a nearby star system extended a tentative hand of friendship, Earth took it as an aggressive gesture and sent a fighting force to obliterate the whole lot of them.

Now, the rest of the Universe was feeling sorely depleted and very angry. The time had come to do something. So, the remaining races of the Universe selected a single being to pilot a minuscule craft to Earth, destroy all Earth's command ships, annihilate their fighter and refuelling craft, eradicate every last Earthling, and above all have a jolly good time.

You are this being, in this last, most ridiculously destructive battle of them all. You must single-handedly put a stop to this Star Farce and save the Universe.

GAMEPLAY

You must battle your way through 32 stages and destroy the command ship at the end of each one. A warning fanfare sounds before the appearance of a command ship and it must be destroyed before it leaves the screen or the stage is repeated.

You are given three ships with which to complete this mission. However, certain land installations, when shot several times, open up with the possibility of revealing an extra one. Also on the land there are several fighter and refuelling craft which, if destroyed, give a bonus at the end of the stage.



FIGHTER CRAFT



REFUELLING CRAFT

For your assistance, the aliens back home have teleported some equipment canisters to your vicinity. When shot these reveal an extra pod which, if touched, connects to your ship to give you much improved fire power.



EXTRA POD



TELEPORT SQUARE

Access to, and from, the enormous caverns under the Earth's surface can be gained by touching teleport squares. Stages can be completed underground by destroying the large training ships, which are similar to the command ships but contain some of Earth's finest pilots.

CONTROLS

Joystick or redefinable keyboard.

LOADING INSTRUCTIONS

Put your machine into 48K mode.

Type LOAD "" and press ENTER.

Press 'PLAY' on tape. Program will load and run.

Game designed and programmed by Laurent Noel.

A MAGIC POST BOX PRODUCTION.