

Display Chip The display is controlled by a 6845 chip

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Z80 Microprocessor

has an index. In fact, the basic manual doesn't even have a contents page. For more advanced users, a technical manual is available at extra cost.

Despite its old-fashioned appearance, the Colour Genie appears to offer good value for money. It falls firmly into the 'home user' category, and has little to offer the scientific or business user. The robust construction, good sound capabilities, full range of peripherals and fairly standard BASIC should make this machine especially attractive to the beginner.



The availability of software for the Colour Genie is fairly limited, but the quality of what can be obtained is generally very good. Most of the software is games, and these are often translated versions of games produced for the better known

Colour Genie Joysticks

very attractive, but expensive and difficult to use. A lot of pressure is needed to move the sticks and they do not centre themselves properly after being moved. The built-in number pads are unusual but not very useful



Up to 25 rows of 40 columns of text, graphics up to 160 × 102 pixels. 8 colours in text mode: 4 Joysticks (2), RS232 port, light Typewriter-style with 62 keys, including four function keys The machine is supplied with a beginners guide and basic manual. Both are clearly written, but are too brief to be much use, and neither has an index. A technical manual is also available The Colour Genie is a good 'family' machine. It is sturdily made, uses Microsoft BASIC, offers reasonable graphics and good sound, output via the television WEAKNESSES The Genie's design is oldfashioned - it has a slow processor and the screen is handled as two 'pages'. There is little software available