

all letters to upper-case before it starts its matching. The Spectrum will also allow spaces to be included in variable names, but these can lead to problems and we advise against their use.

Spectrum BASIC does not make the strict distinction found in most other BASIC dialects between string variables and string arrays — in fact, a Spectrum string variable is more like a character array. Since we can have, for example, T\$ and T\$(i), referring to a string and part of the same string, the program does not attempt to distinguish between simple string variables and string arrays. This is not a real limitation, however, as Spectrum BASIC does not allow you to have a string variable and array with the same name.

To use our utility program, first type it in and save it, and then merge it with the program you want searched, using the MERGE command on the Spectrum or the method described in Chapter 37 of the User Guide for the BBC Micro. Invoke the search routine with RUN 9000 (Spectrum) or G0TO 30000 (BBC Micro), and type in the name you want to find when asked for it. If you want an array name, add an open bracket at the end of the name.

Finally, as an exercise, you may like to use the principles described here to write a program that tells you which lines in a program contain a call to a specified subroutine. In the next instalment of this course we will supply a full listing of this program for the Commodore 64.

Spectrum BBC WICTO 38888 INPUT "Name to search for"; TARGET 4 38818 TokenforREM=244 38828 Wex=38 38848 New=38 38848 New=13 38858 Under=cone=95 38868 Textpointer=PAGE 38878 Textpointer=Textpointer=1 38888 Lineno=254*7Textpointer=2 38188 Lineno=254*7Textpointer=2 38188 Linelength=7Textpointer=2 38118 Linelength=7Textpointer=2 38118 Linelength=7Textpointer=1 38128 Editine=Textpointer=1 38138 Textpointer=Textpointer=1 38138 Textpointer=Textpointer=1 38138 Textpointer=Textpointer=1 38148 IF 7Textpointer=Newline THEN GOTO 38158 IF 7Textpointer=CyTokenforREM THEN GOTO 38188 38168 Textpointer=Editine100TO 38978 38188 IF 7Textpointer<Squote THEN GOTO 38288 38198 Textpointer=CyGuote THEN GOTO 38288 38198 Textpointer=CyGuote THEN GOTO 38288 38198 REM Skip antything between guot POOD INPUT "Name to search for? "; LINE TS POID FOR :=1 TO LEN (TS) POZD IF TS())>-"a" AND TS())(="2" THEN LET TS())=CHRS (CODE (TS()))-321 030 NEXT 1 050 NEXT 1 050 LET TokenforREM-234 050 LET Guote-34 060 LET Newline-13 070 LET Underscore-95 080 LET Number-14 090 LET PROB-23435 100 LET **Textpointer=PEEK **(PROS)*256*PEE # JOO LET Textpointer*PEEK (PRO0)*256#PEEK (PRO06)* 7110 LET Lineno*256#PEEK (Textpointer)*P. EEK (Textpointer*1) 7120 IF Lineno**9000 TMEN STOP 7130 LET Textpointer*3* 7140 LET Textpointer*3* 7140 LET Textpointer*1* 7150 LET Textpointer*1* 7150 LET Textpointer*1* 7150 LET Textpointer*1* 7160 LET Textpointer*1* 7160 LET Textpointer*1* LET Textpointer*1* LET Textpointer*1* LET Textpointer*1* LET Textpointer*1* 10 38168 REM SKIP OVER REM TINE 38178 Textpointer=End ine:GOTO 38078 38188 IF 7Textpointer 38188 IF 7Textpointer 38198 REM Skip antything between quot es, but stop at end of line in case of u matched quote 8288 Textpointer=Textpointer+1 38218 IF 7Textpointer=Newline THEN GOT D 38278 8228 IF 7Textpointer 38228 IF 7Textpointer 38228 Textpointer=Textpointer+1 38235 GOTO 38148 38236 Textpointer=Textpointer+1 38235 GOTO 38148 38258 REM Skip hex number, to avoid c onfusion with variable names 38268 Textpointer=Textpointer+1 38278 IF 7Textpointer>=ASC(*8") AND ? Textpointer(=ASC(*")*) THEN GOTO 38268 38289 IF 7Textpointer>=ASC(*A") AND ? Textpointer(=ASC(*")*) THEN GOTO 38268 38289 IF 7Textpointer>=ASC(*A") AND ? Textpointer(=ASC(*")*) THEN GOTO 38268 38288 REM Sit At A Company AND A 9180 IF PEEK | Textpointer=) (>) To 92 9180 IF PEEK | Textpointer=) (>) Token-forREM THEN GD TO 9220 9190 REM Skip over REM line 9200 LET Textpointer=Nextline 9210 GO TO 9110 9220 IF PEEK | Textpointer=) (>) Guote THEN 00 TO 9280 9230 HEM Skip Anx**) 260 IF PEEK (Textpointer) () Supte THEN 90 TO 9240 9270 LET Textpointer=Textpointer=1 GO TO 9170 IF PEEK (Textpointer)()Number THEN 00 TO 9320 9290 REM Skip 3-byte binary number 9300 LET Testpointer-Testpointer-6 9305 GD TO 9120 9310 REM First character of name must be upper or lower came letter 9320 IF PEEK ITOXIDOINTER)>=CODE ("A") A ND PEEK ITOXIDOINTER("CODE ("A") THEN LET CamcHRE (PEEK (Textpointer)): 90 TO 9330 9370 9330 REM Use upper case instead of lower Net (10)F PEEK (Textpointer))=CODE ('a') A PEEK (Textpointer)(=CODE ('2') THEN (d=CHR* (PEEK (Textpointer)=32): GO 77 9370 7350 GD TD 9170 7360 GD TD 9170 7370 LET n==n+c= 7380 LET n==n+c= 7380 LET n=n+c= 7390 LET n=n+c= 740 IF PEEK (Toxtpointer)>CODE ("A") A ND PEEK (Textpointer)>CODE ("A") A 420 REM Use upper case instead of lower of IF PEEK (Textpointer) >= CODE ("a") A EEK (Textpointer) <= CODE ("z") THEN CS=CHRE (PEEK (Textpointer) -32): 00 ion 38458 IF ?Textpointer=ASC(*(*) THEN Name s=Name:=CHRS(7Textpointer);Textpointer=T extpointer=1 39468 IF Names=TARGETS THEN PRINT Names; 'IN LINE '(Lineno 30478 GUTO 38148 36488 END JIF FEEK (Textpointer) = CODE ('0') A EEK (Textpointer)(-CODE ('9') THEN CS-CHRS (FEEK (Textpointer)): 00 TO 150 IF PEEK (Textpointer) = Underscore TH 4 00 TO \$250 450 string variable 450 EFF (Textpointer) = CODE (**) TH N LET INSTITUTE (**) TH N LET INSTITUTE (**) TH SO REM 1 14 array or function (**) TH LET INSTITUTE (**) THE 1 LINE 1 LINE