

THE HOME COMPUTER ADVANCED COURSE

INDEX TO ISSUES 13 TO 24

I
Index file 272
Intelligent Software 382
Iteration box 414
ITT RL2 315, 331

J
Jansons, Davis 260
Jet Pac 395
J-K flip-flops 246-247

K
Karchner, John 440

L
Lambert, Nick 280
Levy, David 301
Linesub routine 418-419
Llamasoft 380
Local variables 455
Logic 266-267, 292-293
Logic seeking 364
Loops 414
Lunar Lander 352-353
Lynx 260

M
Machine code 257-259, 276-279,
297-299, 316-319,
337-339, 357-359,
377-379, 396-398,
416-419, 438-439,
457-459, 478-479
Magic Squares 286-287
 program 287
Mailing List Manager 327
Mailing programs 326-327
Mailmerge 327
Manic Miner 313
Marketing 361-363
McDermott, Eugene 440
MCP 369-371
Memoplan 326
Mephisto III 303
Micronet 426-427, 480
Milner, Tony 340
Minefield game 392-394, 404-405,
434-436, 446-447,
466-467
Minter, Jeff 380

Mode 7 450
Modems 426-427
Modular structuring 454-455
Monitors 329-331
 interfaces 331
 signals 330
Monopoly 401
Monostable circuits 246-247
Moore, Brian 320
Motorola 360
Multi-tasking 328
Multi-User Dungeon 384-385

N
Networking 321-323, 346-347
NMOS 288
Nodes 321
Nordmende 1534 330

O
Olivetti 300
 M10 300
 M20 300
 M24 300
Olivetti, Adriano 300
Olivetti, Camillo 300
Oric Atmos 269-271
 disk drive 271
 printer/plotter 271

P
Paintbox 304
PASCAL documentation 354-355
Peri-TV 330
Plotsub program 416-419
Plotter interfaces chart 291
PMOS 288
Pocket computers 441-443
Portable computers 341-343,
469-472
Prestel 426-427
Printer buffer 304
Printers 324-325, 364-365
Printer/plotters 289-291
Print server 321
Prism 480
 VTX5000 426-427
Program documentation 354-355
 design 374-375, 476-477
Psion 382-383
 Organiser 441-443
Psychotherapy programs 412-413

Q
Quicksilver 280

R
Random access files 244-245,
272-273
RD Labs tracer 410
Recursion 474
Redundancy 388
Register transfers 277
Reverse program 399
River Rescue 473
Roberts, Klaas 241
Robot plotter 409-410
Rotate 299

S
Sabre Wulf 433
Sargon III 302
Screen addressing 358
Scrolling 397
Scuba Dive 275
Sequential files 244-245
Serial files 295
Shannon, Claude 301
Sharp Corporation 400
Sharp PC 1251 443
Shift 297-299
Shirrett, John 260
Sight and Sound 465
Simon Says 372-373
Sinclair Spectrum
 graphics pen 366-367
 graphics program 367
 keyboard 366-367
 sprite routine 357-359
 tracer 410
 windows 396-398
 windows program 398
 word processing 262-263
 ZX Net 346-347
Single-byte register transfers 277
Smart BASIC 390
SmartWriter 389
Snooker 415
Software production 381-383
Sound-game programs 274
Spreadsheets 306-307
Sprintyper 465
Stack 257-259
Stack pointer 257
Starbase 327
Stress analyser 462
Subhunter program 256, 314-315

Syntactic analysis 413
System analysis 374-375
Systema Play-Bridge 445

T
Television/monitor 329-331
Testing reflexes program 437
Texas Instruments 440
 TI-66 443
Three-dimensional graphics
 332-333, 452-453
 program 333
Time slicing 328
Timing circuits 246-247
Timing delays 478-479
Top-down design 476-477
Torch disk pack 369-371
 ZEP 100 369
Touch-typing 463-465
Towers of Hanoi program 474-475
True descenders 305
Turing, Alan 412
Turner, Richard 420
Twin Kingdom Valley 336
Type Invaders 465
Typing Tutors 465

V
Valhalla 456
Vax 750 383
Visawrite 327

W
Wadman, Richard 320
Warm start 308
Word processing 261-263
Wordstar 263
Wordwise 327

Z
Zaks, Rodney 479
Z80 microprocessor instruction set
 319

6502 microprocessor instruction set
 319