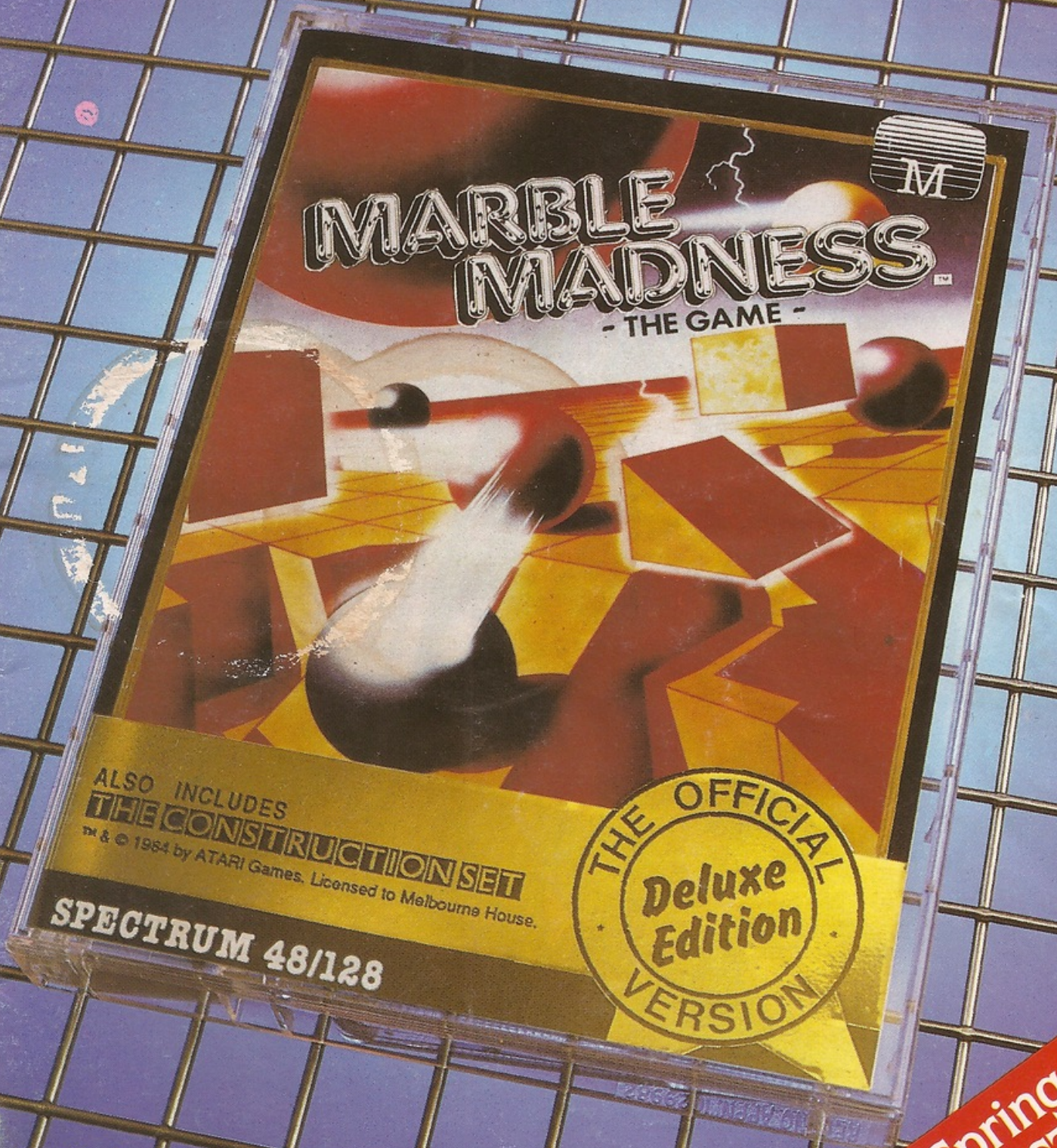


SINCLAIR SPECTRUM PROGRAM

THE MAGAZINE OF THE HOME COMPUTER CLUB



It's here!
The home computer version
of the coin-op classic.

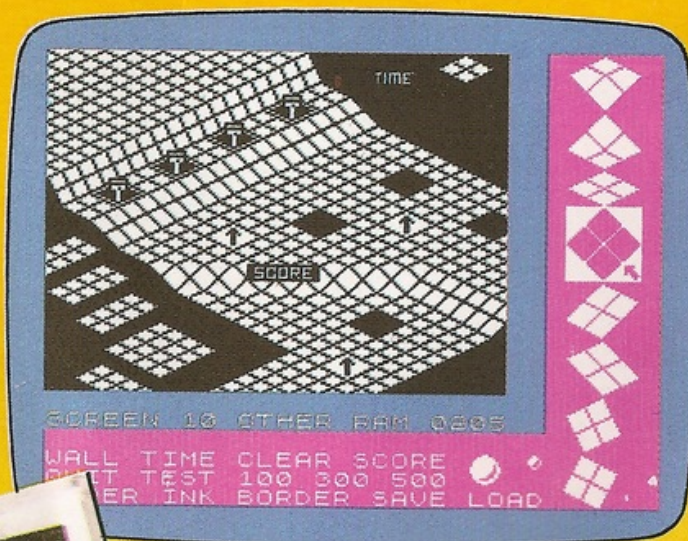
Your Spring
MAIN SELECTION
the pages 2 & 3

All the authentic ingredients of version of the smash

Plus – Design and build your own Marble Madness arenas.

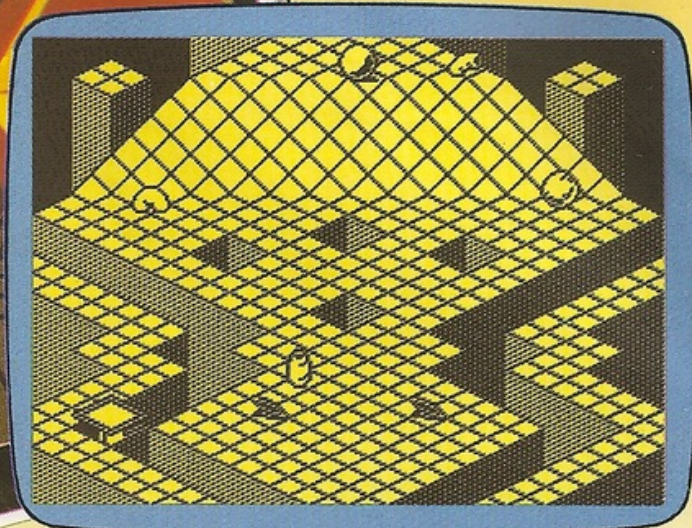
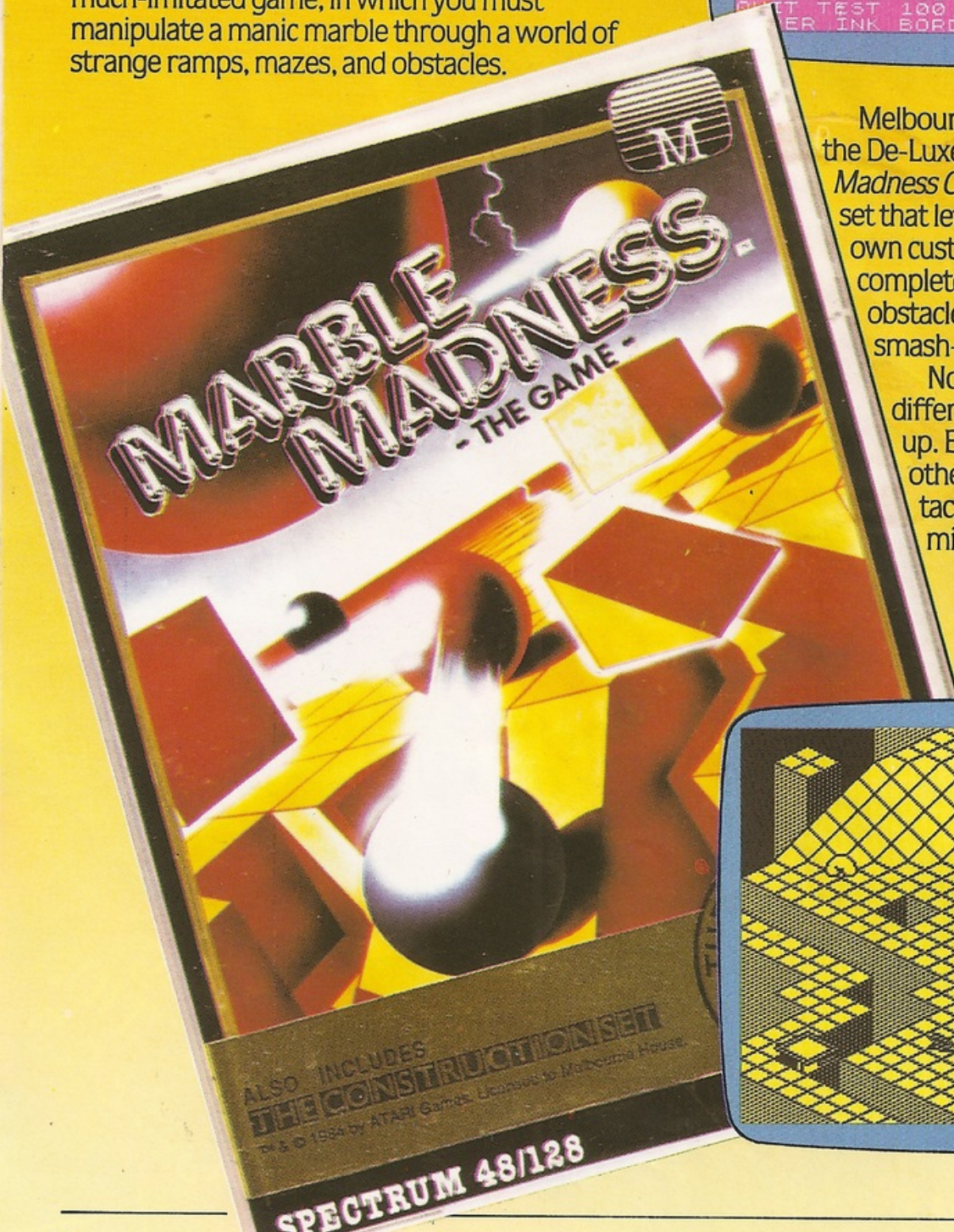
When the giant Atari corporation launched the original coin-op arcade game *Marble Madness* two years ago, the game was instantly hailed as a classic and spawned a host of imitators.

Now Melbourne House, famous for producing a whole range of excellent software, have obtained the exclusive licence to produce *Marble Madness* for your Spectrum. And you don't merely get the terrific home computer conversion of this much-imitated game, in which you must manipulate a manic marble through a world of strange ramps, mazes, and obstacles.



Melbourne House have also included the De-Luxe Edition of the *Marble Madness Construction Set*, the complete set that lets you design and build your own customised playing areas complete with monsters, ramps, obstacles and all the features of the smash-hit original.

Not only can you play a different game every time you load up. But you can compete with others in creating, and then tackling, obstacle courses of mind-boggling complexity.



the arcade classic in this official hit arcade game

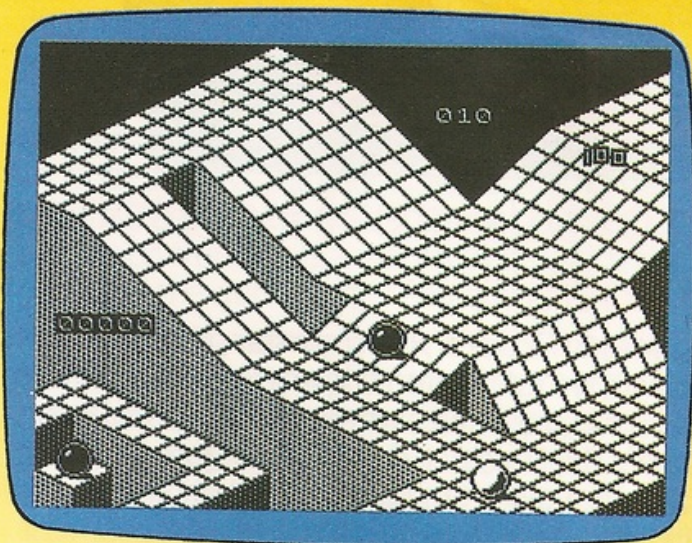
Point and press to construct your own unique Marble Madness game!

Building your own game of Marble Madness with the De-Luxe Edition of the *Marble Madness Construction Set* couldn't be simpler. You simply use your joystick or keyboard to position various components and press the fire button/key to put them in place. Just click the screen pointer on the selected icon and place it wherever you like. You're free to erase and re-position until you're completely satisfied with your scenario.

Once the ramps, causeways, and playing arena is in place the fun really begins as you add fiendish obstacles from a store of oil slicks, umbrellas, bubbles, vacuum cleaners, worms and catapults. Decide on the amount of bonus points for each danger and place the point counters anywhere on the screen where the rolling marble can reach them.

The special Free RAM indicator keeps you regularly informed of the amount of memory and screens available. You can add as many screens within the confines of available memory.

As with the colourful original Marble Madness, the Construction Set allows you to define many different colour combinations for each screen.



"What a brilliant game. It's changeable, it's addictive, it's cheap. You'd better buy it or you'll never forgive yourself." *Your Sinclair.*

Finished? OK now lets play. The object of the game is to guide your marble to the bottom of the screen using joystick or key control as the counter ticks off valuable seconds. Watch out for those obstacles and make sure you don't fall into the holes or slide off the path or you'll lose a life.

If you make it to the bottom, the next screen will scroll into place with even more complex pathways and obstacles.

Any game you conceive can be saved to tape ready for you to replay at any time or sent to friends.

Why not compete with each other in creating the most fiendishly difficult games you can think of? Who knows – if your own customised Marble Madness game is good enough perhaps you could even sell it to a commercial software house!

5074 Released at £14.95
CLUB PRICE £10.95



128

**SAVE
£4**

Important

This issue of Program features 25 exciting items for your computer. To order, use the order form on the back of your statement. The Main Selection, Marble Madness Construction Set Deluxe Edition, will be sent to you in two months' time unless another item is ordered. Remember you may order further items in addition to, or instead of the Main Selection.

Explanation of Symbols



This symbol means the item on offer is a book.



This symbol means the item on offer is a cassette.



This symbol means the item on offer is a cassette and a book as one package.

128 This symbol means the item on offer is compatible with Sinclair Spectrum 128 machines.

Say goodbye to bulky filing cabinets

The latest aid from the producers of the Writer and Artist II.

Imagine an electronic filing cabinet which can automatically sort and extract information in




SAVE
£4

seconds. That's the beauty of *The Filer*, the easy-to-use database system from Softek International. Type in the raw data. Then use joystick or keyboard to select from one of the six options. A special help facility is always in the background in case you need on-line guidance.

The Filer instantly goes to work – searching.


Cross-referencing, sorting and finally producing a concise report of the data requested. If you're tired of wading through piles of paper to find the information you're looking for, *The Filer* could be one of your most useful helpers.

6539 Released at £14.95  **128**
CLUB PRICE £10.95

As original to play as it is to watch on television!

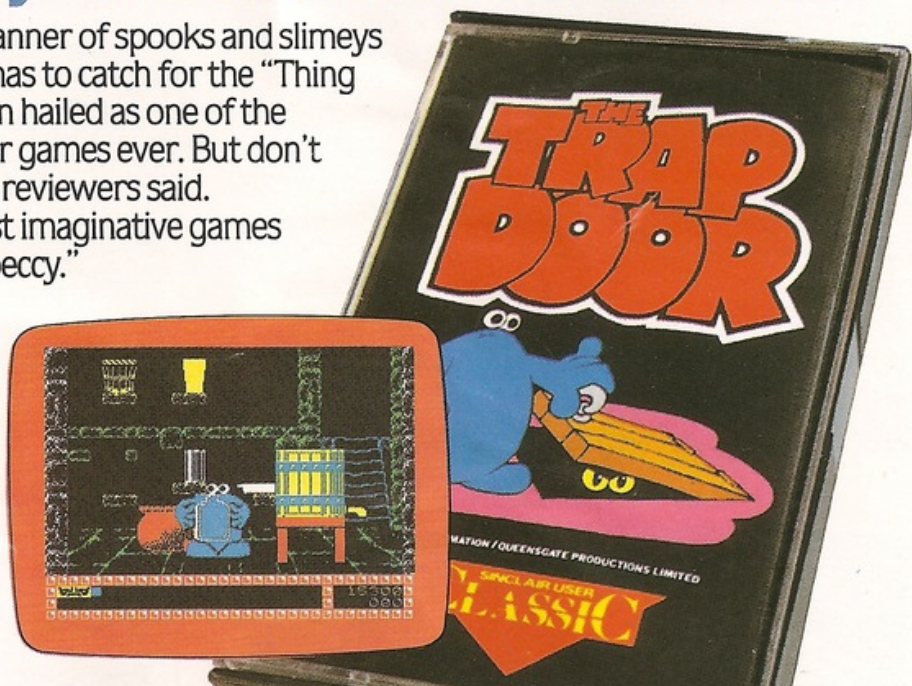
Beneath the *Trap Door* lurks all manner of spooks and slimeys which the slow-witted monster Berk has to catch for the "Thing that lives upstairs". *Trap Door* has been hailed as one of the most marvellous TV spin-off computer games ever. But don't take our word for it. Look at what the reviewers said.

"Trap Door may be one of the most imaginative games of the year. This is *the* game for the Speccy."

3986 Released at £7.95 
CLUB PRICE £5.59

"One of the best arcade games ever." *Sinclair User*.

"A very playable and addictive excellent game with great graphics and excellent colour"
Crash



Another chance to get hold of this great Hewson arcade double

With *Uridium* and *Firelord*, Hewson's star programmers have come up with two of the fastest games in town. *Firelord* is the medieval arcade adventure where you are Sir Galaheart who must recover the Firestone from the evil Queen. *Uridium* is the ultra-fast space shoot-em-up that has already inspired several imitations.

1689 Released at £17.90 **CLUB PRICE £10.90**  **128**

URIDIUM: "Probably the best shoot-em-up I've seen on a Spectrum. The graphics are brilliant" *Crash*

FIRELORD: "Lots of lovely effects. I strongly recommend this game" *Crash*

"A great looking game with a vast and varied area to investigate" *Popular Computing Weekly*



SAVE
£7

Into action with the "Wooden Wonder" of WWII

ACE of ACES

"A very well presented and produced flying game" *Computer Trade Weekly*

Multi-mission combat simulation based on authentic wartime experiences.

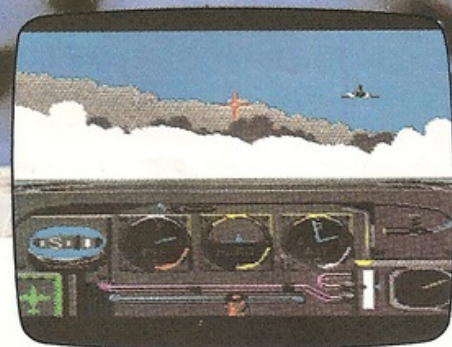
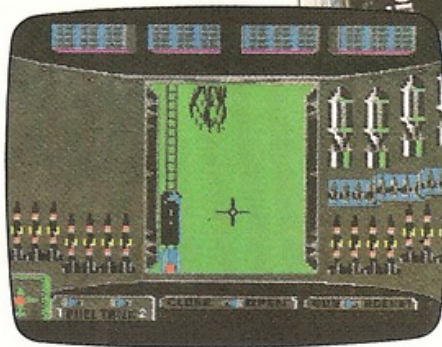
The RAF Mosquito was one of the RAF's most deadly fighter bombers. Built of wood and powered by Merlin engines it could fly like a fighter and strike like a bomber. Which is why it was used for some of the most daring missions of the war such as an audacious daytime strike at a Nazi anniversary celebration in the heart of Berlin.

You can relive the danger and excitement of being a Mosquito pilot with this four-mission simulation from the team at Accolade which also produced the war time hit "Dambusters".

Puts you in the cockpit of a WWII Mosquito.

The game starts with an intelligence report based on top secret information from agents giving the exact locations of enemy targets. Arm your Mosquito with the choice of weaponry appropriate to the targets selected for the mission. If your prey is enemy bombers and fighters you'll need a light weapon load of rockets and cannon. Go hunting submarines and supply trains and naturally a heavier load of bombs is required.

With weapons primed and ammunition stowed it's time for take off. The screen view switches to

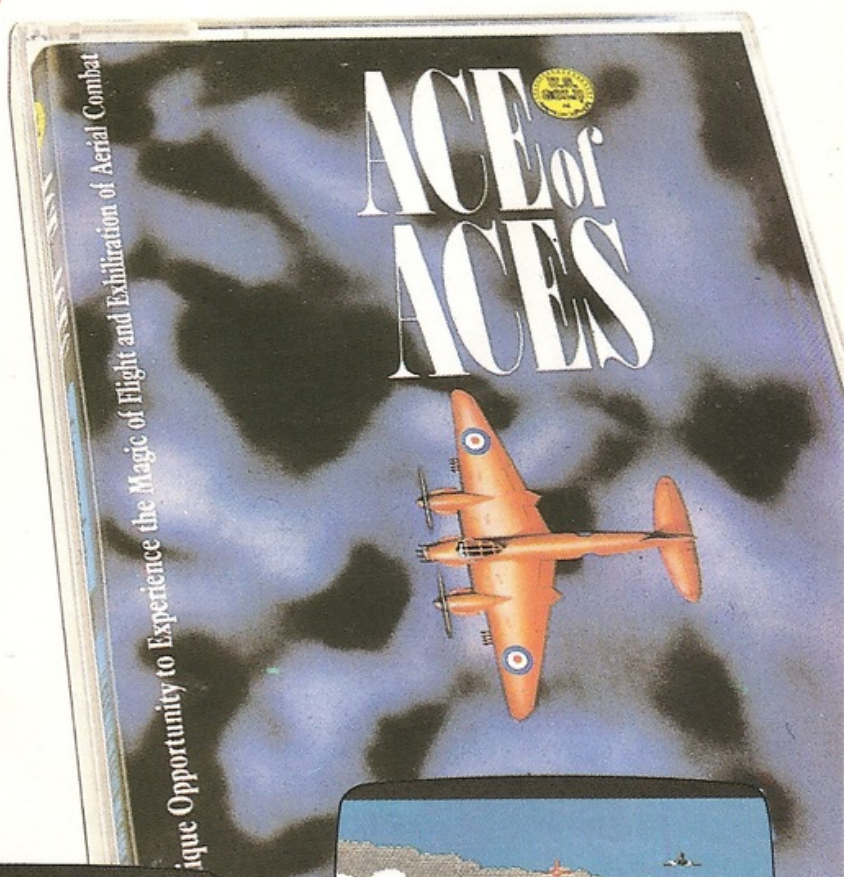


the cockpit with radar, airspeed, fuel, trim, altitude, and artificial horizon instruments. Set your compass, choose your course and soar off into unknown danger.

Once you're at cruising speed select the navigator's view for a map of enemy targets and defence strengths. You must intercept the train, bombers and V-1 rockets before they reach their destinations as well as destroying the U-Boat pen before they set sail to attack allied convoys.

As well as playing the part of the hunter, you're also being hunted. At any time enemy fighters can break cloud cover to swoop in on you with guns blazing. To become the *Ace of Aces* you must complete all the missions and return safely. Not easy.


5021 Released at £8.99  **128**
CLUB PRICE £6.70



Top Technical Titles

Design your own arcade game without any programming knowledge.

Designing your own game with the *Arcade Creator* couldn't be simpler. Just pick the options from the menus listing the combinations of sounds, explosions, player modes, screen colours and characters to build up your own scenario. Once you've saved your finished game, anyone with a Spectrum will be able to see and play your work.

5155 Released at £14.95 **CLUB PRICE £10.95** 



Offers the same technical specs as used by the pros!

Laser BASIC was designed to enhance the speed and ease with which complex animated graphic sequences can be produced. No longer is it necessary to write endless lines of code. *Laser BASIC*'s 100 extra BASIC commands will let you produce games software that looks as if it could have come straight from a commercial machine-code product.


Pack 230mm x 180mm includes 2 cassettes and 94-page manual.

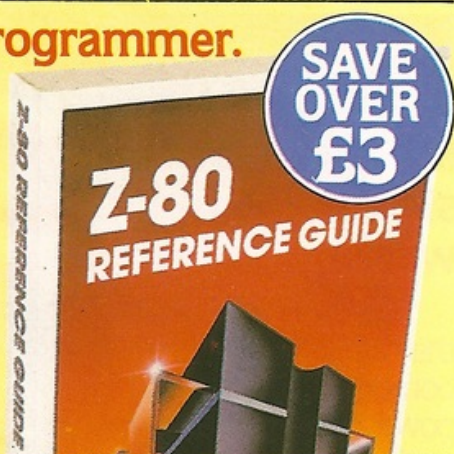
9025 Released at £14.95 **CLUB PRICE £10.95**  **128**



An essential book for every Z-80 machine code programmer.

The *Z-80 Reference Guide* will prove an indispensable aid for anyone interested in developing machine language skills. Six feature-packed chapters take you from an introduction as to how the Z-80 executes commands through to descriptions of various instruction groups and valuable hints and tips that are usually only known to experienced programmers. Sections on actual Z-80 machine code instructions are provided with details of the appropriate source code and decimal code sequences.

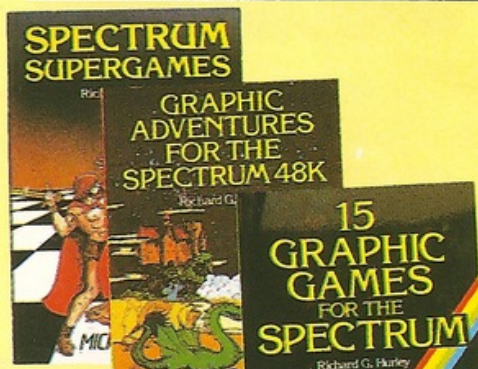
9455 Published at £12.95 **CLUB PRICE £9.70** 




A grand total of 35 fabulous games to stretch your skills and imagination!

Here is a great triple book games package to delight every Spectrum owner. No less than 35 wonderful adventure, arcade and puzzle programs ready for you to type in and run. At less than 30p a program, we think you'll be hard put to find a more value-packed way of filling your Spectrum's RAM!

Supergames: 142 pages **Graphic Adventures for the Spectrum 48K:** 194 pages
15 Games for the Spectrum: 128 pages. All 234 x 158mm



**SAVE AN INCREDIBLE
£8**

7994 Published at £17.85 for the set 
CLUB PRICE £9.85 for the set

Run your BASIC programs up to 40 times faster!

How would you like a speed increase in your BASIC code of up to 40 times? *BLAST* is the best compiler you're ever likely to want — or need. By converting the entire BASIC program into machine code it can execute code much faster than slow BASIC. And it will convert all BASIC commands, so practically any piece of BASIC code can be supercharged!

Pack 242mm x 190mm 32-page booklet.

4817 Released at £24.95 **CLUB PRICE £17.95** 



Is it a motorbike or is it a hang glider?

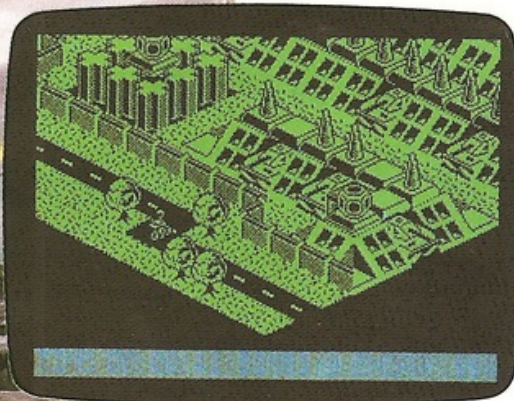
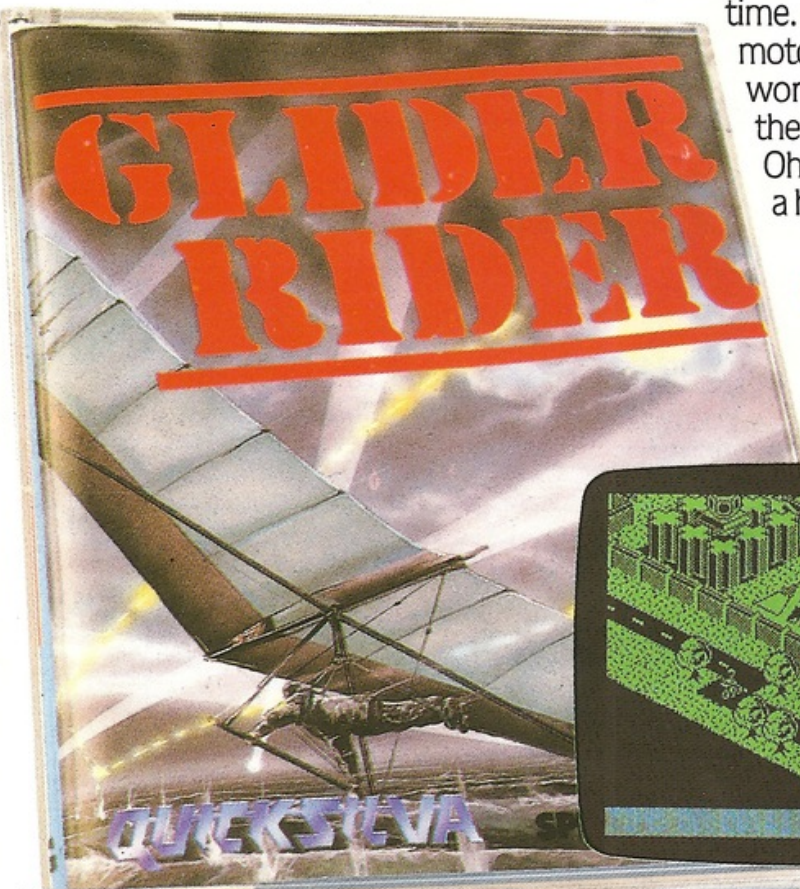
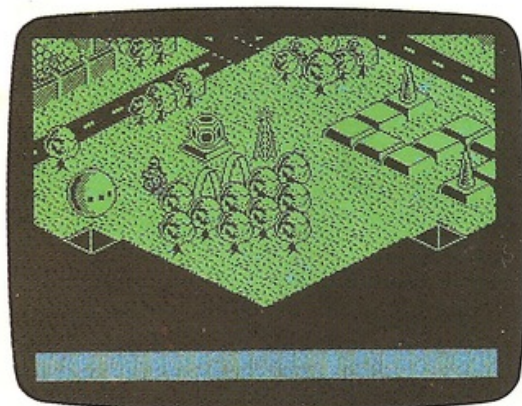
Complete with superb graphics and more than 100 different screens.

Something strange has happened in the middle of the Pacific Ocean. An uncharted island has appeared and it seems to be made of plastic! Further investigation reveals it to be a secret arms installation of the arms dealing Abraxas Corporation. And it appears they are selling their hardware to some undesirable elements.

So what is there to do but to send in a top agent to destroy the facility. Guess who is going? That's right, but what did you expect when you're the best hang glider and bike rider in the business?

Anyway it's a simple mission. Just destroy the island's reactors and make it back to the submarine in time. Your equipment is a rack of grenades and a motorbike that turns into a hang glider when you work up enough downward momentum. Pity about the ground to air lasers that keep trying to zap you. Oh and don't crash land in the sea. The sharks have a heavy appetite!

4929 Released at £8.95  128
CLUB PRICE £6.70



"The graphics, originality and range of fresh ideas in *Glider Rider* make it a sure winner."
Sinclair User

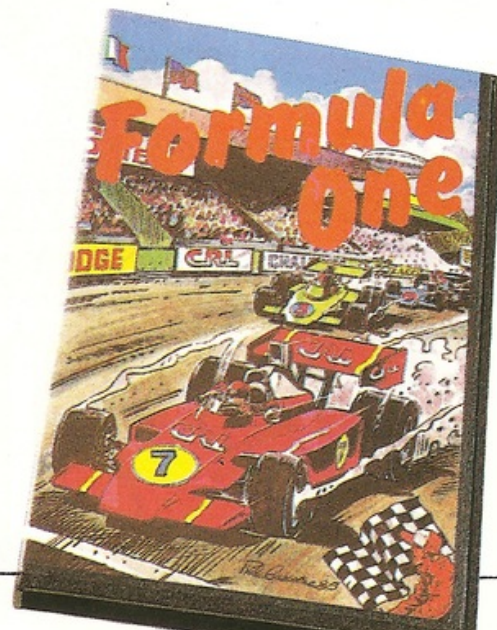
"Very good graphics ... should keep the arcade players quiet for some time."
MicroScope

Take the decisions that made legends of men like Ferrari, Chapman, and Tyrell.

As team manager you have a budget of £1 million for your first Formula One season. How you spend the money is crucial to your team's efficiency. With authentic details of 16 circuits and weather conditions you'll have to decide which tyres to run and when to make pit stops. You'll need to be quick on the joystick or keyboard to stay in contention. The prizes on this five-level game are winning the Driver's Championship, Constructor's Championship – or both!

"A fine simulation...combines attractive displays, good game structure, and an exciting theme." *Sinclair User*

4074 Released at £7.95 CLUB PRICE £5.95 



Two new editions for Trivial Pursuit fanatics for the young and young at heart!

More than 3,000 new questions – many with sound and graphics.

It was no surprise when the original computer game version of the famous board game Trivial Pursuit became a smash hit. Now you have the chance to buy two new question packs at special Home Computer Club prices. For those of you yet to experience the delights of the computerised version of this incredibly popular game there is the Complete Edition. Or select the add-on Question Packs which contain a further 3,000 questions each if you want to revitalise your existing game.

If you've reached the age where you can't remember your headmaster's name choose the Baby Boomer pack full of questions on the music, film and art of the Fifties and Sixties.

The Young Players pack is specially for younger players of seven years upwards and is full of questions such as "What does Snoopy sleep on?", "What Organ in your body is bean-shaped?" and "How many hairs does Tweety Pie have on his head?"



Baby Boomer Complete Edition: 128

4761 Released at £14.95 **CLUB PRICE £10.95**

Baby Boomer Question Pack: 128

4764 Released at £7.95 **CLUB PRICE £5.95**

Young Players Complete Edition: 128

4417 Released at £14.95 **CLUB PRICE £10.95**

Young Players Question Pack: 128

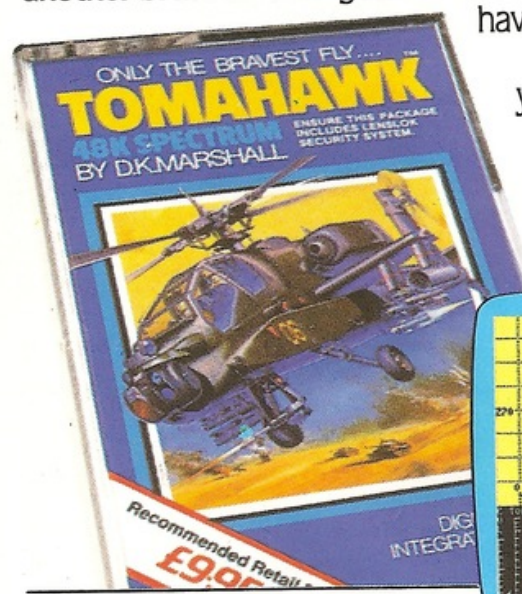
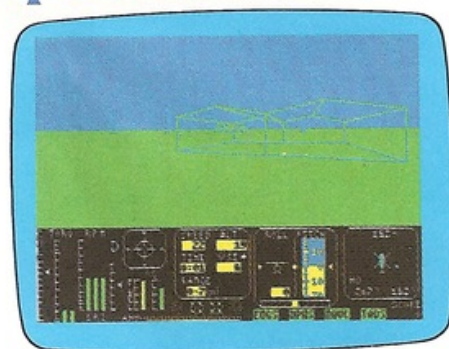
4429 Released at £7.95 **CLUB PRICE £5.95**

It's the deadliest tank-busting helicopter in the world – and look who's flying it!

The Cyclic control is doing a break-dance in your hands and the muscles in your legs are dog-tired from kicking the rudders left and right. But this is no time to quit. You're at the controls of the US Army Apache Advanced Attack Helicopter and incoming flak is making the situation decidedly unhealthy.

The beads of sweat trickle down your helmet as you fire off another brace of laser-guided missiles that streak down to wreak havoc on the enemy formations below.

If you ever thought fixed-wing aircraft simulations were difficult, you haven't seen anything yet! Helicopters are naturally unstable and need continual trimming. So you'll need to continually check the VDU instrument display and navigation aids. Add to this the dangers of combat and you've a good idea of the excitement held in *Tomahawk* – the real-time simulator that poses probably the most daunting game of its type yet put onto a home computer.



3515 Released at £9.95 128
CLUB PRICE £7.45

A giant kick forward in computer games!



The sequel to the best-selling original martial arts simulation.

First came Way of the Exploding Fist, the best-selling classic that spawned a whole new genre of computer combat games. Now the sequel is here and you won't be disappointed. For unlike its predecessor, the action in *Fist II* takes place over dozens of different locations.

Set in a twilight world of temples, villages, swamps, mountains, and caverns, *Fist II* pits the exploits of the young disciple against an army of nasty Ninjas, stealthy Shogun and savage soldiers who lie in ambush.

Sometimes the enemy is not even human. And there are none of the rules and courtesies of temple tournaments. Each encounter is a fight to the death and there are no holds barred.

It's not necessary to engage every adversary in

combat. Often it is more prudent to ignore the challenges and save your strength for the rigours ahead. But there's more to *Fist II* than just swings and roundhouses! As well as keeping your lives intact, there are eight scrolls and trigrams to collect. Each one will endow you with physical and spiritual strengths needed to conquer the warlord.

The great adventure climaxes once the volcano fortress has been penetrated and the evil warlord defeated. Using more than 700 moving sprites and 100 different screens, *Fist II* is the first combat game to be set in a dynamic and mappable world. With fast scrolling graphics and real-time problems, *Fist II* combines the need for thoughtful strategy as well as swift combat reactions.

3962 Released at £8.95  **128**
CLUB PRICE £6.70

Games Galore

Help Edison Carter to crack the mystery of Level 210.

This graphic arcade adventure puts you in the role of television reporter Edison Carter and his perilous mission to uncover the secret of the sinister Network building and rescue Max Headroom. The key to the game is to solve the codes that control entry to the various levels of the building starting with the sequence requiring you to short-circuit the elevator.

"The game is excellent with a mixture of code-cracking, shoot-em-up, and mapping to delight even the most hardened adventurer". *Computer Trade Weekly*

8270 Released at £9.95 **CLUB PRICE £6.95**  128



Gunplay and gangsters in the New York underworld.

Movie is a great 3D icon-driven gangster thriller. With no less than 200 detailed locations and a labyrinth of puzzles and conundrums to solve. You play Private Eye Jack Marlow facing the dangerous assignment of infiltrating the HQ of mobster Bugs Malloy. You interact with the characters by selecting the appropriate speech bubble. With its array of icons and locations *Movie* lets you jump straight into the action.

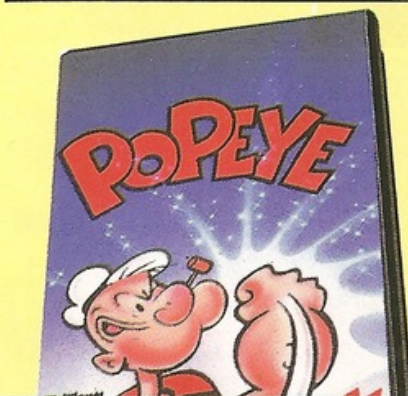
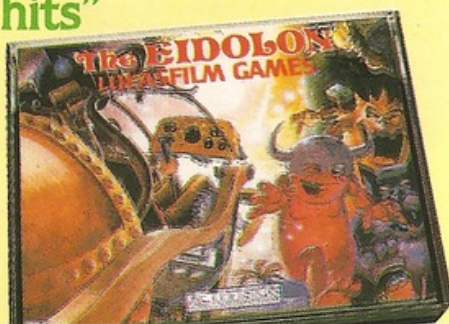
8153 Released at £7.95 **CLUB PRICE £5.95**  128

An incredible magical voyage from the makers of Star Wars "... destined to become one of the year's biggest hits"

Personal Computer World.

The Eidolon is a mysterious machine powered by the energies of the mind in a voyage through a magical subterranean world of tunnels and caves. Only when you've made it through the final level of this mystical land will the great secret guarded by the dragons be revealed.

6499 Released at £7.99 **CLUB PRICE £5.95**  128



Will the lovesick Popeye win the hand of Olive Oyl?

Giant-size animation and dazzling colour brings a new dimension to these cartoon favourites. The aim of the game seems simple. Collect the hearts left scattered by Olive Oyl in the 15 locations. But watch out for arch-rival Bluto and a selection of nasty creatures. Popeye can be revived by a tin of spinach if he's attacked. But they're in short supply.

"Brilliant. Buy it to believe it" *Crash*

8273 Released at £7.95 **CLUB PRICE £5.95**  128

A chance to land six US Gold greats at once.

Beach Head II brings you multi-screen combat action with superb graphics and sound effects. Get a real kick out of the martial arts winner *Kung Fu Master* and experience the thrills of Grand Prix racing with *Pole Position*. Then its down under with 20 levels of subterranean shenanigans with *Bounty Bob*. Up to the surface again to explore a 3D world of supernatural sorcery in *Pentagram* before finishing off with Ultimate's other adventure winner *Knightlore*.

1161 Released at £17.95 **CLUB PRICE £12.95** 

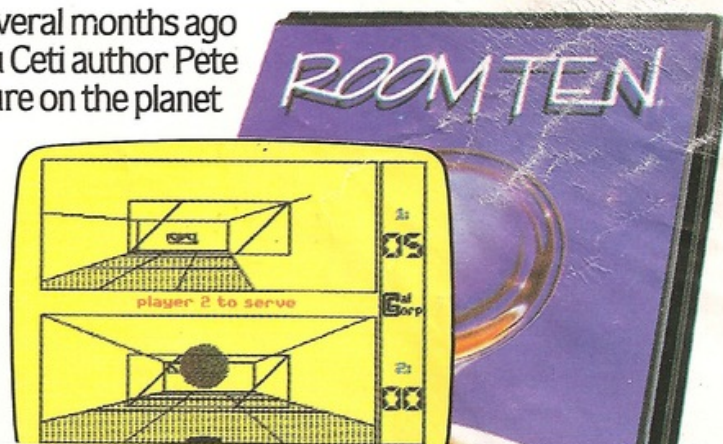


Fast-moving excitement from the author of Tau Ceti

When the space game *Tau Ceti* was first released several months ago it was acclaimed for its stunning graphics. This time *Tau Ceti* author Pete Cooke has come up with another winner. Set in the future on the planet *Tau Ceti*, *Room 10* resembles a gigantic squash court. You play against the computer (or another human) to try and return the ball as it rebounds from the wall at the far end of the court. As you move to intercept it the vector graphics move in startlingly realistic 3D fashion.

4936 Released at £7.95 **CLUB PRICE £5.95**

128



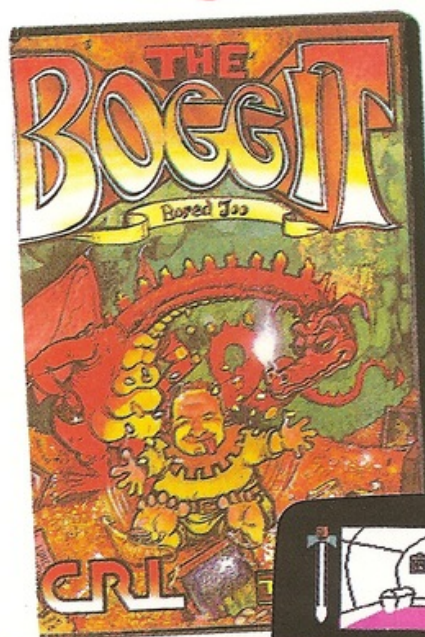
A great half-price offer for all light-hearted adventure fanatics!

These are the two spoof adventure classics of *The Hobbit* and *Colossal Cave* that have had the reviewers in stitches with their hilarious parodies of the great originals. And the Home Computer Club is delighted to offer both titles at half-price!

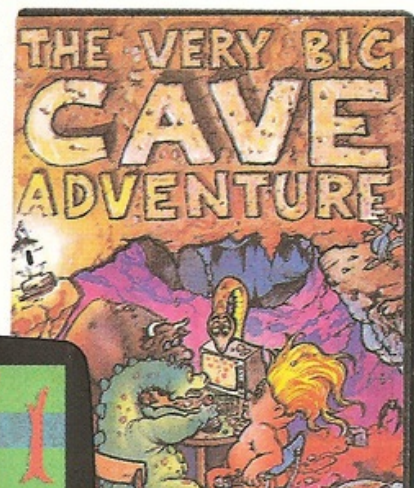
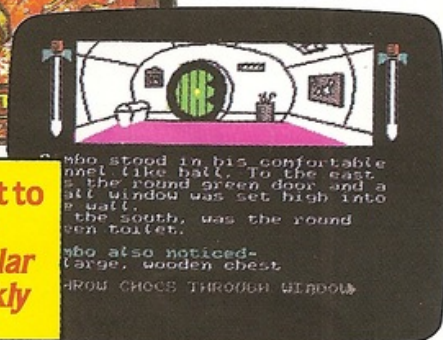
7218 Released at £15.90 for the set
CLUB PRICE £7.95 for the set

128

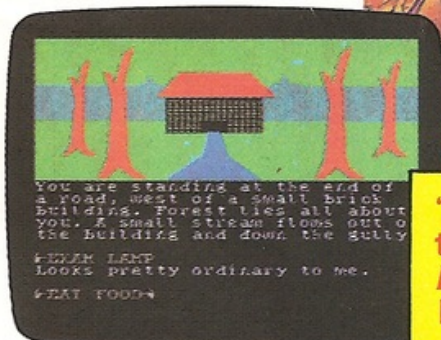
HALF PRICE!



"The Boggit is set to become a classic adventure" *Popular Computing Weekly*



"Enjoy all the fun of this terrific spoof" *Popular Computing Weekly*



Bet on this book to help you win

Contains special **BASIC** programs to guide your gambling.



Do you know football pools represent the worst value bet? Or that casinos use an unbeatable system? If you're a regular punter on the pools or races, you'll already know the odds are invariably with the bookmakers. Yet as a computer user you have an important edge over other gamblers. *The Punter's Revenge* can show you how to develop a scientific approach to betting. As well as giving you winning strategies for blackjack and poker, Tony Drapkin's book explains how to use your computer to guide your betting on football and racing results. Chock full of forecasting, frequency and scoring tables, as well as programs to help you stack the odds in your favour, buying *The Punter's Revenge* could turn out to be the best bet of all. Paperback 257 pages. 255mm x 160mm.

5098 Published at £7.95 **CLUB PRICE £5.95**



Cosmic combat in grand arcade tradition


Defeat the enemy within the malevolent mechanical world.

Far out in space an object that looks like a giant caterpillar is moving through the cosmos. Closer it comes, until the fuzzy shapes on each cylinder become clearer to reveal themselves as cities complete with factories, power stations, and military bases.

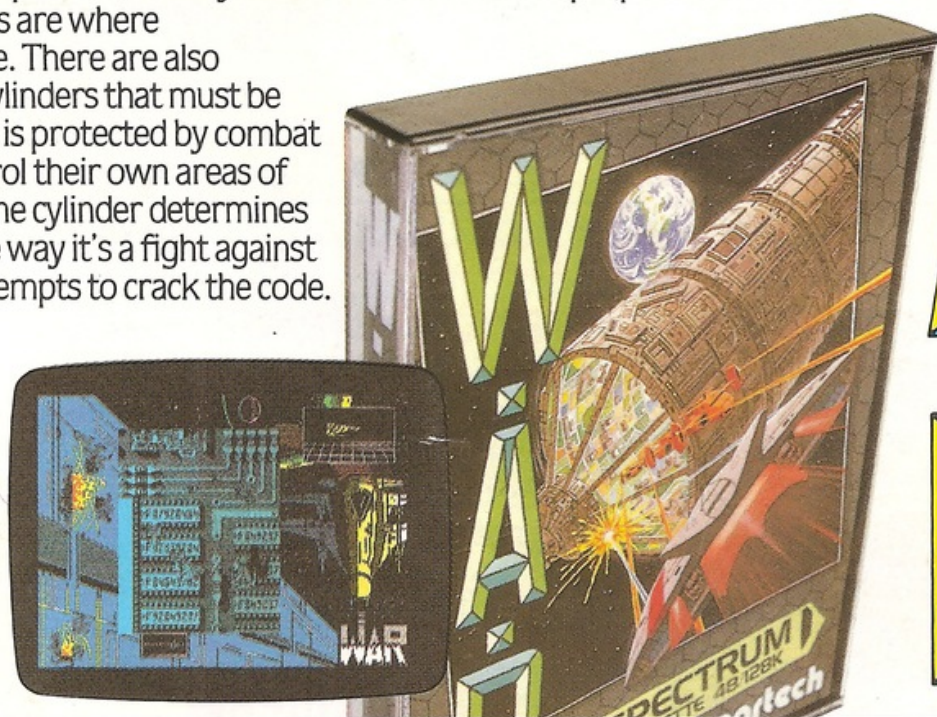
Your mission (should you choose to accept it!) is to destroy each of the 20 cylinders. To make matters more complicated, each cylinder serves a different purpose. Some are military installations, others are where Government officials reside. There are also housing and solar power cylinders that must be knocked out. Each cylinder is protected by combat defence Droidans who patrol their own areas of territory. Your success in one cylinder determines your fate in another. All the way it's a fight against time. You get just three attempts to crack the code. After that it's a life lost.

2987 Released at £7.95

CLUB PRICE £5.95

 **128**

"A wonderful example
of vertical scrolling"
Crash



W
A
R
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O
R

Join forces with the Masters of the Universe

US Gold brings the TV superheroes to a computer screen near you!

Ask any youngster who their favourite TV heroes are and chances are *Masters of the Universe* will get the vote. Thanks to an exciting new licence deal, US Gold has breathed new electronic life into the heroes with a brilliant arcade game based on their TV exploits.

Devotees of the series can join forces with He-Man, the most powerful man in Eternia, as he fights against the fearsome Skeletor in his Snake Mountain lair. All the favourite characters are featured – Battle Cat, Teela, Man-At-Arms and Orko. All of them must use their courage and skill to overthrow Skeletor in his sinister plot to rule Eternia and take control of Castle Greyskull. Colourful scrolling backdrops and spell-binding animation combine to make this computer adaption great fun for all superheroes!



MASTERS
OF THE UNIVERSE

5010 Released at £8.99

CLUB PRICE £6.70



128



(Stills from video)