

FOR SINCLAIR SPECTRUM USERS

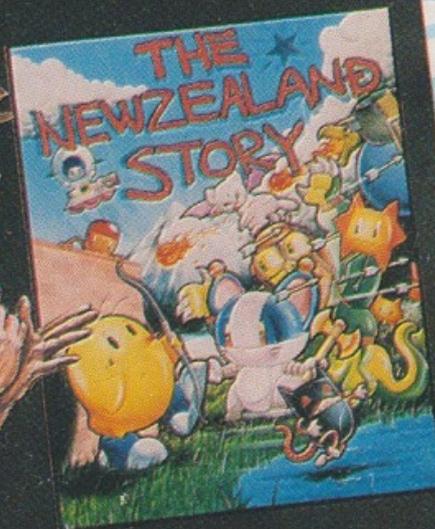
PROGRAM

THE MAGAZINE OF THE HOME COMPUTER CLUB

~ ARCADIA ~



OPERATION
THUNDERBOLT



ocean

Your Christmas MAIN SELECTION See pages 2 & 3

Three top ten arcade chart hits in one value-packed compilation

Top quality Taito conversions by Ocean!

Just when you thought we couldn't offer you bigger and better deals comes this issue's bumper selection. No less than three of Taito's strongest coin-op games, especially converted for your home computer by Ocean, one of the leading games software houses.

You've seen them in the arcades. Now it's a chance to enjoy endless plays of three master Taito games – Operation Thunderbolt, Chase HQ and New Zealand Story – without having to spend a penny more than the knock-down, one-off purchase price.

Chase HQ – Fun on the run in the grand tradition of Outrun.

The chase is on. You're in charge of a super-charged unmarked police sports car patrolling the black-top Freeways that curve and stretch through cityscapes and countryside.

Suddenly a digital message appears on the dashboard panel. It's Chase HQ directing you to pursue and apprehend another fiendish felon on the run in a souped-up sportster.

Suddenly the cruising is over. Now it's a race against time to catch up with and immobilise the target on the tarmac. The speed rises until the road becomes a blur with highway obstacles and signs flashing by. It's all you can do to stay on the road, let alone overtake all that slower moving traffic.

Drive skilfully and the criminal's car will soon come into sight. When it does, all your driving skills will be called into play. These are bad guys and they don't plan on pulling over peacefully, no sirree. To make your bust you're going to have to side-swipe them to slow 'em down and then force them to crash.

Meanwhile, throughout this lethal game of "chicken", innocent traffic ebbs and flows around the running battle. If you're really that good, you'll be able to bash the baddies and haul them back to jail.

But don't relax just yet. That's only the first assignment of the day. There are plenty more rides left, just wait for Chase HQ to radio them through and you'll be off again!



New Zealand Story – Down under delights with the cutest Kiwi of all.

Down under in Auckland zoo something's amiss. Wally Walrus has made off with 20 of Joey the Kiwi's animal pals. So off goes Joey with his bow and arrow to the rescue, bouncing around Wally's kingdom which is teeming with malicious rabbits, boomerang throwers, deadly frogs, blood-sucking bats and other villainous creatures.

Joey's adventures take him through colourful screens and stunning backdrops of New Zealand country scenes.

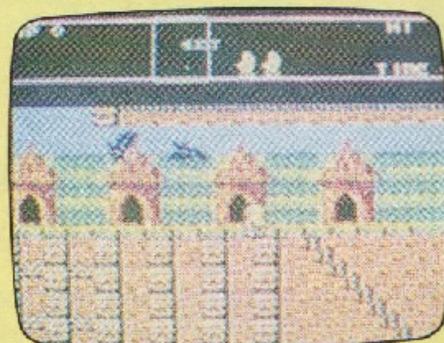
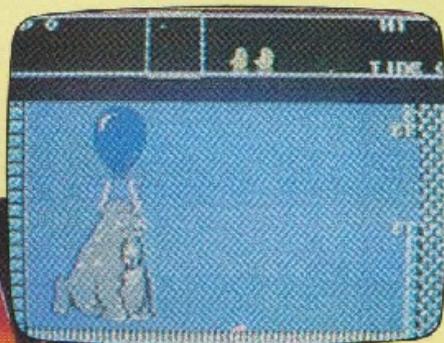
Chock full of addiction and compulsive gameplay, this original adaptation of Taito's coin-op hit has been hailed by reviewers for its innovation.

"A superb game in every respect."

Computer and Video Games

"Tremendous fun ... brilliant stuff."

The One



Commodore screens

Operation Thunderbolt – a bold mission to rescue the hostages.

When it comes to simulated warfare, they don't come much rougher and tougher than Operation Thunderbolt, the incredible follow-up to Operation Wolf. This is the multi-stage mission to rescue hostages from a guerilla camp somewhere in the Middle East.

In a daring raid you'll shoot your way through the camp while searching out the prisoners.

Meanwhile those bad guys are throwing everything they've got at you; grenades, knives, machine gun bullets, you name it. This is no holiday camp and there's barely a split-second between attacks.

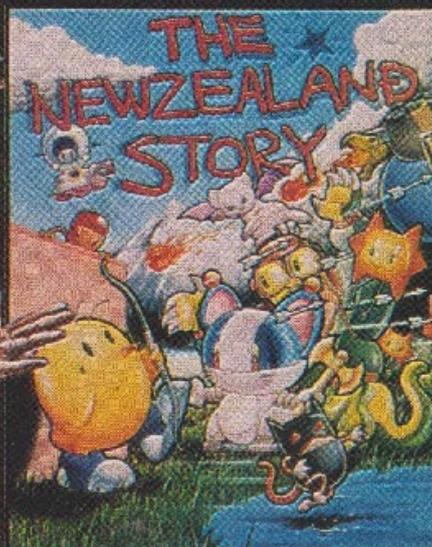
Once you've rescued the hostages the fighting's not over. Not by a long shot. You've got to get them safely out of the camp to a remote airfield where the rescue plane is waiting to fly everyone to safety.

6403 Released at £24.95  **128**
CLUB PRICE £16.95

**SAVE
£8**

ARCADIA

OPERATION THUNDERBOLT



Important

This issue of *Program* features 27 exciting items for your computer. To order, use the order form on the back of your statement. The Main Selection, *Arcadia*, will be sent to you in two months' time unless another item is ordered. Remember you may order further items in addition to, or instead of the Main Selection.

Explanation of Symbols

 This symbol means the item on offer is a cassette.

 This symbol means the item on offer is a cassette and book as one package.

128 This symbol means the item on offer is compatible with Sinclair Spectrum 128 machines, in addition to the 48K Spectrum.

Triple coin-op action all the way!

Danger and daring deep in the war zone.



What a splendid triple offering for all coin-op combat addicts! Here is Ocean's great conversion of three of the most popular games from coin-op kings Taito and Konami; Typhoon, Guerilla Wars, and the Christmas Number One Hit, Operation Wolf. Let your concentration drop for just a second in Typhoon and you'll have your Typhoon helicopter shot out from under

you. Six levels of exciting gameplay take you deeper into the battle. The more successful your victory, the more powerful your craft becomes. In Guerilla Wars, as a crack marine trained in the deadly art of guerilla fighting, you've got the task of freeing the oppressed people of a once peaceful tropical island from the clutches of the cruel dictator.

With its sensational graphics and six-stage scenario Operation Wolf, is guaranteed to give any arcade junkie a kick. Assume the role of a mercenary soldier of fortune battling hordes of infantry and mobile forces in a bid to save hostages from a grim prison camp.

4543 Released at £24.95  **128**
CLUB PRICE £10.95

Full throttle into the combat zone

Try and score a monster hit!

This is the toughest test in the cosmos and starts with controlling a walking spaceman in a high-tech galactic battlefield. Sure enough it's only a few seconds before the first nasties start flying into view. Fortunately our agile astronaut has a plasma gun that packs a wicked wallop. As a tongue of plasma flame spits out the aliens bite the cosmic dust. Don't ignore those globes they're dropping. Once collected they bestow extra powers of agility, and more powerful weapons.

Keep looking and soon three flashing fusion pods will appear in the combat zone. Once the spaceman enters one, he's transferred to a space ship and on to the alien zone where battle is about to commence against two of the biggest shoot-em-up aliens ever. Only when both these beasties have been plasmerised can transport to the third fusion pod take place for teleportation into the flight zone.

8214 Released at £7.99 **CLUB PRICE £5.99**  **128**



The ultimate sneak-em-up game to rattle your reflexes!

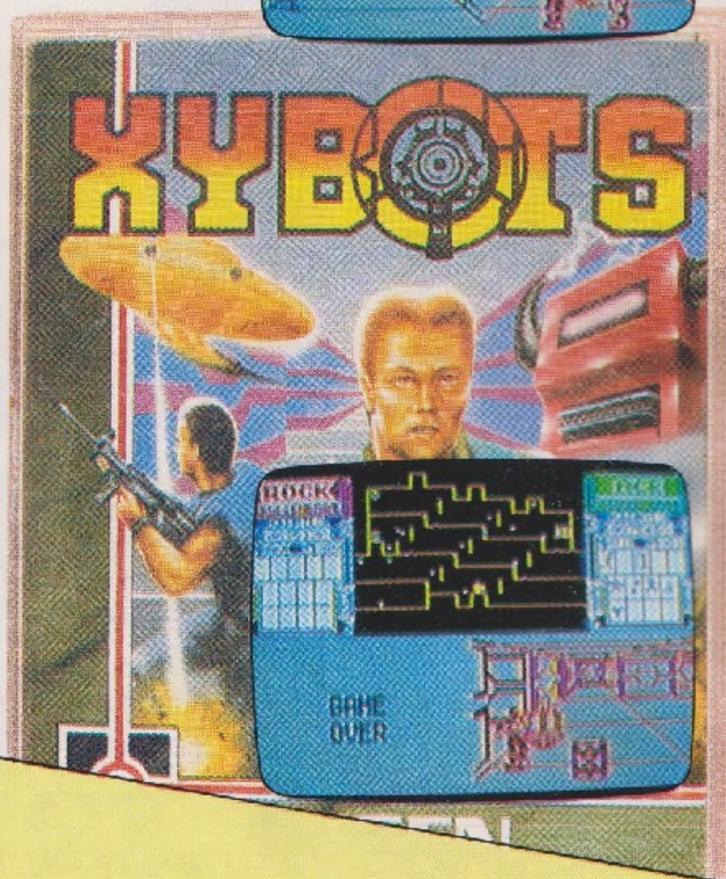
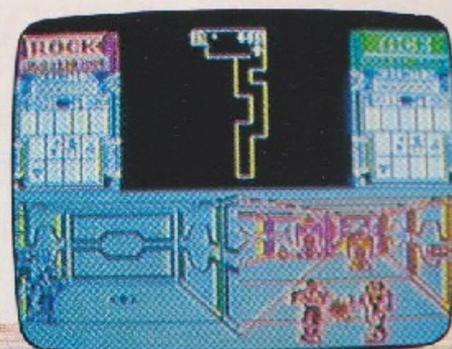
Special split-screen effects so two players can play at once.

Down below ground, danger lurks in the subterranean city. It's you against the hordes of rampant robots that have run amok. Stealthily you move around the corridors of the underground complex. Suddenly it happens – a robot appears. Quick – zap him now! Don't stop, there's more where he came from.

You must battle with the robots to reach the exit elevator and advance to the next level. With a finger on the trigger of your laser gun and an eye out for the energy pods, keys, and coins that lie scattered around, you move slowly forward. Moving 3D perspective means the walls seem to move in real time. Above the main windows of activity is a sub-screen, showing the positions of enemy robots.

Every few levels you face the Master Xybot in a duel to the death. Only by blasting him can you move to the next level and re-take the city.

6065 Released at £9.99
CLUB PRICE £7.49  **128**



BUY

Yes, it's true. We're giving it all away. All you have to do is order any two items offered in this issue of Program magazine. We will send you a mystery gift especially selected from among the software and books offered since the Home Computer Club began.

Although you won't know what your free gift is before you receive it, you can be sure of two things. It will be suitable for your particular computer. And it will have already been offered at club price. Since it

GET ONE FREE!

began the Home Computer Club has been pleased to bring you the best software, "bookware", and books available anywhere. So you can be sure that whatever your mystery gift is, it will have already met our high standards.

Where fantasy and reality merge

Role-playing adventure to capture your imagination.

Once in a while a fantasy role-playing adventure comes along that stretches the limits of what can be done when creativity meets state-of-the-art programming techniques. *Bloodwych* is one of those; an

interactive experience that practically leaps from the screen to embroil you in a mystical adventure in a world of psychics, dragons, astral planes and brooding cities.

The Bloodwych is a secret order of magical psychics. Their once proud rule of the city of Treihadwyl has come to an abrupt end when one of their number rebelled and called on the creatures of darkness to take over the city. The Bloodwych were banished to an astral plane, but not before they've set in motion a plot to destroy Zendick.

You're the leader of the 16 Champions fated to enter Treidhadwyl and destroy the renegade Bloodwych. Icon-driven commands allow you to navigate through the mystical landscapes, talking to strange creatures you meet on the way. Hours of entertainment and mental exhilaration lie ahead ...

6386 Released at £8.99 
CLUB PRICE £6.70 **128**

A unique hybrid of Pinball, Breakout and Squash

The futuristic sports simulation.

Wow! So this is how Squash could be played in the future! Here's a fast and furious simulation that really wins for originality. Imagine a mix of Pinball, Squash and 'Breakout' and you'll have an idea about what *Hotshot* is all about.

Play against a fellow Hotshotter or the computer and battle it out to gain possession of the ball with Graviton guns, and then slam it into the banks of bricks at the top end of the dual-playing area. The trick is to catch the ball on the rebound and stop it bouncing back on you and knocking your character's head off!

You play against the clock with the aim of collecting enough points to continue on to the higher levels and the Pinball round. Very soon you'll realise that random luck is not enough. *Hotshot* takes real skill and practice to master. Which is why it's one of the most addictive and enjoyable arcade games to recently come our way.

3607 Released at £8.99 
CLUB PRICE £6.70 **128**

"Shows more imagination than most games." *Computer Games Weekly*
"Should guarantee hours of boingy, bouncy fun." *Your Spectrum*



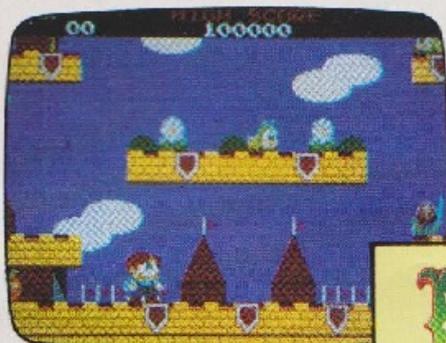
Amstrad screens

Bub and Bob are back in another colourful arcade fantasy

Release the Prisoners of Blubba from Rainbow Island.

What a wonderful place Rainbow Island looks. The sun always shines, the land is full of colourful characters, and everything looks peaceful. Or does it? Not when the nasty villain Von Blubba from Bubble Bobble 1 comes back on the scene. He and his crazy creatures have captured the treasure of Rainbow Island and hidden it. Only two escaped their clutches. That's the characters Bub and Bob, controlled by you (and a second player).

The task is to guide Bob and Bub to release the captured Rainbow Islanders by bouncing from platform to platform on the vertical-scrolling play ground until they get to the top of the island to find the treasure.



Atari screen

Trouble is, on the way up from level to level there are various and nefarious nasties trying to cause your demise. But there's a powerful trick up the sleeves of Bub and Bob. With one tap of the keyboard or joystick button, you can spit out colourful rainbow bridges which have the dual purpose of blasting the baddies and becoming a bridge to help them on their way.

Everytime a meanie is mashed he turns into one of a number of items that can be collected for extra points and powers. Bash him on the bonce with the top of the rainbow and he'll metamorphose into a piece of fruit that offers extra energy.

The rainbows hold the key to the game. Make rainbows on each level and walk up them and jump from rainbow to rainbow. Then use them as offensive weapons to zap the enemies.

6376 Released at £9.99  **128**
CLUB PRICE £7.49

RAINBOW ISLANDS



Christmas Stocking

Motor Massacre

Race for survival in the nastiest banger race of them all!

6967 Released at £7.99  128
CLUB PRICE £5.99



Skate Crazy

Manipulate the meanest little mover on eight wheels. Get your skates on for the multi-level roller derby.

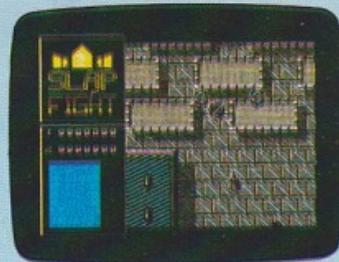
4287 Released at £7.99  128
CLUB PRICE £5.50



Slap Fight

Zip-Zap action for hardened space warriors! 'Very addictive. A winner' Computer and Video Game.

3565 Released at £7.95  128
CLUB PRICE £5.50



Gold Silver Bronze

Hold your own desktop games. No less than 23 electronic events, in a stunning compilation of Summer Games 1 + 2 plus Winter Games.

4617 Released at £14.99  128 **SAVE £7**
CLUB PRICE £7.49



Commodore screen

Trivial Pursuit

The classic Eighties board game comes to the computer.

9010 Released at £14.95  128
CLUB PRICE £10.95

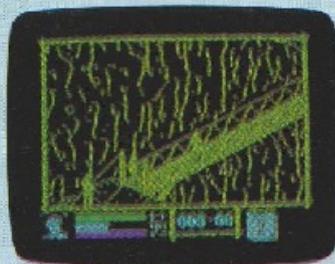


Where Time Stood Still

3D graphic adventuring with a multi-character cast! Back to the land that time forgot!

3393 Released at £7.95  (128 only)

CLUB PRICE £5.95



Compleat Barbarian

Sword slashing excitement for 'hack-em-up' heroes. The definitive man-to-man combat game. Barbarian 1 + 2 in an exclusive Home Computer Club edition.

4046 Released at £15.95  128

**SAVE
£7**

CLUB PRICE £8.95



Commodore screen

DNA Warrior

Go on a mercy mission to save the brilliant professor from himself by becoming the foreign body in his body.

8117 Released at £9.95  128

CLUB PRICE £7.45



Foxx fights back

Looks like bunnies for breakfast. Foxy frolics as the hounds hunt our hero!

8885 Released at £8.99  128

CLUB PRICE £6.70



Go Crazy

Let your imagination and adrenalin run riot with six fabulous examples of the best in today's home computer entertainment.

9640 Released at £14.99

CLUB PRICE £10.99  128



Stocking

Christmas

The two-in-one arcade extravaganza

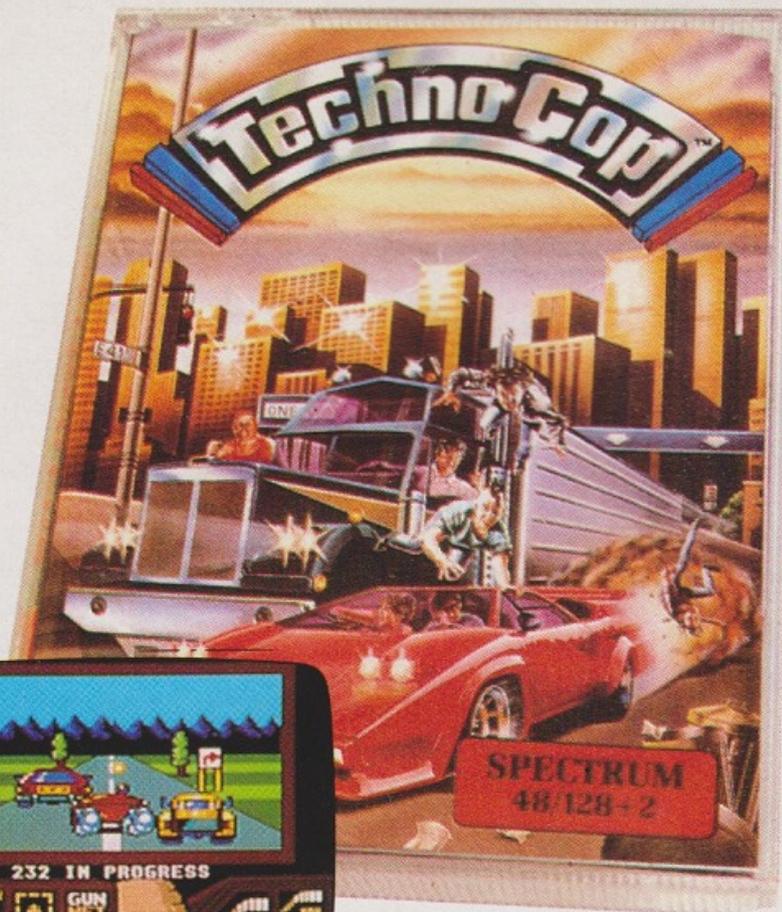
Switches from four-wheel war to two-legged combat!

It's a rough and tough life being a cop of the future. One minute you're at the wheel of your unmarked racer patrolling the motorways and fighting motorway menaces. Then you're racing to intercept bad guys robbing a nearby apartment block.

On the road you're threatened by barging cars and manic motorists, dead set on terminating your journey. Indoors you're up against gun-toting gangsters zipping in and out of doorways to sneak a pot shot and try and plug you in the back.

You don't even get the chance for a bit of peace and quiet. Those messages directing you to your next confrontation must be obeyed. Will you stay a rookie forever or make it up the ranks to be top Techno-Cop?

8162 Released at £7.99  128
CLUB PRICE £5.99



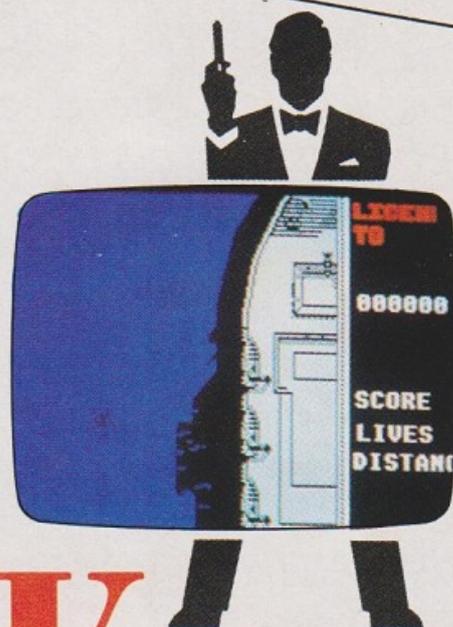
All the excitement and action of the blockbuster movie

Fly a helicopter and light aircraft, drive an oil tanker, go water-skiing, parachuting and try out as a marksman. This is the three-level game that recaptures all the excitement of the baddest Bond film of them all.

Unlike the cinema audience, you won't be a passive onlooker. Through your joystick or keyboard you'll be the director of this great electronic emulation of the actual movie.

With this computer version of the "film" Bond fights a different battle every time you play. Sometimes he won't survive. Other times he'll trounce the villains. It all depends on you. Now you're the one with the Licence to Kill!

1151 Released at £9.99  128
CLUB PRICE £7.49



JAMES BOND 007[™] LICENCE TO KILL

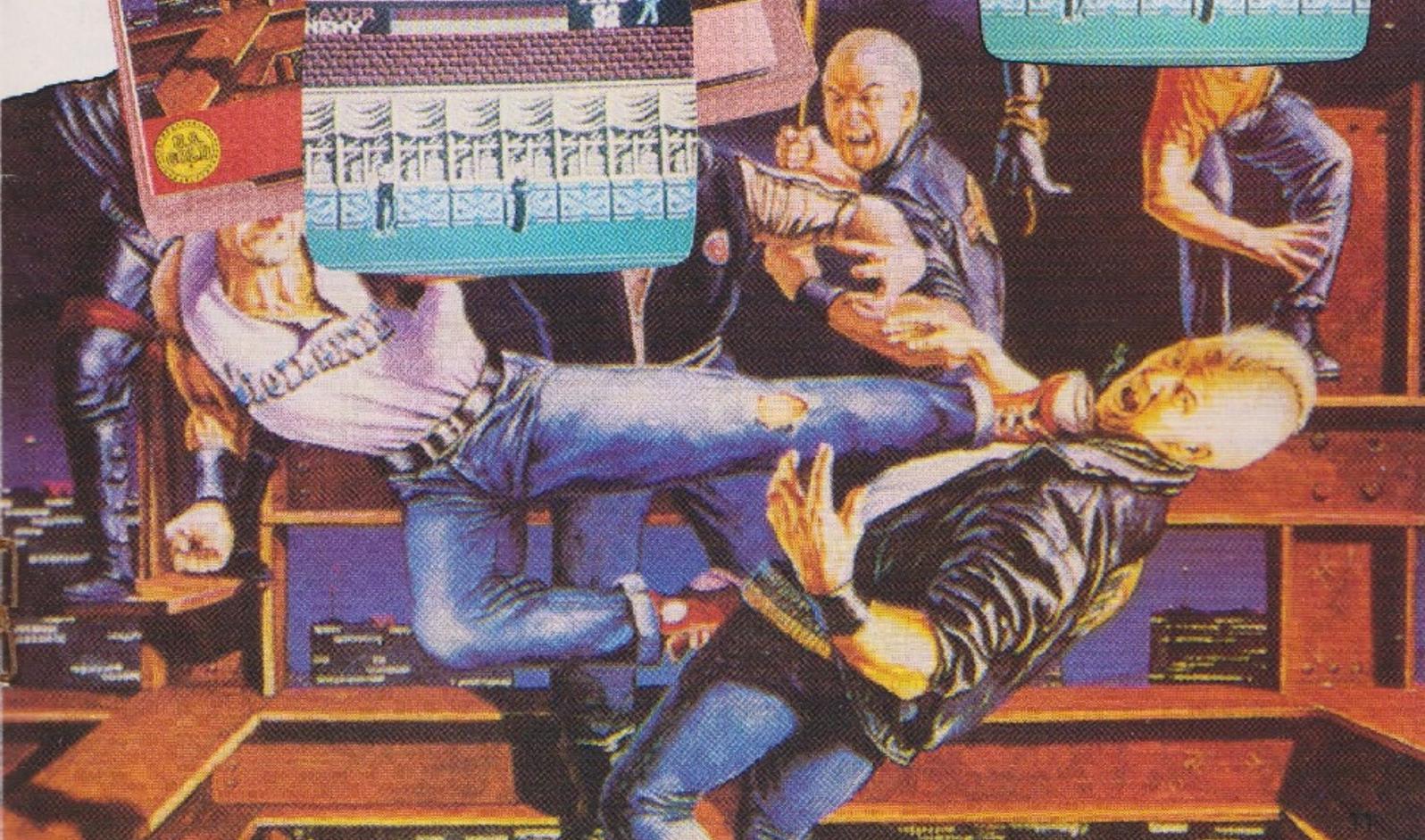
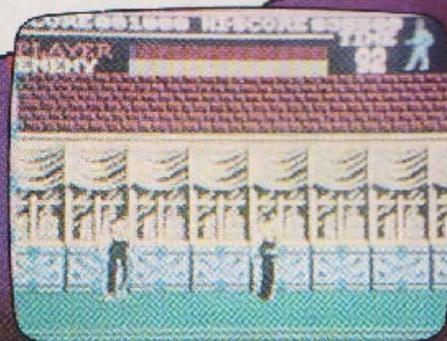
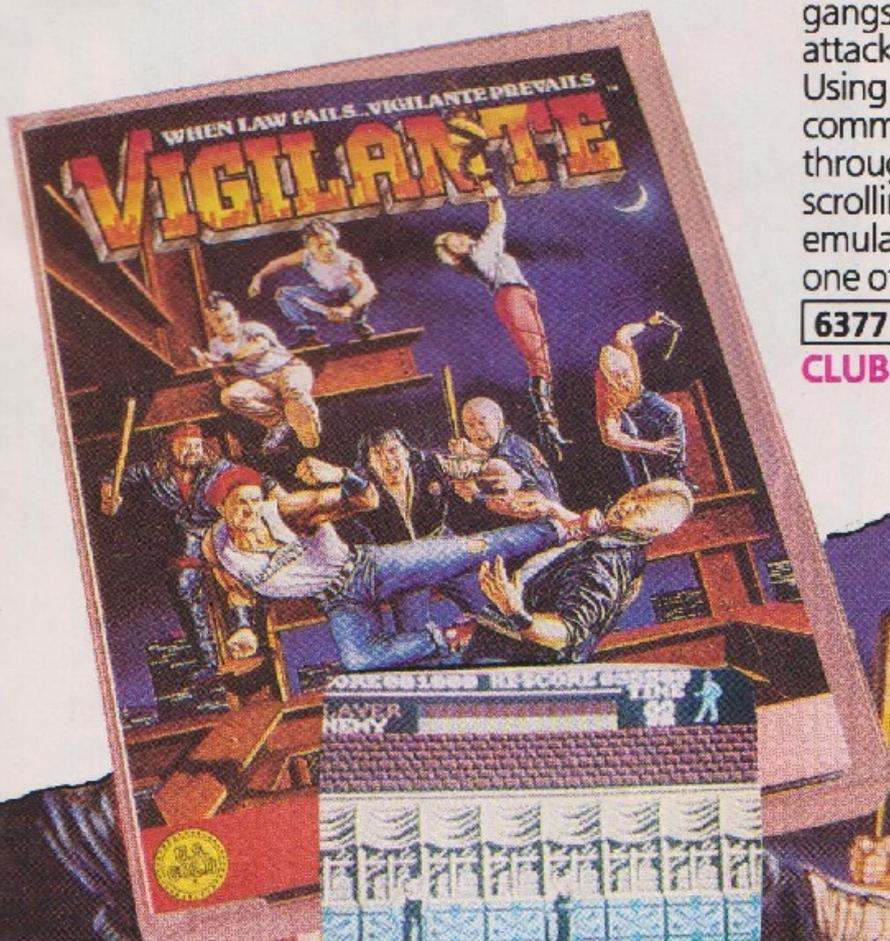
He's the only power left against the lawless

Five levels of street-fighting combat adapted from the top coin-op hit.

Fast forward to the future and some time in the New York city of 1994. Law and order has completely broken down so that the street gangs dominate the city. With the police and army helpless there's only one good guy who can control the deadly street gangs that prowl the five locations of main street, the junkyard, Brooklyn Bridge, back streets and a

construction site. Each location is home to a gang with its own blend of viciousness. Some use knives and chains, others resort to dynamite, some even use their motorbikes as weapons. They've all got one aim, and that's to terminate the Vigilante. But the Vigilante's no ordinary street fighter. He's got superb skills in acrobatics, kung-fu and the martial arts. Under your command he'll kick, punch, and smash his way through all five levels of this hard-hitting, action-packed combat game. Each level contains a combination of different street gangs led by a giant leader. The Vigilante is attacked by gangs trying to finish him off. Using deft flicks of your joystick you'll command the Vigilante to smash his way through the ranks of the bad guys. Parallax scrolling and close attention to graphic detail emulates the arcade original to make *Vigilante* one of the baddest beat-em-ups around!

6377 Released at £8.99  128
CLUB PRICE £6.49



Your chance to take part in four International Rescue operations

Yes, Thunderbirds are go on your computer! Now the adventures of the famous marionette megastars have transformed into four episodes of computer game rescues.

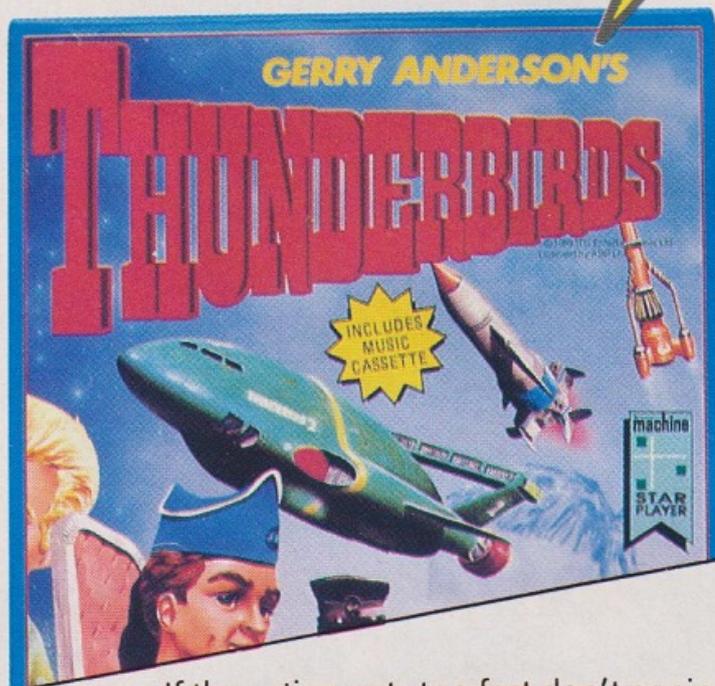
Mission one takes place in the Mine where an explosion has destroyed the lifting gear. You must use all your problem-solving skills to direct Brains to find the hammer to fix the winch life and re-start the pump to stop the mine flooding. Mission Two is the sub crash and you've got to shut down the reactor of the sunken sub before it slips off the underwater volcano and explodes. Mission Three is the bank job and Lady Penelope and Parker are trying to recover secret records hidden in the Bank of England. Mission Four is to stop the arch-criminal The Hood from launching a nuclear missile at London.

All the favourite Thunderbirds characters are featured in this astounding recreation of the Sixties TV show. You're on your own, F.A.B.

6388 Released at £12.99  **128**
CLUB PRICE £9.70



THUNDERBIRDS ARE GO!!



If the action gets too fast don't panic. Just hit the fire button to slow the ball down.

Fortunately there's no time limit to distract you. Just as well. For it will take you all the time you can get just to master *Titan's* addictive twists and turns.

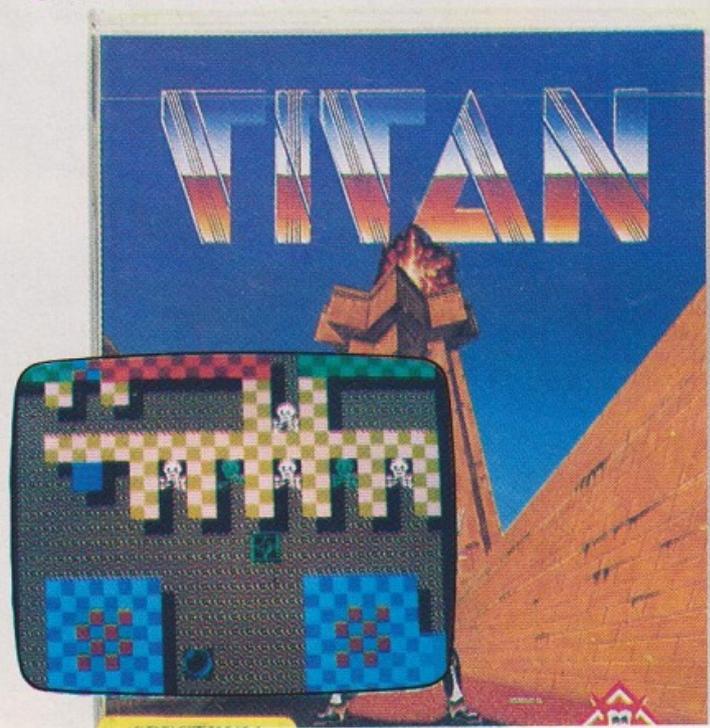
8302 Released at £8.99  **128**
CLUB PRICE £6.70

An ingenious mix of the best arcade elements

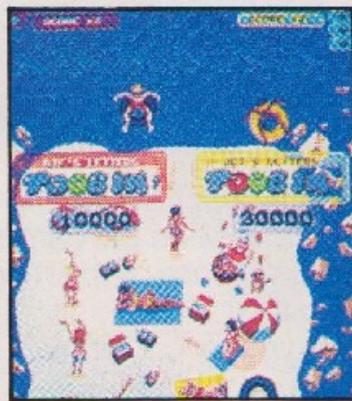
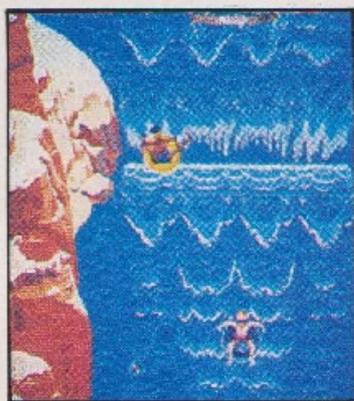
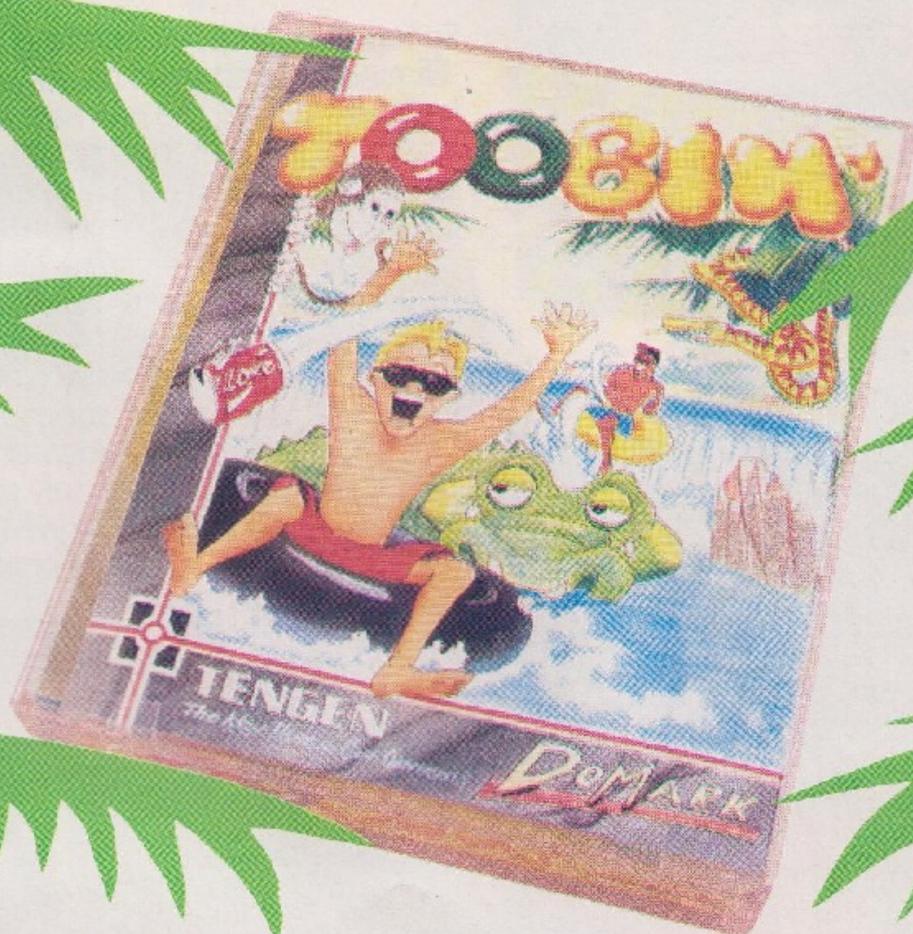
Software masterminds Titus have combined the most addictive and challenging elements of arcade gaming to produce one of the simplest, yet most enjoyable, games ever. *Titan* is a curious mixture of 'Breakout', 'Pong' and pinball.

It seems simple. Just hit the ball so it hits the layers of bricks. But there's more to it than that. You only finish a stage by blasting all the bricks on the screen or hitting the elusive Exit brick.

Hit the Energy brick and the ball and racket will change positions in the blink of an eye. If you're really clever you can aim to hit the special indestructible brick that moves when it's struck and so direct the ball away from the deadly skulls.



Ride the rapids down the raging river!



Coin-op screens

It's quicker by tube.

Hang on tight and paddle. You're lying back in an old inner tube while the rapids carry you off downstream through a waterway that surges down the roughest river around.

It looks easy. Just lay back, let your hands drag in the water and paddle. But there's a host of obstacles at every turn; pollution patches, thorn bushes, old tin cans, hungry crocodiles, whirlpools and logs. Every one is set to give you a dunking if you misjudge and smack into it.

It's sheer cartoon madness for anyone playing the world's first inner-tube computer race.

Two players can compete to steer the characters Bigg and Jet as they bounce, float, and surge down the white waters on their way to a beach party where the river ends.

Toobin' is taken direct from the great coin-op game. It's mad, fast and addictive. And without a doubt one of the most original games around.

So if your space fighter is worn out from blasting all those aliens, come down to earth. We won't say dry land, because *Toobin'* has some of the wildest water works around.

6082 Released at £9.99  **128**
CLUB PRICE £7.49

Six of Hewson's greatest ever titles for a fraction of the normal price!

All in one smash pack.

What a great Christmas surprise for Hewson games fans. In one pack are some of the best-selling classics from the famous Hewson stable. Muster your star fighters for 'Uridium', the Andrew Braybrooks spectacular shoot-em-up that spawned a host of imitators.



Speed down the fast-scrolling roadway of 'Eliminator', and strap on your jet-propelled laser suit to fight the monsters of 'Exolon'.

In 'Light Force' the smooth-scrolling screen and high-calibre weaponry assist you in easily blasting the initial waves of attackers as they fly past in a blaze of swirling colour. Sweevo's back for the 3D graphic adventuring of 'Hydrofool' and a session of aquatic adventures in a topsy-turvy world of marine madness. If it's a manic shoot-em-up you're

after, 'Cyberoid II' has some of the most truly spectacular and destructive weaponry yet seen in a computer game.

6393 Released at £12.99
CLUB PRICE £9.70  128

Welcome to a new dimension in fantasy role-playing entertainment!

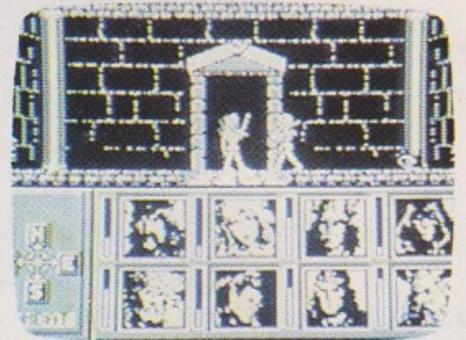
Here's interactive excitement on a scale that you'll find hard to believe! Based on the classic Dungeons and Dragons theme you'll direct a band of medieval heroes to their final destiny in a world inhabited by forces of magic and evil.

You'll take an active role in determining how each character lives, fights, and (perish the thought!) dies! As the game progresses, so the characters and intelligence of the main protagonists evolve to "learn" from their experiences and handle tougher and more dangerous challenges.

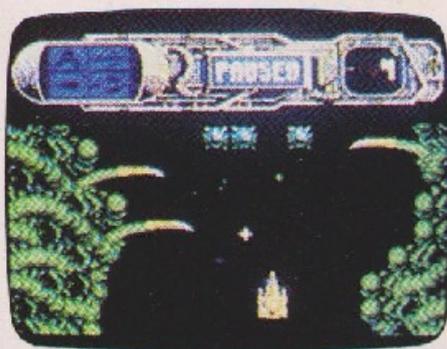
Your band of fighters are known as the Companions of the Lance. (You'll get to know the characters, strengths and weaknesses of each one as if they were real people!)

Only by succeeding in destroying the Queen of Darkness do they become Heroes. Under your guidance and instruction they will attempt to recover the Disks of Mishkal from the ruins of Xak Tsaroth to restore the balance between Good, Evil and Neutrality.

8339 Released at £13.94  128
CLUB PRICE £10.45



The shoot-em-up with a difference



Features animated gaming zones which scroll two ways!

With its breathtaking graphics and dynamic arcade-style action, *Dominator* is the "shoot-em-up" that will have you hooked. Although *Dominator* is a shoot-em-up, it's designed with a difference. It has animated gaming zones which scroll both vertically and horizontally to create a 3D effect. You are the Dominator, a sole survivor of a top air combat squadron. Only instead of blasting hostile ships, you've got to fly inside a monstrous alien and blast its vital organs!

Formed in a vacuum millions of miles out in the Cosmos, the "thing" turned into the ultimate killing machine drifting through Galaxies and destroying all forms of life.

Then it was Earth's turn; as the horrendous threat moved closer, the call went out for the planet's crack defence fighter team to spring into action.

The immense beast has already digested other planets. Now it's Earth's turn to feel the hot breath of the beast. So it's up to the Dominator to fly inside the mutant horror and blast its bodily defence mechanisms and halt its crazed hunger from destroying all life!

6378 Released at £9.99

 128

CLUB PRICE £7.49

Now the famous Michael Jackson movie comes to the computer screen

Four games in one for a variety of fun.

Join the world Superstar entertainer in his adventures to rescue the children captured by Mr Big. Just like the original movie, this computer game adaptation features Michael re-creating all his celluloid exploits. Only this time, he's under your control.

If you've seen the hit film *Moonwalker*, you'll already be familiar with the plot. Start Michael off on his journey as he searches the city for essential items and disguises to keep him one step ahead of his pursuers.

Once he's equipped, it's on to level two and the search for the power orbs necessary for him to leap the barriers blockading the city. The only way out is to search for the pier and then race off on a jet-ski hotly pursued by policemen, cowboys on horseback, and Japanese tourists.

Finding the orbs gives him the power to turn into a super-fast Stratos car and escape to where the captured children are being held. There it's straight into a shoot-out with the

police and the rescue of the three children. But not before Mr Big has made off with one of the young prisoners.

Quick as a flash push open the fire-button, Michael changes into a robot; the only way to fight the laser cannons and troopers protecting Mr Big. Once the laser cannon is destroyed Michael can turn into a robot ship and blast off, just like the film!

With its large animated sprites and wide variety of action, *Moonwalker* represents one of the most exciting film spin-offs of 1989. Don't miss it!

6382 Released at £8.99  **128**
CLUB PRICE £6.49

