

FREE!
16 PAGE ARCADE
ACTION MEGABOOK!

UK'S BEST SELLING COMPUTER MAG!
DECEMBER NO 97
DM 7.00 SP \$7.20 3.50PTA HFL 6.75

£1.20

COMPUTER +video GAMES

C+VG VIDEO GAME TEAM
WINS EURO TITLE!!:
REPORT INSIDE!

**REVIEWED:
GHOST
BUSTERS
II**

**EXCLUSIVE!
HARD
DRIVIN':
ARCADE
QUALITY
RACING!**



**FREE!!!
AMAZIN'
HARD
DRIVIN'
BADGE!!**

YOUR BADGE
IS MISSING
ASK YOUR
NEWSAGENT
FOR A NEW ONE

FREE INCREDIBLE HOLOGRAM!

SOME SLIMER'S
GOT YOUR
HOLOGRAM
ASK YOUR
NEWSAGENT
FOR A NEW ONE!

INCREDIBLE GHOSTBUSTERS II HOLOGRAM!
TWO TO COLLECT - WHICH ONE HAVE YOU GOT?

**WIN!! AMAZING HARD
DRIVIN' GOODIES!
INCREDIBLE REVIEWS:**

TURBO OUTRUN • GHOULS 'N' GHOSTS
NINJA WARRIORS • DOUBLE DRAGON II

EXCLUSIVE!!
PC ENGINE II: AMAZING
NEW GAME PICS INSIDE!



FREE!
16 PAGE ARCADE
ACTION MEGABOOK!!

UK'S BEST SELLING COMPUTER MAG!
DECEMBER NO 97
DM 7.00 SP \$7.20 3.50PTA HFL 6.75

£1.20

C+VG VIDEO GAME TEAM
WINS EURO TITLE!!:
REPORT INSIDE!

**REVIEWED:
GHOST
BUSTERS
II**

COMPUTER +video GAMES

**EXCLUSIVE!
HARD
DRIVIN':
ARCADE
QUALITY
RACING!**



**FREE!!!
AMAZIN'
HARD
DRIVIN'
BADGE!!**



FREE INCREDIBLE HOLOGRAM!

C+VG HOLO PREVIEW No 5
GHOSTBUSTERS™ II

© 1989 Columbia Pictures Industries, Inc. All Rights Reserved.



INCREDIBLE GHOSTBUSTERS II HOLOGRAMS!
TWO TO COLLECT - WHICH ONE HAVE YOU GOT?

**WIN!! AMAZING HARD
DRIVIN' GOODIES!
INCREDIBLE REVIEWS:
TURBO OUTRUN ● GHOULS 'N' GHOSTS
NINJA WARRIORS ● DOUBLE DRAGON !!**

**EXCLUSIVE!!
PC ENGINE II: AMAZING
NEW GAME PICS INSIDE!**



THE ULTIMATE

six exciting action sequences
put you in control of Elliot Ness's
elite squad of mafia-busters.

ALLEYWAY SHOOTOUTS

THE BORDER RAID

The Railway Station confrontation and
Warehouse bust culminating in the thrilling
denouement of a

ROOFTOP DUEL

as you re-live the knife edge existence of Ness
in his struggle against the retribution of Capone!

THE UNTOUCHABLES LIVE AN AMERICAN LEGEND

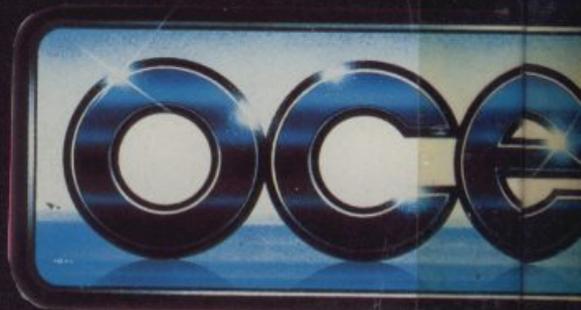


"a fine example of how to do the job
properly ... a cracking conversion ...
easily one of the most successful
licences to date"
Sinclair User

"an absolute corker of a game ... as
smooth and polished as you can get,
animation is top notch ... a brilliant
film conversion"
Your Sinclair



UNTOUCHABLES



TAKE ON THE MOB

THE CHIAIBLES



TM & Copyright © 1987
by Paramount Pictures
Corporation.
All Rights Reserved.



"Apart from the sheer thought
apparent in the game design, there
are the superb graphics"
Games Machine



"the film was great ... the game is
even better. Great atmosphere ... the
music is brilliant ... a spectacular
combat game, an unbelievable
package ... and utterly superb game."

Zzap

SPECTRUM
COMMODORE
AMSTRAD

£9.99

ATARI ST
PC & COMPATIBLES

£19.99

AMIGA

£24.99



CONTENTS

MEGA COMPS HOTLINES

33

Flippin' heck! Two (count 'em) PC Engines, a Sega Mega-drive and one hundred quid's worth of software for your computer are all on offer on our mega phone lines!

WIN AN ST

104

Win a copy of Grandslam's fab new kung-fu game, Chambers of Shao-lin, and a brand new ST to play it on!

WIN A DAY RACING

114

Have a manic burn around Silverstone in a very fast car courtesy of Virgin/Mastertronic. If you can't drive, there are alternative prizes of mega radio controlled cars.

WIN A VCR

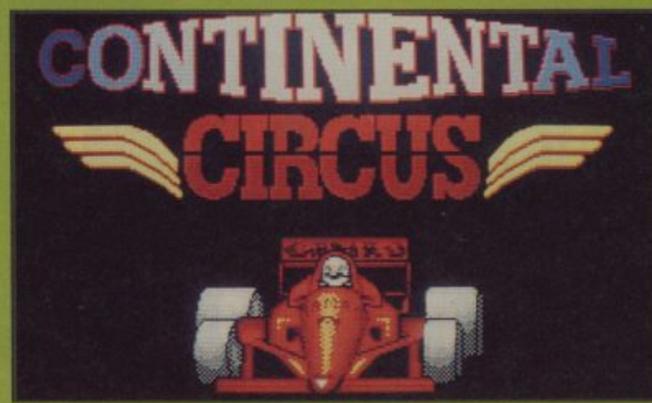
125

Domark are so chuffed with Hard Drivin', that they're giving away a brilliant video cassette recorder, and racing videos to go with it!

WIN NINTENDOS

150

Five (count 'em) deluxe Nintendo sets are on offer from Nintendo, featuring a console, light gun, robot AND games!



PC ENGINE 8 SG

There's a new version of the PC Engine in town, the Super Grafx, which features extra chips, a stunning box and an amazing control unit - check it out.



PLAYMAS- 35 TERS

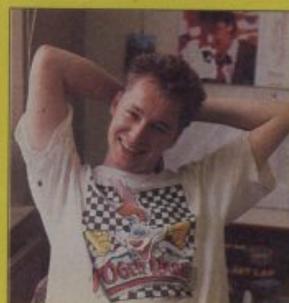
Loads of mega stuff, including Batman maps and tips and the definitive Xenon II players guide, and of course the Official UK High-score table.



CONTACTS AND CREDITS

EDITOR Julian Rignall ART EDITOR:
Andrea Walker STAFF WRITERS: Paul
Glancey Paul Rand ART ASSISTANT:
Osmond Browne AD MANAGER: Nigel
Taylor DEP AD MANAGER Joanna
Cooke SALES EXEC Tina Zanelli PRO-
DUCTION ASSISTANT Glenys Powell
PUBLISHER: Graham Taylor
THIS MONTH'S COVER: GHOSTBUS-
TERS II FROM ACTIVISION
COVER ARTIST: JERRY PARIS

SUBSCRIPTION ENQUIRIES: EMAP
Frontline, 1 Lincoln Court, Lincoln
Road, Peterborough PE1 2RP. TEL: 0733
555161. FAX: 0733 62788. EDITORIAL
AND ADVERTISEMENT OFFICES: Priory
Court, 30-32 Farringdon Lane, London
EC1 3AU. TEL: 01 251 6222. FAX 01 490
1095.
PRINTED BY: NENE RIVER PRESS,
WOODSTON, PETERBOROUGH
COLOUR BY: PROPRINT, LONDON E15
TYPESET BY: JAZ AND MR T AT EMAP
DISTRIBUTED BY: EMAP FRONTLINE
(C) C+VG 1989 ISSN No: 0261-3697



EDITOR: JULIAN
"JAZ" RIGNALL
Captain of the UK
Video Game Team
(Chamm-
ploooons), our Jaz is
a bit of a whizz on
the old video games.
When he's not edit-
ing the magazine,
he's guaranteed to
be bashing some
game or other - he
even plays his Game
Boy in the bath...



TS

THE OTHER STUFF

NEWS	14
REVIEWS INDEX	17
MAILBAG	22
CHARTS	81
BUDGET ROUND-UP	96
ADVENTURE	132
NEXT MONTH	161

MEGADRIVE OFFER

30

C+VG offers the best discount coupons yet, with a whole forty quid off a Sega Megadrive!

COMPILATION CRAZEE

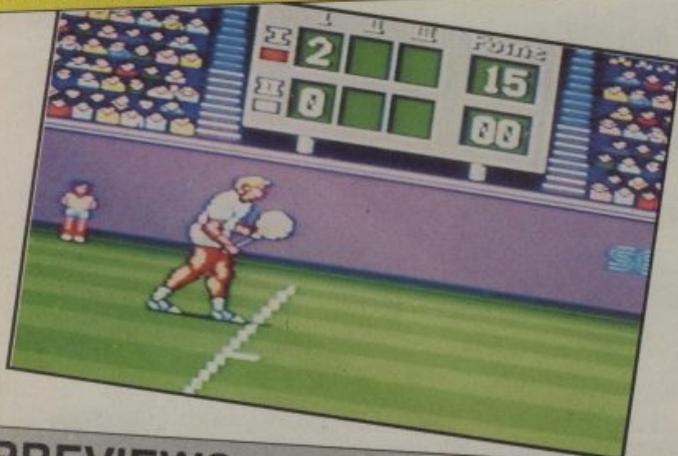
88

Christmas is the time of merriment, good cheer... and game compilations. We review this year's selection.

MEAN MACHINES

108

We've got Bloody Wolf on the PC Engine, two brand spanking new Sega games, Cloud Master and Tennis ace, and news of an affordable arcade system!



PREVIEWS

154

Loads of amazing stuff this month, including Dynamite Dux, Psycho Fox and Dead Angle on the Sega Master System, Footballer of the Year II, Punisher, Snoopy, Cinemaware's latest and greatest, TV Sports Basketball, Darius Plus and the Bitmap Bros' stunning new isometric perspective game, Cadaver!

REVIEWED THIS MONTH DEC 1989 No.97

GHOSTBUSTERS II	18
DOUBLE DRAGON II	50
TURBO OUTRUN	54
CHAMBERS OF SHAOLIN	57
TINTIN	60
ACTION FIGHTER	62
ROCK 'N' ROLL	64
OMNICRON	68
INTERPHASE	70
CURSE OF THE PHARAOH	73
GHOULS 'N' GHOSTS	76
C+VG COIN-OP HITS	88
THE HITS	88
STAR WARS TRILOGY	88
TOLKIEN TRILOGY	88
LIGHT FORCE	89
DARK FORCE	89
GIANTS	89
WINNERS	89
STORY SO FAR I	92
STORY SO FAR II	92
STORY SO FAR IV	92
STORY SO FAR III	93
THRILLTIME GOLD I	93
THRILLTIME GOLD II	93
THRILLTIME PLATINUM I	93
THRILLTIME PLATINUM II	93
CHRISTMAS COLLECTION	94
100% DYNAMITE	94
EPYX ACTION	94
PREMIERE COLLECTION II	94
GHOSTS 'N' GOBLINS	96
MUTANT FORTRESS	96
HYPERSPORTS	96
PAPERBOY	97
RAMPAGE	97
SHORT CIRCUIT	97
SOLDIER OF LIGHT	100
SPITFIRE	100
THUNDERCATS	100
DAMOCLES	106
NINJA WARRIORS	110
XENOPHOBE	112
SWITCHBLADE	116
HARD DRIVIN'	120
AXEL'S MAGIC HAMMER	123
SCAPE GHOST	129
CLOUD MASTER	138
TENNIS ACE	139
BLOODY WOLF	143
TOOBIN'	152



ART EDITOR: ANDREA "GIMME COPY" WALKER
Andrea is C+VG's Art Editor, and spends most of her time looking for her scalpel/rulers/scissors/pen so she can slap the next page down at top speed and have enough time to nip into the games room for a quick blast.



STAFF WRITER: PAUL "STAND-IN" GLANCEY
Hero Paul, who stood in as extra team member in the European Championships recently is still reeling with shock, since he beat top Spanish and French players on several games! "I never knew I had it in me", he was heard to say.



STAFF WRITER: PAUL "RANDY" RAND
On a recent trip back to his home town of Newcastle he had a bit of an argument with a chip pan fryer and game off the worse for wear. "The oil just jumped onto me hand" said our Georgie chum, brandishing his bandaged appendage.

SCREENSHOTS FROM AMIGA VERSION

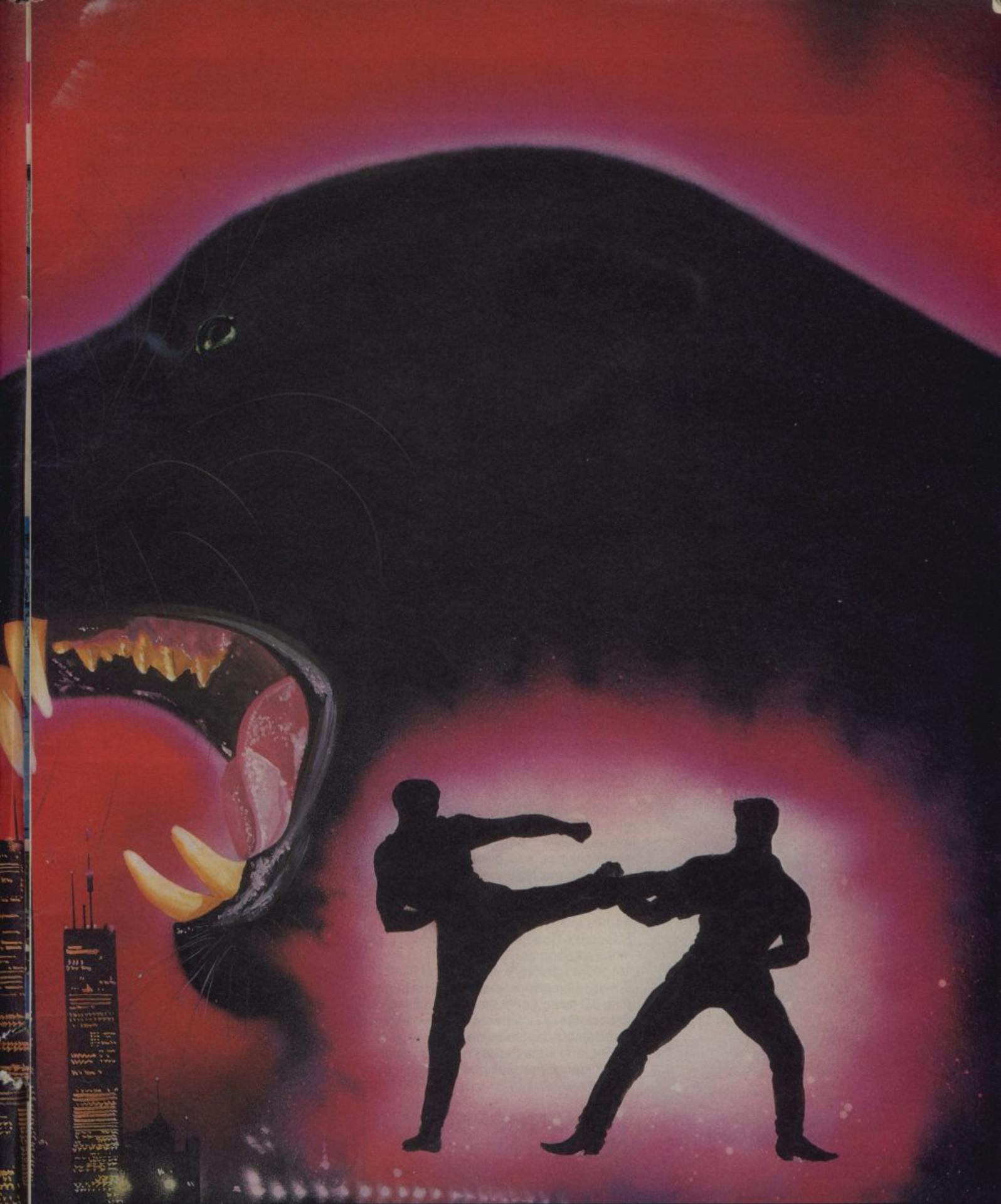


WILD STREETS



TITUS™

UNIT 4 STANNETS LAINDON NORTH TRADE CENTRE BASILDON ESSEX SS15 6 DJ - PHONE : (0268) 541 126
© TITUS 1989, WILD STREETS, TITUS AND THE TITUS LOGO ARE REGISTERED TRADEMARKS OF TITUS SOFTWARE CORP.



AVAILABLE FOR AMIGA, ATARI ST, PC AND COMPATIBLES, AMSTRAD, C64, SPECTRUM.

PC ENGINE SG

The consoles war is hotting up! Looking like something out of a science fiction movie, the PC Engine Super Grafx is released in Japan at the end of this month. Just how good is this latest super console? Julian Rignall has the story...

INSIDE THE BEAST

The PC Engine Super Grafx is a stunning-looking machine which resembles a piece of high-tech military gadgetry. And beneath its rugged exterior beats a mighty heart.

The machine uses a similar processor to the normal Engine, but has the addition of special video and blitter-style chips to shift sprite data around very quickly, allowing up to 128 sprites to appear on-screen simultaneously, compared with the Engine's 64.

The sound chip is the same as the Engine, but since Super Grafx cartridges feature more memory than their PC Engine counterparts, there will be much more room for sampled sounds and speech.



▲ Airborne blasting thrills!

THE GAMES

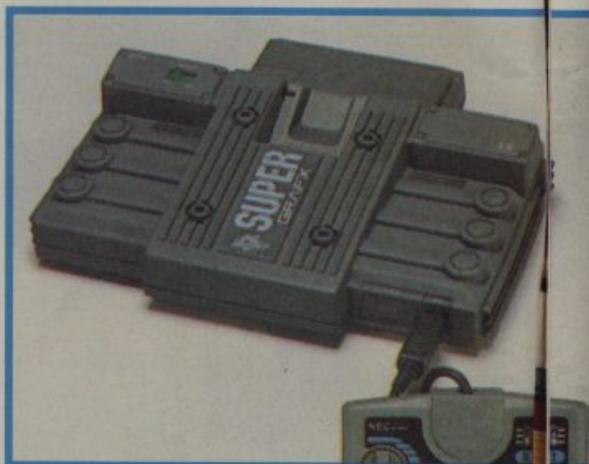
First and foremost, the PC Engine SG is compatible with all existing PC Engine titles, a feature that has become increasingly important in the design of new consoles, as it gives the user an instant games library while newer titles are developed.

There are details of only three SG games at the moment, a conversion of Capcom's *Ghouls 'n' Ghosts* (which looks as good as, if not better than the Megadrive version), an amazing Rastan-style arcade adventure, and a stunning 3D flying game that looks similar to *Lock-On*. The latter two have untranslatable Japanese names.

Reports state that there are another seven games currently being developed.

THE WHOPPER ADD-ON

An incredible piece of hardware that is being released simultaneously with the Engine SG is the Power Console, a control unit which makes the Konix Multisystem look very ill indeed. It fea-

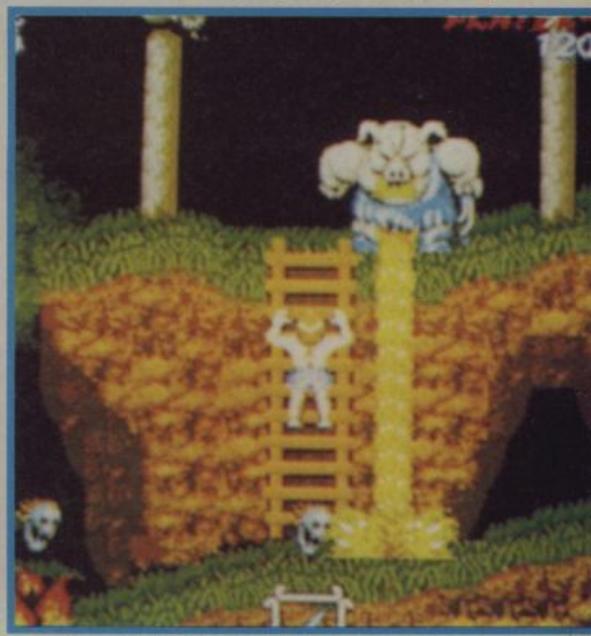


▲ The new console in all its glory.

tures a full steering yoke, rather like the controls on the *Star Wars* arcade games, complete with top-mounted fire buttons, a gear stick/throttle, an LCD clock/timer, an LED radar-type display, a numeric keypad, and a plethora of buttons and knobs! The Engine SG slips neatly inside it, and once installed, you've got a control system that a 747 pilot would be jealous of!

▼ The Power Console - how's THAT for a joystick?





▲ SuperGrafx Ghouls 'n' Ghosts



WHAT ABOUT THE ENGINE?

The immediate thought is that PC Engine software will dry up when the SG is released. Rubbish! With over 1.9 million Engine users in Japan alone, the American version of the Engine, the TurboGrafx just released, and a European version on the way (rumours currently state that it'll be available by autumn 1990), there's going to loads of new Engine games. What's more than likely to happen is that games will appear on both systems, with the SG game being a very enhanced version of the normal PC Engine title.

IN CONCLUSION

The Engine SG is a brilliant new machine, especially when you take into account the amazing Power Console. PC Engine titles already hold their own when compared with games on other systems - with its extra chips, SG games should be simply stunning!

WHEN AND WHERE

The PC Engine is yet to be officially released in Britain, so the PC Engine SG is a long way off appearing. The release date in Japan is later on this month and it'll retail at just under £180 - if things go the same way as they did with the Engine, you'll probably be able to buy modified imported versions early in the new year for around £250...



▲ Grab the yoke and whiz through the ether.



▲ Rastan-style hackin' and slayin'.

SPEC PROCESSOR: HUDSON 6502 LSI+
COLOURS: 512
RESOLUTION: 256x216
SPRITES: 128 ON-SCREEN SIMULTANEOUSLY
SOUND: 6-CHANNEL STEREO
RAM: 128K WITH 32K VIDEO RAM

***Pretty As A Picture,
Mean As The Devil.***

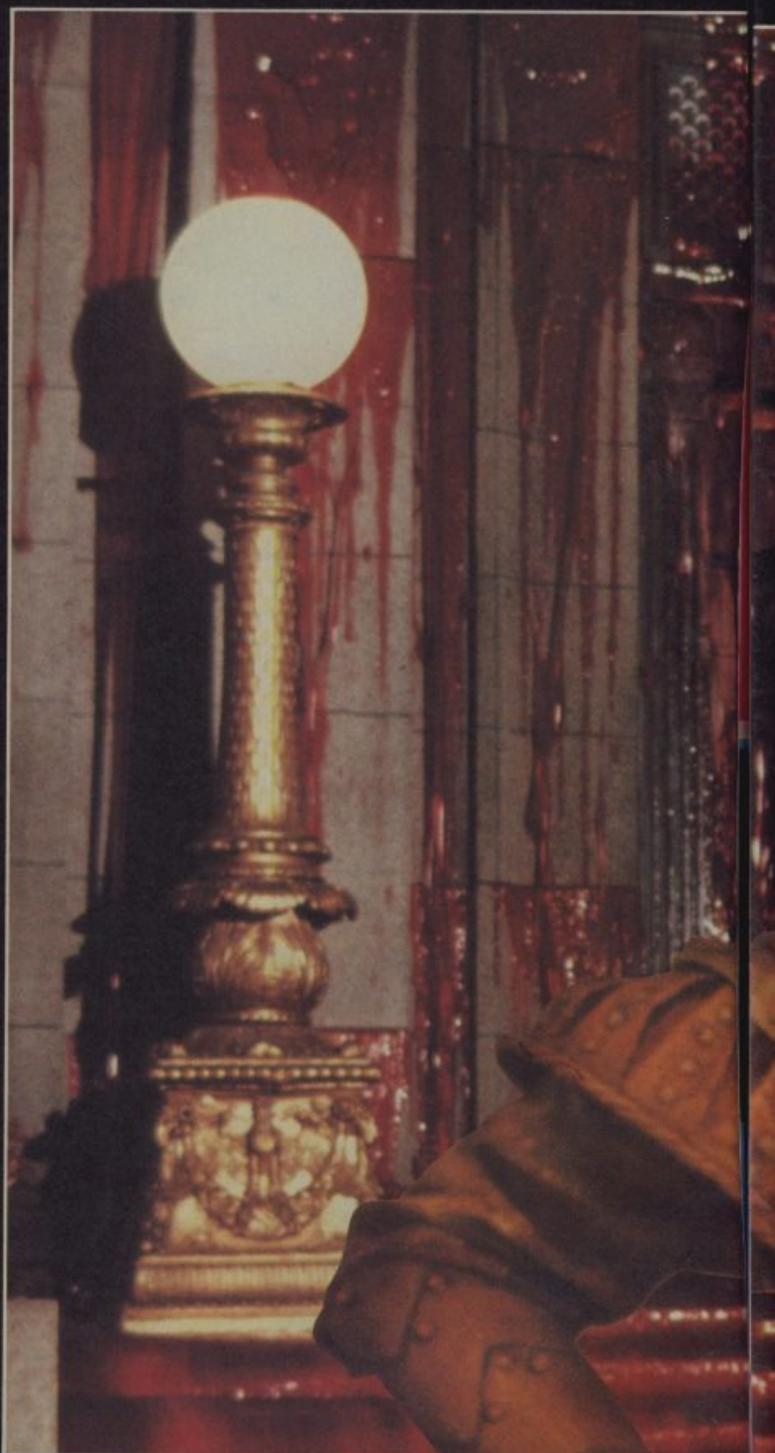
**Weird things happen...
The slime is on the rise.
The Titanic has arrived.
And after 300 years, Vigo
the Carpathian won't
stay dead.**

Who you gonna call?

**Get your bustin' business
back on its feet. Hit the
streets in your
Ectomobile. Go
underground to discover
a river of slime...and rise
above it all with the
Statue of Liberty. All to
turn evil to good and
defeat Vigo at the
Museum of Art.**

**Action, adventure,
strategy challenges –
and great laughs.
Ghostbusters II.**

THEY'



ATARI ST SCREEN SHOWN



GH STBUSTERS™ II

'RE BACK!



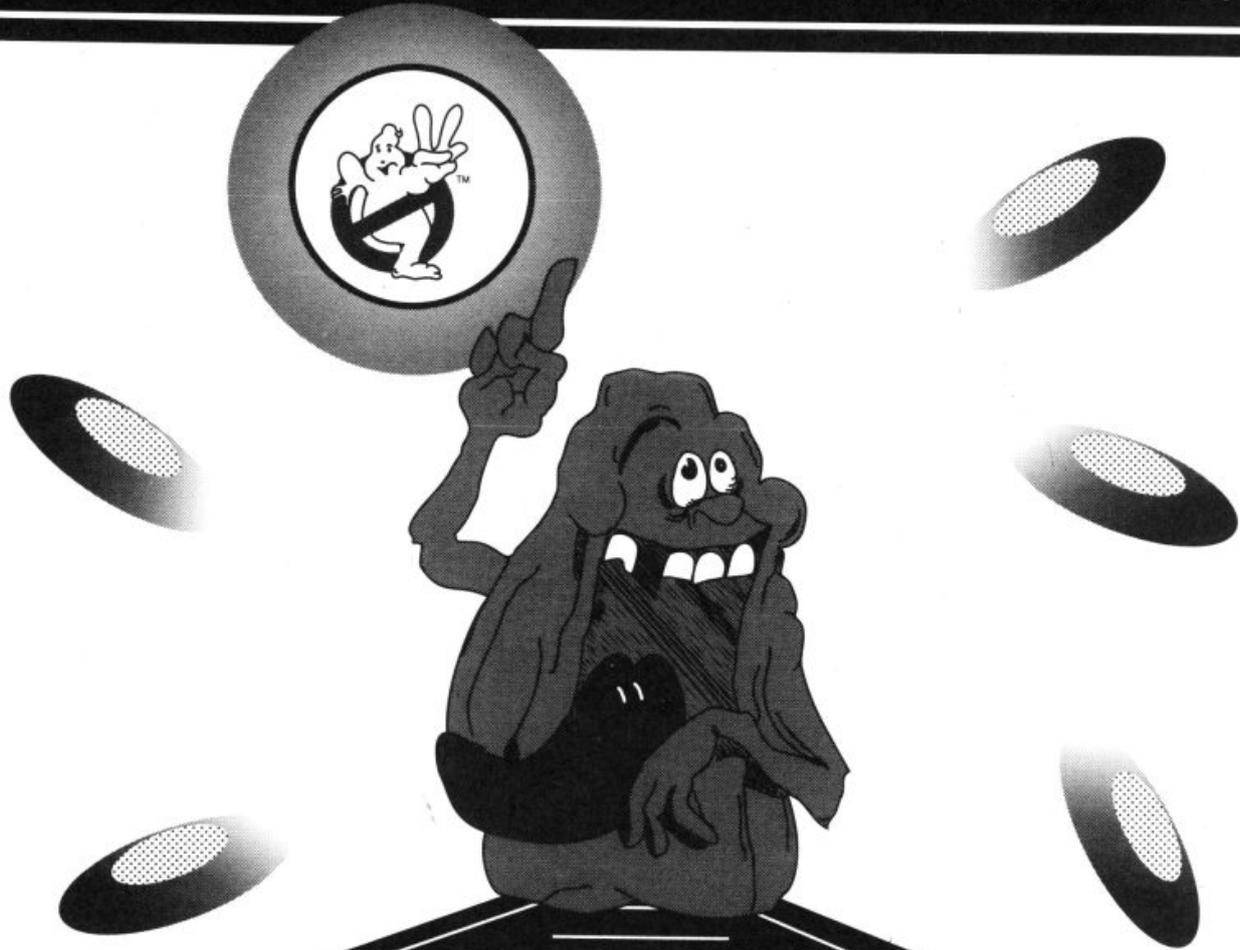
 **ACTIVISION**

THE
COMPUTER
SHOP



THE
COMPUTER
SHOP

BUY THE GHOSTBUSTERS™ II GAME...



FIND THE COMPUTER SHOP AT:

7 HIGH FRIAS
ELDON SQUARE
NEWCASTLE-UPON-TYNE
NE1 7XG
Tel: 091 261 6260

UNIT 250
VICTORIA CENTRE
NOTTINGHAM
NG1 3QQ
Tel: 0602 410633

9 MARITIME TERRACE
SUNDERLAND
SR1 3JT
Tel: 091 510 8142

7 BURTONS ARCADE
LEEDS
LS7 3HO
Tel: 0532 340455

AND GET THIS FREE FRIZBEE!!

14 WEST ROW
STOCKTON
CLEVELAND
TS18 1BT
Tel: 0642 606166

121 MARKET WAY
ARNDALE CENTRE
MANCHESTER
M4 2EA
Tel: 061 832 0878

4 FRIARGATE
PRESTON
LANCASHIRE
PR1 2AU
Tel: 0772 201482

Exclusive to the Computer Shop **ACTIVISION**

CHAMP-10000ONS

Yaah! We stuffed 'em! The UK Video Games Team sponsored by US Gold and Computer and Video Games fair trounced the French and Spanish national sides in the first European Video Games Championship held recently at the Salon de la Micro show in Paris.

tioned US Gold/Boys Club competition. **PAUL "Oh No" GLANCEY** - C+VG Staff Writer and last-minute substitute.

The team was ably supported by US Gold PR supremo Danielle Woodyatt and her assistant Andrea, who organised the whole trip, argued with waiters and took the pics.

THE BRITISH TEAM ROSTER WAS:

JULIAN "The Cap'n" RIGNALL - C+VG's Ed, also ex-C+VG arcade champ and blaster extraordinaire.
MARTIN "Tactics" DEEM - Another

ex-C+VG arcade champ, and holder of numerous arcade world records.

SIMON "Pommes-Frites" HADLINGTON - Runner-up in the US Gold/Boys Club games championship of '88.

STUART "Nee Bats Man" CAMPBELL - Overall winner of aforemen-

THE COMPETITION

The players were tested in three minute sessions on five games across a variety of machines. The team scores were then totalled and the win-



▲ The night before... The TILT staff treat the teams to an amazingly keen meal, but judging by this shot of Julian's peppered steak, the wine was flowing a little TOO freely for our anonymous camera person...



▲ Martin Deem mulls over his strategy before taking on Amiga New Zealand Story.



▲ Martin and Simon try to glean a few moments of practice on Turbo Cup, the ST game which was to prove the team's nemesis.



▲ Simon grips his day-glo joystick with relish, licking his lips as he takes control of Tiki the kiwi. New Zealand Story is the game he's best at!

CHAMP-10000ONS



It's all over and it's time for the winners to pose in the Paris sunshine for Danielle to take a team photo. And they are (from left to right): Paul Glancey, Andrea Newton (US Gold haggler, translator and general bonne vivante), Martin Deem, Julian Rignall, Stuart Campbell, and Simon Hadlington. Vive les vainqueurs!!! Right, now off for some more of that fancy French nosh!

ners declared. The British team notched up record scores on Nintendo's Super Mario Brothers, Ocean's Amiga version of New Zealand Story and Sega's pooppy old Captain Silver. The lads did creditably on the Amstrad conversion of Forgotten Worlds too, and were only stymied by the ST version of Loricel's Turbo Cup, which only Julian had played before (a year ago!).

THE RESULTS

But luck and a following wind were on our side. With sterling performances all round, the team took first place, followed by the French (sponsored by Tilt magazine) and then the Spanish team (sponsored by Micromania magazine).

Our boys won 3000 francs (about 300) each, and Julian would have taken the prize for "Best Player of the Tournament" (about 500) had he been .02 of a second faster in Turbo Cup. Tchaah! Still, that leaves him something to set his sights on for next year's competition, which will be held at the ECES Show (formerly the PC Show) next Autumn!

AROUND THE WORLD OCEAN WINS BATTLE

Ocean, continuing their policy of releasing strong 16 bit software, have just secured the rights to the sequel to Rainbird's stunning 3D arcade strategy sim, Carrier Command. Battle Command is a 3D futuristic tank battle and will be released in March. More news when we have it.

A STUNNA

Domark have snapped up the rights to two of Atari/Tengen's hottest new coinops, Escape From The Planet Of The Robot Monsters and STUN Runner.

Planet Of The Robot Monsters is a hilarious forced-perspective 3D romp in which you have to travel through a robot infested base and rescue the enslaved humans, while STUN Runner is a fabulous new 3D race 'n' blast game - for more details read the full review in the Arcade Action Megabook.



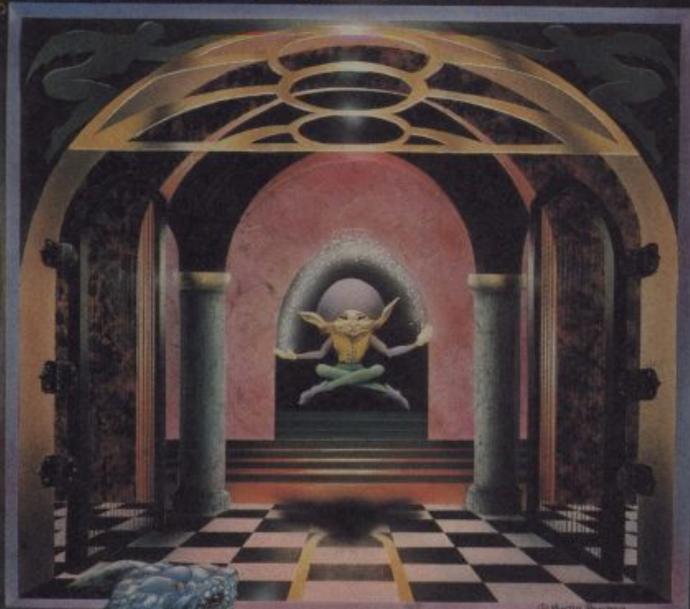
DR DOOM AND SPACE ACE

Coming soon from Entertainment International are two new licensed products. There's Dr Doom's Revenge, the game of the Marvel cartoon character, in which you control Spiderman and Captain America on their way to defeating the eponymous baddie, and Space Ace, the conversion of the laser disk arcade game that's being programmed by the team behind Dragon's Lair. We've already seen a demo and it looks amazing on both ST and Amiga - expect a review next month.



The Seven Gates of

Jambala



ATARI ST



AMIGA



THE SEVEN GATES OF JAMBALA

Escape from the caves of Jambala in this fun-filled jump and run game with stunning graphics and sound.

You will face a labyrinth of caves which not surprisingly hide a host of inhabitants, good and bad, treasures, puzzles, magic spells and many hidden screens.

If you are lucky enough to find all 7 pieces of the missing magic wand and reach the last city you will finally have the chance to escape from the labyrinth.

A fascinating voyage of discovery through an unknown world of fantasy.

©1989 Grandslam
Entertainments Ltd/
THALION GmbH
Grandslam House
56 Leslie Park Road
Croydon Surrey CRO 6TP



AVAILABLE ON
AMIGA £24.99
ATARI ST £19.99
C64 DISK £14.99
C64 CASS £9.99

A TITANIUM BLADE

A HEART OF STEEL

STRIDER



CAPCOM™

U.S. GOLD®

Available on:
 CBM 64/128 & AMSTRAD
 Cassette & Disk
 SPECTRUM 48/128K Cassette
 ATARI ST, CBM AMIGA &
 IBM PC & COMPATIBLES

© 1989, CAPCOM CO. LTD. Manufactured under license from CAPCOM CO. LTD., JAPAN. STRIDER™ and Capcom™ are trademarks of Capcom Co., Ltd. Manufactured and distributed under license by U.S. Gold Ltd., Units 2/3 Holford Way, Holford, Birmingham B6 7AX. Tel 021 625 3388.

ONE MAN – ONE SWORD – ONE FREE WORLD!

THE RATINGS

When a game is reviewed, we give ratings for five different

GRAPHICS

Does the game look good? Is the scrolling smooth? Are the sprites flickery? Is the animation realistic? This mark covers all visual aspects of the game.

SOUND

Sound and music that enhance a game are given high marks. The sound rating is low if the soundtrack or effects are inappropriate.

VALUE

Here, we take into consideration the price of the game, the amount of entertainment it offers and the quality of the packaging. In other words - is it worth the money.

PLAYABILITY

This tells you how addictive and enjoyable the game is - the higher the rating is, the more playable the game is.

OVERALL

The most important rating of all. This is what we think of the game as a whole, taking into consideration all the other ratings. In short, how good the game really is.

THE MARKS

85+

A C+VG HIT! An outstanding game that shouldn't be missed.

70-85

A very good game that missed out on a higher accolade due to minor discrepancies. Should definitely be tried, though.

55-69

Average to fairly good. Could still appeal to fans of the genre.

40-55

Below average to average. Generally a disappointment.

15-39

Generally a poor game that mightn't even appeal to the most ardent fans.

14-

Ugh! Binary sewage that's guaranteed to make your computer throw up.

THE REVIEWERS

JULIAN RIGNALL

C+VG's arcade player who lives for coin-op conversions, ventures.

PAUL GLANCEY

He loves games requiring brains, but doesn't mind the odd blaster.

GORDON HOUGHTON

Ex-ZZAP! 84 Editor who loves... are tops in his house.

PAUL RAND

An easy-to-please gamer who likes all sorts of computer games.

REVIEWS

SPECTRUM

ACTION FIGHTER	62
GHOULS 'N' GHOSTS	76
C+VG COIN-OP HITS	88
STAR WARS TRILOGY	88
TOLKIEN TRILOGY	88
DARK FORCE	89
WINNERS	89
STORY SO FAR II	92
STORY SO FAR IV	92
THRILLTIME GOLD I	93
THRILLTIME GOLD II	93
THRILLTIME PLATINUM I	93
CHRISTMAS COLLECTION	94
100% DYNAMITE	94
EPYX ACTION	94
GHOSTS 'N' GOBLINS	96
MUTANT FORTRESS	96
PAPERBOY	97
RAMPAGE	97
SHORT CIRCUIT	97
SOLDIER OF LIGHT	100
SPITFIRE	100
THUNDERCATS	100
XENOPHOBE	112
TOOBIN'	152

AMSTRAD

GHOULS 'N' GHOSTS	76
C+VG COIN-OP HITS	88
STAR WARS TRILOGY	88
TOLKIEN TRILOGY	88
DARK FORCE	89
WINNERS	89
STORY SO FAR II	92
STORY SO FAR III	92
STORY SO FAR IV	92
THRILLTIME GOLD I	93
THRILLTIME GOLD II	93
THRILLTIME PLATINUM I	93
CHRISTMAS COLLECTION	94
100% DYNAMITE	94

EPYX ACTION	94
RAMPAGE	96
SHORT CIRCUIT	97
SPITFIRE	97

C64

TURBO OUTRUN	54
ACTION FIGHTER	62
C+VG COIN-OP HITS	88
THE HITS	88
STAR WARS TRILOGY	88
TOLKIEN TRILOGY	88
DARK FORCE	89
GIANTS	89
WINNERS	89
STORY SO FAR II	92
STORY SO FAR IV	92
THRILLTIME GOLD I	93
THRILLTIME GOLD II	93
THRILLTIME PLATINUM I	93
CHRISTMAS COLLECTION	94
100% DYNAMITE	94
EPYX ACTION	94
GHOSTS 'N' GOBLINS	96
HYPERSPORTS	96
PAPERBOY	97
RAMPAGE	97
SHORT CIRCUIT	97
SOLDIER OF LIGHT	100
SPITFIRE	100
THUNDERCATS	100
XENOPHOBE	112

ST

GHOSTBUSTERS II	18
DOUBLE DRAGON II	50
CHAMBERS OF SHAOLIN	57
TINTIN	60
ACTION FIGHTER	62
INTERPHASE	70
CURSE OF THE PHAROAH	73
GHOULS 'N' GHOSTS	76
STAR WARS TRILOGY	88
LIGHT FORCE	89



C+VG HIT! REVIEWS

GHOSTBUSTERS II

Amazing graphics and great sampled speech are all part and parcel of this HIT! game of the film.

TURBO OUTRUN54

Bilstering racing action as US Gold's road-burnin' conversion roars in for a HIT!

ROCK 'N' ROLL 64

This original and highly entertaining arcade puzzle game looks great and plays even better.

OMNICRON 68

Imageworks' intriguing arcade adventure has plenty of depth.

INTERPHASE 70

A fantastic combination of filled-3D blasting and puzzle gaming makes this original game a winner.

GHOULS 'N'

GHOSTS 76

Guide Sir Arthur through six manic levels of mayhem in this brilliant arcade conversion.

DAMOCLES 106

The sequel to the classic game Mercenary has been a long time coming, but it's well worth the wait!

SWITCHBLADE116

Stunnin' runnin', jumpin', collectin', fightin' 'n' fumpin' game from the makers of Rick Dangerous.

HARD DRIVIN'

Incredibly realistic 3D driving simulation conversion from Domark - check out the HIT! review!

WINNERS	92
STORY SO FAR I	92
STORY SO FAR III	93
THRILLTIME PLATINUM II	93
PREMIERE COLLECTION II	94
DAMOCLES	106
NINJA WARRIORS	110
XENOPHOBE	112
HARD DRIVIN'	120
AXEL'S MAGIC HAMMER	123
TOOBIN'	152

AMIGA

ROCK 'N' ROLL	64
INTERPHASE	70
STAR WARS TRILOGY	88
LIGHT FORCE	89
GIANTS	89
WINNERS	92
STORY SO FAR I	92
STORY SO FAR III	93
PREMIERE COLLECTION II	94
NINJA WARRIORS	110
XENOPHOBE	112
SWITCHBLADE	116
SCAPE GHOST	129
TOOBIN'	152

PC

OMNICRON	68
----------	----

SEGA

CLOUD MASTER	138
TENNIS ACE	139

PC ENGINE

BLOODY WOLF	143
-------------	-----

GHOSTBU

Times have been hard for the Ghostbusters. Instead of being treated like heroes after saving New York from the evil of Zuul, they were forced to take the blame for the battle-damaged city and had to disband. Now, four years later they're called out of retirement by a painting of an ancient Europsycho named Vigo in the NY Museum of Modern Art, the presence of something supernatural under the streets of the city and Dana Barrett's baby, Oscar...

Activision's game of the film features three sub-games inspired by scenes from the movie. In the first stage, you have to lower Ray Stantz down a 120m deep airshaft on a cable to get a sample from what is, in fact, a river of slime running along the Van Horne underground railroad. As Stantz descends you have to zap attacking spectres, ghostly hands and cable-cutting ghosts, while swinging him left and right to collect three bits of a goop scoop, as well as extra weapon supplies and courage elixir from ledges on the side of the shaft. The prospect of getting a man on a swinging rope to shoot ghosts while collecting extra weapons might sound like a nightmare, but in fact the clever joystick control makes it surprising-

ly easy. So easy, in fact, that it's not going to be long before you're loading up the next section.

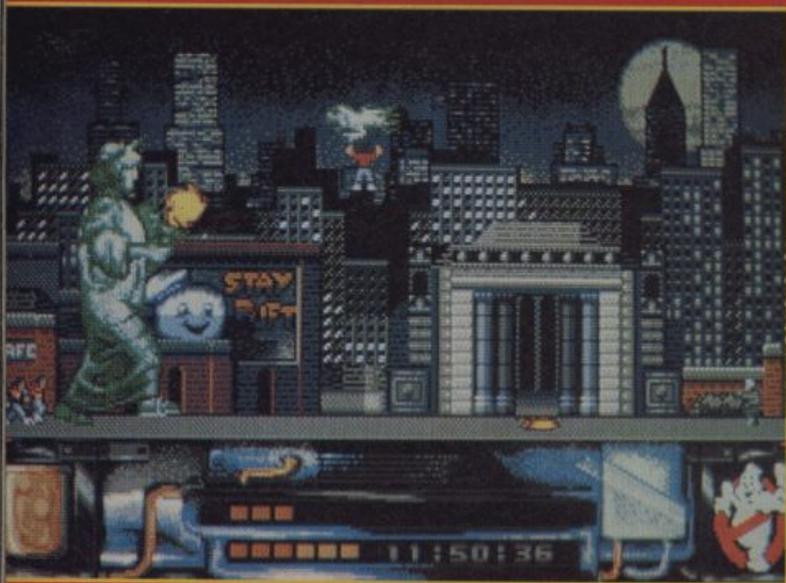
Having analysed the slime the Ghostbusters have found it sensitive to emotional energy, so they decide the only way to rid the streets of spooks is to use positively-charged slime to animate the Statue of Liberty, then rally a crowd of happy New Yorkers behind them and draw power from their positive vibes. This part of the game takes the form of an unusual sideways-scrolling shoot 'em up with Miss Liberty leading some dinky citizen-sprites on the left of the screen, and swarms of slimers and spooks flying on from the right. The statue's torch draws on a supply of good slime to produce joystick-controlled fireballs which you can use to shoot down the encroaching swarms of phantoms. Blasted phantoms drop slime to the streets, which a group of your folks have to

BY ACTIVISION

dash out and pick up to top up the slime tank. The graphics on this bit are superb - tiny but incredibly detailed ghost sprites which look just like the spooks

in the movie. The shoot 'em up action is a little monotonous but it's basically good, undemanding fun, and the occasional sight of having one of your fellahs picked up by a slimer then dropped to

▼ Scoop the goop.



▲ A New Yorker gets carried off!

▼ A bony T-Rex blocks the road.



GHOSTBUSTERS II

**C+VG
HIT!**

his doom is a right laff.

Finish this stage and you enter the final confrontation. To return to Earth and rule it, Vigo's ghost has to enter the body of a baby, and the baby he happens to have chosen is Oscar

Barrett. He is drawing power from Oscar who has been placed before his painting by the zombified artist, Janosz Poha. You have to abseil the 'Busters into the gallery one at a time, then select one of them to grab

the baby and hide it, another to do over Janosz, and then another two to zap Vigo when he finally emerges. I won't go into any further detail, because the way this section plays is almost identical to the scene from the film. Anyone who's seen it will know exactly what to do.

Don't worry if you haven't seen the film, though, as the game loads plot details, digitised pics and speech before each sub-game.

I was quite surprised to find that Ghostbusters II was one of the very few games of the film which actually matches the quality of the film. In fact, I was a bit disappointed with the film so I'd go even further than that and say that it is even more enjoyable than watching the movie! The graphics are excellent throughout, the action is accompanied by three neat renditions of the film's soundtracks and all three games are good fun to play. What else matters?

PAUL GLANCEY

UPDATE

Expect the usual differences between the ST and Amiga versions. The 8 bit games should have the same gameplay with compromised graphics and sound, and of course, no speech.

ST £24.99

GRAPHICS 88%

SOUND 85%

VALUE 82%

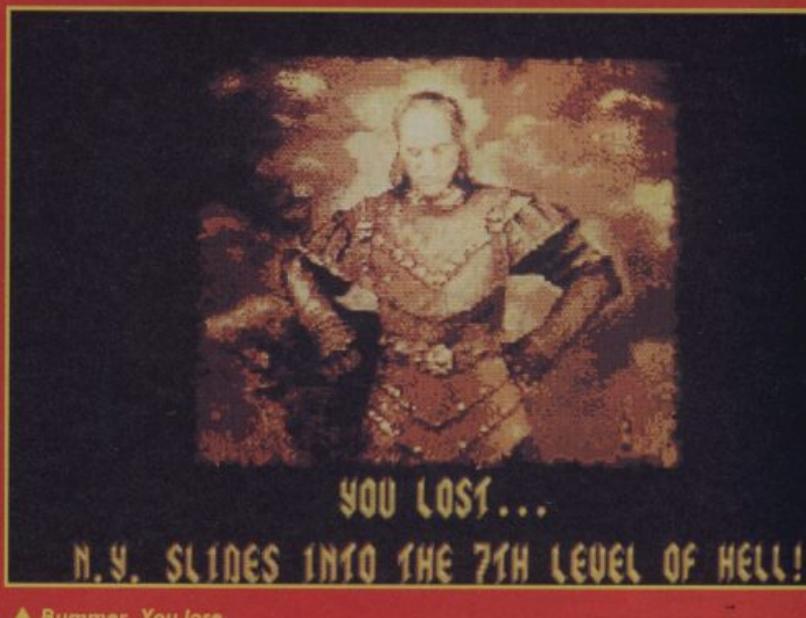
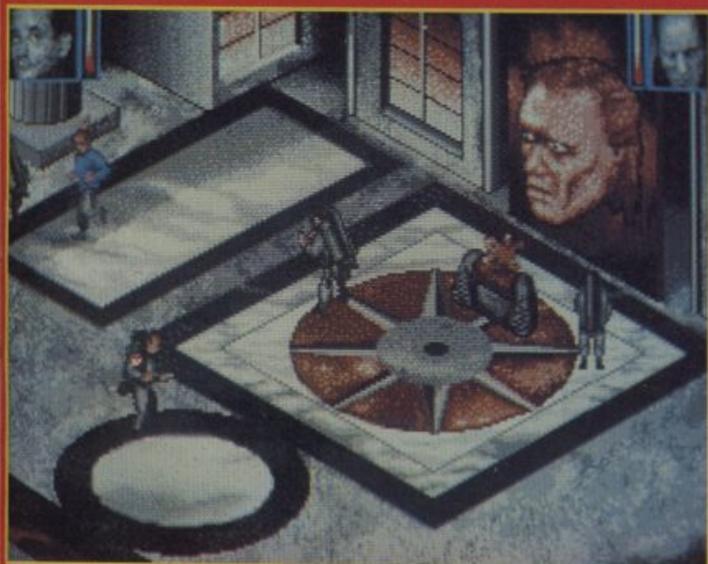
PLAYABILITY 84%

A great license which puts the movie's action sequences to very good use in three varied and playable levels.

OVERALL 85%



▼ Zap Janosz and save the kid.



YOU LOST...

N.Y. SLIDES INTO THE 7TH LEVEL OF HELL!

▲ Bummer. You lose...

A TRUE THREE-DIMENSIONAL WORLD
PRESENTED ON THE SCREEN!

Atari ST Screenshots!



EXCITING STUNT TRACK
WITH A 360-DEGREE LOOP!



QUALIFY AND CHALLENGE
THE TOP HARD DRIVER!



Hard

THE ULTIMATE DRIVING SIMULATOR

— that leaves all other driving games behind!

How would you like to test drive a high powered sports car on a stunt course? Have you ever jumped a draw bridge or driven a loop-the-loop? Now's your chance!

Or maybe high-speed driving is your idea of excitement. Step on the gas and try to keep control while skidding round the corners, weave in and out of the traffic and avoid oncoming cars!

Hard Drivin', available for your home computer, is not just the best game on offer — it's a whole new driving experience.

Take Hard Drivin'
for a test drive today!

TENGEN

The Name in Coin-Op Conversions.

IBM PC · Amiga · Atari ST · Commodore

Drivin'



60

DOMARK

© 1989 Tengen Inc. All rights reserved.
TM Atari Games Corporation
Programmed by: Jurgen Friedrich 16-bit Binary Design 8-bit

Commodore 64 · Amstrad · Spectrum

Domark Ltd, Ferry House, 51-57 Lacy Road, London
SW15 1PR Tel: 01-780 2222



Here he comes. Walking down the street. Getting the funniest looks. From everyone he meets. Hey-hey it's the YOB-ee. And people think he's a-yobbin' around. But he's too busy writing. To be kicking anybody down. If you've got something interesting to say, write to YOB'S MAILBAG, C+VG, 30-32 FARRINGDON LANE, LONDON EC1R 3AU. If your letter is particularly interesting, you could win a special YOB prize!

PRICY CREDITS

Dear YOB, I'll get straight to the point - has anybody noticed the price of arcade machines lately?

For example, I was in an arcade the other week and I was happily playing on Chase HQ and ran out of time. I delved into my trouser pocket and felt around (oo-er). To my shock I had ran out of money. To be exact I had gone through 20 and I had only been there for half an hour! (And before you start getting ideas it wasn't because I was crap at everything.)

I realise that the sophistication and technology of these machines is very great and they must cost an enormous amount of money, but perhaps the arcade owners could have a system where, when they have a new machine, make people pay

about 50p a go until the machine has paid for itself (twice if they want) and then lower the price to around 20-30p a go. This would certainly please me because I am very poor (and no remarks about the stamp being 2nd class please) and I'm pretty sure it will be easier on everybody else's pockets too.

Yours poorly,
Big Balls Barry, Bedale, N Yorks.

YOB: Although your sentiments on machine pricing are sound, unfortunately a thing called money-grabbing capitalism stands between the arcade owner and him pleasing you. After all, given the choice between earning loadsa-money and pleasing some spotty oik, I'm sure you'd go for the dosh. And as for spending 20 in half an hour, I'm sorry to say and sad to report that you really

must be a pretty rubbish gamesplayer.

EVERYBODY NEEDS GOOD NEIGH-BORES

Dear YOB, If you don't mind, please may I take the utter p*ss out of Gail Robinson in Neighbours. In the episode on Monday, 24th of July, Gail was playing Frogger on her computer at work. While playing she was pressing buttons at random, and generally taking yonks to get across the road bit. When she did she said to Paul "I've got to get across the logs; I don't think I'll do it".

Paul does it for her in 0.00023 micro seconds, then both decide to have a contest on the game. Why oh why do people on TV still talk about "those ugly Space Invader machines" and "Pole Position". When will people eventually realise that games have developed drastically and teenagers play games like Hard Drivin' not bloody Frogger.

James Oliver, Nutfield, Surrey.

YOB: Too flippin' right. It seems there's mass ignorance about computer games in the generation above us. What really cheeses me off, though, is that not only does the BBC still wheel out crummy old Acorn Micros at the first available opportunity, but there's no telly program for computer games. After all, it's the ideal media to show off graphics and sound.

And it's a proven fact that playing computer games is the second most popular pastime after watching the television. Channel Four shows obscure "Dance on Four" programmes (usually four twerps from the Lambeth Inner City Dance School doing Swan Lake in Dr Martens accompanied by tone deaf musicians on dustbins) - how many people watch that, compared with the potential audience of a decent computer programme? Write in and let your feelings known...

OU EST LA MACHINE?

Dear YOB, I am writing to you to see if you can help me. It is about two of my all-time favourite arcade games: Dragon's Lair which I have not played in 4 years, and Super Don Quixote, 2 years. Please could you tell me where in England

I could find these amazing games. I've tried Scarborough, Whitby, Redcar, Blackpool and Alton Towers, with no luck. Also could you tell me how much they both cost as complete machines and where I can get them from.
Michael Pearson, Saltburn, Cleveland.

YOB: Jazza, arcade guru of the western world reliably informs me that there's a Dragon's Lair machine in one of the arcades in his home town of Southend. As for Super Don Quixote - it's very, very unlikely you'll find one anywhere. And don't even think about buying a laser disk arcade machine - they're very unreliable and are incredible difficult to maintain.

I SAW...

Dear YOB,
I have developed an incredible technique to create two computers from one!! Simply take a good, sharp chainsaw and slice all the bits in your computer in two! Then reassemble and voila - two computers for the price of one!!
B Firth, Stevenage Herts.

YOB: What a great trick! Try it out on your head and see if you get similar results - but make sure you have adult supervision.

DUTCH CHEESE

Dear YOB,
The first part of my letter is about the Dutch jerk who calls himself Marco Van Basten from somewhere called DPSF. He reckons we're stupid having Big Screen and AGM (which have now been got rid of). However, he is the stupid one because he is a software pirate. And he also claims he's putting them on British shelves. It's completely pointless because all he can do is get caught eventually. So next time he writes send him a few hand grenades and get a mechanism so when he opens the parcel, the pins are pulled out. KABOOM! No more Dutch pirate.

John Gibson, Newcastle.
YOB: How apt. As I've always said, computer pirates are the rancid skid marks in the Y-Fronts of the computer industry.



AN ARTISTE

Dear YOB,
The drawing of the man writing Mail Bag on the wall is so crap. His body is all out of proportion and if he's just written Mail Bag then why is his pen still on the letter B? I think I could do a lot better, so I've drawn a man for you to use.

Joss Maines, Marlborough, Wilts.

YOB: What an artistic genius. Straight from the famous East Cheam County Primary School of painting if I'm not mistaken.

WHAT'S BEST?

Dear YOB,
I am hoping to purchase a console in the very near future and would like some advice about the Sega Mega-drive and the PC Engine. Which one is technically superior, and which has better long-term prospects? I am extremely grateful for your help.

Y Tsang, Slough, Berks.

YOB: For the answers to all your questions and more, just read the C+VG Complete Guide to Consoles Book, out in the newsagents now priced only 2.95.

CHEAT OR NOT?

Dear YOB,
I am a loyal ST owner and C+VG reader. Recently I was reading the high score page in your brilliant mag and came across the high score for Robocop. Thinking I could beat this I began to play my copy of the blockbuster game. But to my anger I could not beat the high score, not to my own lack of skill but to the conclusion that the per-

son with the high score in question is not telling the truth. Shock! Horror! I hear you say but on my own evidence I have found this to be true. It is impossible to achieve such a score without the use of some sort of cheat. Trying every possible means of beating this score I still came 40,000 points short of Robocop's score on completing the game.

Please deal with this person in the appropriate manner.
Sam, Belfast.

YOB: The way to get a score that high on Robocop is to blast as many bad-dies as possible within the time limit. You can get scores that high - you'll just have to practice, matey.

LET'S MAKE LOTS OF MONEY

Dear YOB,
Please can you tell me what I have to do to make a lot of money like a computer wizz-kid.

No name supplied.

YOB: Easy, write a completely brilliant game that sells loads of copies.

NO CHANCE

Dear Yobby-Poos,
Please could you have a quiet word with your comrade Julian Rignall and talk him into giving me his PC Engine as I don't feel inclined to fork out the spondoolicks for a brand new one. If you don't I might come round and accidentally snip off his hippy-style hair!!!

Simon Bailey, Barnehurst, Kent.

YOB: Go forth and multiply was Julian's succinct answer.

A XENON STAR

Dear YOB,
On Wednesday 11th, at precisely 5:30, my house was finally at rest. I nervously moved towards the computer to insert the fatal disk. This time, there were to be no interruptions, this time the Xenites were going to die. As it turned out, everything went exactly to plan. I even had four lives by the time I came to the last end of level guardian. I was cool, confident and collected. Billy Joel's latest song blared loudly in the background and the final confrontation began.

It was a piece of cake; he had no defence against three lasers, bullets that were bigger than my ship, two shields and enough power-ups to supply the National Grid. In fact, my armoury was so big I felt sorry for him. Well, the reason I'm writing is because I want to see if I am the first person to finish Xenon II. Or if not, how many came before me.

Jonathan Khan, Broxbourne, Herts.

YOB: Sorry to disappoint you, but you're the 1,537th person to finish the game. Make sure you're quicker next time.



WET NANCY GIRLIE

Dear YOB,
I am a cool rock hard high flying guy! And if anybody messes with me I will break their ankles with a pair of Doc Martens, so send me a C+VG T-Shirt or else.
Steven Moon, Liverpool.
YOB: Cool? Rock hard? I bet you wear pink slippers with fluffy pom-poms and listen to Bros, you big wet girlie nancy.

WRESTLIN' SPECTRUM

Dear YOB,
I own a pretty pathetic Specy. But I love wrestling so could you give me a list of wrestling games available for it and how good or bad they are. Are there any plans to convert the coin-op Main Event, as I think it's dead cool.
Hulk Hogan, Shrewsbury.
YOB: As far as I know there's no conversions of Main Event coming on any machines. Tough.

PENNY WISE...

Dear YOB,
I went out and bought an arcade yesterday, cos it will be a darn sight cheaper than buying all the inferior, crap coin-op licences coming out at Christmas!
Mark "The Owner Of A Brand Spanking New Arcade" W, Keston, Kent.
YOB: No it won't.

HONORARY TWERPS OF THE MONTH

Dear YOB,
Our company has copied many well known games, like: Robocop, Operation

Wolf, Mr Heli, Last Ninja II, etc etc. This is all possible, because: a) a lack in the Dutch law, b) our Research and Copy team has done a great job!
By the way, why did you call our Chairman of the Board, Marco Van Basten MBA, a twerp (C+VG, July 1989)? He isn't pathetic at all!!!
Prof Dr Ruud Gullit MBA, Dutch Piracy Software Federation

YOB: Well, what a right festering little pustule we have here. What annoys me about this sort of person is their immense self-importance. They think they're so ruddy clever, when in fact their mindless antics require the brains of a retarded slug. And I'm afraid that like you, your "chairman" IS a pathetic little twerp - why don't you just go back to tulip picking and do us all a favour?

IT'S EASY

Dear YOB,
I have one mega-complaint to put to Julian Rignall. How in Yob's name can he clock up a score of 12,670,000 on Nintendo's Gradius when it only goes up to 9,999,990? Was it just a mistake and you meant 1,267,000? If so I am bloody annoyed as I spent 8 hours clocking up the highest possible score. I had over 90 lives left, only to find that the score returned to zero. If JR arrived at the score by clocking the top score and then getting another 2,670,000 then this can't really be called 12,670,000 because this cannot be displayed. If you did make a mistake with the score then

please make me the no.1 slot in the legendary high score table.

Asla Walker, Chesterfield, Derby.

YOB: What a flippin' div. It's called going round the clock - just because a machine can't register scores of over ten million doesn't mean it's impossible to score over that, does it? It's just a simple case of addition you dummy...

MORE SILLINESS

Dear YOB,
I'd just like to give a subtle telling off to all those "My Amiga is better than your ZX81 any day" people who insist on slagging off their nearest rival (ie ST and Amigas, C64s and Spectrums, ZX81's and Acorn Atoms, etc). Don't bother lads! There's one computer that really finishes you lot off (and it's not the Ukshi 4,000,000 bit 75,000,000 megabytes computer either). It's the DRAGON 32! I bought it way back in 1984 and it's had to be repaired once in five years. Not bad for a John Menzies display model! And don't laugh at me either. Within two years I'd bought a Spectrum and frankly, I don't know why I bothered. Most games (I only had about ten) on the Dragon were played

for hours on end, yet on the damn Specy (and more recently my uncle's ST) I spend more time loading in the game (from over a hundred) than playing it. Come on you lot! Graphics and sound don't count for everything you know.

Besides, the trouble that Spectrum caused me is NOT worth talking about. The Dragon has used two tape recorders in five years (my Grandad uses it now), the damn Spectrum at least four. Within two months of having it I had to send it back (twice) and after a paltry year it had to be repaired.

To say the Dragon's a tough customer is an understatement. The poor thing's been on for at least ninety weeks out of the last hundred (my Grandad rarely turns it off) and nothing has happened to it yet (the repair was done beforehand). When I look at that poor, labouring beast it drives me so mad to think of all these wonderful 16 bit computers receiving so much unworthy praise. Performance beats looks any day!
Nicholas Peers, Powys.

YOB: I can't really think of anything to say, as it would be like kicking a poor defenceless blind cripple while he's down.

PLACCY PAGES

Dear YOB,
The other day I was reading your section and I was so busy reading it I accidentally knocked my tea all over my mag. So please please make your section waterproof. Also I think C+VG is cool.
Kieran Ginty, BFPO 140
YOB: My section is bogey proof, shock proof, smudge proof, and your finger doesn't go through when you wipe your bot on it. What more do you want?

INTERESTING

Dear YOB,
The other day I found a sweaty sock behind the fridge. I discovered it was soaking wet and, after some clever thinking, remembered that's where I'd been keeping my ice block collection. I then deduced, it wasn't a brilliant idea to leave a stick of lighted dynamite in my brother's school bag. Even

Can you survive the Shark Attack

Greg Norman's

ULTIMATE GOLF



Screen shots from various formats.

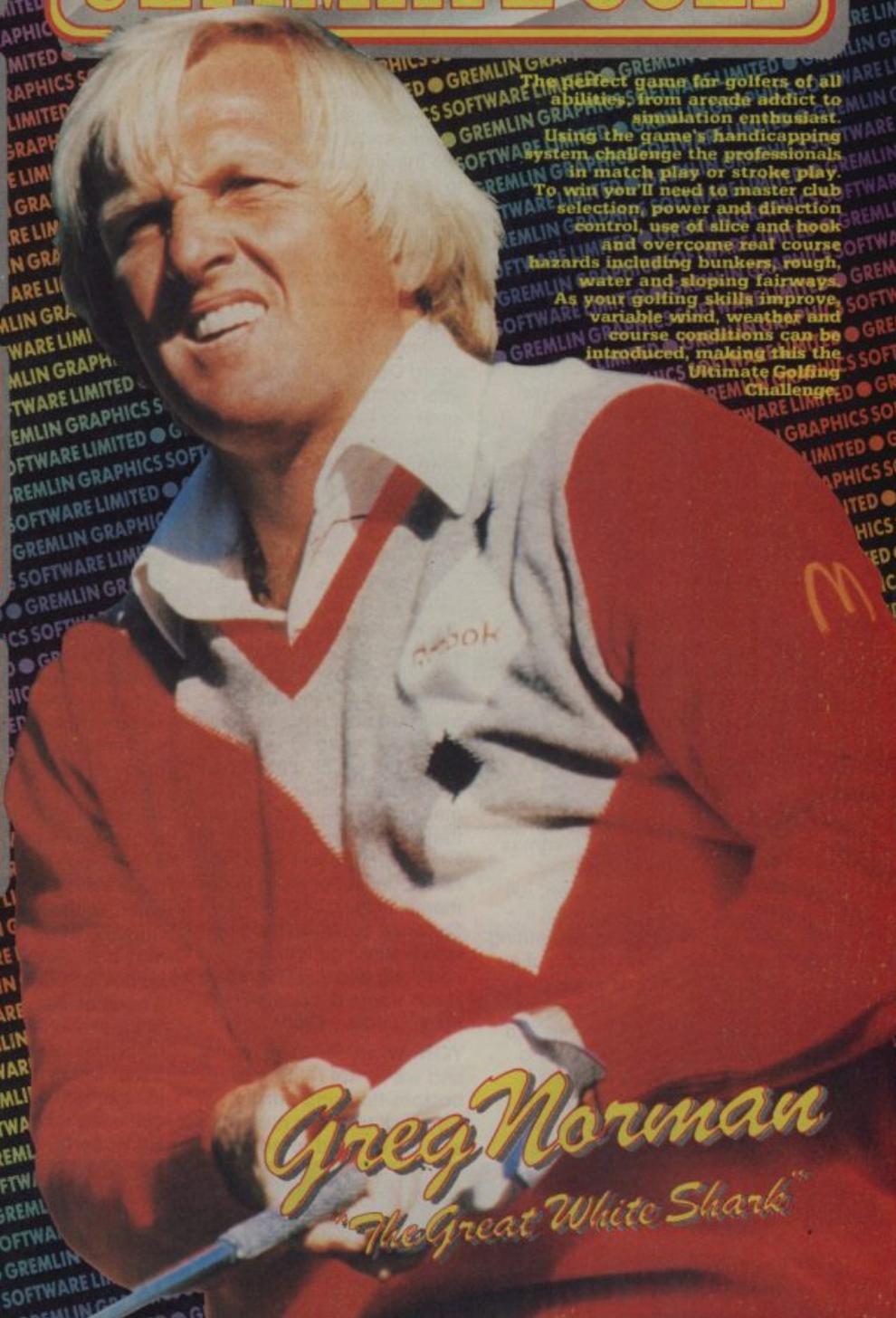
ATARI ST, CBM AMIGA, IBM PC

£24.99

CBM 64/128 £14.99 Cassette \$19.99 Disk



All mail order enquiries to:
 Gremlin Graphics Software Ltd.,
 Alpha House, 10 Carver Street,
 Sheffield S1 4FS. Tel: (0742) 753423.



Greg Norman
 "The Great White Shark"

The perfect game for golfers of all abilities, from arcade addict to simulation enthusiast. Using the game's handicapping system challenge the professionals in match play or stroke play. To win you'll need to master club selection, power and direction control, use of slice and hook and overcome real course hazards including bunkers, rough, water and sloping fairways. As your golfing skills improve, variable wind, weather and course conditions can be introduced, making this the Ultimate Golfing Challenge.



though he'd deliberately killed my pet woodlouse. I poisoned his tortoise instead. By the way, I got 1,345,000 on Out Run while blindfolded and hopping on one leg. Is this a record? Also I have a tip for your tips section. If you get totally p****d off with your computer games just pour petrol on them and set them alight! Plus an added bonus. It works with any game! Now after that mega tip I have got some questions for you. I have recently bought a PC Engine CD Rom. If I put two slices of white bread in it with a tasty filling would it toast them? Please answer this question because our toasted sandwich maker is broken and we can't afford another one after shelling out nearly 200 for a PC Engine (excluding the price of the CD Rom). Also, if I spread strawberry jam on all my Sega games (preferably Robinsons) can I play them on my PC Engine? *The Bogey, Herts.*
YOB: What a crazy loony - a couple of luncheon vouchers short of a good time and no mistake.

YODA AND DARTH STRIKE BACK

Dear Uncle Travelling Mat, Yo-Ho-Ho! Merry Christmas to one and all! May your stockings be happy and full (like Yoda's). Mind you, it does seem rather odd writing this letter in the middle of a heat wave - just to get it printed for your December issue. We would like to add our support to your strong views on piracy. Pirates cause nothing but trouble (Blackbeard was always a nasty piece of work). We

used to copy Aquarius software for seven people around the world until my friend's dog was captured by the police and subjected to hours of vicious torture. We believe that there would be no piracy if they could see what the police could do to a dog with a pair of oven gloves and a fishfinger. We think you will be excited to learn that our Space Invaders game has been signed over to Code Masters under the title of Space Invaders Simulator (original, eh?) and its sales should make us into millionaires (according to David Darling). Richard Darling may look like a total donkey, but after he had seen our game he was quoted as saying "WOW! AMAZING! What a brilliant game! The programmers must have been working on this one for decades! Wonderful! Wonderful! This game features more levels than I have pairs of Y-Fronts (three)!" We think he liked it...

Perhaps we could take this opportunity to thank you for the splendid hologram you saw fit to attach to the front of October's issue. However, Yoda and I think we will need 193 more to cover our Christmas turkey this year (either that or an extremely small turkey). Perhaps you could attach a packet of Paxo to next month's issue...?

So, once again we'll sign off with a stinking stinking spanking bonking "Goodbye" *Darth Vader & Yoda of TAC (The Aquarius Club)*

YOB: What cer-azee loons, and we're not talking giant bottom-flapping purple trousers that our mums and dads used to go to

Woodstock in. Write again soon and make me giggle. Have a special YOB prize of one hundred pounds worth of software for being very entertaining.

NINJA SPOTTING

Dear Yob, Come, come Grasshopper is what you said in the October issue answering a letter from Paul Halifax. When you say Grasshopper, associating it with martial arts would make you think of China, but Ninjutsu comes from Japan and when you say kung-fu as in unarmed combat that is wrong. Unarmed combat in Ninjutsu is called Yaijutsu and sword fighting is Kenjutsu. Ninjutsu splits up into many different skills such as Shinobi which means stealth walking, Bojutsu in which a ninja trains with a stick about 4 feet long. There are many more skills of Ninjutsu and when, in the arcade game Shinobi, when you do ninja magic you are supposed to be doing kugi kiri which is not a spectacular feat but a form of meditation in which the ninja makes signs with his hand. Doing this he centres his strength on the meaning of the sign. There are five signs: earth, wind, fire, water

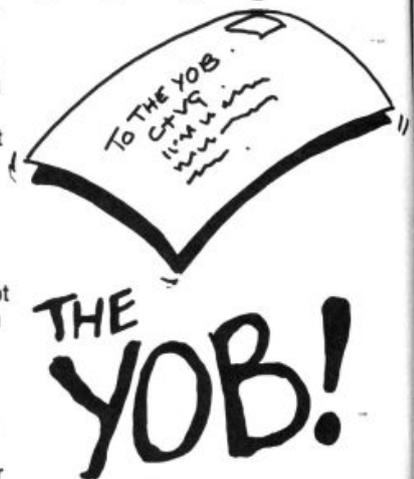
and void. With combinations of these signs the ninja puts himself in different mental modes.

I thought I would also mention that female ninjas are called Kanoichi and use their charm and small frames to their full capabilities. *Alex Walker the Koja Ninja*
Oh dear. We've now sunk to the martial arts equivalent of train spotting. Does anyone really give a flying fig whether the sprite on-screen is doing ninjutsu, karate or chop suey? It's just a game, after all. The subject of kung-fu ninja karate mateys is now well and truly closed.

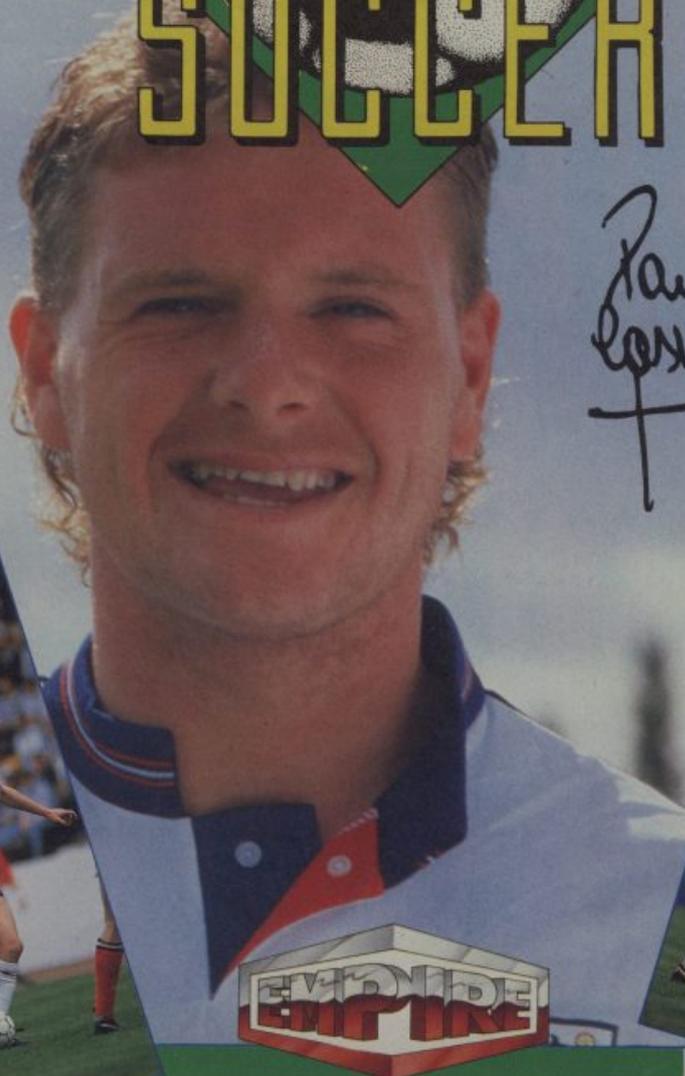
I'VE GOT A GAME

Dear YOB, I've just finished writing a computer game on the C64, and I wonder if there's a company who wants to distribute it. It's got a one or two-player mode, the player and enemy sprites are in 16 colour hi-res mode and it has many levels of superb action and strategy. I hope you can find a good company who are willing to pay a fair price for it. By the way, we're also working on two other games at the moment. Can you help us please.

Marco Van Steen, Prinsenbeek, Holland.
YOB: If your game is as good as you say, the best thing to do is make some protected demo disks and send them off to top companies around Europe and see whether they are interested in publishing it. If it really is good, I don't think you'll have any problems getting it snapped up.



Gazza's SUPER SOCCER



Paul Gascoigne



GAZZA'S SUPER SOCCER - SIMPLY SENSATIONAL

Name: **Garnes**
Team: **Liverpool**

Hair Type: **Short**
Hair Colour: **Black**
Complexion: **Dark**
Style: **Daring**

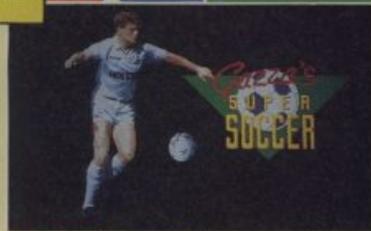


- Superb fast action gameplay featuring real teams from the Football Leagues.
- ⚽ Each team defined with the correct strips.
- Create your own superleagues, cup competitions and build your strongest squad.
- ⚽ Each player in the team has his own characteristics- skill level, speed and style of play. The skill level of your team can be improved through playing well.
- ⚽ Realistic ball control allowing you to chip over, curl round or dribble through the opposition. The unique "Boot-O-Meter" enables you to vary the strength, height and spin of any kick.
- ⚽ Full control of corners, free kicks and goal kicks.
- ⚽ Heading, tackling and fouling.
- ⚽ Full, realistic control of goalkeepers.
- ⚽ Superb one or two player action.
- ⚽ Play in a whole range of league, cup and practice matches or just practice penalties, free kicks and corners.

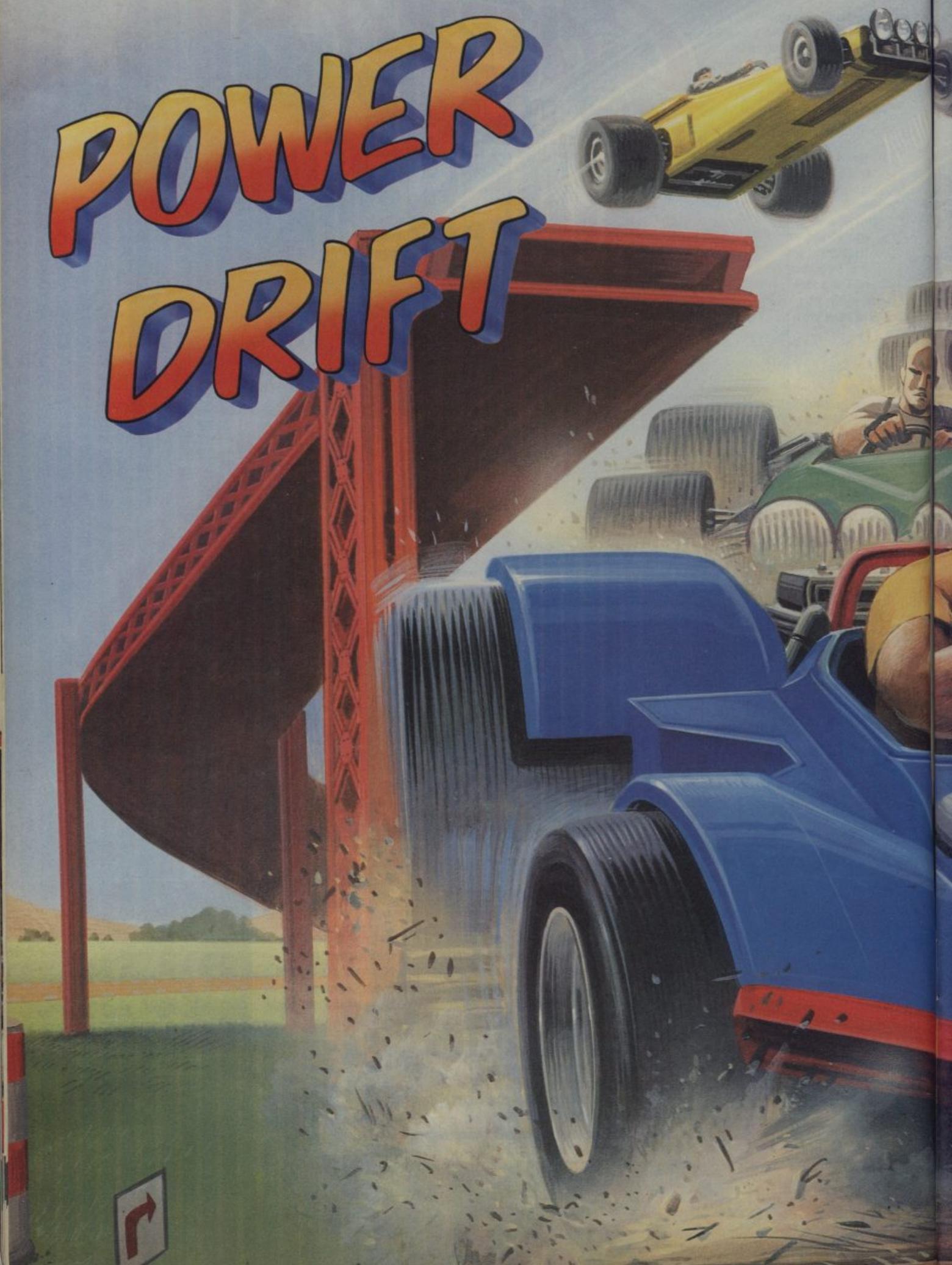
The Country's most exciting computer game, endorsed by the country's most exciting player!

"Don't forget, buy Gazza's Super Soccer. It's the No 1 Computer Game."

Available for Amiga, Atari ST, Spectrum, Amstrad and C64



POWER DRIFT





AMIGA SCREEN SHOTS SHOWN

IN POLE POSITION...

It's fast... it's furious... it's POWER DRIFT!

Choose from twelve wacky drivers, like Jason the Skinhead or Jeronimo the Mohican and rev your way through 27 stomach churning circuits!

Watch the dust fly and the wheels spin as you screech over a 'roller coaster' track and wave goodbye to your opponents!

Roar over mounds of mud, drive through the desert, slip 'n' slide on snow-covered tarmac and race your way through the night to face the final lap!

CAREFUL! Power Drift is no easy ride!

If you're heading for a collision hold onto your seat and enjoy those 360 degree spins before you bump back down to earth!

Burn some rubber, put your foot to the floor and scream back to the winning post!!

ACTIVISION SEGA

POWER DRIFT™ and SEGA® are trademarks of Sega Enterprises Ltd. This game has been manufactured under licence from Sega Enterprises Ltd., Japan. © SEGA 1988, 1989. Marketed and distributed by Activision (UK) Ltd.



Mail Order: Postronix Ltd., Nene Enterprise Centre, Freehold Street, Northampton NN2 6EW. Tel: 0604 791771 (Quote reference ACT 1). Consumer Enquiries/Technical Support Tel: 0704 310003

C+VG HOTLINES

LINE ONE

0898 334 150

MEGADRIVE UP FOR GRABS!!

Your ole chums at C+VG are stumping up a fab Sega Megadrive to give away to one flaming lucky punter. And who knows? We may even throw in a free game as well. You don't see generosity like this every day of the week, do you? So dial the digits, put your ear to the handset and then "do the biz", as we say in the trade.

LINE TWO

0898 555 537

WIN A PC ENGINE!!

Those wacky bods at Micromedia are offering one of those luvverly PAL PC Engine thingummies to get your nervous system a-sizzlin'!! Not only that, they're also giving the winner two games of his or her choice from the Micromedia warehouse! Get your finger ready, hit the buttons, listen VERRRRRY carefully then wing the answers in our direction sans delay.

LINE THREE

0898 555 538

WIN ANOTHER PC ENGINE!!!

Blimey O-Flippin'-Riley!!! Micromedia, completely lovely people that they are, have provided yet another PC Engine for your delectation.

Again, the winner gets a Micromedia PAL PC Engine with free game, AND two cartridges from the Micromedia range AS WELL!! Will it never end?? Grab the rap-rod, then dial 'n' smile!

LINE FOUR

0898 555 539

WIN £100 WORTH OF SOFTWARE!!

Running short of games for your old compooter? Here's the answer, me beauties. One hundred knicker's worth of groovy gear, the likes of which has rarely been seen since... well, since last month. Whatever your micro, we've got the stuff, so get on the electric talking machine and find out how to get a share.

CALLS ARE CHARGED AT 38P PER MINUTE (STANDARD RATE) AND 25P (CHEAP RATE). ALL PROGRAMMES LAST NO LONGER THAN THREE MINUTES.

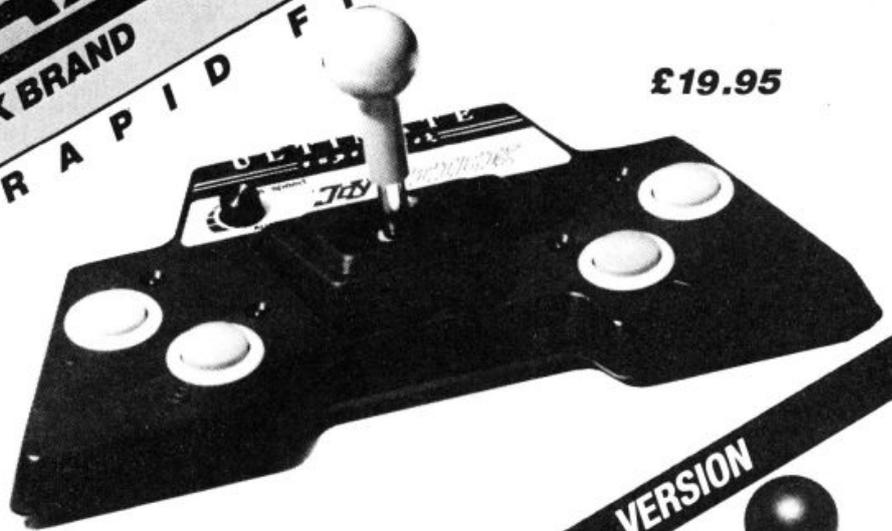
IF YOU'RE UNDER 18, PLEASE MAKE SURE YOU'VE GOT YOUR PARENTS PERMISSION BEFORE YOU DIAL.

EUROMAX

THE LEADING JOYSTICK BRAND

U L T I M A T E R A P I D F I R E

£19.95



for the Dedicated Games Player

- * Dial a Speed Rapidfire
- * Short travel positive stick
- * Fire Button LED's
- * Large stylish base for total stability
- * Sucker feet

ALSO AVAILABLE INFRARED REMOTE CONTROL VERSION

£15.95



A R C A D E

the joystick for all games

- * Totally reliable – over 500,000 sold worldwide
- * Positive action
- * Left or Right Hand Control
- * Tapered shaft for maximum comfort

RETURNED TO RANGE BY POPULAR REQUEST

£14.95



- P R O F E S S I O N A L 9 0 0 0
- * The 'Original' Joystick
 - * Full 8 directional, sensitive control
 - * Dual 'Super Fast' fire buttons
 - * Ergonomically designed handle
 - * Robust construction

PROFESSIONAL 9000 DELUXE
WITH TOP FIRE BUTTON AND DIAL A
SPEED RAPID FIRE ALSO AVAILABLE

TOUGH, RELIABLE AND EXTREMELY POPULAR

For these and other Euromax Joysticks
contact your nearest computer stockists.

BESSINGBY INDUSTRIAL ESTATE, BRIDLINGTON
NORTH HUMBERSIDE YO16 4SJ, ENGLAND
TELEPHONE: 0262 601006/602541
FAX No. 0262 400068

XENON TECHNOLOGY

71, Wadham Road, North End, Portsmouth, Hampshire, PO2 9ED ☎ 0705 670878

COMMODORE AMIGA SOFTWARE

Xenon II Megablast (Image Works)	15.45
Batman: The Movie (Ocean)	15.75
Shadow Of The Beast (Psygnosis)	21.95
It Came From The Desert (Image Works)	19.45
Blade Warrior (Image Works)	16.45
The Untouchables (Ocean)	16.45
Cabal (Ocean)	14.95
Stryx (Psychapse)	12.75
Swords Of Twilight (Electronic Arts)	16.45
Dynamic Debugger (Image Works)	16.45
Interphase (Image Works)	16.45
Operation Thunderbolt (Ocean)	16.45
The Lost Patrol (Ocean)	15.75
Doze (Dragonware)	16.45
Fiendish Freddie's Big Top O' Fun (Mindscape)	16.45
Beach Volley (Psygnosis)	15.75
Populous: Promised Lands (Electronic Arts)	6.45
Gemini Wing (Virgin)	13.45
Ferrari Formula 1 (Electronic Arts)	15.85
Gunship Editor (Xenon Technology)	4.95
Gridiron (Bethesda)	16.45
Triad II (Psychapse)	16.45
The New Zealand Story (Ocean)	13.45
Future Wars (Delphine/Palace)	16.45
Infestation (Psygnosis)	16.45
Iron Tracker (Infogrames)	12.75
A.P.B. (Tengen)	12.75
Barbarian II (Psygnosis)	15.75
Dragon Spirit (Domark)	12.75
Action Fighter (Firebird)	15.75
Ivanhoe (Ocean)	15.75
Demon's Tomb (Melbourne House)	12.75
Never Mind (Psychapse)	13.45
Bad Company (Logotron)	16.45
Highway Patrol (Infogrames)	15.75
Silkworm (Virgin)	12.75
Strider (US Gold)	16.75
Xenophobe (Micro Style)	16.45
Matrix Marauders (Psychapse)	13.45
Laser Squad (Blade)	13.45
Shufflepack Cafe (Domark)	13.45
Knightforce (Titus)	16.45
Super League Soccer (Impressions)	16.45
Horse Racing (Mindscape)	16.45
Chicago 90 (Infogrames)	13.45
Life & Death (Mindscape)	16.45
Kees The Thief I (Electronic Arts)	16.45
Neuromancer (Electronic Arts/Interplay)	16.45
Risk (Leisure Genius)	13.45
Super Quintet (Infogrames)	15.75

COMMODORE AMIGA HARDWARE

Commodore A590 20MB Hard Drive	340.00
Commodore A590 CMOS RAM Chips x1 (128k)	13.45
Commodore A590 CMOS RAM Chips x4 (512k/0.5MB)	49.45
Commodore A590 CMOS RAM Chips x8 (1024k/1MB)	99.45
Commodore A590 CMOS RAM Chips x12 (1536k/1.5MB)	149.45
Commodore A590 CMOS RAM Chips x16 (2048k/2MB)	199.45
External Floppy Disk Drive	74.45
Cordless Mouse	117.45
Commodore A501 512k/0.5MB RAM Expansion	98.45
Minigen	99.45

ATARI ST SOFTWARE

Chaos Strikes Back (FTL)	12.99
Xenon II Megablast (Image Works)	15.45
Batman: The Movie (Ocean)	13.45
Elite Editor (Xenon Technology)	9.95
Blade Warrior (Image Works)	16.45
Falcon Mission Disk Volume 1 (Mirrorsoft)	13.45
Cabal (Ocean)	13.45
Stryx (Psychapse)	13.45
Hound Of Shadow (Electronic Arts)	16.45

Dynamic Debugger (Image Works)	16.45
Interphase (Image Works)	16.45
Stunt Car (Micro Style)	16.45
The Lost Patrol (Ocean)	13.45
Doze (Dragonware)	16.45
Fiendish Freddie's Big Top O' Fun (Mindscape)	16.45
Beach Volley (Ocean)	13.45
Populous: Promised Lands (Electronic Arts)	6.45
Gemini Wing (Virgin)	13.45
Ferrari Formula 1 (Electronic Arts)	15.85
Gunship Editor (Xenon Technology)	4.95
Gridiron (Bethesda)	16.45
Triad II (Psychapse)	16.45
The New Zealand Story (Ocean)	13.45
Future Wars (Delphine/Palace)	16.45
Infestation (Psygnosis)	16.45
Iron Tracker (Infogrames)	16.45
A.P.B. (Tengen)	13.45
Falcon (Mirrorsoft)	16.45
Dragon Spirit (Domark)	13.45
Action Fighter (Firebird)	16.45
Ivanhoe (Ocean)	13.45
Demon's Tomb (Melbourne House)	13.45
Never Mind (Psychapse)	13.45
Bad Company (Logotron)	13.45
Highway Patrol (Infogrames)	16.45
Silkworm (Virgin)	13.45
F-16 Combat Pilot Editor (Xenon Technology)	4.95
Xenophobe (Micro Style)	16.45
Matrix Marauders (Psychapse)	13.45
Laser Squad (Blade)	13.45
FM Melody Maker (Hybrid Arts)	47.56
Knightforce (Titus)	16.45
Falcon Editor (Xenon Technology)	4.95
North & South (Infogrames)	16.45
Chicago 90 (Infogrames)	13.45
Airbourne Ranger Editor (Xenon Technology)	4.95
F-16 Combat Pilot (Digital Integration)	16.45
Shufflepack Cafe (Domark)	13.45
Risk (Leisure Genius)	13.45
Super Quintet (Infogrames)	16.45

COMMODORE 64 SOFTWARE

Batman: The Movie (Ocean)	9.45	6.35
Shinobi (Virgin)	9.45	6.45
Dynamite Dux (Activision)	9.45	6.45
Bloodwych (Image Works)	8.45	6.45
Cabal (Ocean)	9.45	6.35
Blood Money (Psygnosis)	8.45	6.45
Ballistix (Psychapse)	8.45	6.45
Laser Squad (Blade)	9.45	6.45
Beach Volley (Ocean)	9.45	6.45
Dragon Spirit (Domark)	8.45	6.45
Mr. Heli (Firebird)	9.45	6.45
Carrier Command (Rainbird)	9.45	6.45
Quarterback (Virgin)	9.45	6.45
Stunt Car (Micro Style)	13.45	9.45
Super Quintet (Infogrames)	9.45	6.45
Super Wonder Boy (Activision)	9.45	6.45
Eye Of Horus (Logotron)	9.45	6.45
Rainbow Island (Firebird)	9.45	6.45
Operation Neptune (Infogrames)	9.45	6.45
Wierd Dreams (Rainbird)	9.45	6.45
Paul Gascoigne Super Soccer (Empire)	9.45	6.45
F.1. Manager (Sumulondo)	9.45	6.45
Action Fighter (Firebird)	9.45	6.45
Gemini Wing (Virgin)	9.45	6.45
Robocop (Ocean)	9.45	6.45
Vigilante (US Gold)	9.45	6.45
Battlechess (Interplay)	9.45	—
Rick Dangerous (Firebird)	9.45	6.45
Graham Gooch All Stars Cricket (Audiogenic)	6.45	—
Indiana Jones & The Last Crusade (Lucasfilm)	9.45	6.15
The New Zealand Story (Ocean)	9.45	6.45
The Tolkien Trilogy (Beau Jolly)	12.45	8.45
Xenophobe (Micro Style)	9.45	6.45
A.P.B. (Tengen)	8.45	6.45

Captain Fizz (Psygnosis)	9.45	6.45
Citadel (Electric Dreams)	9.45	6.45
Leonardo (Starbyte)	9.45	6.45
Heat Wave (Hewson)	12.45	8.45
Ringside (E.A.S.)	9.45	—
Rainbow Warrior (Microstyle)	9.45	6.45
Kayden Garth (E.A.S.)	9.45	6.45
Chessmaster 2000 (Mindscape)	9.45	—
Fire Power (Micro Illusions)	9.45	6.45
Ghostbusters II (Activision)	9.45	6.45
Thunderbirds (Grandslam Entertainment)	9.45	8.45
Black Magic (E.A.S.)	9.45	6.45
Kings Of The Beach (Electronic Arts)	9.45	—
Heavy Metal (US Gold)	9.45	6.45
Moonwalker (US Gold)	9.45	6.45
Power Drift (Activision)	9.45	6.45

COMMODORE 64 HARDWARE

Power Cartridge	13.45
Fast Load Cartridge	22.45

SPECTRUM SOFTWARE

Batman: The Movie (Ocean)	9.45	6.35
Shinobi (Virgin)	9.45	6.45
Dynamite Dux (Activision)	9.45	6.45
Bloodwych (Image Works)	8.45	6.45
Cabal (Ocean)	9.45	6.35
Chase HQ (Ocean)	9.45	6.45
Operation Thunderbolt (Ocean)	9.45	6.35
Laser Squad (Blade)	9.45	6.45
Beach Volley (Ocean)	9.45	6.45
Dragon Spirit (Domark)	8.45	6.45
Mr. Heli (Firebird)	9.45	6.45
Xenophobe (Micro Style)	9.45	6.45
Quarterback (Virgin)	9.45	6.45
Altered Beast (Activision)	—	6.45
Super Quintet (Infogrames)	9.45	6.45
Purple Saturn Day (Exxos)	9.45	6.45
Chuck Yeager's Advanced Flight Sim (E/A)	9.45	—
Rainbow Island (Firebird)	9.45	6.45
Risk (Leisure Genius)	9.45	6.45
Passing Shot (Image Works)	8.45	6.45
Paul Gascoigne Super Soccer (Empire)	9.45	6.45
Super Wonder Boy (Micro Style)	9.45	6.45
Action Fighter (Firebird)	9.45	6.45
Gemini Wing (Virgin)	9.45	6.45
Robocop (Ocean)	9.45	6.35
Vigilante (US Gold)	9.45	6.45
A.P.B. (Tengen)	9.45	6.45
Rick Dangerous (Firebird)	9.45	6.45
Bridge Player 2150 'Galactica' (CP Software)	9.45	6.45
Indiana Jones & The Last Crusade (Lucasfilm)	9.45	6.45
The New Zealand Story (Ocean)	9.45	6.45
The Tolkien Trilogy (Beau Jolly)	12.45	8.45
Games Summer Edition (Epyx/US Gold)	8.45	6.45
Championship Golf (ID & H Games)	—	6.45
Heat Wave (Hewson)	—	8.45
Star Wars Trilogy (Domark)	12.45	8.45
Dark Force (Ocean)	12.45	—
Ghostbusters II (Activision)	—	6.45
Powerdrift (Activision)	—	6.45
Project Stealth Fighter (Microprose)	9.45	6.45
Ghoul's 'N' Ghosts (US Gold)	9.45	6.45
19 (Cascade)	9.45	—
Dragons Of Flame (Ocean)	9.45	6.45
Gryzor (Ocean)	9.45	—
Heavy Metal (US Gold)	9.45	6.45
Sanxion (Thalamos)	9.45	—
Gazza's Super Soccer (Grandslam Entertainment)	9.45	6.45
Victory Road (Ocean)	9.45	6.45
WEC Le Mans (Ocean)	9.45	6.45
Vigilante (US Gold)	9.45	6.45

AMSTRAD CPC SOFTWARE

Ghostbusters II (Activision)	9.45	6.45
Shinobi (Virgin)	9.45	6.45
Dynamite Dux (Activision)	9.45	6.45
Power Drift (Activision)	9.45	6.45
Cabal (Ocean)	9.45	6.45
Batman: The Movie (Ocean)	8.45	6.45
Chase HQ (Ocean)	8.45	6.45
Laser Squad (Blade)	9.45	6.45
Beach Volley (Ocean)	9.45	6.45
Altered Beast (Activision)	8.45	6.45
Mr Heli (Firebird)	9.45	6.45
Carrier Command (Rainbird)	9.45	6.45
Quarterback (Virgin)	9.45	6.45
Bangkok Knights (Activision)	9.45	6.45
Super Quintet (Infogrames)	9.45	6.45
Ballistix (Psychapse)	9.45	6.45
Eye Of Horus (Logotron)	9.45	6.45
Rainbow Island (Firebird)	9.45	6.45
Operation Neptune (Infogrames)	9.45	6.45
Wierd Dreams (Rainbird)	9.45	6.45
Double Dragon (Melbourne House)	9.45	6.45
Ghoul's 'N' Ghosts (US Gold)	9.45	6.45
Action Fighter (Firebird)	9.45	6.45
Gemini Wing (Virgin)	9.45	6.45
Robocop (Ocean)	9.45	6.45
Vigilante (US Gold)	9.45	6.45
Operation Thunderbolt (Ocean)	9.45	6.45
Rick Dangerous (Firebird)	9.45	6.35
Salamander (Ocean)	9.45	6.45
Indiana Jones & The Latest Crusade (Lucasfilm)	9.45	6.45
The New Zealand Story (Ocean)	9.45	6.45
Turbo Outrun (US Gold)	9.45	6.45
The Untouchables (Ocean)	9.45	6.45
Galaxy Force (Activision)	9.45	6.45
Gazza's Super Soccer (Grandslam Entertainment)	9.45	6.45
Top Fuel (Activision)	9.45	6.45
Super Wonder Boy (Activision)	9.45	6.45
Bloodwych (Psygnosis)	9.45	6.45
Silkworm (Virgin)	9.45	6.45
Saint 'N' Greavsie (Grandslam Entertainment)	9.45	6.45
Crazy Cars II (Titus)	9.45	6.45
Soldier Of Light (Softtek)	9.45	—
Strider (US Gold)	9.45	6.45
Bionic Commando (Capcom)	—	6.45
Oriental Hero (Microprose)	9.45	6.45
Quandam (Ocean)	9.45	6.45
Fire & Forget (Titus)	9.45	6.45
A.P.B. (Tengen)	9.45	6.45
Mazemans (Hewson)	9.45	6.45
Moonwalker (US Gold)	9.45	6.45

HAND HELD GAMES

Donkey Kong II	Multi Screen	22.45
Mario Bros	Multi Screen	22.45
Safe Buster	Multi Screen	22.45
Pinball	—	6.25
Bomb Sweeper	—	—
Donkey Kong	Multi Screen	22.45
Snoopy Tennis	Multi Screen	22.45
Super Mario Bros	Wide Screen	17.95
Plane & Tank	—	6.25
Jet Fighter	—	8.95
Gold Cliff	Multi Screen	22.45
Climber	Wide Screen	17.95
Highway	—	6.25
Air Combat	—	6.25
Balloon Flight	—	—
Soccer	Wide Screen	17.95
Volcano	—	6.25
Space Fighter	—	8.95
Donkey Kong Junior	Wide Screen	17.95
Space Warrior	—	8.95

Xenon Technology, 71 Wadham Road, North End, Portsmouth, Hampshire PO2 9ED. Telephone: (0705) 670878.

Special Offers!! Any less and we'll be giving them away. "And why not?" I hear you ask! Because we're not as stupid as the competition looks!!

Xenon (zen', zen'on) a zero-valent element (Xe; atomic number 54), a heavy gas present in the atmosphere in proportion of 1:17x10E7 by volume.

technology (tek'n-o-l-o'ji) the practice of any of all of the applied science that have practical value and/or industrial use: technical method(s) in a particular field of industry.

xenon technology (zen' on tek-n-o-l-o'ji) the best definition!

All products are dispatched within 24 hours (subject to availability) by FIRST CLASS post. All new titles are dispatched when released. All prices are fully inclusive of VAT, postage, packaging and a full guarantee (please add £1.10 per item overseas). Please make cheques or postal orders payable to "Xenon Technology".

To order simply write on a piece of paper, your name, postal address, a telephone number (if possible, only used if absolutely necessary), and the software title (with the machine model). Then pop in your payment (either a cheque or a postal order) and then pop it in the post (not forgetting of course our name on the front of the envelope and a stamp).

VAT Registration Number: 543 9020 57. Proprietor: Steve Lowe
Note: Xenon Technology is Mail Order ONLY.

MEGA OFFER

£40 OFF A MEGADRIVE

We've had some money off-vouchers in the past - but here's the biggest saving yet! A whole £40 off a wonderful Sega Megadrive!! And better still, you get a brilliant free game to start off your collection - Alex Kidd in Miracle World.

There are two versions of the machine, SCART (which only works with monitors

with a SCART or EUROCONNECTOR socket), or PAL (which works with any television set). Make sure that you order the correct machine.

Send your order to PC ENGINE SERVICES, SOUTHBANK HOUSE, BLACK PRINCE ROAD, LONDON, SE1 7SJ.

All correspondence should be sent to the above address and NOT to Computer and Video Games, or call 01 587 1500. Please allow up to 28 days for delivery.



PLEASE SEND ME A...
PAL TV COMPATIBLE
SCART MONITOR COMPATIBLE
(TICK BOX)
MEGADRIVE PLEASE.

I enclose a cheque made payable to PC Engine Services for £175.00 (inc post and packing).

NAME.....

ADDRESS

.....

AUSTRALIAN RULES

FOOTBALL

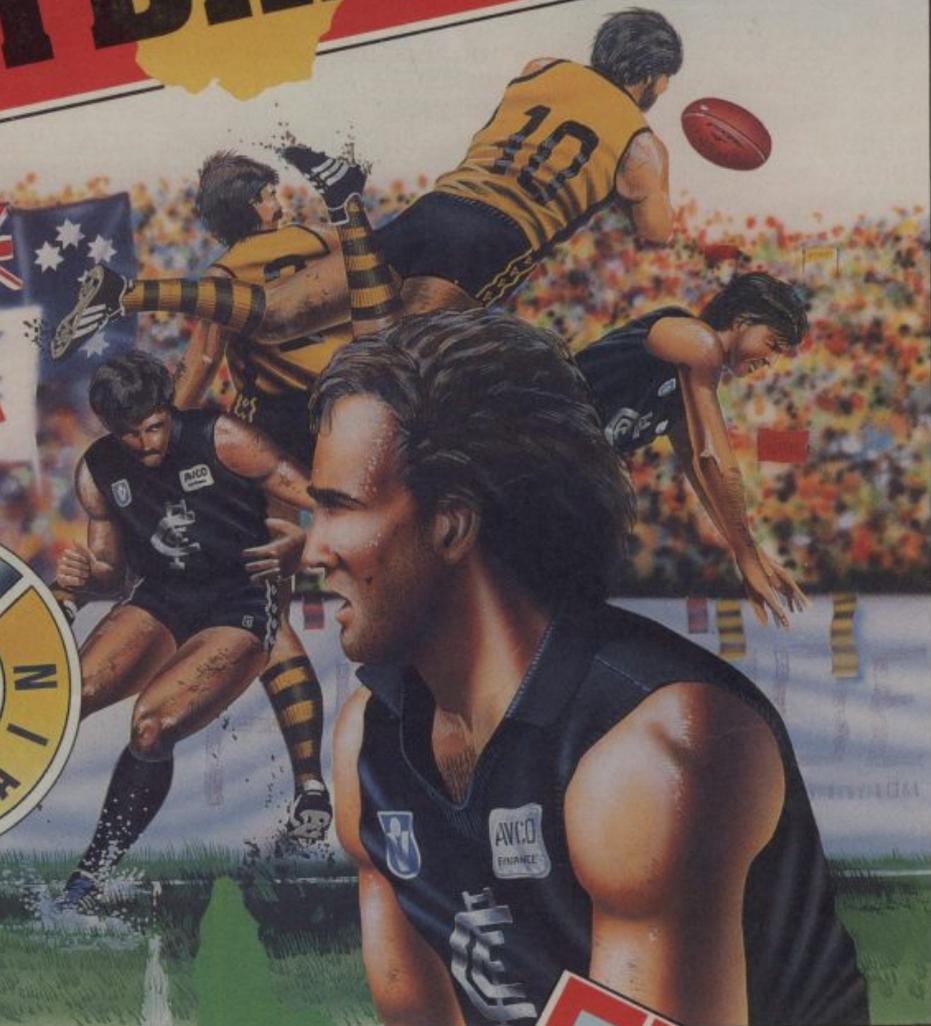


AMIGA	£19.99
ATARI ST	£19.99
SPECTRUM	£9.99
AMSTRAD	£9.99
C64	£9.99
C64 DISC	£14.99

Units 3-7
Baileygate
Industrial Estate,
Pontefract,
West Yorkshire
WF8 2LN.
Telex: 557994
RR DIST G
Fax: (0977) 790243.



All rights reserved.
Made in UK.



Now's your chance to take part in the world's most aggressive sport.

Teams from New South Wales, Queensland, Victoria and South Australia fight their way, in TWO completely separate games, to the top of the tough AUSSIE leagues. Battle it out in the Q.A.L. (OUTBACK AMATEUR LEAGUE) or flip the cassette over where more teams compete over an even tougher season to climb to the top of the V.F.L. (VICTORIAN FOOTBALL LEAGUE) to win the VICTORIA CUP.

You can order direct by sending the order form along with a cheque or postal order made payable to: TIGER DEVELOPMENTS (ENT) LTD to
Tiger developments, Units 3-7, Baileygate Industrial Estate, Pontefract, West Yorkshire WF8 2LN.

AUSTRALIAN RULES FOOTBALL ORDER FORM

Please fill in your name and address details along with the format and quantity you require.

NAME _____

ADDRESS _____

FORMAT _____

QUANTITY _____

All orders will be despatched on day of release.





PLAYMASTERS



It's tips time again, with a load of stuff to help you out on all sorts of games. If you're a decent games player, send your tips to: C+VG TIPS, C+VG, PRIORY COURT, 30-32 FARRINGTON LANE, LONDON EC1R 3AU. If your stuff is particularly good, you could well win the monthly megaprize of £100 worth of software for your machine! This month Dan Wilson of Bucks is the lucky winner. Next month it could be your turn...



C64 BLOODWYCH

Chris Tweddle has compiled a useful guide to this pretender to Dungeon Master's throne, which should work on the 16 bit versions as well as the 64.

- Talk to a monster; ask it if it has anything to sell, and buy whatever it offers. Do the same again and this time buy its food for one gold piece. Do this until you have sufficient food supplies.
- Sell surplus armour, weapons, etc, so that you have enough cash with which to buy food and spells.
- Buy VITALIZE spells for each person, as they diminish the sleeping time required after combat.
- Buy a COMPASS spell as you need to know where you are going!
- Note down the prices shown on the two tapestries which you come across. The armament prices are what you should offer for anything which you buy from a monster, prior to purchasing food. Offering less is generally a waste of time.
- You will find a door with a tapestry opposite which reads "THE KEY OF HYE IS WHAT I'M DYE". This door leads to the towers.
- The key to said door is the CHROMATIC KEY, which is found in a room in the Crypt, situated through a door on the other side of The Maze.
- Once you find The Maze, use the compass spell, as there is a position where you are spun around, so remember before each step to check your bearing. Also, plan your route as it is easy to get trapped by the occu-

pants of The Maze - an accurate map and a wary eye are required.

- Once you find a flight of stairs leading down with a tapestry which reads "WELCOME BACK", use your compass spell at the bottom of the stairs, as there is a point at which you revolve through 180 degrees.
- In the Crypt, find the Chromatic key in a room with a guard. Dragons or spiders make terrible conversationalists! Strike first and ensure you have an escape route.
- Check all shelves! They may hold important keys - also, look for armour left lying on the floor.
- Battle Gloves are worn whilst carrying a weapon - they aren't a weapon in themselves but they do reduce your armour rating.

SEGA ALTERED BEAST

When the title screen appears, push up and right on the joypad and hold down button two. When you start the game you will find that, instead of having only three energy blocks, you are graced with five.

RAMBO III

If you have one, plug your rapid fire unit into the system and, when your machine gun bullets are all used up, the firing will remain the same!

OUT RUN 3D

Pressing the pause button twice sends you into the sound test.

MY HERO

Jump over the Knife and Bomb Throwers and punch them in the back to gain an extra life.

SPECTRUM

arcade adventure on load two, use the code 63723 when prompted to do so.

ALTERED BEAST

To load any level, plus the end of game screen, simply press down on the whole of the keyboard while the game is in play. That tip from Steve Haw of Warley in the West Midlands.

FORGOTTEN WORLDS

Also from Steve Haw is this Multiface poke for US Gold's fab arcade conversion. To get rid of the enemies enter 30271,0. This poke also causes an interesting effect in two-player mode when the 2nd player is carrying a weapon but doesn't wish to come onto the screen.

NAVY MOVES

If, like us, you find that level one is way too hard and want to play the infinitely superior

NEW ZEALAND STORY

Typing FLUFFY on the title screen gives you infinite lives and, if you press ENTER while playing, you jump to the next level. Also, type PHIL-LIP on the title screen for mega-firepower.

NINJA MASSACRE

Steve Haw has come up trumps again with three level codes for Zeppelin's budget beat 'em up-cum-platform game.

Level 05: SNOW
Level 10: EASY
Level 15: RACK
Level 20: BLUE
Level 25: STAG
Level 30: HULL
Level 35: BEER
Level 40: BARD



TENNIS ACE £24.95



CASINO GAMES £24.95



SPELLCASTER £29.95



GALAXY FORCE £27.95



WANTED £19.95



CLOUD MASTER £24.95



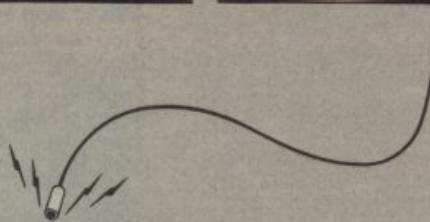
WONDERBOY III £27.95



OK? DO US A FAVOUR. PLUG ME INTO A SEGA



GHOSTBUSTERS £27.95



new!
games



“DO ME A FAVOUR...
PLUG ME INTO A SEGA”

SEGA FROM *Virgin*

GHOST HOUSE

Keep jumping onto the arrows fired at you and, after a while, you will turn golden and receive invincibility for a short while.

SHINOBI

Push down on the D-button and, when the eyes begin to move on the title screen, press button two. It is now possible to choose missions or rounds.

VIGILANTE

On the title screen, push up and left and hold down either of the fire buttons and SELECT STAGE will appear. Pick your starting level by moving up or down.

AMIGA

KING OF CHICAGO

C+VG caters for gamers of all ages! And just to prove it, here's a potted solution to Cinemaware's third graphic spectacular, submitted by 41 year old Ricardo Alvarez Lopez from Madrid in sunny Spain.

- Kill the Old Man to become boss of the North Side. Explain that the murder was carried out for the people of the South Side.
- Recruit five more men to your gang. If money is tight, decrease either your own or Lola's wages.
- Go for the West Side, heeding Ben's advice and supporting politician Burke.
- Recruit another five men to the gang.
- Go for the East Side, heeding Ben's advice and supporting Burke for City Hall. You now have the North, East and West Sides and a friend in City Hall.
- If you hear rumours of white slavers in your territory, let Ben solve the problem with a single telephone call.
- Attack the South Side with

a bomb. Be accurate, as you have only one opportunity. Enter the house and kill Gino.

- Kill the boss of the South Side - you are now the King Of Chicago!

SHADOW OF THE BEAST

Finding Psygnosis' latest masterpiece a tad too tricky? Ronnie Farrington who hails from the Wirral has the perfect answer to your problems. Insert disk one and when Beast title appears, press the left mouse button and joystick button together and keep them depressed until asked to insert disk two. You are now the proud recipient of unlimited lives.

NEW ZEALAND STORY

To follow on from our guide to warp zones throughout Tiki's search for his chirpy chums, here's another, this time from G Ingham of Warks. On level 2.4, stand at the entrance to the room in which the giant octopus is located and fire to the right a few times. A warp will appear which, when entered, takes you to the beginning of level 3.1!

SIM CITY

Citizens less than willing to agree to higher taxes? Follow these simple guidelines from Massimo Bartalena of Italy and watch that dosh roll into the Treasury. If only Nigel Lawson had taken this advice!

At the beginning of each year, set the tax rate from the budget level to zero %. Play in the usual way until December (or November if the speed is set at High). Go to the Budget window and set the tax rate to maximum (20%). Return to the Editor.

When the Budget window pops up in January, reset the tax rate to 0%. This way, the income will always be maximum and the citizens will live happily, believing that they live without taxes!

ST STARQUAKE

This one's getting on a bit, but it's still one of the most playable flip-screen arcade collect 'em ups on the ST. If, however, you're finding yourself stuck as far as finding passwords are concerned, here's some from Iain Au-Yong of Leicester.

HINDI
LUANG
SOLUN
FLIED
BORNO
ROKEA
SOCHI
TABET
TSOIN
CHING
CWORE
KWANG
DAVRO
KALED

OUT RUN

While driving along the freeway, type in RED BARCHETTA. Pressing T results in

extra time while S sends you to the next stage. Thanks for that advice, Sermad Buni of Brighton.

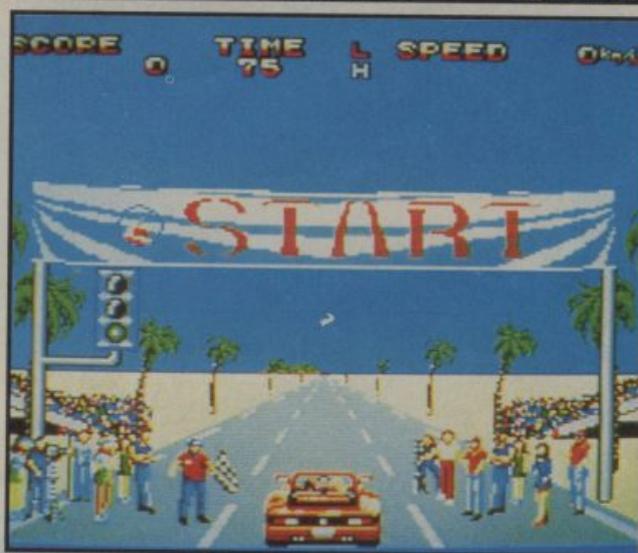
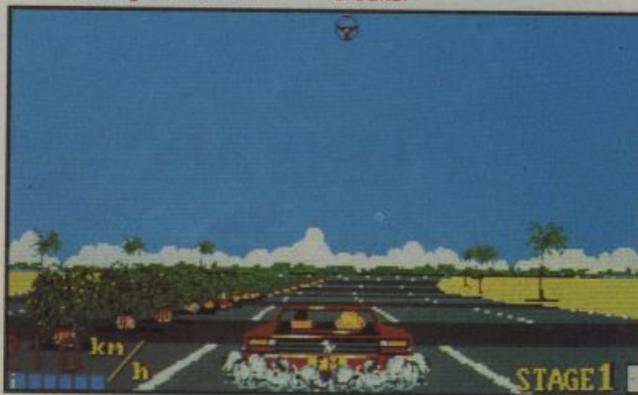
QUADRALIEN

Although we didn't jump through hoops when this one came out, some people obviously thought it good enough to purchase. One of those bods is Iain Au-Yong who has sent in these code-words for the levels.

Level Two: 170961
Level Three: 010655
Level Four: 610169

PACMANIA

After your two credits have been used, wait. When the level selection appears, don't press anything. If you hang on for a while a Continue countdown appears. Press fire to continue from where you left off with another two credits.



MEGADRIVE – 16 BIT SEGA **SEGA MEGA DRIVE**

ONLY MENTION MEGADRIVES OFFER THE FOLLOWING:-

1. ALL ARE PAL/RGB (SCART, AMSTRAD, 10845 MONITORS ETC).
2. COMPOSITE PAL OUTPUT:- NOT INFERIOR VERSIONS WHERE THE DATA BUS CANNOT BE USED ON FUTURE GAME/PERIPHERALS.
3. COMPATIBLE WITH JAPANESE/AMERICAN/FUTURE UK 16 BIT & 8 BIT GAMES. THIS IS CURRENTLY THE ONLY MEGADRIVE COMPATIBLE WITH ALL 16 BIT SYSTEMS ON SALE IN THE UK/EUROPE.
4. WORKS IN EVERY PAL SYSTEM (WITHOUT A LEAD HANGING FROM THE BACK!!)

ONLY £199.95 WITH FREE GAME (ALTERED BEAST, SPACE HARRIER II, SUPER THUNDER BLADE, ALEX KIDD).
ALL TITLES IN STOCK. RING FOR DETAILS

PC ENGINE PLUS



OUR PC ENGINE WORKS WITH ALL PERIPHERALS NOW (SEE NOVEMBER ISSUE OF ACE MAGAZINE FOR EXCLUSIVE REVIEW).

NEW MACHINES IN STOCK. ALL SOFTWARE AND HARDWARE IN STOCK. EG ALTERED BEAST ON CARD & CD ROM. EVERYTHING IN STOCK. RING FOR DETAILS.

NINTENDO & GAMEBOY

RUN JAPANESE NINTENDO GAMES IN THE UK/EUROPEAN NINTENDO SYSTEM. JAPANESE GAME CONVERTORS STILL IN STOCK & OVER 30 TITLES CURRENTLY AVAILABLE. EG ROBO COP, AFTER BURNER ETC.
GAMEBOYS IN STOCK NOW.

ATARI LYNX AND 7800

7800 AMERICAN TITLES CONVERTED TO RUN ON THE UK ATARI 7800 SYSTEM. RING FOR DETAILS. HAND-HELD ATARI LYNX IN STOCK SOON.

PERSONAL ARCADE PLUS MACHINE

THE NEW "HOME ARCADE" IS AVAILABLE NOW! (SEE THE COMPUTER PRESS FOR DETAILS).

THIS ARCADE CABINET RUNS ALL CONSOLES & COMPUTERS AND ARCADE PCBs!!! IT IS METALLIC SILVER AND FEATURES 100% ARCADE JOYSTICKS, FIREBUTTONS ETC!

WARNING MICROMEDIA TV PC ENGINES CANNOT BE USED IN THE PERSONAL ARCADE PLUS (ALL OTHER PC ENGINES ARE FULLY COMPATIBLE). RING FOR DETAILS.

MENTION TECHNICAL SERVICES

0436-78827
0803-606146

PO. BOX 18
HELENSBURGH

ALL MAJOR CREDIT CARDS TAKEN.

TRADE ENQUIRIES:- ACTIVE SALES & MARKETING 01-384 2701

Goodness
gracious great balls of fire

Rockin' Roll



Screen shots from Amiga version.

Tops for action
skill and great music!

Rock your way around 32 enormous levels of action packed fun and tantalising skill to the lively sounds of the latest rock beats. Show your skill over treacherous precipices, irritating valve systems and tantalising teleport pads. Arm yourself with bombs, spikes, parachutes and shields and let yourself submerge into a world of fantastic animation and mind blowing sounds ... it won't be long before you've ...
SOLD YOUR SOUL TO ROCK 'N' ROLL



Rainbow Arts (UK) Ltd., 65 Sketty Close,
Brackmills Business Park, Northampton NN4 0PL. Tel: (0604) 768711

CBM 64/128 & Amstrad
Cassette £9.99, Disk £14.99
Atari ST & CBM Amiga
£19.99
Spectrum
Cassette £8.99, Disk £12.99

GAME TIPS

BATMAN - THE MOVIE

To complement this month's amazing Batmaps of Levels 1 and 5, here is a lowdown on how to get the best from the Batman, kindly donated by Viki Vale lookalike Chi Fai Wai of Dublin, Eire.

SECTIONS 1 AND 5

- Shoot the baddies as soon as they appear on either side of the screen.
- To pass huge gaps and spikes, stand in a position where you can shoot and hook your rope diagonally. Swing past gap/spikes and press fire when you reach the other side to release rope. Make sure you don't hit the wall or a baddie when swinging.
- To ensure that you don't fall too far when swinging, shoot the rope up and climb down to check that there is a level beneath you. If there is, it's safe to swing.
- Killing Jack Napier is a cinch. Just throw a batarang at him while avoiding the bombs he throws at you.
- Killing the Joker is slightly more difficult and needs fast reflexes. When you reach the top of the Cathedral, walk on until you see the Joker. Attempt to shoot

him - you will miss. Fire the rope diagonally at him. He slips and falls from the ladder which is suspended from his escape helicopter. Shoot at him while he is falling for a laugh!

SECTION 2

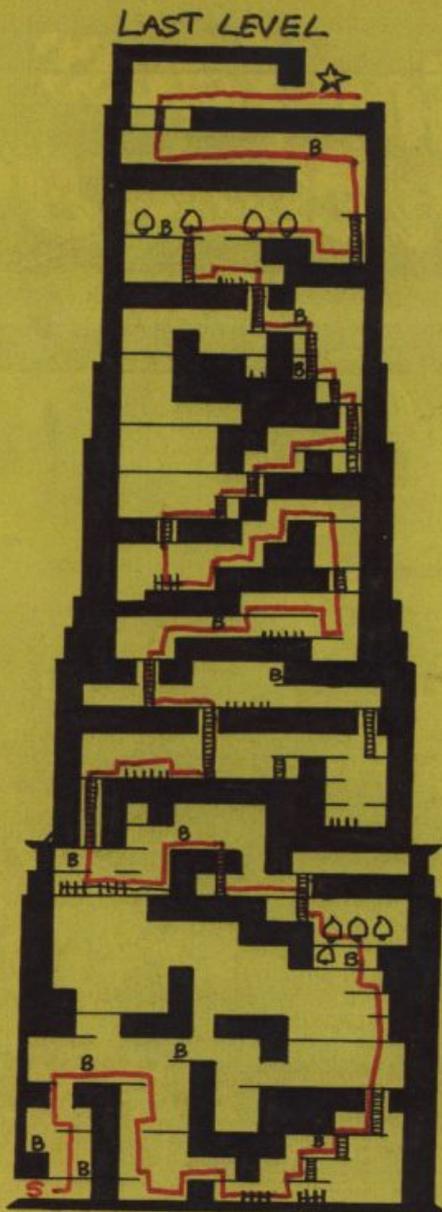
- If there is a chance, stay at the side of the road.
- Look at the arrow indicator and, at the same time, keep an eye on the Batmobile, dodging any oncoming cars.
- As soon as the indicator points up, press fire to hook batrope to lamp post.

SECTION 3

- Try as fast as you can to sort out the elements. If, after a while, you have only identified a couple, pause the game by pressing F5. The music will continue but the countdown will stop. You now have time to sort out the puzzle at your leisure. When you have got

SECTION 4

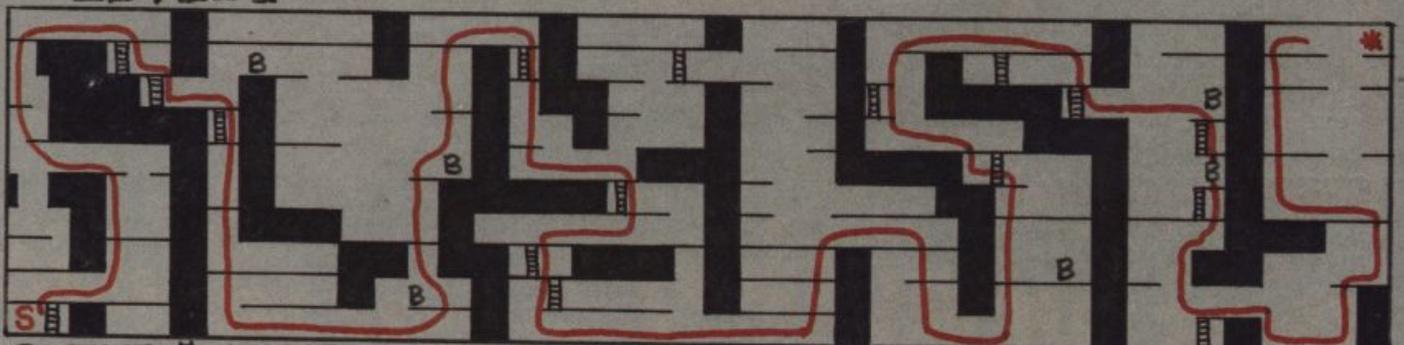
- Stay a third of the screen from the right.
- Cut ropes as soon as you see them.
- Don't try to cut ropes when the balloons are being lowered. Wait until they to rise again.



|||| DANGEROUS, AVOID BY SWINGING OVER THEM.

☆ - AT THIS POINT YOU NEED TO KILL JOKER BY HITTING HIM WITH YOUR ROPE OR ELSE HE'LL ESCAPE

LEVEL 1



S - START ▨ - LADDER B - JACK NAPIERS HENCHMEN THROWING BOMBS ☆ - JACK NAPIER (SHOOT HIM)
 NB. Rope cannot be extended more than 2 levels

**MARVEL[®]
COMICS**

**MARVEL COMICS[®] & PARAGON SOFTWARE[®]
PRESENT**



the **AMAZING SPIDER-MAN** and **CAPTAIN AMERICA** IN



Screenshots taken from various computer formats.



Free Marvel comic book destined to become a collector's item, available by return.

DR. DOOM'S[™] REVENGE!

Available for SPECTRUM, AMSTRAD, C64, AMIGA, ATARI ST, PC and Compatibles.



EMPIRE SOFTWARE - 4 THE STANNETTS - LAINDON NORTH TRADE CENTRE
BASILDON - ESSEX - SS15 6DJ - PHONE (0268) 541126

Copyright © by Marvel Entertainment Group, Inc. All Rights Reserved. Marvel, Spider-Man, Captain America, Dr. Doom and the distinctive Marmite-like figure are trademarks of the Marvel Entertainment Group, Inc. and are used with their permission. The AMAZING SPIDER-MAN AND CAPTAIN AMERICA DR. DOOM'S REVENGE is produced under license from the Marvel Entertainment Group.

WARP

WARP

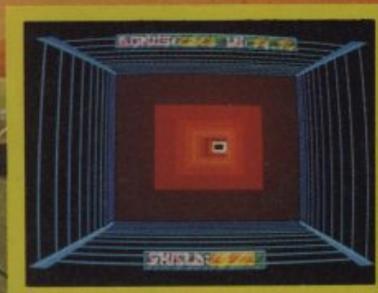
Destroy the energy stations in this action filled shoot-em-up. At the end of each completed level you must guide your craft through the warp tunnel, a 3D flight sequence, to reach the next, higher level. You will need strength, planning and strategy in order to find the maps, energy dumps as well as a host of other features.

Fantastic sound and original animation sequences.

AVAILABLE ON:
AMIGA £24.99
ATARI ST £19.99



ATARI ST



AMIGA



ST

VENON II

A lot of peeps out there have been toiling night and day to complete this mega-blasters (sorry, bad pun I know). Players guides have been storming the office, the most impressive of which were sent in by Dan Wilson of Bucks and Danish dude Tommy Therkildsen. Take it away, lads!

WHAT AND WHEN TO BUY

LEVEL ONE: 1st shop buy Health, Super Nashwan. 2nd shop sell Rear Shot, buy Double Shot, Side Shot.

LEVEL TWO: 1st shop buy Side Shot. 2nd shop sell Side Shot.

LEVEL THREE: 1st shop buy Health, Rear Shot. 2nd shop sell all Rear Shot, buy Side Shot, Laser, Power-Up.

LEVEL FOUR: 1st shop sell Rear Shot, sell Side Shot. N.B. Try to stick with your best weapon, and end up with 2xCannons, 2xLasers and either Side Shot or Rear Shot.

REMEMBER! ALWAYS SPEND YOUR MONEY IN THE SHOPS AS YOU CAN'T TAKE LEFTOVER CASH WITH YOU.

WHAT YOU'RE UP AGAINST

SEAWORMS: Annoying. die easily. Drain Energy when touched.

EYES: Found on Level Two. Very fast - collision is almost inevitable. Usually appear in large groups.

SLUGS: Found on Level Three, in the 'Maze'. Try to shoot them before they fire ricochet shots.

EELS: Found on Level Three. Enter the screen regularly, usually from the bottom.

WALL SNAKES: Found on Level Three. Difficult to spot at times. Go below them in order to kill.

DINOSAUR HEADS: Found on Level Four. Similar to Wall Snakes except they don't pop out.



FIRE: Found on Level Four. Similar to Wall Snakes.

HALFWAY AND END MONSTERS

SNAIL: Shoot at eye. Avoid Mines.

ALIEN: Shoot at eyes at either side of top. Scroll back-

wards and shoot centre eye. Avoid snakes.

SPIDER: Destroy as much web as possible. Fly down to face spider and fire continuously. Avoid fireballs.

CRAYFISH: Travels in a figure of eight. Stay below and fire into its face. Avoid claws.

SNAKE: Attacks from left of screen. Circle round, shooting head as it goes in and out of alternate sides.

DRAGON: Shoot the side heads first, then tail, then main head.

HEAD: Shoot both eyes, avoiding laser fire and extending tongue. Shoot at head when tongue goes in.

TANK: Use heat-seeking missiles.

GRAND SPACESHIP: Shoot all cannons until totally destroyed.



ITEM	COST	COMMENTS
ADVICE	200	ONLY USEFUL AFTER LEVEL ONE
SPEEDUP	500	ESSENTIAL TO SURVIVAL
HALF HEALTH	500	RESTORES HALF YOUR ENERGY
AUTOFIRE	500	ESSENTIAL IF JOYSTICK HASN'T ONE
NASHWAN	600	10 SECONDS OF SHEER HEAVEN
FULL HEALTH	1000	RESTORES ALL ENERGY
REAR SHOT	1000	VERY EFFECTIVE ON LATER LEVELS
SMALL MINE	1000	USELESS
SIDESHOT	1000	CANNOT BE USED WITH REAR SHOT
ELECTROBALL	1200	TOO SENSITIVE TO CONTROL
POWER-UP	2000	DOUBLES SIZE OF BULLETS
LARGE MINE	3000	USELESS
DOUBLE SHOT	3000	RECOMMENDED ON LATER LEVELS
CANNON	4000	EFFECTIVE WHEN USING TWO
DIVE	4000	WASTE OF MONEY, BUT FUN
MISSILES	4000	WEAK TO START WITH
LASER	4000	AWESOME WHEN TWO OR MORE USED
DRONE	4500	TOO SLOW TO BE EFFECTIVE
FLAMER	5000	EXTREMELY LIMITED RANGE
BOMB	5500	LIMITED RANGE BUT VERY POWERFUL
EXTRA LIFE	6000	SPEAKS FOR ITSELF
HOMERS	6000	FOUR SLOW BUT POWERFUL MISSILES
PROTECTION	6000	DOESN'T DO MUCH
BITMAP SHADES	6000	DARKENS SCREEN-UTTERLY USELESS

LET'S GO

TOOBIN'

THE WORLD'S FIRST INNER-TUBE RACE!
The major coin-op arcade game of the year!

*Toobin' is the wackiest,
funniest and most
entertaining
game ever!*



ATARI ST SCREENSHOTS



© 1989, 1988 Tengen Inc. All rights reserved.
TM Tengen Inc. TM Atari Games Corporation.
Programmed by Teque Software Developments Ltd.

TENGEN

The New Name in Coin-Op Conversions.

DOMARK

Published by DOMARK LTD, FERRY HOUSE, 51-57 LACY ROAD,
LONDON SW15. TEL: 01-780 2224

Available for: IBM PC, Atari ST, Amiga,
Commodore 64 Cassette & Disc, Amstrad
Cassette & Disc, Spectrum + 3, Spectrum 48/128.

HIGH SCORES

Here's the place to be if you're a highscoring hero - the Official UK Highscore Tables. If you're a record breaker, send in your scores to: **UK HIGHSCORE TABLE, C+VG, PRIORY COURT, 30-32 FARRINGDON LANE, LONDON, EC1R 3AU.** If your scores are record breakers, and are verified by our panel of highscore experts (who know exactly which scores are true and false), you could well see your name up in lights.

SEGA

ACTION FIGHTER
8,763,400 Jay Brown, Banbury, Oxfordshire

AFTERBURNER
17,404,100 Kenneth Rorie, Craigshill, Livingston

ALEX KIDD (LOST STARS)
1,294,500 Dennis Watts, London

ALTERED BEAST
508,200 Alan Peplow, Hednesford, Staffs

ASTRO WARRIOR
1,270,200 Daniel Greetham, Tamworth, Staffs

AZTEC ADVENTURE
256,400 Peter Ramdine, Stafford

BANK PANIC
938,800 Tony Holdford, Colchester

BLACK BELT
1,197,700 Darren Louch, Bromsgrove, Worcs

BOMBER RAID
802,700 Jason Mara, London

CALIFORNIA GAMES
HALFPIPE: 29,500 Alan McPherson, Giffnock, Glasgow
FOOTBAG: 59,990 Lee Brown, London

SURFING: 8.8 Alan McPherson, Giffnock, Glasgow

SKATING: 4160 Alan McPherson, Giffnock, Glasgow

BMX: 114,800 Alan McPherson, Giffnock, Glasgow

FLYING DISK 1500: James Wheddon, Southampton

CHOPFLIFTER
1,400,000 Kenneth Rorie, Craigshill, Livingston

DOUBLE DRAGON
511,980 Ben Malik, S Woodford, London

FANTASY ZONE
72,865,100 Peter Ramdine, Stafford

FANTASY ZONE II
9,541,980 Jon Evans, Walsall

GANGSTER TOWN
528,150 Conrad Hadnett, Havant, Hants

GLOBAL DEFENCE
541,160 Anthony Hoult, Walsall

GHOST HOUSE
1,175,650 James Denham, London

HANG-ON
8,553,264 Euan Matheson, Ross-hire

KENSEIDEN
226,100 Martin Hudd, Stroud, Gloucestershire

MY HERO
11,773,030 Sean Hanna, Newry,

Co Down

OUT RUN
53,730,420 Allan Black, Desborough, N Hants

POWER STRIKE
65,242,300 Paul Stokes, Aberdare

QUARTET
3,170,810 Gareth Willis, Bristol

RAMBO III
86,050 Neil Kelly, Isleworth, Middlesex

RAMPAGE
851,600 David Barden, Norwich

RASTAN
1,330,400 Ben Addison, St Austell

RESCUE MISSION
571,400 Paul Stokes, Aberdare, Wales

R-TYPE
4,308,500 John Bristow, Erith, Kent

SAFARI HUNT
5,284,000 Martin Jarvis, Stourbridge

SECRET COMMAND
3,285,400 Paul Stokes, Aberdare, Wales

SHINOBI
1,099,050 Andrew Mowbray, Asfordby, Leics

SPACE HARRIER
30,010,880 Alan Peplow, Hednesford, Staffs

SPACE HARRIER 3D
12,035,670 Allan Black, Desborough

THUNDERBLADE
2,608,000 David Henderson, Peterlee, Durham

VIGILANTE
154,200 Philip Paxton, Southport, Merseyside

WONDERBOY (MONSTER-LAND)
10,509,990 William Wong, Nr Stockport, Cheshire

WORLD SOCCER
23-0 Steven Gemmel, Harefield, Middlesex

ZILLION II
984,200 Conrad Hadnett, Havant, Hants

MEGADRIVE

ALTERED BEAST
2,209,900 Joel Cullen, Hants

GHOULS AND GHOSTS
115,200 Lee Quelch, Essex

SPACE HARRIER II
24,260,200 Wai Yin Man, Brighton, E Sussex

THUNDERFORCE
1,373,400 Julian Rignall, C+VG

NINTENDO

BALLOON FIGHT
431,050 Sherif Salama, Egypt

CASTLEVANIA
999,999 Lee Watkins, Bristol

DUCK HUNT
1,058,500 Aaron Pearson, Forth

GOLF
71 Damien Moriarty, Queensland, Australia

ICE CLIMBER
671,350 Paul Stokes, Aberdare

KUNG-FU
854,300 Paul Stokes, Aberdare

GHOSTS AND GOBLINS
105,700 Iain Bowden, Bearsden, Glasgow

GRADIUS
12,670,000 Julian Rignall, C+VG

OPERATION WOLF
983,029 Roy Gay, Brixton, London

PRO-AM RACING
305,692 M C Warlock, Plymouth

RUSH 'N' ATTACK
969,800 Iain Bowden, Bearsden, Glasgow

SUPER MARIO BROS
9,999,990 David Hillhouse, Worthington

TOP GUN
175,000 M C Warlock, Plymouth

GAMEBOY

SUPER MARIOLAND
326,880 Julian Rignall, C+VG

TETRIS
196,982 Julian Rignall, C+VG

PC ENGINE

ALIEN CRUSH
110,301,300 Steve Creasey, Dorking, Surrey

CHAN AND CHAN
1,519,500 William Wong, Nr Stockport, Cheshire

DEEP BLUE
201,930 Steve Creasey, Dorking, Surrey

DRUNKEN MASTER
999,999 Bryan Servante, Stevenage

DRAGON SPIRIT
567,900 Andrew Lee, Southend on Sea

FANTASY ZONE
2,408,700 Julian Rignall, C+VG

GALAGA 88
1,436,480 Bryan Servante, Stevenage

GUNHED
3,985,400 Julian Rignall, C+VG

NINJA WARRIORS
114,210 Steve Creasey, Dorking, Surrey

P-47
1,118,300 Steve Creasey, Dorking, Surrey

R-TYPE
973,300 Onn Lee, Nottingham

PACLAND
1,100,900 Julian Rignall, C+VG

SIDEARMS
517,500 William Wong, Nr Stockport, Cheshire

SON SON II
598,600 Andrew Sandle, Clacton-On-Sea, Essex

SPACE HARRIER
26,850,000 Martin Harris, Burton-on-Trent

SUPER WONDERBOY

165,600 Lee Mallett, Danbury, Essex

TWIN HELI
1,220,800 Julian Rignall, C+VG

VIGILANTE
99,990 Anthony Bennett, Worksworth, Derbyshire

C64

ARKANOID
564,900 Graham Gurgan, Co. Down, N Ireland

ARMALYTE
30,475,400 Danny Gleghorn, Worksop

BATMAN - THE MOVIE
454,510 Mark Broadhead, South Bank, York

BOMBUZAL
326,060 Jack Howarth, Failsworth, Manchester

BLASTEROIDS
3,562,950 Graham Gurgan, Co. Down, N Ireland

BUBBLE BOBBLE
5,360,280 Jens Schroder, Suhlendorf, Germany

DALEY THOMSON'S CHALLENGE
10,670 Tony Repo, Helsinki

DENARIS
173,800 Niko Rissanen, Finland

DRAGON NINJA
89,950 Philip Steventon, Stafford

GREAT GIANNA SISTERS
101,010 Jukka Piira, Finland

IK+
588,000 Ste Markey, Liverpool

LAST NINJA II
999,810 Tim Pickup, Darwin, Lincs

MICKEY MOUSE
567,650 Daniel King, Manchester

NEW ZEALAND STORY
3,415,600 Luke Hetherington, Yeovil

OPERATION WOLF
1,000,300 B Hardcastle, Cranleigh, Surrey

PACMANIA
853,340 Lee Quelch, Essex

RAMBO III
68,450 Andrew Roberts, Walsall, W Midlands

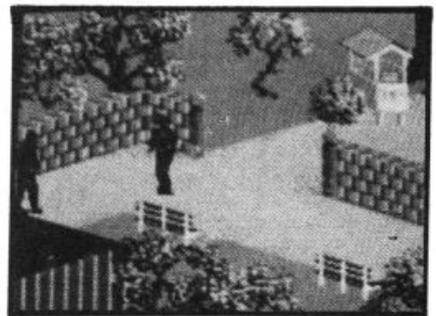
RENEGADE III
79,995 Jukka Piira, Finland

R-TYPE
678,360 Luca Ceccarelli, Tiri, Italy

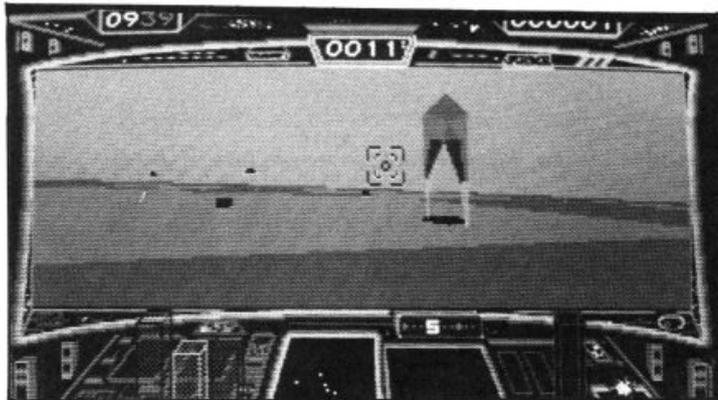
SALAMANDER
303,400 David Leitch, Milton, Glasgow

SILKWORM
1,024,600 Ste Markey, Liverpool

THUNDERBLADE
1,549,040 Paul Turton, Bottesford, Notts



HIGH SCORES



ST ● ● ● ●

AFTERBURNER
31,540,000 Louis Moloney, Birmingham

ALIEN SYNDROME
936,800 Andrew Stamp, Portsmouth, Hants

ALTERED BEAST
473,000 Gary Liew, London

ARKANOID
730,390 Julian Rignall, C+VG

ARKANOID II
464,390 Neil Evans, Cheltenham, Gloucestershire

BAAL
163,450 Stephen Simpson, Otley

BACKLASH
1,450,800 James Boyd, London

BEYOND THE ICE PALACE
59,980 Stephen Raggett, Guildford

BLASTEROIDS
7,473,325 Richard Halton, Horwich, Bolton

BUBBLE BOBBLE
6,345,720 Colin Tracey, Colchester

BUGGY BOY
107,340 Colin Tracey, Colchester

DRAGON NINJA
102,300 Neil Oberoi, Horley

ELIMINATOR
642,564 Horness Spencer, Redditch, Worcs

EMPIRE STRIKES BACK
550,166 Ian Pinder, Pudsey

FLYING SHARK
4,283,920 Neil Evans, Cheltenham, Gloucestershire

FORGOTTEN WORLDS
59,300 Timothy Hodges, Peterborough, Cambs

IK+
205,100 Niklas Aronsson, Sweden

IKARI WARRIORS
77,550 Craig Sutherland, Scone, Scotland

INDIANA JONES ARCADE
9,350 Richard Coward, Newthorpe, Nottingham

LED STORM
806,950 Richard Davis, London

LICENCE TO KILL
82,430 Timothy Hodges, Peterborough, Cambs

NEW ZEALAND STORY
409,797 Stephen Simpson, Otley, W Yorks

OPERATION WOLF
305,250 Aaron Kramer, Morayshire

OUTRUN
54,877,900 Gerallt Evans, Ma-

chynlleth, Dyfed

PACLAND
217,526 A Redfearn, Huddersfield, Yorkshire

RED HEAT
77,823 Timothy Hodges, Peterborough, Cambs

RETURN OF THE JEDI
126,955 Ian Pinder, Pudsey

ROBOCOP
401,220 Aaron Kramer, Morayshire

R-TYPE
523,220 Horness Spencer, Redditch, Worcs

SIDE ARMS
2,050,800 Stu, Melton Mowbray, Leics

SPACE HARRIER
6,143,100 Ben Key, Sheffield

STARGLIDER II
529,599 Stephen Simpson, Otley

STAR WARS
2,479,100 James Tarbey, Liverpool

SUPER HANG-ON
32,194,312 Aaron Van Praet, Victoria, Australia

THUNDERBLADE
618,510 Richard Davis, London

VINDICATORS
496,100 Stephen Simpson, Otley

XENON
1,755,890 Andrew Stamp, Portsmouth, Hants

AMIGA ● ● ●

AFTERBURNER
12,475,430 Martin Allsop, Derby

BARBARIAN II
676,753 Daniel Sprangers, Gressendam, Holland

BLOOD MONEY
177,550 Tim Lehane, Co Cork, N Ireland

CASTLE WARRIOR
805,261 Lior Meiry, Israel

DATASTORM
667,370 Mark Schokker, Wintsburgh, Holland

DENARIS
315,280 Stu+Tony, Chelmsford, Essex

DOMINATOR
219,947 Daniel Sprangers, Gressendam, Holland

FORGOTTEN WORLDS
638,500 Justin Edwards, Bristol

GUNSHIP
39,834 Andrew Aldridge, Erlestone, Wiltshire

HYBRIS
2,171,775 Miguel Lima, Portugal

INDIANA JONES ARCADE

33,550 Casey Gallacher, Reading, Berkshire

LED STORM
560,838 Steven Howard, Lowestoft

LICENCE TO KILL
39,573 Lior Meiry, Israel

NEW ZEALAND STORY
256,821 Mark Blackie, Brockley, London

OPERATION WOLF
1,021,122 Jegi Rahi, Crayford, Kent

PACMANIA
21,356,620 Sou-Helen Varvatou, Athens, Greece

PAPERBOY
107,150 David Pocock, S Croydon, Surrey

RICK DANGEROUS
744,550 Casey Gallacher, Reading, Berkshire

ROADBLASTERS
1,912,824 Allan Black, Desborough, N Hants

ROBOCOP
355,810 Richard Carter, Can-nock, Staffs

SILKWORM
2,338,800 Pedro Lima, Portugal

SPACE HARRIER
7,566,980 Allan Black, Desborough, N Hants

STARGLIDER II
385,492 Kevin Griffiths, Wolverhampton

SUPER HANG-ON
22,118,682 Richard Shaw, Keyworth, Notts

SWORD OF SODAN
447,250 Carl Bates, Woolwell, Plymouth

TEST DRIVE
62,470 Asim B, Gants Hill, Essex

TEST DRIVE II
274,370 Petri Nissi, Finland

XENON II
352,780 David Pocock, S Croydon, Surrey

SPECTRUM ● ●

AFTERBURNER
59,555,000 John Bristow, Erith, Kent

BATMAN - THE MOVIE
208,920 Colin Neil, Castle Douglas, Scotland

DOUBLE DRAGON
843,440 John Bristow, Erith, Kent

DRAGON NINJA
1,102,060 M C Warlock, Plymouth

FIREFLY
1,643,290 Robert Preston, Warley, W Mids

FORGOTTEN WORLDS
526,500 John Bristow, Erith, Kent

LAST NINJA II
379,190 Fraser Spears, Birmingham

NEW ZEALAND STORY
309,150 Christopher Ayrliiss, Bletchley

OPERATION WOLF
914,830 Martin Hills, Sittingbourne, Kent

OUT RUN
20,754,240 Robert Preston, Warley, W Mids

ROBOCOP
1,899,002 Shaun Gomm, Rickleton, Tyne and Wear

ROLLING THUNDER
156,620 Neil Haylett, Sunbury, Middlesex

THUNDERBLADE
1,944,000 John Bristow, Erith, Kent

WEC LE MANS
335,280 Austin Stanniland, Retford, Notts

AMSTRAD ● ●

AFTERBURNER
25,310,570 Craig Nelson, Barnsley, S Yorks

BARBARIAN II
23,570 Neil Franklin, Swanley

BLASTEROIDS
106,850 Tim Goldsby, Cheltenham, Glos

BUGGY BOY
124,730 Stephen Kingston, Crewe, Cheshire

CRAZY CARS
9,975,410 Stephen Baker, Tredegar, Gwent

CRAZY CARS II
752,966 Morten Ludvigsen, Nesna, Norway

DARK SIDE
6,518,000 Stu, Melton Mowbray, Leics

DRAGON NINJA
221,675 Martin O'Connor, Withington, Manchester

GRYZOR
1,264,606 James Campbell, Well-ing, Kent

OPERATION WOLF
447,350 Paun Giunman, Harrow, Middx

OUTRUN
56,708,370 R McDonald, Thurnby, Leics

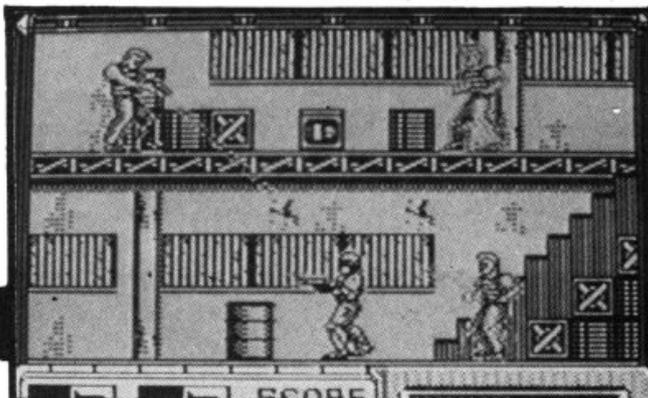
ROBOCOP
2,794,000 John Bristow, Erith, Kent

SOLOMON'S KEY
Paul Cayzer, Widnes

SORCERY PLUS
128,135 Ben Cumming, Eaglescliffe, Cleveland

VINDICATORS
479,000 Giles Taylor, Eastleigh, Hants

WEC LE MANS
295,660 Ben Meggeson, Dorchester, Dorset



LIVERPOOL



YOU'LL NEVER WALK ALONE

A game for 1-2 players featuring all aspects of a real football match - strategy, tactics, penalties, headers, free kicks, throw-ins, crowds, spectacular graphic routines and high quality sound effects. It is officially endorsed by the entire Liverpool team who feature throughout. It's the next best thing to playing real football at Anfield.

The ultimate in home entertainment football games.



ATARI ST



IBM/PC



C64

Available on:

AMIGA + ATARI ST £19.99
C64 DISK £14.99
C64 CASS £9.99
IBM/PC £19.99

SPECTRUM & AMSTRAD
TO BE CONFIRMED

© Martin Buchan

© 1989 Grandslam
Entertainments Ltd
All rights reserved
Grandslam House
56 Leslie Park Rd
Croydon
Surrey CR0 6TP

GRANDSLAM

FROM

£9.99

THRILL

COMPUTER

	CASSETTES			DISKS			
	SPEC	COMM	AMS	COMM	AMS	AMIGA	ST
GOLD 1	9.99	9.99	9.99	14.99	—	—	—
GOLD 2	9.99	9.99	9.99	14.99	—	—	—
PLAT 1	12.99	12.99	12.99	14.99	19.99	—	—
PLAT 2	—	—	—	—	—	24.99	24.99



Elite
GOLD

Collect

PLAT

Collect

**SPECIAL
LEISURE WEAR
OFFER**
SEE PACK FOR
DETAILS



THRILLTIME

R GAMES FROM

GOLD 2



PLATINUM



PLATINUM



Elite
GOLD
Collection

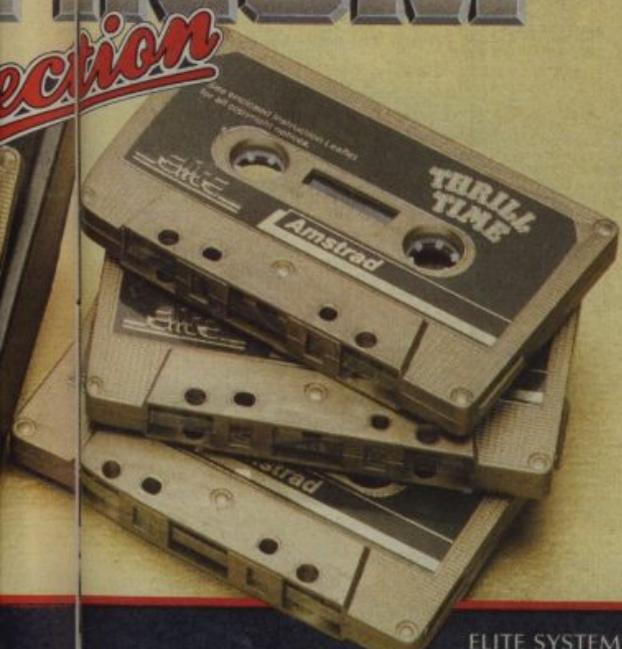
PLATINUM
Collection

Q: WHERE CAN YOU FIND:

28 first class, specially selected titles, including 6, state-of-the-art coin-op conversions, THE world's greatest boxing simulation, 4 hit film and television inspired games, the computer version of the most played board game, the longest running chart entry to date, 8 Gallup chart number one's and, just for good measure, 2 of the very best driving simulations ever released??

A: IN THE "THRILLTIME" COLLECTION OF COURSE!!

Probably the most attractive buy this year, the "THRILLTIME" collections are lavishly packaged in unique collector boxes and mastered onto premium quality Gold and Platinum cassettes. Each title is recorded on to its own, individual cassette/disk side (for maximum reliability and longevity) and is fully documented in the detailed instruction booklet enclosed in each package. And, if this was not enough, every "THRILLTIME" collection contains a special leisurewear offer (see opposite for details).



ELITE SYSTEMS LTD., ANCHOR HOUSE, ANCHOR ROAD,
ALDRIDGE, WALSALL, WEST MIDLANDS, ENGLAND WS9 8PW.

CONSUMER HOTLINE: (0922) 743408

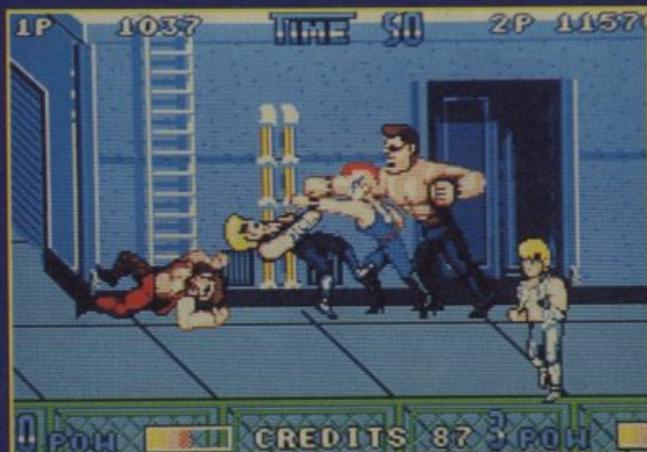
DOUBLE DRAGON II

BY VIRGIN/MAS-
TERTRONIC

Last year Virgin/Mastertronic released conversions of Technos' highly popular coin-op, Double Dragon, and although they sold well, all versions were disappointing. This Christmas sees the same company releasing conversions of the sequel to Double Dragon, the imaginatively-called Double Dragon II.

If you don't already know, Double Dragon II is a horizontally scrolling beat 'em up in which one or two players get the chance to walk into the wrong side of town and do battle with anyone they find there. The reason for all this violence is simple: a group of baddies has once again kidnapped your girlfriend (didn't they get the message last time?), so you (and a mate if he's not busy) have to go and rescue her.

The backdrops are suitably seedy as the heroes begin their



▲ Two against one! That's not fair!!

quest, and within seconds the first gang members leap out from nowhere and attack. These are a pretty motley crew, ranging from cartwheeling martial arts experts and whip-wielding dominatrixes to nine-foot giants. All attempt to hit the heroes and wear down their energy bars - if this happens three times, their

quest is over.

Fortunately the heroes can give as good as they get, and have a range of kicks and punches which can be used to good effect. They can also pick up and use items dropped by baddies such as whips, knives, baseball bats and large boxes.

At the end of each level is a

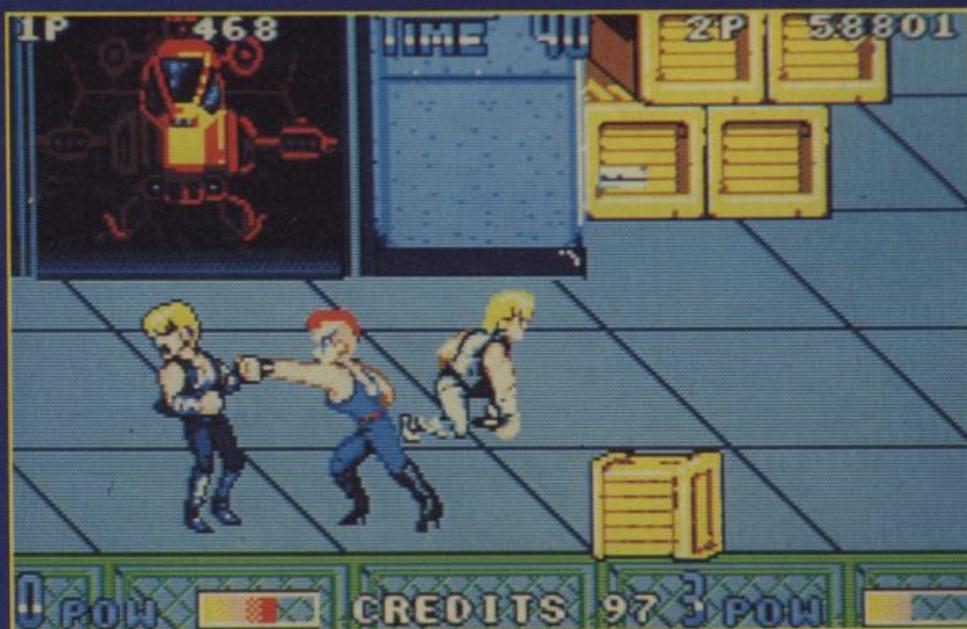
very large bad guy who must be overcome before the heroes can continue, and at the end of the very last level is the boss - kick his head in and true love can finally prevail...

While Double Dragon II is basically very similar to Double Dragon, the ST conversion is far better than last year's effort. The graphics are almost identical to the coin-op, and the gameplay is very faithful. The two-player mode works very well, adding more fun to the proceedings, and the game is challenging and addictive. It's a shame Virgin/Mastertronic didn't get it right last year, but at last there's now a decent computer Double Dragon game that beat 'em up fans will genuinely enjoy.

JULIAN RIGNALL

UPDATE

Amiga-owning Double Dragon II fans will be pleased to hear that the version for their machine will feature even better graphics and sound than the ST version. We've seen absolutely nothing on the 8 bit versions, so check 'em out before buying.



ST	£19.99
GRAPHICS	81%
SOUND	72%
VALUE	76%
PLAYABILITY	83%

An accurate conversion of the popular arcade combat game which beat 'em up fans should relish.

OVERALL 80%

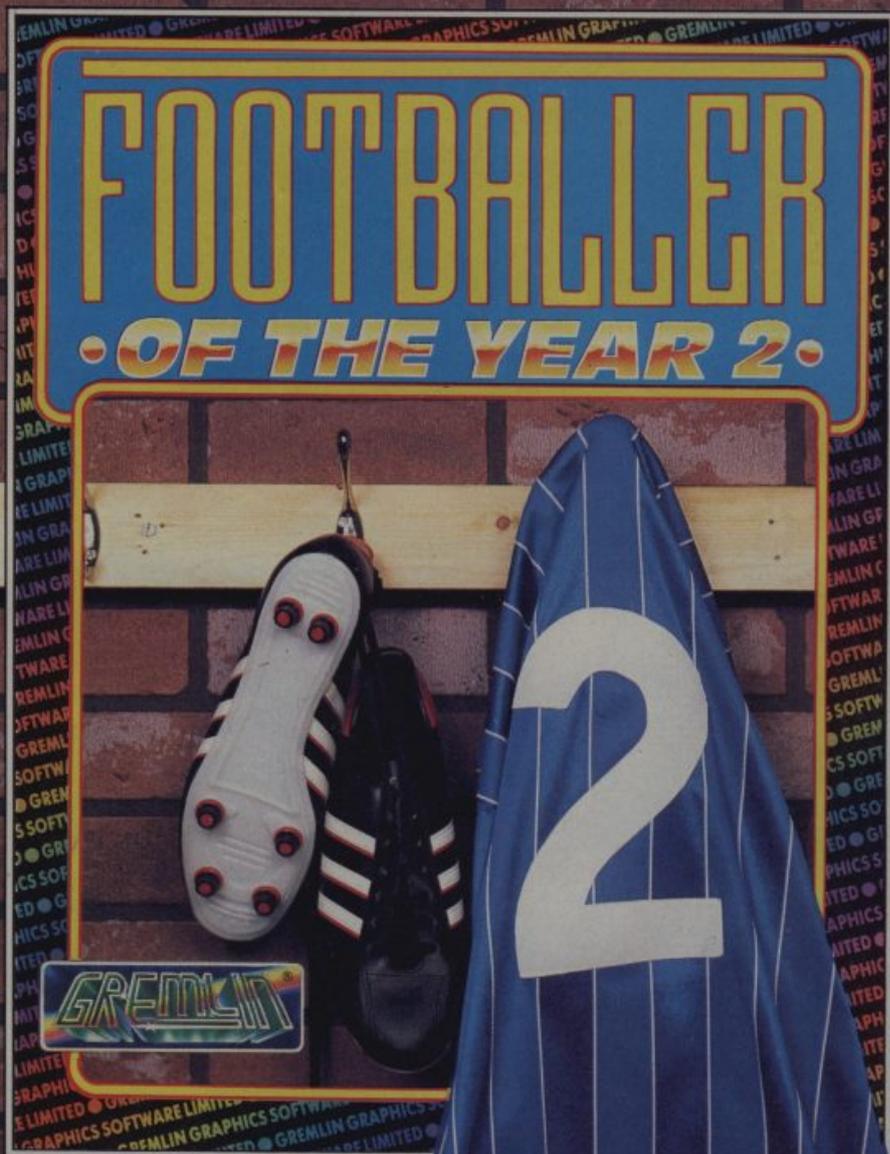
THIS IS NO GAME!...

Can you handle the pressures of a professional footballer whose aim is to become the number one striker and Footballer Of The Year?

Be prepared to work as hard off the field as you do on it.

Being a Footballer Of The Year is not just ball-skills and the glory of goals, you have to be part of a team and have an in-depth knowledge of the sport.

SPECTRUM 48/128K
Cassette £9.99 Disk £14.99
CBM 64/128
Cassette £9.99 Disk £14.99
AMSTRAD CPC
Cassette £9.99 Disk £14.99
ATARI ST & AMIGA
£19.99



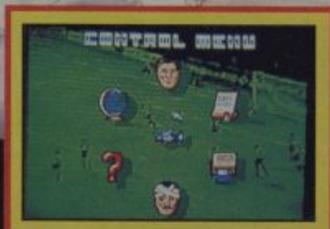
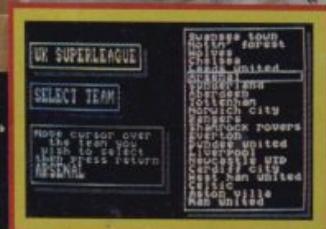
- FOOTBALLER OF THE YEAR 2 FEATURES**
- Customised league tables
 - League
 - Gremlin Supercup
 - UK Supercup
 - European Supercup
 - World Supercup matches

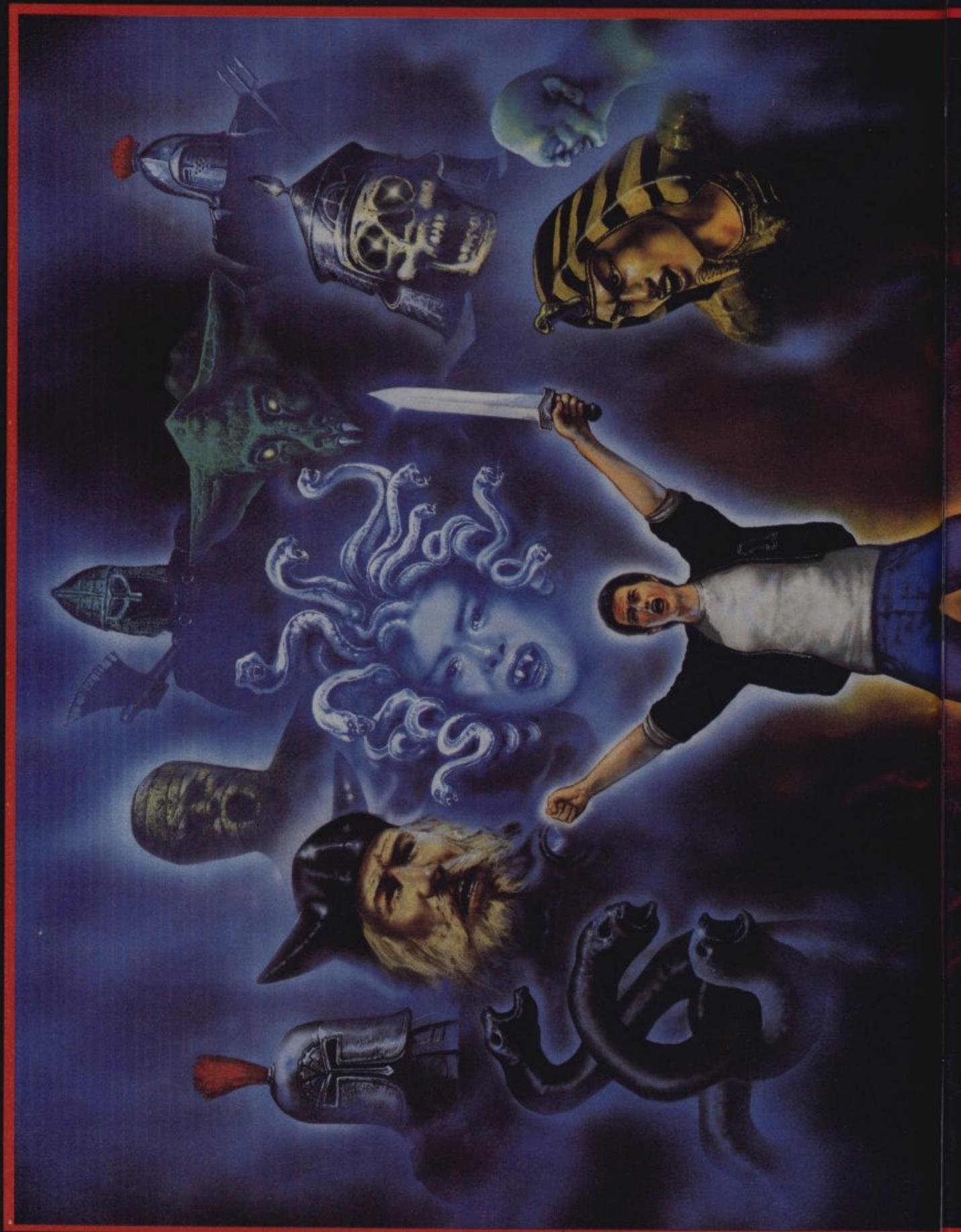
- Blackboard tactical planning and action sequences.
- Double or nothing trivia.
- Transfer opportunities and International glory and much more.

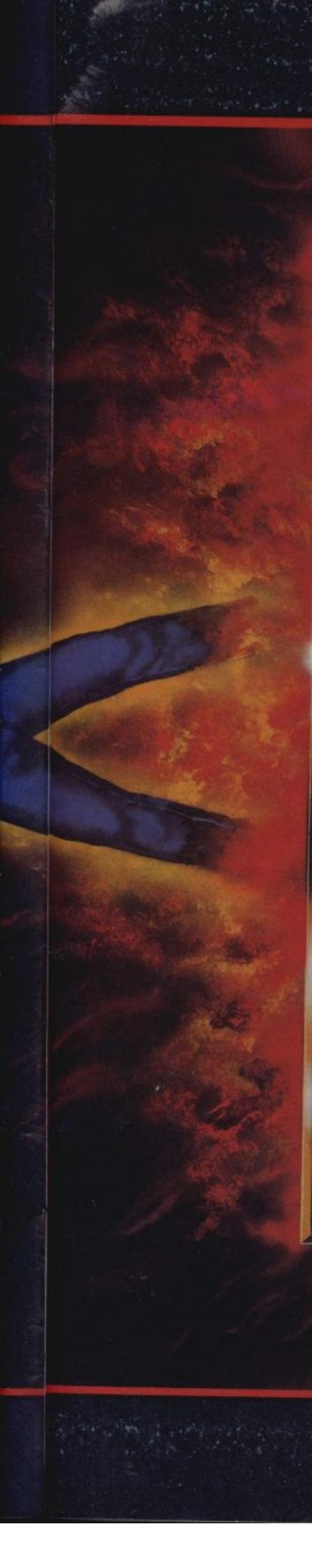
Go for it! Score the goals, make the right decisions and the glory of Footballer Of The Year can be yours.

THIS IS REALITY

SCREEN SHOTS FROM VARIOUS FORMATS







ATARI

HISTORY IN THE MAKING

Actual C.64 Screenshots



S Y S T E M 3

SYSTEM 3 SOFTWARE, BLENHEIM HOUSE, 1 ASH HILL DRIVE, PINNER, MIDDLESEX HA5 2AG
Telephone: 01 866 5692 FAX: 01 866 8584

AVAILABLE ON SPECTRUM AMSTRAD CPC C.64 AMIGA ATARI ST

US Gold released their conversion of Sega's hydraulic arcade driving machine, *Outrun*, this time two years ago, and although it sold incredibly well, it was generally considered to be a disappointment.

Two years on and history seems to be repeating itself - for what we have here is a conversion of the sequel to *Outrun*, *Turbo Outrun*. Is it better than the original? Well, read on and find out.

The aim, as in *Outrun*, is straightforward enough in that you've got to race across America in your gleaming red Ferrari, with the sun whistling through your shades and your blonde girlie sat by your side. This time round, though, you have a set route from New York to Los Angeles ahead of you instead of a nameless batch of freeways, and the Testarossa in the first game has been swapped for a considerably more powerful (top speed of 202mph) F40. Gone too is the ability to choose the road you wish to drive on; to compensate, the number of stages has risen from five to sixteen (four states, each containing four stages).

At the end of each state the option is given to customise the F40, making available such extras as a bigger engine, wider tyres and a more powerful turbo boost than the one already fitted. Prowess at the steering wheel is essential to completion of the course, as all the other road users will be doing their damndest to prevent you from finishing. Don't be tempted to drive recklessly, however; poor handling could mean your fickle girlfriend leaving you at the garage in favour of your arch rival - a hunky guy with a Porsche 959.

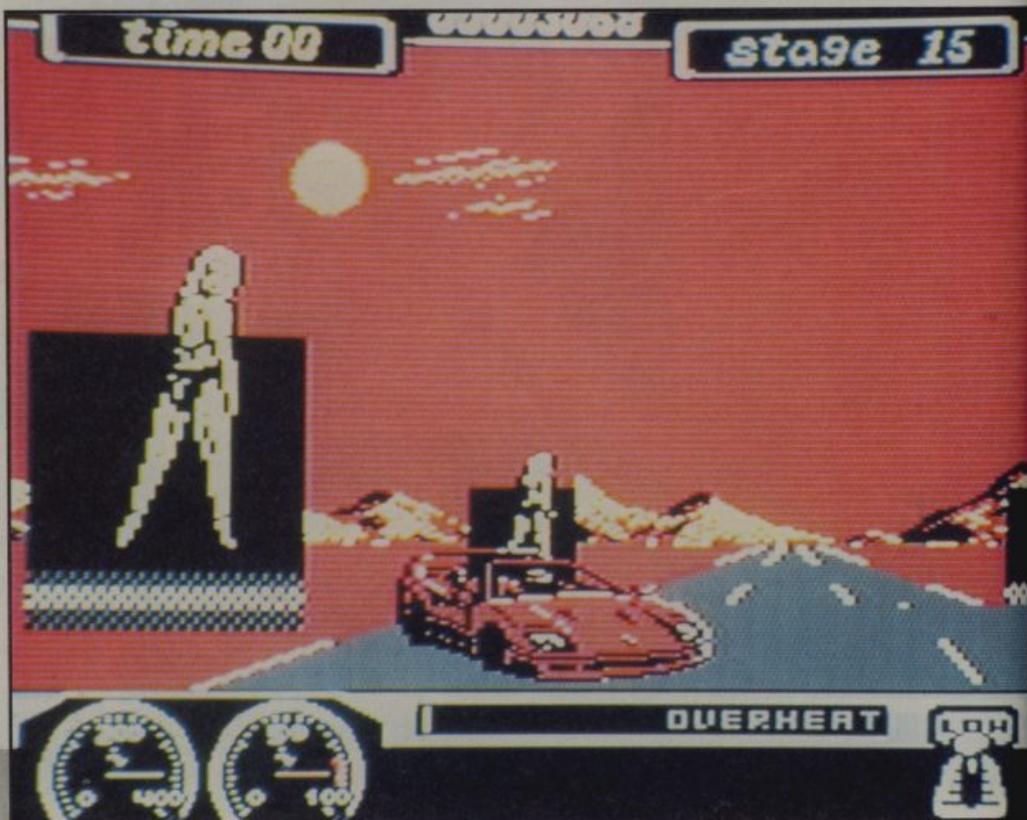
Just about everything from the coin-op has been included in this staggering C64 conversion - manual/automatic gear shift, variable weather conditions, the car bouncing when you hit a log, all the roadside objects... the only thing missing are juggernauts on the road and the massive flip-over when you crash the car. But you don't really miss them when the gameplay's this fast and exciting.

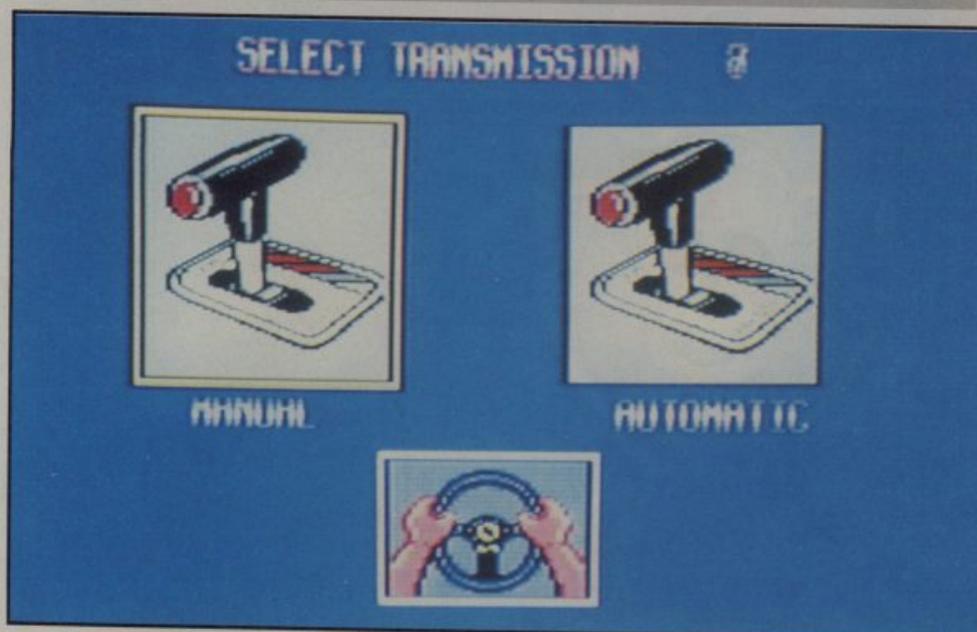
The graphics are truly excellent, with fast and very convinc-



▲ A snowplough would make this stage easier.

BY US GOLD TURBO OUTRUN





▲ Arcade faithful, right down to the gearbox select.

▼ ST version on the starting grid

OUTRUN



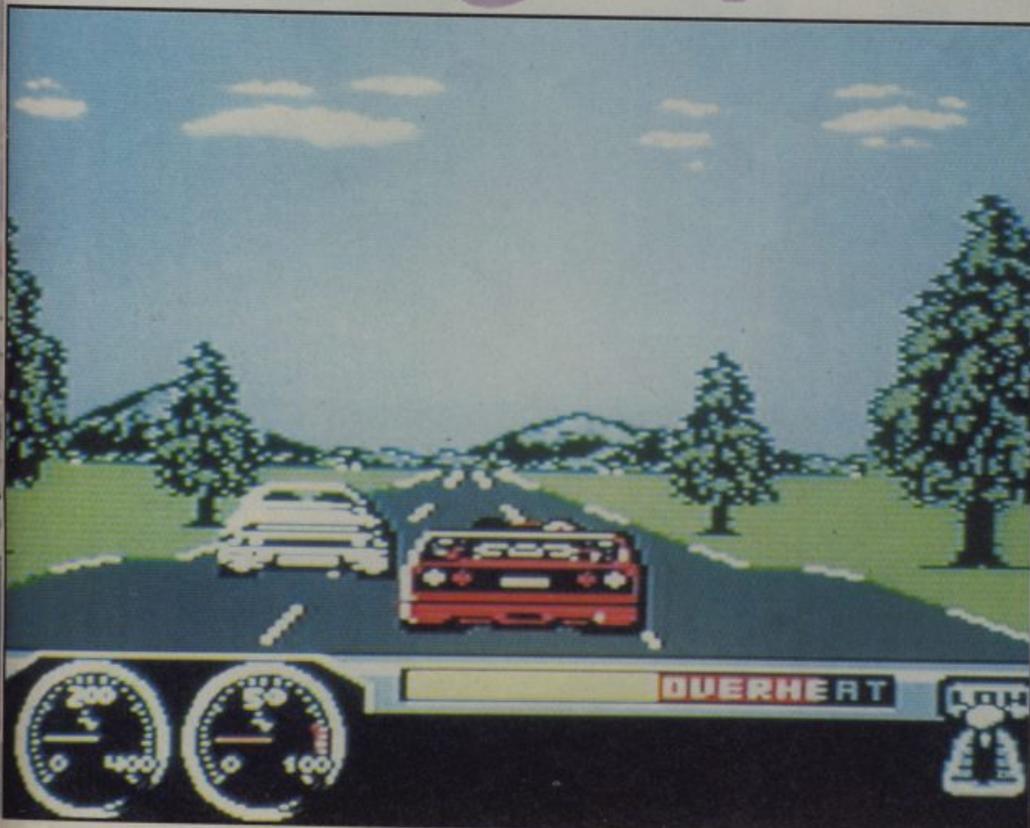
ing 3D and stomach-churning hills, and the sound is truly superb with seven soundtracks, each containing a variety of samples (over 90K in total).

I would never have believed that it was possible to produce such an accurate conversion of Turbo Outrun on the C64 - it's practically a scaled-down version of the coin-op. But here it is, and it's incredible.

Outrun is dead. Long live Turbo Outrun!

PAUL RAND

**C+VG
HIT!**



UPDATE

The finishing touches are currently being put to the Spectrum, Amstrad, ST and Amiga versions of Turbo, and all should be available by the end of the month.

C64	£9.99
GRAPHICS	92%
SOUND	94%
VALUE	90%
PLAYABILITY	90%

The speed you need and all the frills you want come together in the most incredible driving game yet seen on the C64. An astounding conversion which shouldn't be missed.

OVERALL 93%

CABAL



MEASURE "CABAL IS WITHOUT A DOUBT ONE OF THE FINEST CONVERSIONS I'VE SEEN... ONE OF THE ULTIMATE SHOOT-EM-UPS." **YOUR SINCLAIR**

USER "GOOD CONVERSION WITH EXCELLENT GRAPHICS AND DEFINITELY WORTH THE MONEY."

The coin-op sensation that throws you deep into enemy territory with little more than a low-powered, single shot repeater for protection. With superior marksmanship and lightning reactions you can increase the odds - in your favour. Capture enhanced weaponry, including grenades, and now you can really make your mark! ... that is, until you come face to face with the enemy gunships, tanks and submarines. Equip yourself for some stunning arcade action, load up and **FIRE!!!**

ATARI ST £19.99
AMIGA £24.99

AMSTRAD
SPECTRUM
COMMODORE
£9.99

ocean[®]

Ocean Software Limited
6 Central Street · Manchester
Telephone: 061 832 6633
Telex: 669977 OCEANS G
Fax: 061 834 0650

CHAMBERS OF Shao Lin

Shao Lin, so they say, is a temple of peace somewhere in the wilds of Manchuria where the monks are taught meditation, the spiritual secrets of universal energy fields, and also how to beat the doo-doo out of just about anyone on the planet.

Now you're sure to be thinking, yeah, yeah, another beat 'em up, but where Chambers of Shao Lin differs from every other game of this type is in its six training sections which let you create your own fighter and build up strengths in particular disciplines. Then you can move on to a five-part quest to do over a dragon.

While some of the tests are just a matter of repeatedly dodging bombs or an opponent with a large stick, there are a few which are quite ingenious. In the Test of Speed, for example, your baldy on-screen hero is standing on a platform in a well with two holes in the walls, through which gallons of water are flowing! There are two covers suspended over the holes, but to cut their ropes you need to release the catches holding up two axes by hitting them with a steel ball suspended at head height from the ceiling. High kicks get the ball swinging but mis-time it and you could

▼ Lay that sucker out!



▼ Dodge the stick in the Test of Speed.



end up with it between your eyes. Do well in certain disciplines and you'll be rewarded with mighty strength in the dragon mission. If you do particularly badly, you won't be able to perform some of the more exotic moves.

The first part of the mission is made up of four, single screen beat 'em ups, which, as single screen beat 'em ups go, are pretty good. The graphics are smart and the computer combatants are challenging opponents. As I've already mentioned, the moves available are dependent on your success in the discipline rounds, but with a well-trained fighter there's a decent selection of kicks and punches.

The final section is fraught with dangers, in the form of swooping dragonlets and rolling rocks, which your chap has to duck and jump over.

All the sections are beautifully depicted on-screen, and if you watch the backgrounds carefully there's always someone flying a kite or a Ninja falling off a verandah or something. The sound effects are sampled, and if you have a 1040ST you get some very nice sampled music as well (520 owners get standard sound chip toons).

PAUL GLANCEY

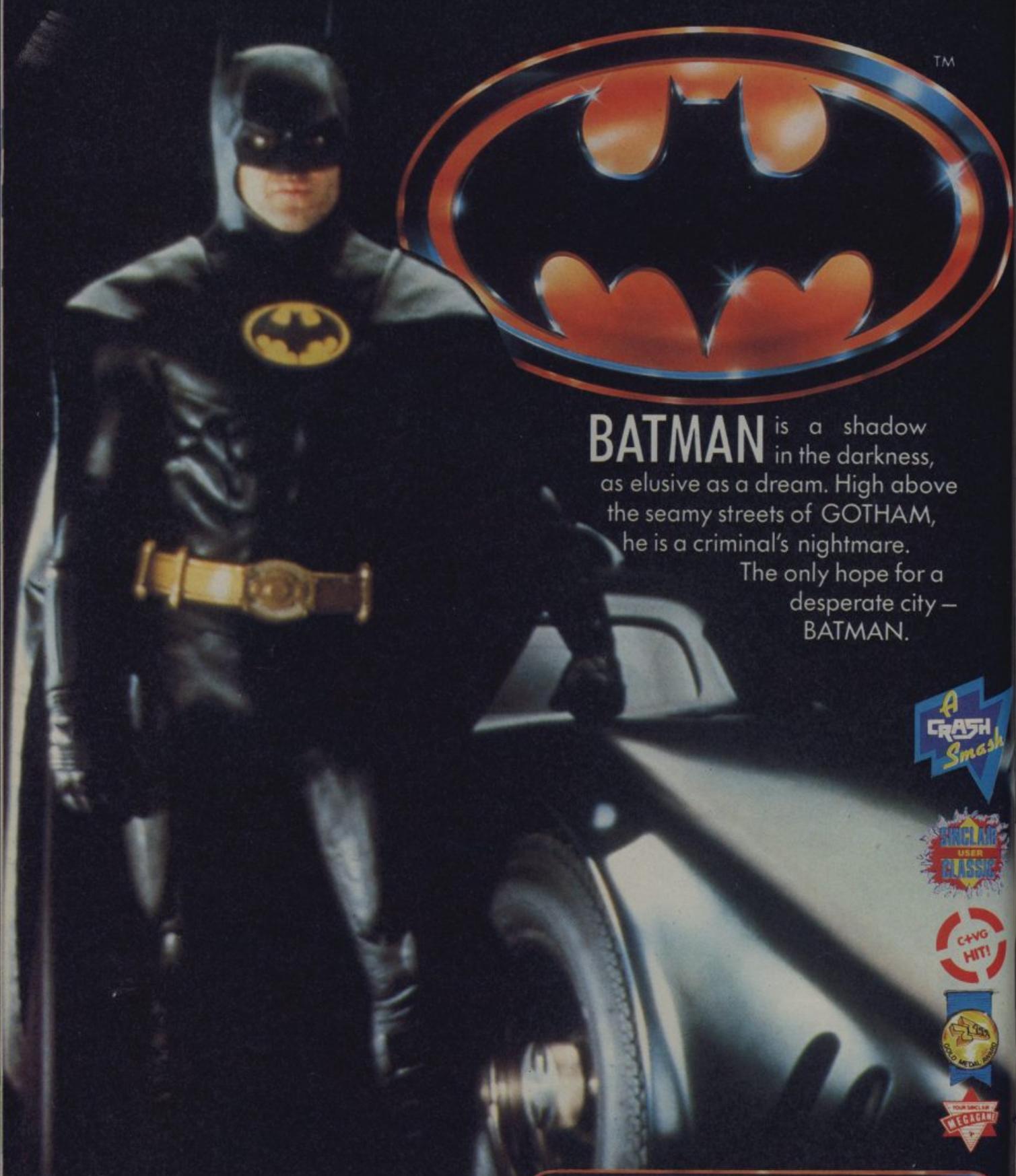
UPDATE

Plans are afoot for Amiga and C64 versions. A PC version of Chambers is being released by Cinemaware over in the States, so PC owners will either have to import it, or wait for someone else to distribute it over here.

ST	£24.99
GRAPHICS	80%
SOUND	82%
VALUE	82%
PLAYABILITY	79%

Doesn't have the instant playability of IK+, but the quest and character creation elements give Chambers of Shao Lin plenty of lasting appeal.

OVERALL 82%

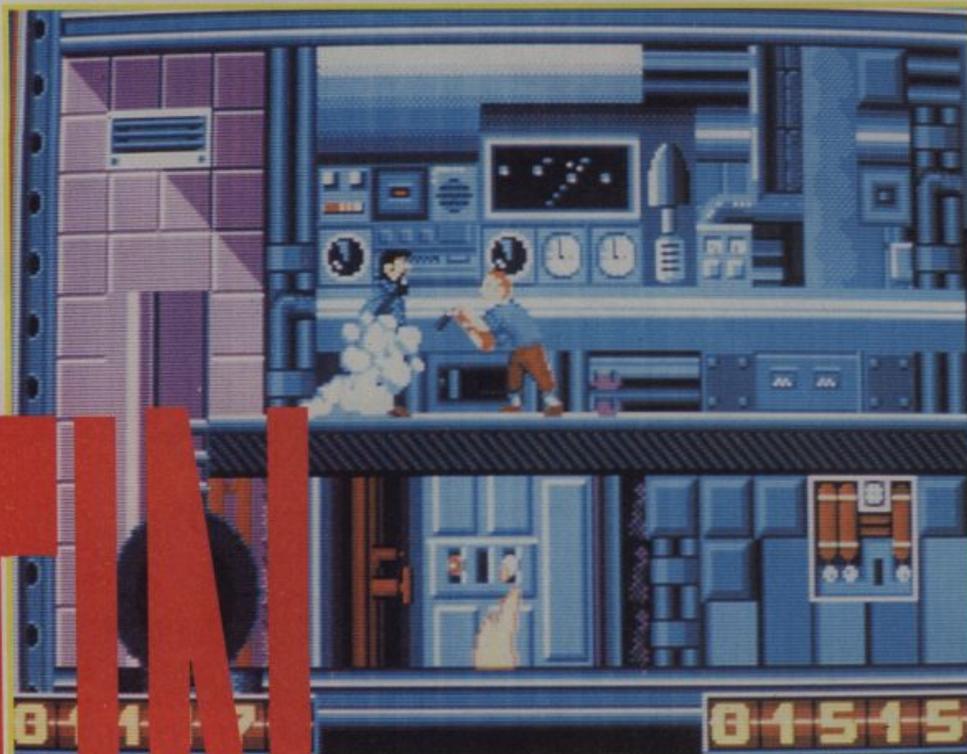


BATMAN is a shadow
 in the darkness,
 as elusive as a dream. High above
 the seamy streets of GOTHAM,
 he is a criminal's nightmare.
 The only hope for a
 desperate city –
BATMAN.



TM & © 1964 DC Comics Inc.

Ocean Software Limited · 6 Central Street · Manchester · M2 5NS
 Telephone: 061 832 6633 · Telex: 669977 OCEANS G · Fax: 061 834 0650



thing looks and sounds first class, the game itself is far, far too easy - I got to the last level on my second go, and would probably have completed the game had I persevered for another hour or so. As the majority of the game is split between only two different game styles, the lasting appeal is questionable. Saying that, the lack of difficulty and, indeed, the licence itself, make this an ideal Christmas pressie for younger gamers, or those of you out there who haven't the time, patience or ability to sit and master a more complex game.

PAUL RAND

UPDATE

Amiga and PC versions are available soon, and will look and play very similarly to this version.

TIN TIN

BY INFOGRAMES

On an isolated missile base deep in the heart of Switzerland, Europe's top scientists are putting the finishing touches to the world's first moon rocket. On board, the intrepid crew of Tin Tin, his faithful Captain Haddock and the Prof check the in-flight computers, not realising that the dastardly Colonel Boris and his gang of evil henchmen have also joined the lunar party, intent on wrecking the mission in their own despicable way. The countdown begins - and so does our continental hero's debut adventure on home computer.

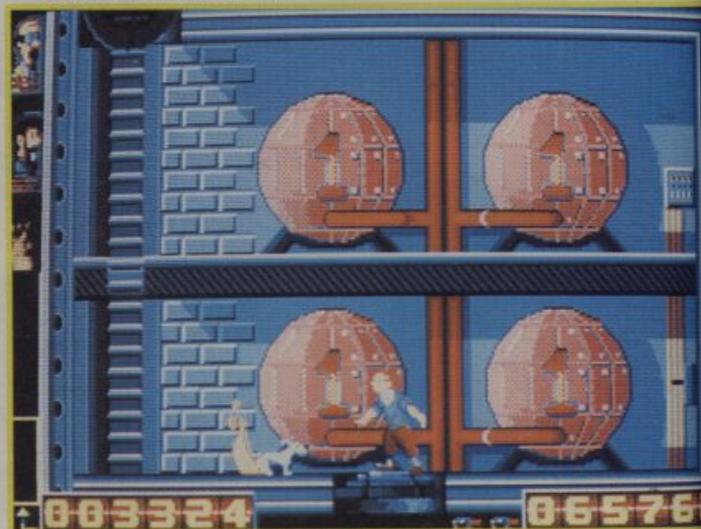
Colonel Boris and his gang have set about lighting fires and planting bombs in each of the rooms of the rocket. Sensing that something is amiss, Tin Tin and Snowy go to investigate. In a mad dash through five different stages, each with a rapidly decreasing time limit, Tin Tin must ensure that all the bombs are defused, all the fires are extinguished and Colonel Boris is disarmed and no longer poses any threat to the mission.

Once a level is cleared of danger, the scene changes to a third-person perspective 3D view of the rocket, hurtling through space. The aim of the game is to collect eight red en-

ergy orbs, needed to give the ship the necessary boost required to move that bit closer to the moon.

Tin Tin On The Moon opens with a superb animated sequence of the rocket's launch from Earth, and this high quality presentation is echoed throughout. Each of the main characters is instantly recognisable from the cartoon series, both in how they look and the way they charge about the place with reckless abandon. The sound effects are great, too.

However, although every-



▲ Snowy shows off a rude party trick.

ST £19.99

GRAPHICS 90%

SOUND 88%

VALUE 74%

PLAYABILITY 77%

An admirable computer rendition of the ageless cartoon character's exploits, but the lack of difficulty makes this more suited to younger players or computer game novices.

OVERALL 79%

From the people who brought you Test Drive™

The Duel

TEST DRIVE II™



The Ferrari F40. The Porsche 959.
The rarest birds on the road.
You could live a lifetime and never see one – let alone drive one.
Or you could race them, right now, on your personal computer.

The Duel: Test Drive II™ puts you behind the wheel of the world's fastest production cars – the Ferrari F40 and the Porsche 959 – rocketing down roadways that are as eye catching and dangerous as the cars themselves.
Test Drive™ defined speed, power and performance against the clock. Now **The Duel: Test Drive II™** sets a new standard in racing. Head-to-head racing at 200 mph down desert straightways, through lush forests, or up winding mountain roads.



Real roads – where loose gravel, oil slicks, strewn rocks and head on traffic are as intent on beating you as the competition and the cops.
There are optional car and scenery disks available.
The Duel: Test Drive II™. Accolade's new top speed shoot out.

Available on –
IBM PC + compatibles, Amiga, CBM 64 disk.
Coming soon on CBM 64 cassette, Amstrad, Spectrum, and Atari ST.

Accessory Disks –
California Challenge:
IBM PC, Amiga, CMB 64. Coming soon on Atari ST.
The Supercars:
IBM PC, Amiga, CBM 64 disk. Coming soon on Atari ST.

European Challenge:
Coming soon on IBM PC, Amiga, CBM 64 and Atari ST.
Muscle Cars:
Coming soon for IBM PC, Amiga, CBM 64 and Atari ST.

ACCOLADE™

The best in entertainment software™
Contact Accolade Europe Ltd
Unit 14, The Lombard Business Centre,
50 Lombard Road, London SW11 3SU.

**C+VG
HIT!**

BY FIREBIRD

ACTION

In the year 2029, things aren't as hunky-dory as people might have hoped. Far from the annihilation of the terrorist threat so apparent in the late 20th century, each of the world's fanatical groups have joined together in a bid to wipe out Western democracy and free trading. Oh dear. Sounds like it's time to call for the Action Fighter.

Five missions await completion in Firebird's conversion of Sega's rather obscure arcade game. The player begins by ripping up the road on a sleek, high-powered but vulnerable motorcycle. Every so often a letter of the alphabet wends its way

down the screen, beginning with A and ending with F. Once all letters up to D have been collected, the motorbike transforms into an armoured car.

During this little ground-based excursion you're given the chance to drive into the trailers of passing Sega trucks, gaining extra weapons, rockets (to shoot down any passing enemy helicopters) and limited invincibility in the process. Once the letter F is picked up it's time to transform once more as you shoot off the end of a pier and become a jet fighter, aiming to destroy airborne attackers in a vertically scrolling shoot 'em up. At the end of this stage awaits



▲ Watch out for the chopper! your target, which you must eradicate before the President issues new orders.

The coin-op never really took arcadesters by storm, so why Firebird took on this licence beats me. As a game it's quite impressive in its own way, relying on playability rather than pretty pictures. The Spy Hunter-style gameplay is certainly addictive for a while and the transformation of game styles adds variety. Unfortunately the whole concept is too simple and, even though play is tough, it doesn't really hold your interest for very long.

PAUL RAND

▼ The weapons truck makes a delivery.



UPDATE

Amiga, PC and CPC versions are on the way. While the Amiga version should resemble the ST game, Amstrad Action Fighter will be a colourful, slightly jerkier copy of the Spectrum version.

ST	£19.99
GRAPHICS	71%
SOUND	66%
VALUE	69%
PLAYABILITY	78%

A faithful conversion of an obscure, yet enjoyable coin-op. It's fun for a while, but is by no means an essential purchase. Buy it if you're feeling nostalgic.

OVERALL 71%

C64	£9.99
-----	-------

Very disappointing when compared to the other attempts. Garish graphics, horrendous sound and wooden animation smother what could have been a fun Spy Hunter clone.

OVERALL 46%

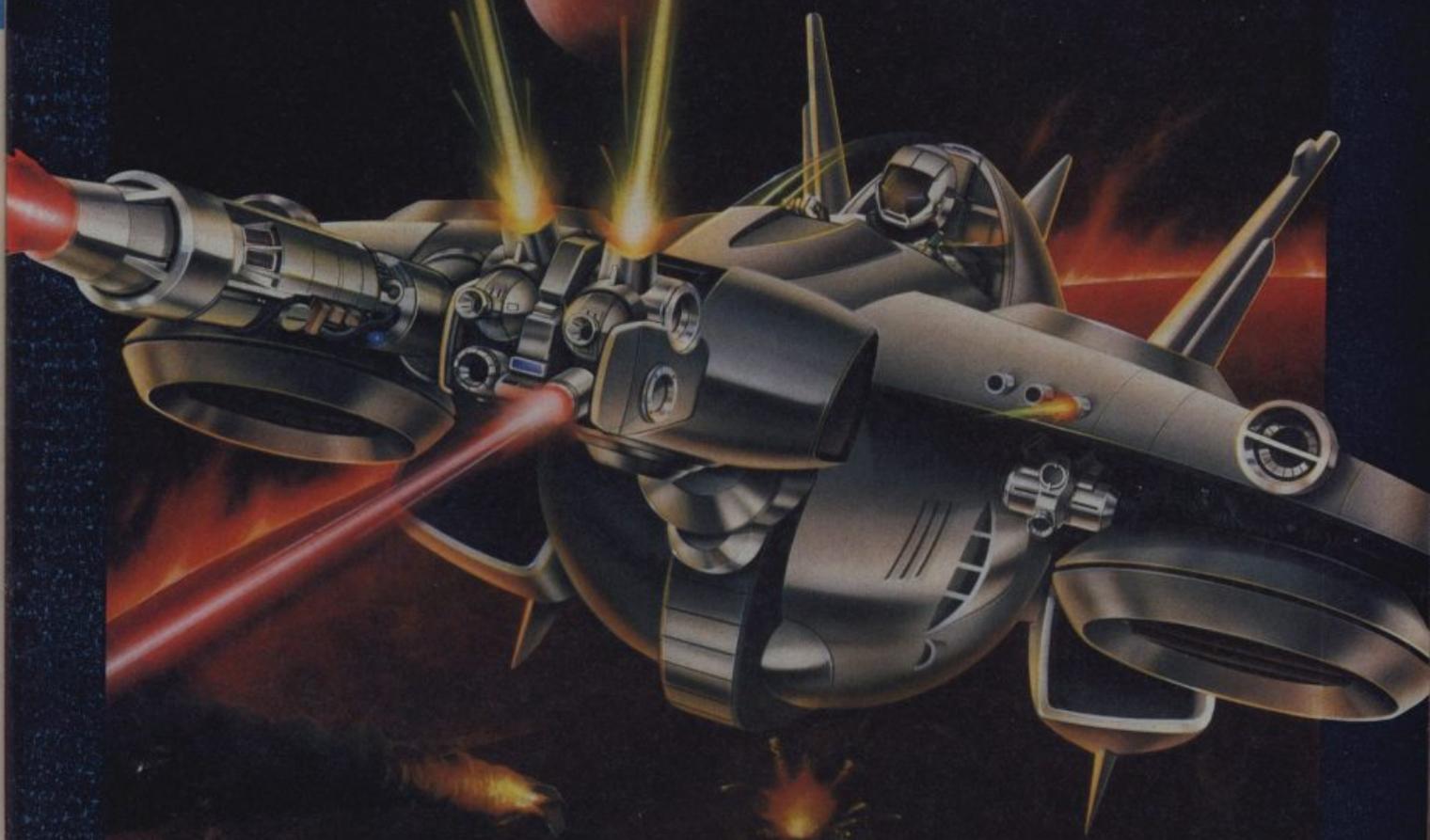
SPEC	£9.99
------	-------

Monochrome graphics are easy on the eye and sound is as much as can be expected. An admirable conversion which is well suited to the Spectrum.

OVERALL 75%

FIGHTER

GALAXY FORCE



ACTIVISION



ATARI ST SCREEN



SPECTRUM SCREEN

The meanest space mission of skill, speed and control that will take you to five alien planets of awesome landscapes.

From your fighter craft, face the fiery seas of menacing molten lava, showering meteorite storms and raging fountains of fire! Twist, turn and spin through the cosmic labyrinths and psychedelic tunnels that will send your senses reeling!

Penetrate the enemy fortress and blast your way through underground tunnels packed with deadly obstacles and enemy spacecraft.

And, if you get out alive - you'll see it's only the beginning of the greatest battle in the Galaxy - GALAXY FORCE!



ATARI ST SCREENS

GALAXY FORCE™ and SEGA® are trademarks of SEGA ENTERPRISES LTD.
This game has been manufactured under licence from Sega Enterprises Ltd., Japan. © SEGA 1988, 1989.

Marketed and distributed by Activision (UK) Ltd.

Consumer Enquiries / Technical Support : Tel: 0734 310003

SEGA®

The main character in this game is a mouse-controlled sphere, trapped in a complex of 32 maze-like structures. And guess what? Yeah, that's right, you've got to escape from 'em all.

Although it's a generally simple task to roll around, tapping your feet to the Grease-style soundtrack which blares out of the TV speaker as you go, it isn't long before you stumble across a highly unstable section of floor. It's possible to buy pick axes with which to repair these danger zones, but these implementations aren't exactly cheap and you begin without a single penny in your pocket, so it's a good idea to collect the coins left scattered around by previous, less fortunate maze explorers. The coins vary in value, starting from \$100, and you must be wise with your dough, only spending it on items which you need, as opposed to want.

As well as pick axes, you can also spend your bread on bombs (to blow up obtrusive barriers

and uncover previously hidden sections of walkway), armour (which allows you to smash down blockages found along the way) and parachutes (which stop you falling through holes in the maze). Keys must also be found to unlock doors in the maze.

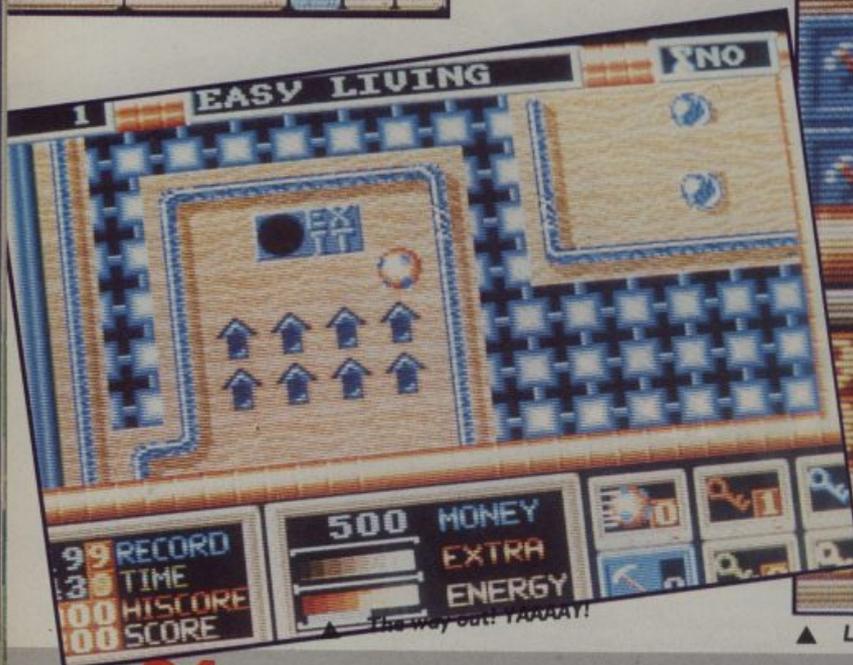
Completing most of the 32 stages is a real challenge, as the scales of fortune are definitely NOT in your favour and you're allowed only the bare minimum of objects to assist you in the search for each exit. The ball rolls around very realistically and the programmers have got the inertia effect just right.

Backed up by impressive graphics and some great soundtracks, Rock 'n' Roll is a must for everyone who enjoys arcade puzzle games.

PAUL RAND

ROCK 'N' ROLL

BY RAINBOW ARTS



▲ Loads of extras on level 20, but how to get there is a secret.

**C+VG
HIT!**

Y'N'ROLL



UPDATE

All other versions of Rock 'n' Roll (namely ST, C64, Spectrum and Amstrad) are out soon, at a price of 19.99 for ST and 9.99 for all 8 bits except the Spectrum, which will be 8.99.

AMIGA	£24.99
GRAPHICS	90%
SOUND	88%
VALUE	87%
PLAYABILITY	90%

Rainbow Arts' most impressive release for a long time. Great graphics, superb sound, infuriatingly addictive gameplay and the urge to "just finish that level" all come together perfectly in one neat package.

OVERALL 89%

▼ Vortices of arrows to send you off course.

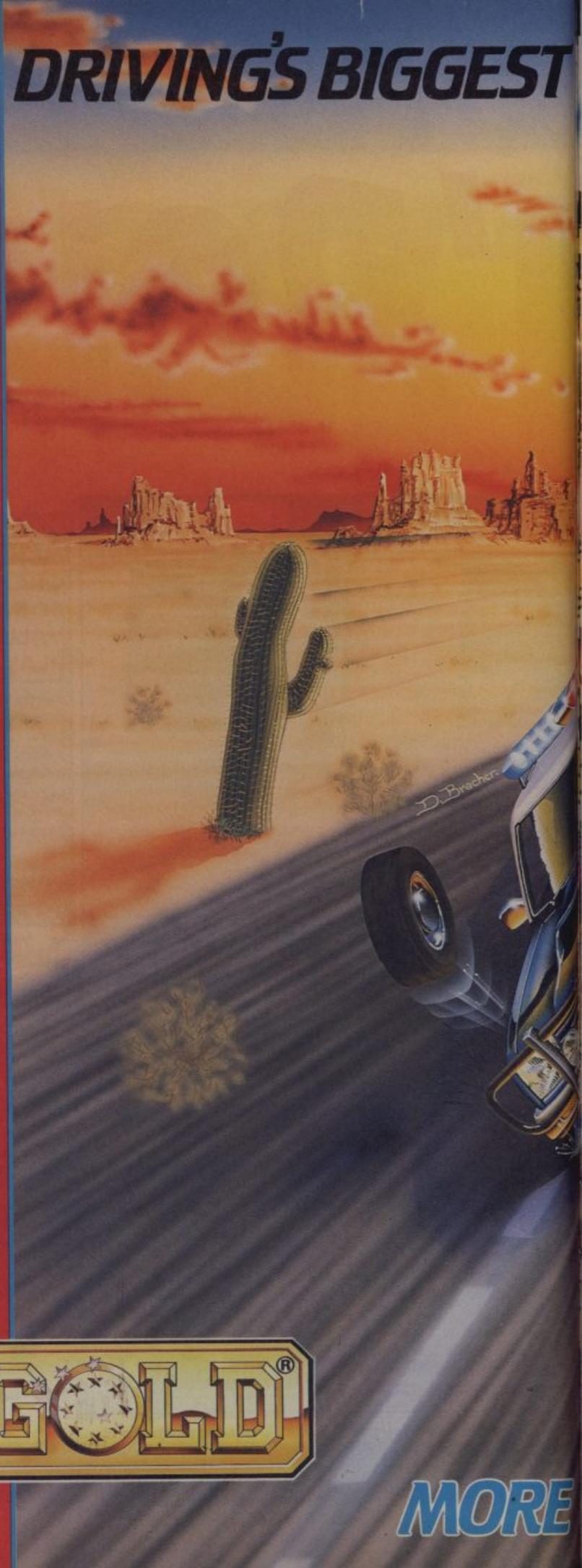
▼ Those keys could come in handy...



DRIVING'S BIGGEST



Screen shots from various formats.



AVAILABLE ON
CBM 64/128 CASSETTE
& DISK
SPECTRUM CASSETTE
AMSTRAD CASSETTE
& DISK
ATARI ST & AMIGA

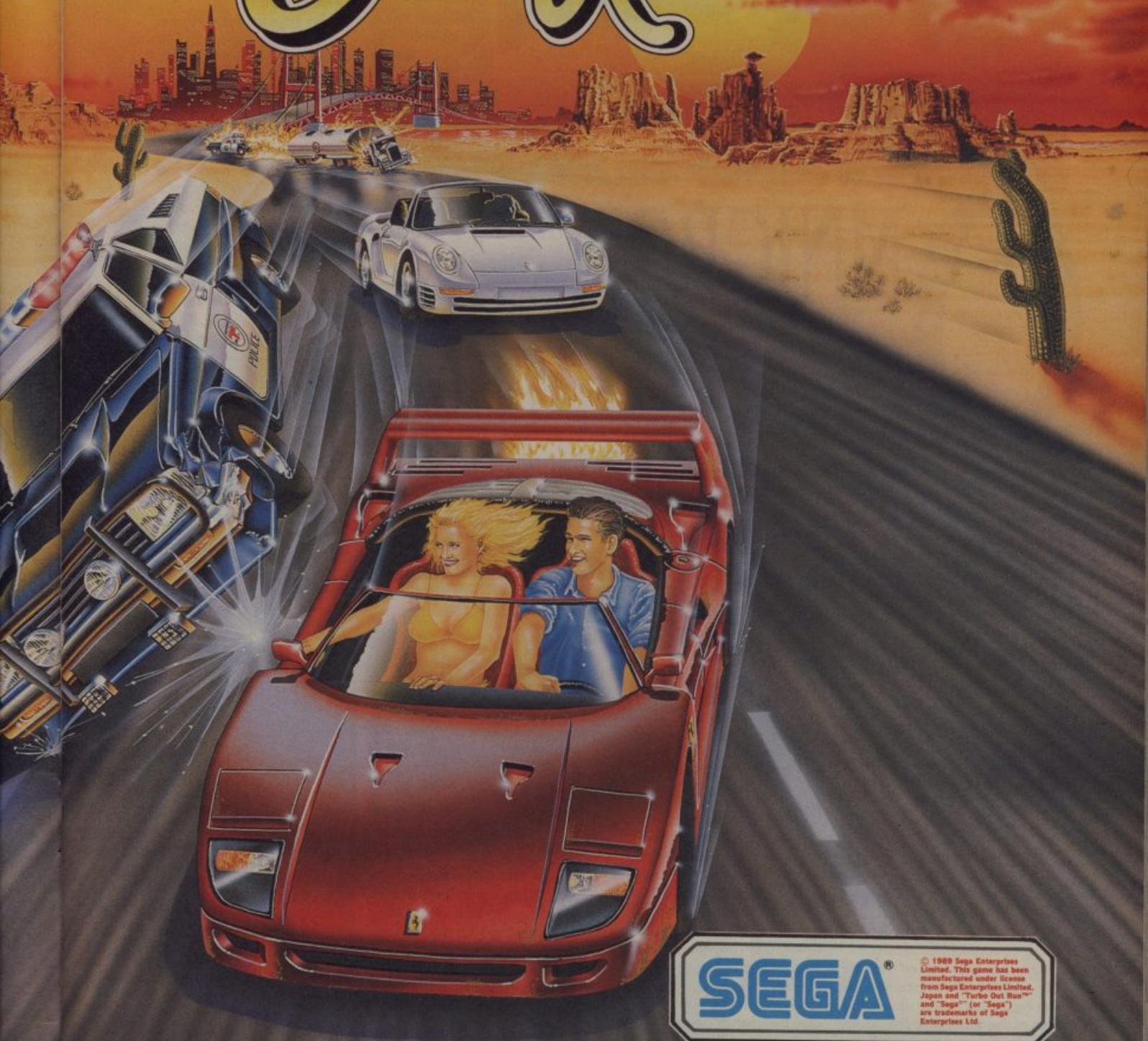


U.S. Gold Ltd., Units 2/3 Holford Way, Holford,
Birmingham B6 7AX. Tel. 021 625 3388

MORE

THE BEST GAME EVER... JUST GOT BIGGER...

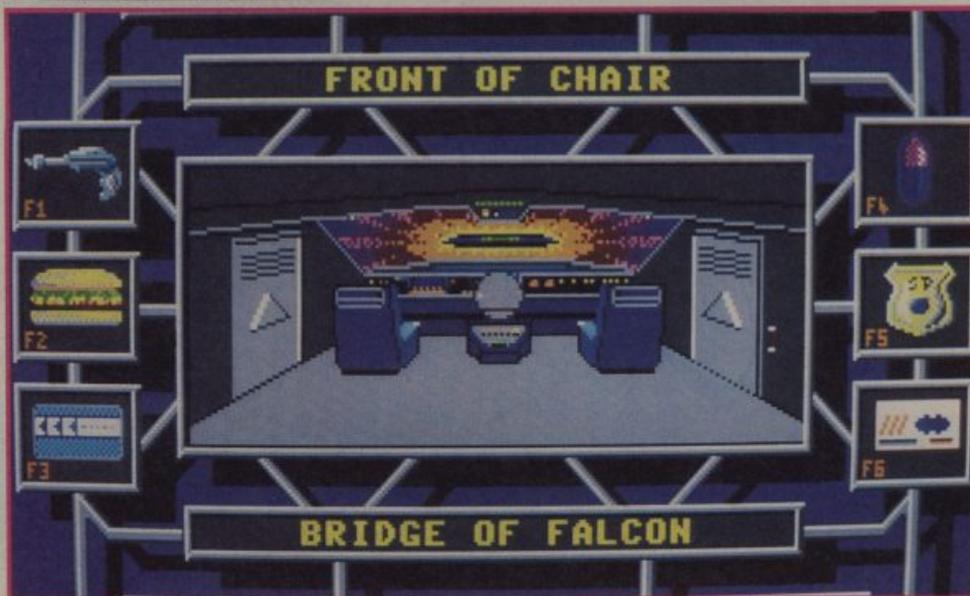
TURBO *Out Run*™



SEGA®

© 1989 Sega Enterprises Limited. This game has been manufactured under license from Sega Enterprises Limited, Japan and "Turbo Out Run"™ and "Sega"™ (or "Sega") are trademarks of Sega Enterprises Ltd.

THE CAR, MORE ROAD, MORE ACTION!



**C+VG
HIT!**

ing enjoyment.

The amount and variety of characters throughout the game is huge, ranging from supply droids and mad scientists to alien octopi flogging life insurance! Most of the creatures you meet can be interacted with, lots of them having some rather interesting things to tell you.

Omicron Conspiracy is a very large game which manages to cross the bridge between arcade and adventure brilliantly, ending up with a totally original game which is both highly addictive and very entertaining.

PAUL RAND

OMNICRON CONSPIRACY

▲ The Falcon warps out...

BY IMAGE WORKS/FIRST STAR ▼ Miss Stern Official 2355.

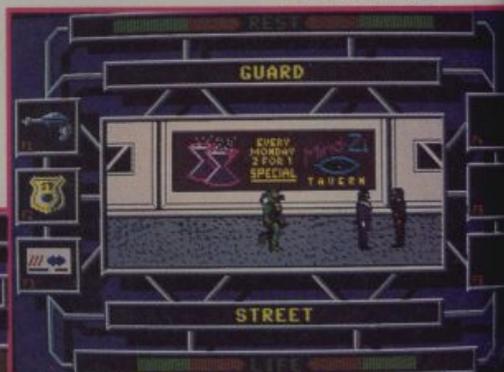
Ace Powers was just another Star Police captain. At least, he was until a particularly pleasant dream was cut short by the buzzing of his VidiFone, ordering him to report immediately to the Chief's office on Cron. Ace knew that big things were in store for him; after all, no-one below Colonel gets to see the chief unless something's up.

Something is up - and it IS big. A drugs racket of intergalactic proportions has erupted and the blame rests heavily on the shoulders of the universe's worst scum, the Sarbai. It turns out that one of the Star Police's crack agents had infiltrated a Sarbai narcotics squad, his last transmission revealing that they were about to board one of Cron's cargo ships for reasons unknown. Since then the agent has failed to contact headquarters, so Ace has been put on the case, his duties being to discover what has happened on the vessel, the fate of the agent and, should any-



thing have happened to him, to continue the investigation...

The game has been designed so that although it's possible to visit a lot of the 250-odd different locations in no particular order, play runs along a fairly straight line without the player actually realising, giving scope for stumbling across the odd clue by "chance", greatly enhanc-



UPDATE

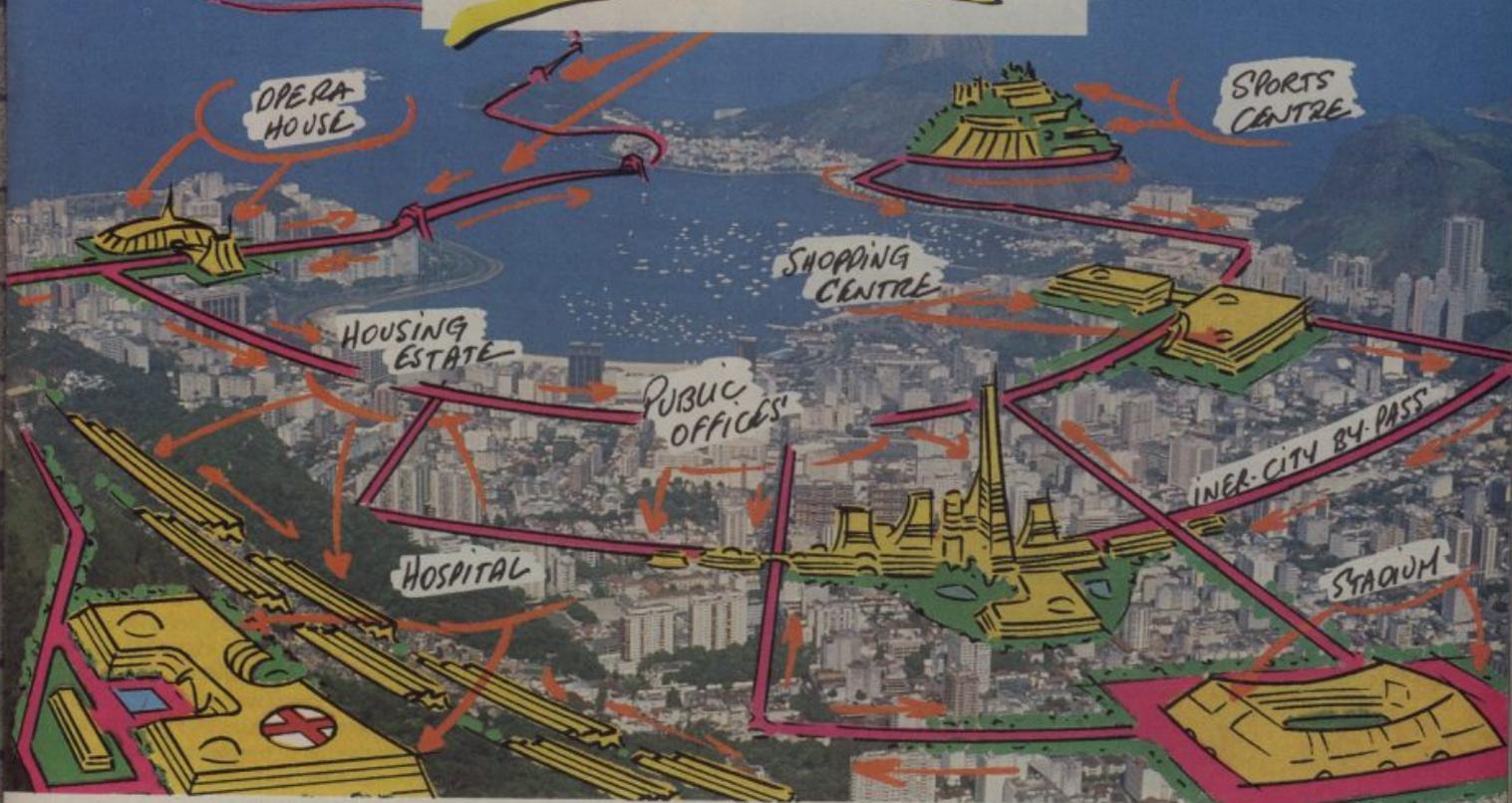
Amiga and ST versions of Omnicron Conspiracy are on their way and will at the very least match the PC version in terms of graphics, sound and gameplay. They should both be considerably cheaper, too.

PC	£34.99
GRAPHICS	77%
SOUND	63%
VALUE	88%
PLAYABILITY	90%

A conspiracy on a universal scale means a lot of hard detective work for a Star Cop (as well as a few lucky breaks) but the feeling of accomplishment with each new lead is immense. Rake out the dosh if you fancy your chances at cracking this superb adventure.

OVERALL 90%

SIM CITY



On seeing the crumbling estates, out-dated roads and rusty bridges of your city, how many times have you said "Put me in charge for a day and I'll make this wretched thing work!" Now, with Sim City, take the destiny of the world's greatest cities in hand. Or take charge of a new evolving and growing city. Become both mayor and city planner of a dynamic real-time simulation.

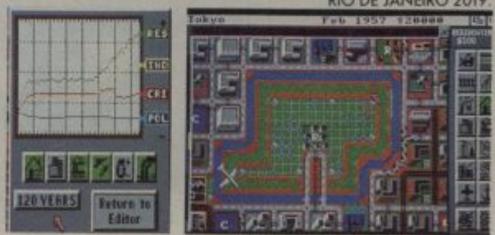
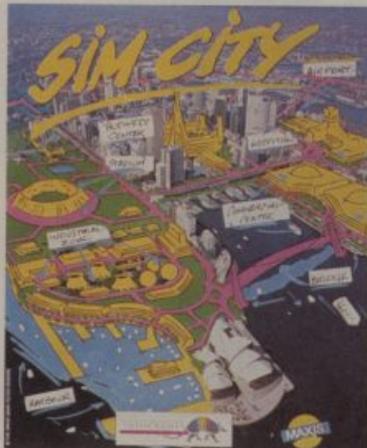


Build houses, streets, factories, airports, a stadium, or even nuclear power plants. Organise urban transport, hire police, firemen, bulldoze entire neighbourhoods. Raise and collect taxes, balance your budget, manipulate property values. Sim City is alive. It's loaded with animation and detailed sound effects. Build roads, cars appear. Lay tracks, trains go. Build an airport, planes fly. Neighbourhoods go upper-class. Areas deteriorate into slums. Small industries grow into huge factories. Everything is managed and animated in real



SIM CITY

What you should know about the game of the year.



time. Every decision instantly influences the life of your town. In a special mode, you can even cause tornadoes, floods, fires and other disasters at your whim. Save San Francisco from the great earthquake of 1906. Or save Tokyo of pollution and from his famous B-movie monster. Sim City is an all-absorbing unique game which contains 8 pre-defined scenarios: e.g San Francisco, Tokyo, Rio de Janeiro... With its exceptional depth of play, it's still simple to play with icons and graphics, without text commands.



Design and build the city of your dreams. Sim City gives you the keys. The rest is up to you. INFOWORLD Volume II Issue 20: "People playing Sim City are completely plugged into the world they create, disappearing for hours." NEW YORK TIMES: "The model is very sophisticated, yet understandable. And just as important, it's fun, too."



INFOGRAAMES





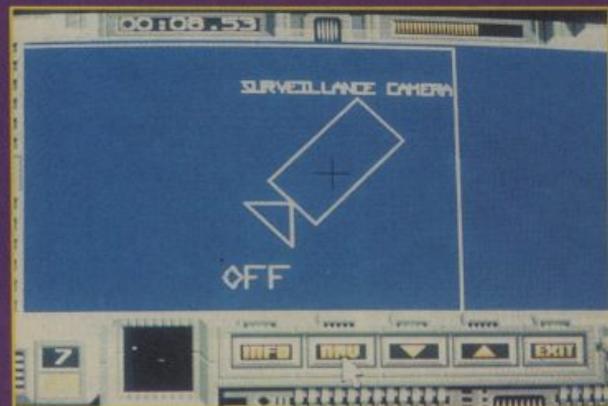
▲ To get past this security camera...



▲ ...locate the circuit.



▲ BLAM!!



▲ ...and the way is clear.

INTER

**C+VG
HIT!**

Interphase is set in a future where nobody watches the telly! Anyone with a spare moment goes for more direct sensory stimulation by plugging their head into a DreamTrack - an electronic recording of all the physical and emotional sensations which accompany various "exciting" experiences.

Chadd is one of the dreamers who actually master these recordings, and he's just found out that his latest track could well destabilise the mind of anyone who plays it. There's only one thing for it - Chadd has to connect his brain to the building's computer and deactivate its security systems, the cameras, pressure pads and floor turntables, while his girlfriend nips up to the top floor of the 25-storey DreamTrack Corporation

building, pinches the deadly track and gets out.

As Chadd's brain infiltrates the computer it interprets the electronic surroundings as solid shapes on the surfaces of a multi-level structure of ceilings and floors. Each shape represents a different type of security circuit which Chadd can deactivate with a blast of energy or a homing missile. These weapons also come in handy for destroying patrolling debuggers, which appear as belligerent spacecraft or frogs on unicycles (it's meant to be a dream, remember).

You can play the game just as a 3D shoot 'em up, but getting to the top of the tower and out again requires brains rather than just blasting power.

Chadd is in constant contact with his girlfriend and he can check where she is at any time on a floor blueprint. As she walks the corridors, Chadd has to strategically deactivate security systems so that she can pass through unhindered. Clicking on an object locks it into the Navcom, which indicates the direction of the relevant circuit in the 3D network.

It isn't just a question of switching off everything in her path though. For instance, on

INTER

PHASE

BY IMAGEWORKS

the first floor, you have to leave a particular security camera switched on so that when the girl passes, it activates a robot which moves out of its room towards the camera. The way the system is timed means that she can just dodge past the robot, and then get safely through the room it's just left.

Unless you're a right old Mr Logic, finding each floor's solution is a matter of trial and error, especially the earlier ones which present you with more and more new components to figure out. Luckily, there's a game save option, so you don't have to start from scratch every time you get zonked.

You're not just going to be playing Interphase for its 3D graphics, excellent though they are. It's the combination of 25 levels of intriguing logic puzzles (50 if you count the return journey which, of course, has to be played backwards) and an imaginative 3D shoot 'em up which make it such a winner. In my opinion, it's one of the few ST games which approaches the standard of thinking gameplay set by Dungeon Master. And that's about the highest praise I can give.

PAUL GLANCEY

PHASE

ST £24.99

GRAPHICS 84%

SOUND 75%

VALUE 89%

PLAYABILITY 90%

A wonderfully-executed blend of strategy and arcade action. Superb 3D graphics, hours of intriguing gameplay and a cheeky sample from Pink Floyd's "Wish You Were Here" assure its success.

OVERALL 89%

AMIGA £24.99

Completely indistinguishable from the ST version. Brilliant.

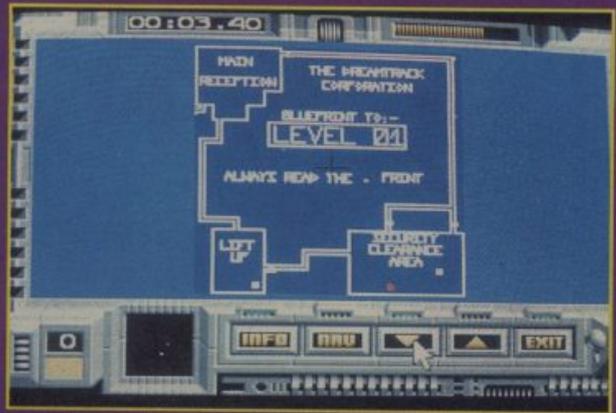
OVERALL 89%

UPDATE

Expect a very similar PC version at the same price early next year.

ST

REVIEW



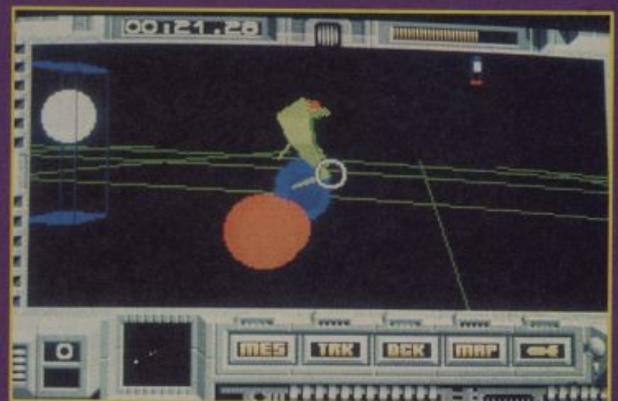
▲ Ground floor. Get from reception to the lift.



▲ Passing between floors means a trip through The Tunnel.



▲ A missile streaks towards an attacking ship.



▲ Oho! The old frog on a unicycle bit, eh?

GET A GRIP ON A MAGNUM

AND SHOOT INTO A NEW DIMENSION

Light Phaser



The **MAGNUM LIGHT PHASER**

brings an exciting new dimension to playing computer games; get a grip on a **MAGNUM** and experience the exhilaration of the ultimate shoot out on your own computer. Available for your **Spectrum+2,**

Spectrum+3 and **Spectrum 48K**. RRP £29.95.



OPERATION WOLF



BULLSEYE



ROBOT ATTACK



SOLAR INVASION



MISSILE GROUND ZERO



ROOKIE



PLUS
6
FREE GAMES



DISTRIBUTED BY **VIRGIN MASTERTRONIC LTD**

2/4 VERNON YARD, 119 PORTOBELLO ROAD, LONDON W11 2DX

SINCLAIR IS A REGISTERED TRADEMARK OF AMSTRAD plc. USED UNDER LICENCE

DAY OF THE PHARAOH



BY RAINBOW ARTS

Over 4000 years ago Egypt was a thriving area, until the people lost their Pharaoh. Seth, the God of Evil, ordered rich and powerful people to kill all heirs of the Pharaoh, promising them the throne after doing so. All would have been lost for the Pharaohs were it not for Amon-Re the Sun God, who whisked one young heir away and hid him with the Fellahs, a tribe of workers who had made their home on the banks of the Nile.

Now it is time for you, as that child, to climb the social ladder from not-very-well-off-worker and emerge as rightful heir to the Egyptian throne. With only a few possessions and a ship, given to you by another God, Osiris (an enemy of Seth), you must enter the big, wide



▲ Take the Pepi challenge. world and do what must be done.

Success or failure ultimately depends upon your skills at buying and selling in the markets of the towns and cities which you can sail to in the game.

One of three arcade sequen-

ces pop up at certain times. When travelling by sea you must guide your ship (of which only the front-end is shown) through choppy, rock-laden waters viewed in second-person perspective 3D. Hit the rocks three times and the ship sinks.

Now and again a tribe of Phoenician thieves attempt to plunder your craft while in dock. This you must discourage by running up and down the deck, beating off the would-be pilferers with an oar.

The third action scene is a horizontally scrolling spear 'em down with you on your chariot, hurling spears at enemy tribesmen on the roadside.

At first I thought this could be fun, but progress through the game is slow and unrewarding, with loading taking more time than actually playing. The buying/selling of goods isn't the most exciting of pastimes and no attempt has been made to make this section look appealing in any way.



▲ What's she doing...

▲ Riding the waves, dodging the rocks.

The arcade sequences are also poorly designed, and are either far too easy, or incredibly difficult, making the game frustrating and annoying to play.

Day Of The Pharaoh is an admirable attempt at a Cinemaware-style interactive movie game, but unfortunately the poor graphics and gameplay make it a very average game.

PAUL RAND

ST	£19.99
GRAPHICS	68%
SOUND	63%
VALUE	53%
PLAYABILITY	51%
<i>A very average attempt at a Cinemaware-style game, mostly relying on a rather poor buy/sell strategy. The arcade sequences are also very unexciting.</i>	
OVERALL	58%

AMIGA	£24.99
<i>Apart from a few cosmetic differences, the game is exactly the same. There just isn't enough entertainment for your money.</i>	
OVERALL	59%

OPERATION THUNDERBOLT

**BLOCKBUSTER FOLLOW-UP TO
LAST CHRISTMAS'S No. 1 HIT...
OPERATION WOLF...**

**NOW WITH TWICE THE ACTION,
TWICE THE FUN, TWICE THE CHALLENGE
ROY ADAMS IS BACK!**

The Hi-jack report came from a DC10 leaving Paris for Boston - Arab guerillas were in control of flight 102 and had turned the aircraft towards Africa... The plane lands in hostile territory and the terrorists begin their demands...

**USE THE LASER SIGHT,
or the bulletproof vest, but watch out for
AIR-TO-GROUND MISSILES!**

Operation Thunderbolt the incredible
Taito coin-op conversion brought
NOW to your home computer.



SPECTRUM
AMSTRAD

£9.99

COMMODORE
CASSETTE

SPECTRUM
AMSTRAD

£14.99

COMMODORE
DISK

ATARIST

£19.99

CBM
AMIGA

£24.99



ON BOLT

TAKE WHAT COMES... & HIT 'EM WITH DOUBLE



Ocean[®]

TAITO

Ocean Software Limited · 6 Central Street · Manchester · M2 5NS
Telephone: 061 832 6633 · Telex: 669977 OCEANS G · Fax: 061 834 0650

▼ Running through the rain in your kex: not recommended.



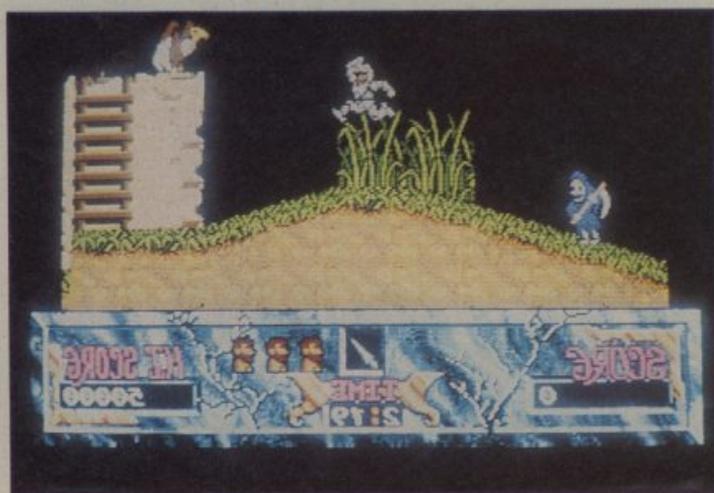
Kidnappings aren't a modern day thing you know - they used to occur in medieval times too. Then, the abductors were the devil and his disciples. The ransom wasn't a few million in used notes either - the kingdom's for sake in this little caper.

But when the chips are down and things are looking, to say the least, bleak, something must be done. The hostage in question is none other than the king's voluptuous daughter - so it's time to call on Camelot's answer to Rambo, Sir Arthur T Knight, RDD (Rescuer of Damsels in Distress).

Arthur must battle his way through the many lands which make up the kingdom, which is now absolutely infested with Satan's creations. Beginning in the court graveyard and travelling through forests, castles and similarly dangerous areas, Arthur must complete each section

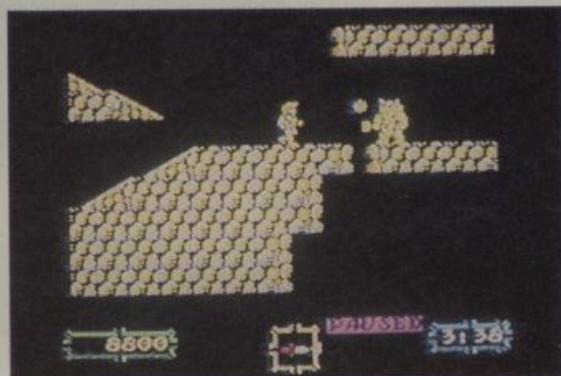
within the allotted time limit - if not, the enormous creature at the end of each level will ransack the place and kill everyone, including old Art. Beginning with a magic lance which returns to his hand every time it is thrown, our hero can pick up other weapons carelessly left behind by the enemy. These include razor-sharp frisbees, axes and fire-bombs, which can be a great help on some levels but a hindrance to progress on others.

As well as extra weaponry, treasure chests appear from nowhere, some of which contain magic armour with varying powers, including the ability to create a mirror image of its wearer (doubling firepower) and a smart bomb-type effect. Caution is recommended though, as many of the chests contain demons who hurl magic spells, turning the brave knight into an unarmed bow-tie-wearing duck



▲ CHAAAARRRRGE!!

GHC



GHC

BY US GOLD

for a while.

Arthur starts the quest with three lives; if he is hit by a bad-die or struck by a weapon he loses his armour and must continue in his natty white boxer shorts until he finds another suit. However, if he is attacked in this semi-naked state, he loses one of his lives and must go back to the beginning of the level.

Ghouls 'n' Ghosts on the ST is an extremely faithful conversion of the coin-op. Most of the original's features have been retained and, although the graphics aren't pixel perfect, they're easily recognisable. The game itself is at first frustrating, with death knocking on the door almost immediately after play has commenced. Once you start to get further and further into each level though, annoyance



GOULDS 'N' GHOSTS



▲ Ooh! A nasty tree!

**C+VG
HIT!**

turns into satisfaction with each inch gained. Sound must also be given a mention, the music being some of the best I've heard on the ST for a long time - it's very atmospheric!

Ghouls 'n' Ghosts is about as good as anyone could hope for. Practically everything which made the coin-op such a delight to play is in there, right down to the pouring rain on the forest level. Getting your armour rusty has never been so much fun!

PAUL RAND

UPDATE

Amiga and C64 Ghoul's 'n' Ghosts aren't too far behind the others. The Amiga version should look and play much like its ST cousin, and the C64 version promises to be the best of the 8 bit conversions!

ST	£19.99
GRAPHICS	89%
SOUND	87%
VALUE	88%
PLAYABILITY	89%

An accurate conversion of the hit coin-op that's tough, but very addictive. Go for it!!

OVERALL 88%

SPEC £9.99

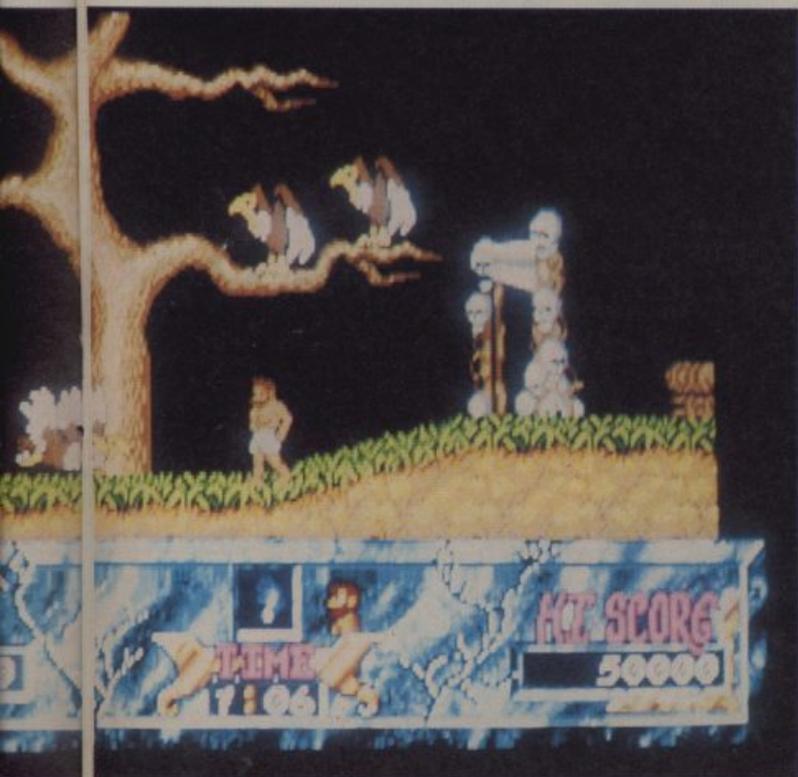
The graphics are a bit on the titchy side, but it's still a faithful conversion and an enjoyable game which provides plenty of challenge and excitement.

OVERALL 85%

AMSTRAD £9.99

Masses of colour and loads of playability make up for the shortfalls apparent in the Amstrad version of Ghoul's 'n' Ghosts, most notably the push-scroll. As with the others though, it's as good a conversion as could be sensibly expected and you can't ask for more than that.

OVERALL 85%



◆◆ VIRGIN'S SANTA ◆◆

**FREE
GAMES
THIS
WAY**

Don't miss out on an extra special stocking this Christmas when Santa will be awarding the lucky winners with:

5 FIRST PRIZES OF

£1,000 worth of software of your choice, or an Amiga or ST plus £500 worth of software of your choice

10 SECOND PRIZES OF

£500 worth of software of your choice

20 THIRD PRIZES OF

£250 worth of software of your choice

1000 RUNNER UP PRIZES TOO!

Any one of the six Virgin Games arcade classics mentioned earlier.

**MAKE SURE SANTA
VISITS YOU
TWICE THIS YEAR!**

HERE WE GO!

Virgin Games have decided to become a Santa and hand out £30,000 worth of fabulous goodies. All you have to do to gain from Santa's generosity is to buy any three of these games:

SHINOBI

DOUBLE DRAGON II

GEMINI WING

CONTINENTAL CIRCUS

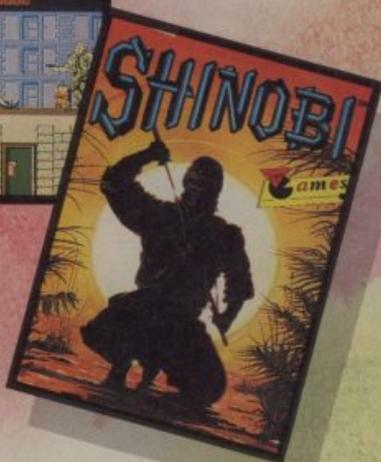
SILKWORM

NINJA WARRIORS

**WIN
£30,000
WORTH
OF
PRIZES**

Simply collect three tokens - you'll find one in each game - and send them to Virgin Games. The prize draw will take place on 29th January 1990.

discover why!



SHINOBI

You're masashi, a tough ninja warrior on a mission to clear the town from rebel martial arts fanatics. Explore the scrolling urban landscape and beat the hell out of your opponents, but watch out for the end-of-level guardians.



SILKWORM

It's not true! Ever after months of negotiation with the Ruski's and despite a mass exodus out of Afghanistan,

we're still under threat. There's no one left to press the Nuke button so the battle has switched to copters and plane. Non-stop shoot-'em-up arcade action.



CONTINENTAL CIRCUS

Compete in formula one races in Brazil, America, France, Monaco, Germany,

Spain and Japan. Race hard, but watch out for other cars. Colliding can be fatal. And do visit the pits for fuel and repairs.



GEMINI WING

The aliens have had enough. They're not going to take their brethren being blasted on computer screen any more. So they've come down in their hordes to blast the pitiful race of carbon-based life forms called humans. Can you stop them? Somebody has to do it.



NINJA WARRIORS

Can you survive brutal enemy onslaught? Fight with hand, foot and dagger to rid the street of the scum that dare infest your home town. A classic arcade conversion.

COMING SOON!



COMING SOON!

DOUBLE DRAGON II

Ferocious two-player simultaneous martial arts mayhem. Evil fiends have captured your girlfriend - it's up to you and your brother to rescue her. Don't fail. Through the town, countryside, mountains and finally into the lair. Use whatever weapons you can find to stay alive.



ALL AVAILABLE ON

AMIGA	£19.99
ATARI ST	£19.99
C64 DISK	£14.99
C64 CASS	£9.99
SPECTRUM CASS	£9.99
SPECTRUM +3 DISK	£14.99
AMSTRAD CASS	£9.99
AMSTRAD DISK	£14.99



VIRGIN GAMES
2-4 VERNON YARD
119 PORTOBELLO ROAD
LONDON W11 2DX

THE MOST EXCITING
FILM OF THE YEAR
NOW FOR YOUR HOME MICRO.



ROBOCOP OUT NOW

"This is definitely the best film tie-in to date, and is an utterly superb game in its own right - don't miss it!"

IN ALL GAMES STORES FROM £9.95

ROBOCOP™

THE FUTURE OF LAW ENFORCEMENT



LONGEST RUNNING No 1

computer game is back on the chart for Christmas - The metal man takes no prisoners in the pursuit of thrilling action -

PLAY THE GOIN-OP
FIRE UP THE COMPUTER GAME
PART MAN . . . PART MACHINE
ALL COP . . . ROBOCOP

ROBOCOP™ & © 1987 ORION PICTURES CORP. ALL RIGHTS RESERVED.

Also available for **AMIGA £24.95** and **ATARI ST £19.95**

SPECTRUM
£8.95
COMMODORE
£9.95
AMSTRAD



AMIGA TOP 20

1	(-)	Xenon II	Imageworks	96%
2	(17)	Promised Lands	EA	85%
3	(10)	F16 Combat Pilot	DI	76%
4	(-)	Bloodwych	Mirrorsoft	81%
5	(1)	New Zealand Story	Ocean	88%
6	(3)	Populous	EA	94%
7	(2)	Robocop	Ocean	90%
8	(6)	Kick Off	Anco	84%
9	(15)	Falcon Missions	Mirrorsoft	93%
10	(4)	Honda RVF	Microprose	82%
11	(-)	Falcon	Mirrorsoft	93%
12	(-)	Shadow o/t Beast	Psygnosis	78%
13	(5)	Test Drive II	Accolade	90%
14	(-)	Passing Shot	Imageworks	65%
15	(8)	Rick Dangerous	Firebird	87%
16	(14)	Indiana Jones	US Gold	81%
17	(16)	Vigilante	US Gold	81%
18	(13)	Lombard RAC Rally	Mandarin	83%
19	(18)	Grand Prix Circuit	Accolade	75%
20	(12)	Forgotten Worlds	US Gold	92%

At last Xenon II is out, and, as everyone predicted, it's hyper-driven straight to the number one position. Long-awaited role-player Bloodwych is another high climber for Mirrorsoft, stepping swiftly into fourth position.

PG'S TIPS

SHADOW OF THE BEAST: Expensive and bland sort of game, but flash graphics and sound are winning it a lot of fans. Expect it to climb higher.

BATMAN - THE MOVIE: Out as you read this, and probably already streaking up the chart.

INDY ADVENTURE GAME: All the thrills of the film! So good, even C+VG's die-hard blasters are hooked!

OUTSIDE BET

STUNT CAR RACER: Superb racing simulator just hitting the shelves.

Wow! Action and adventure as three new releases jump straight into the top of the chart. We expected Xenon II's instant rise but it's surprising to see Bloodwych and Promised Lands up there so soon.

PG'S TIPS

BATMAN: Just out and headin' on up already, no doubt.

STUNT CAR RACER: Microstyle's 3D stomach-churner of a race game. Great stuff.

INDY ADVENTURE GAME: Lucasfilm's superb adventure game with universal appeal.

OUTSIDE BET

TOWER OF BABEL: Intriguing 3D puzzle game from Microprose, which is sure to attract a fair bit of interest.

ATARI ST TOP 20

1	(-)	Xenon II	Mirrorsoft	94%
2	(-)	Promised Lands	EA	85%
3	(-)	Bloodwych	Mirrorsoft	81%
4	(5)	Falcon Missions	Mirrorsoft	88%
5	(1)	New Zealand Story	Ocean	88%
6	(4)	Indiana Jones	US Gold	81%
7	(-)	Populous	EA	94%
8	(7)	Falcon	Mirrorsoft	93%
9	(6)	Kick Off	Anco	84%
10	(-)	Passing Shot	Imageworks	61%
11	(-)	TV Sports Football	Mirrorsoft	87%
12	(3)	Robocop	Ocean	90%
13	(9)	Forgotten Worlds	US Gold	88%
14	(12)	Out Run	Klassix	75%
15	(-)	APB	Domark	78%
16	(-)	Rocket Ranger	Mirrorsoft	82%
17	(2)	Story So Far	Elite	85%
18	(-)	Blood Money	Psygnosis	84%
19	(-)	Postman Pat	Alternative	69%
20	(14)	Lombard RAC Rally	Mandarin	83%

HOW THE CHARTS ARE CREATED

Every month Gallup contacts, on behalf of C+VG, retailers up and down the country to find out what you've been buying. The chart uses information from retailers of every size, from small local stores to big high street chain stores. We think it's a fairer representation of the true state of sales than any other chart. We Hope you agree.

ALL FORMATS



▲ Vigilante thumps enough slime to make 17th place.



▲ Xenon II warps out of hyperspace at last.



▲ MiG 29 begins its descent.



▲ 8 bit Batman swings into fourth position.

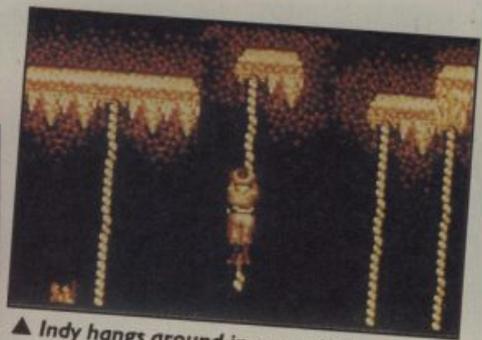
		GAME	COMPANY
1	(1)	CRAZY CARS	HIT SQUAD
2	(2)	INDIANA JONES	US GOLD
3	(4)	ROBOCOP	OCEAN
4	(-)	BATMAN-MOVIE	OCEAN
5	(6)	YIE AR KUNG FU	HIT SQUAD
6	(3)	GREEN BERET	HIT SQUAD
7	(10)	N ZLAND STORY	OCEAN
8	(15)	BATMAN '88	OCEAN
9	(-)	XENON II	IMAGEWOR
10	(5)	ENDURO RACER	HIT SQUAD
11	(9)	MiG 29	CODE MST
12	(-)	SPITFIRE 40	ALTERNAT
13	(-)	RICK DANGEROUS	MICROPRO
14	(8)	POSTMAN PAT	ALTERNAT
15	(12)	SCOOBY DOO	ENCORE
16	(-)	PASSING SHOT	IMAGE WO
17	(-)	VIGILANTE	US GOLD
18	(-)	APB	DOMARK
19	(-)	TOP GUN	HIT SQUAD
20	(13)	DRAGON NINJA	OCEAN

After months of chart domination by budget software, full price games are hitting back. Still, it's a shame about crappy old Crazy Cars holding the number one position, when more deserving titles like - well, just about any of

ATTS TOP 20

ANY	SPEC	AMS	C64	ST	AM
QUAD	●	●	●	-	-
OLD	●	●	●	●	●
N	●	●	●	●	●
N	●	●	●	-	-
QUAD	●	●	●	-	-
QUAD	●	●	●	-	-
N	●	●	●	●	●
N	●	●	●	●	●
WORKS	-	-	-	●	●
QUAD	●	●	●	-	-
MSTRS	●	●	●	-	-
RNATIVE	●	●	●	●	-
OPROSE	●	●	●	●	●
RNATIVE	●	●	●	●	●
RE	●	●	●	-	-
E WORKS	●	●	●	●	●
OLD	●	●	●	●	●
RK	●	●	●	●	●
QUAD	●	●	●	-	-
N	●	●	●	●	●

the other games in the chart - are left floundering in the chart's nether regions. It's even pipped the immense new Batman game, but expect the Dark Knight to take the top spot next month, after the superb 16 bit versions have been released.



▲ Indy hangs around in second place.



▲ His friendly smile earns Green Beret sixth position.



▲ We've a hunch Scooby won't be at 19 next month.



▲ Passing Shot - surprisingly popular for poor service.

C64 TOP 20

1	(1)	Crazy Cars	Hit Squad	55%
2	(3)	Pitstop II	Kixx	85%
3	(-)	Batman	Ocean	92%
4	(6)	Indiana Jones	US Gold	80%
5	(5)	Robocop	Ocean	84%
6	(11)	New Zealand Story	Ocean	83%
7	(10)	Yie Ar Kung Fu	Hit Squad	79%
8	(9)	Summer Games	Kixx	77%
9	(4)	Enduro Racer	Hit Squad	38%
10	(2)	Green Beret	Hit Squad	81%
11	(15)	Batman '88	Ocean	80%
12	(17)	Spitfire 40	Alternative	49%
13	(13)	Double Dragon	Melbrn Hse	45%
14	(17)	APB	Domark	65%
15	(14)	Dragon Ninja	Ocean	81%
16	(20)	1942	Encore	67%
17	(-)	Top Gun	Hit Squad	29%
18	(-)	Treble Champions	Challenge	79%
19	(7)	Scooby Doo	Encore	61%
20	(-)	Emlyn's Soccer	Audiogenic	94%

Yeurrrgh! Crazy Cars sits at the top for another month. Surely you could be spending your cash on better gear than this cruddy old jalopy? Hopefully one of Hit Squad's better rereleases will displace it by next month.

PG'S TIPS

STUNT CAR RACER: Just as good on the 64 as it is on the 16 bits - a major contribution to road unsafety.

MYTH: Great graphics make this arcade adventure something really special.

THE UNTOUCHABLES: Excellent seven-part interpretation of the movie - a bit late in the day, though.

OUTSIDE BET

WIZBALL: One of the best blasts ever for the C64 - at budget price! It's got to be big!

Spectrum owners are stricken with Batmania, which is good news for Ocean who have all three of their Batgames on the shelves, earning a mint. As usual, budget games dominate.

PG'S TIPS

UNTOUCHABLES: Terrific adaptation of the movie, which is bound to go far.

C&VG COIN-OP HITS: Superb compilation of five US Gold arcade classics - got to be a hit! (whaddayamean - biased?)

TURBO ESPRIT: Action-packed speed cop game, re-released at a budget price.

OUTSIDE BET

IRON LORD: Ubisoft's garlicky medieval romp, with lots of arcading and adventuring going for it.

SPECTRUM TOP 20

1	(-)	Batman	Ocean	92%
2	(2)	Crazy Cars	Hit Squad	60%
3	(1)	Batman '88	Hit Squad	80%
4	(7)	T I Dizzy	Code Mstrs	75%
5	(1)	Indiana Jones	US Gold	81%
6	(6)	Enduro Racer	Hit Squad	87%
7	(11)	Robocop	Ocean	69%
8	(5)	Postman Pat	Alternative	70%
9	(13)	Scooby Doo	Encore	75%
10	(10)	MiG 29	Code Mstrs	35%
11	(4)	Green Beret	Hit Squad	85%
12	(8)	M Carlo Casino	Code Mstrs	77%
13	(-)	Yie Ar Kung Fu	Hit Squad	70%
14	(7)	Daley's Decathlon	Hit Squad	69%
15	(-)	Spitfire 40	Alternative	69%
16	(17)	Pro Powerboat Sim	Code Mstrs	70%
17	(-)	Batman 3D	Hit Squad	82%
18	(-)	New Zealand Story	Ocean	80%
19	(16)	Fast Food	Code Mstrs	59%
20	(-)	Cup Football	D&H Games	72%

THE C+VG STAFF'S CURRENT GAME OBSESSIONS

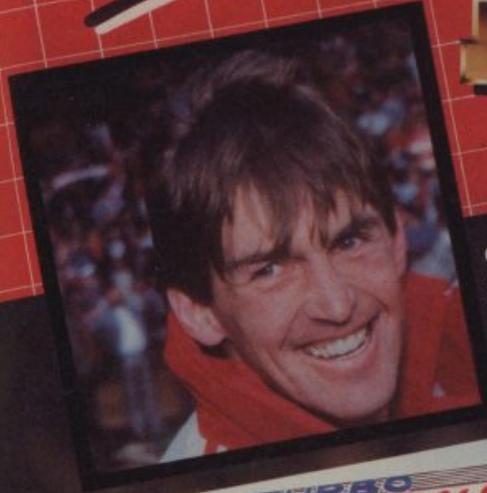
JULIAN RIGNALL: GHOULS 'N' GHOSTS (MEGADRIVE), SUPER MONACO GP (ARCADES), INDY ADVENTURE (PC), F-15 STRIKE EAGLE II (PC), EARTHSHAKER (PIN TABLE)

PAUL GLANCEY: FINAL LAP TWIN (PC ENGINE), DRAGON SPIRIT (PC ENGINE), INDY ADVENTURE (ST), INTERPHASE (ST)

PAUL RAND: STUNT CAR RACER (C64), ROCK 'N' ROLL (AMIGA), SHADOW OF THE BEAST (AMIGA), WONDERBOY III (SEGA)

Kenny Dalglish

SOCCER MANAGER



Cognito, the full-priced arm of award-winning outfit Zeppelin Games, brings you the ultimate football manager licence; the most respected chief in the game and the professional's choice - Kenny Dalglish. Kenny Dalglish has brought all the Liverpool discipline and flair of his playing days to the most demanding managerial post in soccer - Liverpool Football Club Manager. Now it is your turn to take on this most prestigious post

NINJA
commando

TURBO
SKATE FIGHTER



GO-KART



at the
rely
ur
this
ully
re-re-
text

st as
the 16
to

ke
e-

Excel-
ion of
e day,

t bud-

O

92%
60%
30%
75%
31%
17%
19%
0%
5%
5%
5%
7%
0%
9%
9%
0%
2%
0%
9%
2%

£2.99



Not just a pretty face

'UNDER COMBAT CONDITIONS THE LIFE EXPECTANCY OF A NEW RECRUIT IS APPROXIMATELY 3 HOURS AND 41 MINUTES. IT IS ESSENTIAL THAT THIS PERIOD IS UTILIZED EFFICIENTLY SO AS TO MAXIMIZE STRATEGIC AND LOGISTIC POTENTIAL.'

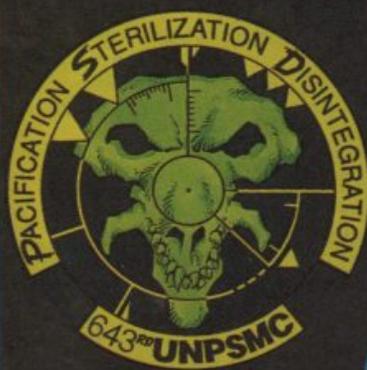
— UNPSMC TRAINING MANUAL.

'SHOOT TO KILL... GET AS MANY OF THEM BEFORE THEY GET YOU.'

— SGT. JOE KIRBY.



THE CORPS.



C+VG's MEGA
COMIC STRIP
STARTS
NEXT MONTH!

PW 1/28/03

TINTIN ON THE MOON



"Hello control station! Here is the moon rocket. Tintin speaking. I have just regained consciousness. Everything seems OK, we are now taking over the controls of the rocket." Aboard the rocket, you will relive with Tintin and his friends the most exciting adventure the world has ever known. The first trip to the Moon!

Will you succeed in piloting the red and white rocket through space and achieve a flawless landing? Will you capture Colonel Boris, the traitor, who wants to make the expedition fail? Will you be able to find the extinguishers to put out the fires, even while floating in zero-gravity (which isn't everybody's idea of fun)? Will you succeed in finding and disarming the bombs and freeing your companions in order to get out of the rocket to make the first step on the Moon? You will discover all this by playing "TINTIN ON THE MOON", the first computer game based on the comic books by Hergé...

Before Armstrong there was Tintin and... may be you!



Available on : AMIGA, AMSTRAD, ATARI ST, SPECTRUM, C 64, IBM PC.

INFOGRAAMES 

Mitre House - Abbey Road - Enfield Middsx - EN2RQ - Tel. (01) 36.40.123

COMPILATIONS

Christmas is just around the corner, and just like every other year, that means it's time for software companies to start wheeling out compilations by the ton. Julian Rignall has been sorting out the bargains...

C+VG COIN-OP HITS

CONTENTS:
THUNDERBLADE
BIONIC COMMANDO
ROADBLASTERS
OUTRUN
SPY HUNTER

SPECTRUM £12.99

An excellent all-round coin-op compilation with a neat mix of titles ranging from the classic Spy Hunter to last year's Christmas biggie. Thunderblade. Outrun is getting on a bit and has a stupid multi-load system, but Thunderblade and Bionic Commando are both superb.

OVERALL 87%

AMSTRAD £12.99

Hours and hours of fun are on offer with this package. Outrun is dire, but the other games in this package range from very good to excellent. Definitely one for arcade junkies.

OVERALL 83%

C64 £12.99

Thunderblade and Outrun are good. Spy Hunter is superb, but the star of the package is Bionic Commando, which sports some brilliant platform action and some amazing soundtracks. If you're a C64 owner who enjoys coin-op conversions, don't miss this bundle of goodies.

OVERALL 87%

THALAMUS: THE HITS

CONTENTS:
SANXION
DELTA
QUEDEX
ARMALYTE
HUNTER'S MOON
HAWKEYE

C64 £12.99

A stunning package of some of the best C64 games ever. Hawkeye is good, Hunter's Moon is a stunning visual and aural experience, Quedex is weird, but very playable. Sanxion is ageing, but is still a good blast, and Armalyte and Delta are two of the best shoot 'em ups on the C64. And just to make the package even more worthwhile, Delta features the best computer soundtrack ever written, and a fantastic Mix-e-lode music loading system. An absolute must for every C64 owner.

OVERALL 97%

STAR WARS TRILOGY

CONTENTS:
STAR WARS
EMPIRE STRIKES
BACKS
RETURN OF THE JEDI

SPECTRUM £12.99

The first two vector graphic Star Wars games are nicely executed, and contain all the features of the original, the third one is a bit of a disappointment. One for the collectors...

OVERALL 78%

AMSTRAD £12.99

The vector games are both excellent renditions of the arcade originals, and Return of the Jedi, although juddery is colourful and playable. Recommended.

OVERALL 80%

C64 £12.99

The C64 isn't much cop at doing vector graphics, and the versions of Star Wars and Empire Strikes Back suffer as a consequence, with slow frame update making the game jerky to look at and tricky to play. The Return of the Jedi is blocky and doesn't really capture the atmosphere of the arcade original.

OVERALL 63%

ST £24.99

Star Wars and Empire Strikes Back are both virtually indistinguishable from the arcade versions. Return of the Jedi packs all the features of the coin-op, but is let down by poor graphics and occasionally quirky gameplay. Still, this is a superb package for Star Wars fans.

OVERALL 81%

AMIGA £24.99

Exactly the same criticisms as the ST package - the only difference is the clearer sampled speech on all the games. Star Wars fans shouldn't miss this.

OVERALL 81%

ON CRAZZY

WINNERS

CONTENTS:
BLASTEROIDS
THUNDERBLADE
LED STORM
IMPOSSIBLE MISSION II
INDIANA JONES AND
THE TEMPLE OF DOOM
(NOT ON ST AND
AMIGA VERSIONS)

SPECTRUM £12.99

Blasteroids, Impossible Mission II and Thunderblade are great, LED Storm is average and Indiana Jones is simply inept. Still, this is a decent compilation that offers hours of play.

OVERALL 80%

AMSTRAD £12.99

Again, the only poor game on this compilation is Indiana Jones. Blasteroids and Thunderblade are both great; combined with the other titles, this is a compilation that will keep you amused all Christmas.

OVERALL 81%

C64 £12.99

Impossible Mission II is a classic, while the others, apart from the horrible Indy game, are good, solid titles offering loads in the way of fun and addiction.

OVERALL 81%

ST £24.99

Apart from LED Storm, which is a bit of a weedy game, the games on this compilation offer a decent mix of blasting and adventuring. Recommended.

OVERALL 79%

AMIGA £24.99

Similar to the ST package, but all the games have improved graphics and sound. Featuring a decent mix of titles, Winners is an entertaining compilation of shooting and arcade adventuring.

OVERALL 80%

LIGHT FORCE

CONTENTS:
IK+
VOYAGER
BATMAN
R-TYPE

ST £24.99

An interesting mix of titles make this a very tasty package. International Karate + is a fantastic fighting game full of action and utterly addictive, Voyager is a neat and thoughtful 3D battle game which has plenty of depth, Batman (not the game of the film, but Ocean's game of the comic) is an interesting arcade adventure and R-Type is the faithful, if slightly jerky conversion of Irem's classic horizontally scrolling arcade shoot 'em up.

OVERALL 84%

AMIGA £24.99

All the games on this compilation feature better graphics and sound than their ST counterparts, making Light Force the best Amiga compilation available at present. Put it on your Christmas list.

OVERALL 87%

DARK FORCE

CONTENTS:
LAST NINJA II
DARK SIDE
BATMAN
R-TYPE

SPECTRUM £12.99

Containing a mixture of shooting, adventuring and fighting, Dark Force is a powerful package of high quality games. Last Ninja II is great, R-Type is one of the best ever Spectrum shoot 'em ups, Batman (again, not the game of the film) is brilliant and Dark Side is an engrossing and atmospheric 3D arcade adventure.

OVERALL 84%

AMSTRAD £12.99

R-Type is a bit wobbly on the Amstrad but Dark Side, Batman and Last Ninja II are all great, making this a good value for money compilation which will keep you glued to your Amstrad.

OVERALL 81%

C64 £12.99

A great compilation, let down only by the slow and rather cumbersome Dark Side. There's hours and hours of play in this one.

OVERALL 81%

100% DYNAMITE

CONTENTS:
AFTERBURNER
LAST NINJA II
WEC LE MANS
DOUBLE DRAGON

SPECTRUM £14.99

A big-name game compilation which doesn't quite live up to expectations. Double Dragon isn't a lot of fun, Afterburner is alright, but gets repetitive and the other two games are very good. Check out other compilations before making a buying decision.

OVERALL 73%

AMSTRAD £14.99

Afterburner is slightly better on this version, but otherwise similar criticisms apply to the Spectrum package - shop around before buying.

OVERALL 75%

C64 £14.99

Afterburner, WEC Le Mans and Double Dragon are all dire, making this very poor value for money. Go for Dark Force instead.

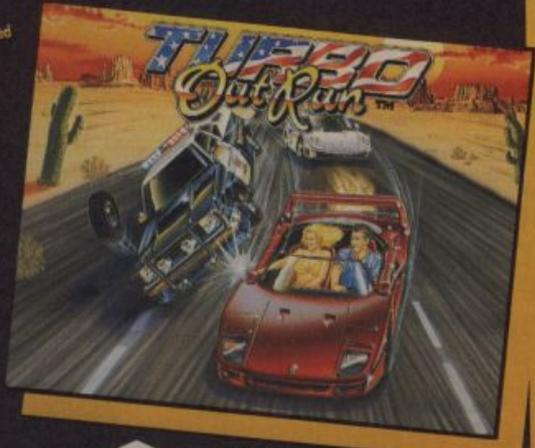
OVERALL 51%

OUR STAR DEALS

U.S. GOLD THE LEADING NAME IN SOFTWARE BRINGS YOU A SELECTION OF THE VERY BEST COMPUTER ENTERTAINMENT AVAILABLE ...

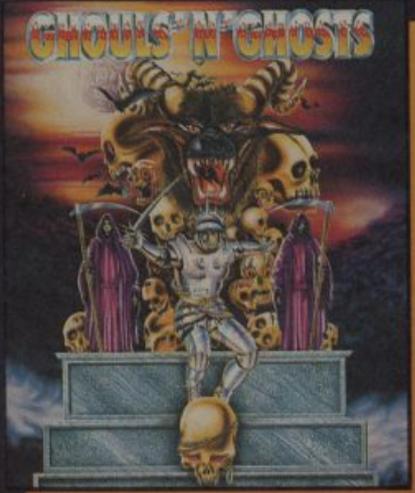


MOONWALKER™
After conquering the world of pop music, Michael Jackson channelled his energy and talent into making his first film. Now U.S. Gold present the home computer version of that film, endorsed by the Superstar himself. Feel the rhythm in Club 30, transform into a futuristic silver robot and ultimately beat the drug peddling MR BIG in the unique world of MOONWALKER - a game like no other.
CBM 64/128 Cassette & Disk • SPECTRUM Cassette & Disk
AMSTRAD Cassette & Disk • ATARI ST • AMIGA • IBM PC



TURBO OUT RUN™
Driving's biggest game ever just got BIGGER! Turbo Out Run takes you on a 4 stage race across America. Along the way you'll battle bumper to bumper with good guys and bad guys, police cars, porches, blown engines and fickle girlfriends. Drive day-time and night-time, choose manual or auto gearbox, even customise your Ferrari F40 with High Grip Tyres, but whatever else you do ... Use the Turbo booster sparingly - THIS BABY'S HOT AND RARING TO GO!
CBM 64/128 Cassette & Disk • SPECTRUM Cassette & Disk
AMSTRAD Cassette & Disk • ATARI ST • AMIGA

WINNERS™
A compilation to beat all compilations! Includes Indiana Jones and the Temple of Doom™ • Impossible Mission II™ • Blasteroid™ • L.E.D. Storm™ • Thunderblade™ - the greatest names with the greatest games together in one mind-blowing compilation so you can see why we've called it WINNERS!
CBM Cassette & Disk • SPECTRUM Cassette & Disk
AMSTRAD Cassette & Disk • AMIGA • ATARI ST (excluding Temple of Doom)



GHOULS 'N' GHOSTS™
Arthur returns! The fearless knight is back in this stunning sequel to Ghosts 'n' Goblins (voted among the top 10 games of 1986). Three years have passed since the evil ones came to do their dirty work. Now they're back and they've captured Princess Hus, but our valiant knight Arthur is charging to the rescue against a formidable array of gruesome enemies and hairy hazards.
CBM 64/128 Cassette & Disk • SPECTRUM Cassette & Disk
AMSTRAD Cassette & Disk • ATARI ST • AMIGA



COIN-OP HITS™
C & V.G., the U.K.'s Best Selling Computer Magazine and U.S. Gold are proud to present a compilation of FIVE ARCADE GREATS! Includes Out Run, Road Blasters, Spy Hunter, Thunderblade and Bionic Commando - all arcade sensations in their own right. Why pay to play every time when you can enjoy the best in arcade entertainment in your own home!
CBM 64/128 Cassette & Disk • SPECTRUM Cassette & Disk
AMSTRAD Cassette & Disk



MANIAC MANSION™
A comedy thriller that dares to be different! 14 different three character teams selected from seven different characters, each with distinctive talents and personalities meet up with all sorts of zany allies and adversaries. A must for any serious adventure game user who likes their sense of humour 'off the wall'!
CBM 64/128 Disk • ATARI ST • AMIGA • IBM PC

YOUR STAR DEALERS

FOR THE ULTIMATE IN HOME ENTERTAINMENT CHECK
OUT YOUR LOCAL STAR DEALERS ...
THERE'S ONE NEAR YOU!

- AVON**
Ace Computers 42 Cannon Street, Bedminster, Bristol. Tel: 0272 637981
Ace Computers 3 North Street, Bristol. Tel: 0272 666341
• Virgin Games 18 Merchant Street, Bristol, Avon. Tel: 0272 294779
Model Shop 8 Fairfax Street, Bristol, Avon. Tel: 0272 737744
- BEDFORDSHIRE**
Dawling Computers 3 Harpur Centre, Lower Floor, Harpur St, Bedford.
Tel: 0234 273090
- Software Plus Unit 11, The Boulevard, Harpur Centre, Bedford. Tel: 0234 66598
- BUCKINGHAMSHIRE**
Aylesbury Computer Centre 10 Kingsbury Square, Aylesbury. Tel: 0296 89480
- CAMBRIDGESHIRE**
• Software Plus 43 Burleigh Street, Cambridge. Tel: 0223 353643
- CHESHIRE**
• Tim's Megastore 29/31, Sunderland Street, Macclesfield, Cheshire. Tel: 0625 34118
- CLEVELAND**
• C.H.I.P.S. Computer Shop 151 Linhope Road, Middlesbrough.
Tel: 0642 219139
- C.H.I.P.S. Computer Shop Silver Court Shopping Centre, Silver Street,
Stockton on Tees. Tel: 0642 618256
- Computer Shop 14 West Row, Stockton on Tees. Tel: 0642 606166
- Topsoft 3 Hambletonian Yard, Stockton on Tees. Tel: 0642 670503
- CORNWALL**
Truro Micro Ltd, Bridge House, New Bridge Street, Truro, Cornwall TR1 2AA.
Tel: 0672 40043
- COUNTY DURHAM**
• C.H.I.P.S. Computer Shop Clarks Yard, Darlington. Tel: 0325 381048
• Topsoft & Wilkinson, Cour Wares, Orange Road, Darlington. Tel: 0325 486689
- DERBYSHIRE**
• DK Sound & Vision 7 Lightwood Road, Buxton, Derbyshire. Tel: 0298 72066
• Gordon Harwood 69 - 71 High Street, Alton, Derbyshire. Tel: 0773 836781
• Microfun 11 Stephenson Place, Chesterfield. Tel: 0246 550202
• Software City 22 Curzon Street, Derby. Tel: 0322 291219
- DEVON**
Computerbase 21 Market Avenue, City Centre, Plymouth. Tel: 0752 672128
The Games Cupboard 5 New Bridge Street, Exeter. Tel: 0392 214128
The Model Shop 11 Old Town Street, Plymouth. Tel: 0752 221851
- DORSET**
Compute-a-Tape 5 Great George Street, Weymouth, Dorset. Tel: (0305) 781745
The Computer Shop 379 Axey Road, Parkstone, Poole, Dorset. Tel: 0202 737493
- EAST SUSSEX**
Computerware 22 St Leonards Road, Beachill-on-Sea, East Sussex TN40 1HT.
Tel: 0424 223340
Softwarecentre 31/32 Churchill Square, Brighton, East Sussex. Tel: 0273 776576
- EIRE**
Computer Leisure Centre, 6 Lower Mallow Street, Limerick, Ireland.
Tel: 010 3536189211
- Virgin Games 14 - 18 Aston Quay, Dublin 2. Tel: 0001 777180
- ESSEX**
• Computerama 88/90 London Road, Southend-on-Sea. Tel: 0702 335443
• Esbury Computers Victoria Precinct, Southend-on-Sea, Essex. Tel: 0702 614131
• Software Plus 336 Chaffwell Square, Southend. Tel: 0702 610784
• Software Plus Liberty Shopping Mall, Basildon. Tel: 0268 279222
• Software Plus 15 Kingsway, Colchester. Tel: 0206 760977
• Software Plus Unit 1, 28/21, Moulhous Street, Chelmsford. Tel: 0245 491746
• Software Plus Unit 1, Queensgate Centre, Onatt Road, Gray. Tel: 0375 391164
- GLOUCESTERSHIRE**
• G. D. Computer Software 9 Market Parade, Gloucester. 0452 307108
The Model Shop 79 Northgate Street, Gloucester. Tel: 0452 410493
The Model Shop 22 High Street, Stroud. Tel: 0433 65920
- GREATER MANCHESTER**
Microbyte Unit 176, Hyde Mall, The Arndale Centre, Manchester. Tel: 061 832 1438
• The Computer Shop Unit 121, Market Way, Manchester.
Tel: 061 832 0878
• Vidata 203 Stafford Street, Ashton-under-Lyne, Lancashire. Tel: 061 339 0336
- HAMPSHIRE**
Columbia Computers 17 Columbia Road, Embsay Park, Bournemouth.
Tel: 0202 535542
- Micro Centre 13 London Road, North End, Portsmouth. Tel: 0705 697802
• G.B. Microland 7 Queen's Parade, London Road, Waterlooville. Tel: 0705 239911
• Software Plus Unit 8, The Boulevard, Wokingham Centre, Aldershot. Tel: 0252 298652
• Ultima 118 East Street, Southampton. Tel: 0703 639419
- HEREFORD & WORCESTER**
Antics 16 St. Swithe Street, Worcester. Tel: 0905 22335
• G. D. Computer Software 37 Upper Fything, Worcester WR1 1JZ.
Tel: 0905 726259
- HERTFORDSHIRE**
Faxminster 23 Market Square, Hemel Hempstead, Herts. Tel: 0442 55044
• Software Plus Unit 94, Inshope, The Mallings, St. Albans. Tel: 0727 64347
• Software Plus 13 Town Square, Stevenage. Tel: 0438 742374
• The Games Keeper 10 Station Road, Letchworth, Herts. Tel: 0462 672647
(ST & AMIGA SPEC)
- KENT**
Computer Leisure Centre 117 High Street, Orpington. Tel: 0689 21101
Silica Shop 1 - 4 The Mews, Hatherley Road, Sidcup. Tel: 01 302 8811
• Software Plus 35 High Street, Gravesend. Tel: 0474 333162
• Software Plus Unit 2, 4 - 6 Orange Street, Canterbury. Tel: 0227 438112
The Micro Machine 354 High Street, Chatham, Kent. Tel: 0634 831870
- LANCASHIRE**
Alan Heywood 174 Church Street, Blackpool. Tel: 0253 21657
Bits & Bytes 11th Barn Street, The Rock, Bury. Tel: 061 764 1989
PV Computers 104 Abbey Street, Accrington. Tel: 0254 35345
PV Computers 97 St. Albans Road, St. Anne's. Tel: 0253 722969
The Computer Shop 4 Fringate, Preston, Lancashire PR1 2AU. Tel: 0772 201482
- LEICESTERSHIRE**
• May's Computer Centre 57 Churchgate, Leicester. Tel: 0533 22212
- LONDON**
Barkman Computer Services 6/9 Market Place, Kington Upon Thames KT1 1VY.
Tel: 01 546 5941
• Doublevision 32 High Street, Ealing, London. Tel: 01 566 1004
• Erol Computers 125 High Street, Walthamstow, London. Tel: 01 526 7763
• Logic Sales 19 The Broadway, The Bourne, Southgate. Tel: 01 882 4942
• Microtek Grove Green Road, Leytonstone. Tel: 01 566 2275
• Shekhama 221 Tottenham Court Road, London. Tel: 01 889 9412
• Shekhama Computers 7 Gladstone House, Gladstone Avenue, High Road,
Wood Green. Tel: 01 631 4267
• Silica Shop 52 Tottenham Court Road, London. Tel: 01 580 4000
• Software Plus Inshops, 37 - 43 South Mall, Edmonstone Green Shopping Centre,
Tel: 01 803 8581
• Virgin Games 100 Oxford Street, London. Tel: 01 637 7911
• Virgin Games 527 Oxford Street, London. Tel: 01 491 8582
• Virgin Games Store 14-22 Oxford Street, London. Tel: 01 431 1234
- MERSEYSIDE**
Bits & Bytes 18 Central Station, Knowlith Street, Liverpool. Tel: 051 709 4036
Computer Adventure World Bank Buildings, 1a Choring Cross, Birkenhead, L41 6EJ.
Tel: 051 666 1132
• Micro Snipe (Mail Order), 37 Seawood road, Wallasey, Merseyside.
Tel: 051 630 3013
- MIDDLESEX**
• J.K.L. Computers 7 Windsor Street, Uxbridge, Middlesex. Tel: 0895 51815
- NORFOLK**
Computer Plus 40 New Canals Street, Kings Lynn, Norwich. Tel: 0553 774550
One Step Beyond 11 Castle Meadows, Norwich, Norfolk. Tel: 0603 663796
Software Emporium 77/87 Magdalen Street, Norwich, Norfolk.
Tel: 0603 633362
• Viking Computers Ashby Rise, Colton Green Road, Norwich. Tel: 0603 425209
- NORTHAMPTONSHIRE**
• A - Z County Supplies 23a Lower Mall, Weston Fovell Centre, Northampton,
NN3 4JZ. Tel: 0604 414528
• Complete Computing 1 Central Buildings, Railway Terrace, Rugby.
Tel: 0788 72309
- Softspot 42 High Street, Donnybrook, Northants. Tel: 0327 79020
- NORTH YORKSHIRE**
The Computer Store 14 St. Sampson's Square, York. Tel: 0904 646934
York Computer Centre 9 Daygate Centre, Daygates, York. Tel: 0904 651862
- NOTTINGHAMSHIRE**
Bilshaws Computer Shop 51 Baskerville Gate, Newark, Notts NG24 3EQ.
Tel: 0636 72503
The Computer Shop Unit 230, Victoria Centre, Nottingham. Tel: 0602 410633
Long Eaton Software Centre Commercial House, West Gate, Long Eaton NG10 1EG.
Tel: 0602 728555
• Micro Byte 27 Goosegate, Hockley, Nottingham. Tel: 5846454
• Microbyte Unit 109, Upper Broadwalk, Broadmarsh Shopping Centre, Nottingham.
Tel: 0602 586454
• North Notts Computers 23 Outram Street, Sutton in Ashfield, Notts.
Tel: 0623 556686
• Virgin Games 6 - 8 Wheeler Gate, Nottingham. Tel: 0602 476126
- OXFORDSHIRE**
• Club Computers 6 Evans Yard, Bicester, Oxon. OX6 7ST
• Panther Computers 2 Regents Arcade, Watlington, Oxon. Tel: (02357) 4831
• Softspot 5-6 Broad Street, Banbury, Oxon. OX16 8BN. Tel: 0295 68921
• Winney Computer Centre 105 High Street, Witney, Oxfordshire.
Tel: (0992) 778294
- PETERBOROUGH**
Logic Sales 6 Midgate, Peterborough. Tel: 0733 49696
- SCOTLAND**
• Capital Computers 12 Home Street, Tollcross, Edinburgh. Tel: 031 228 4410
• Computer Centre 22 Farnham Street, Alloa. Tel: 0259 722922
• Computer Centre 50 Sunton Street, Striving. Tel: 0786 64175.
• Database Computers 42 East Port, Dumfries. Tel: 0383 724597
• Database Computers 93 Graham Street, Airdrie. Tel: 0236 47097
• Folkirk Computers 242 Grahams Road, Falkirk. Tel: 0324 612989.
• Graffix 304 High Street, Kinross. Tel: 0592 265569
• Graffix 9 Albert Street, Leith Walk, Edinburgh. Tel: 031 553 6155
- Inverness Computers 15 Market Arcade, Inverness. Tel: 0463 226205
The Computer Shop 75 Rosemoyr Viaduct, Aberdeen AB1 1NS.
Tel: 0224 647875
The Micro Shop 271/275 Dumbarton Road, Glasgow. Tel: 041 339 0832
Vic's Computer Supplies 21 - 23 South Street, Perth, Scotland. Tel: 0738 36704
• Virgin Games 131 Princes Street, Edinburgh. Tel: 031 225 4583
• Virgin Games 28 - 32 Union Street, Glasgow. Tel: 041 204 0866
• Virgin Games Centre Argyle Street, Glasgow. Tel: 041-221 2606
- SOUTH HUMBERSIDE**
The Computer Store 42 High Street, Scunthorpe. Tel: 0724 857985
- SOUTH YORKSHIRE**
• Crazy Joes 145 Ellingham Street, Rotham, South Yorkshire. Tel: 0709 829286
• Just Micro 22 Carver Street, Sheffield. Tel: 0742 752732
• Microgamer 20 Cleveland Street, Doncaster. Tel: 0302 329999
• Micro Fun Unit 12, Guildford Centre, Kettlethorpe. Tel: 0709 360000
• Micro Fun 10 Peel Street, Barnsley. Tel: 0226 207063
• Micro Fun 83 Holme Lane, Hillsborough, Sheffield. Tel: 0742 345002
• The Computer Store 44 Market Street, Barnsley, S. Yorkshire. Tel: 0302 21134
• The Computer Store 214 Printing Office Street, Doncaster. Tel: 0302 25260
- STAFFORDSHIRE**
Burton Software 31/2 High Street, Burton on Trent, Staffs. Tel: 0283 34388
Fosters 59, Tamworth Street, Lichfield, Staffs. Tel: 0543 262341
• Miles Better Software 219/221 Concoro Road, Chazmoor, Concoro.
Tel: 0543 466377
• Software City 59 Foregate, Stafford. Tel: 0785 41899
- SUFFOLK**
• Bits & Bytes 47 Upper Orwell Street, Ipswich. Tel: 0473 219961
• Bits & Bytes 19 Orwell Road, Felixstowe, Suffolk. Tel: 0394 279266
• Softsellers 5a Dops Head Street, Ipswich. Tel: 0473 57158
• Software Plus 22 St. Matthews Street, Ipswich. Tel: 0473 54774
- SURREY**
The Model Shop 89a Woodbridge Road, Guildford. Tel: 0483 39115
Ultima White Lion Walk, Guildford. Tel: 0483 506939
- TYNE & WEAR**
Microbyte 56 Garden Walk, The Metro Centre, Gateshead. Tel: 091 460 6054
Microbyte The Green Market, Newcastle-upon-Tyne, Tyne & Wear.
Tel: 091 261 9050
Sunderland Computer Centre 29 Growtree Road, Sunderland.
Tel: 091 546 3711
• The Computer Shop 7 High Friar, Eldon Square, Newcastle. Tel: 091 261 6260
• The Computer Shop 9 Maritime Terrace, Sunderland. Tel: 091 310 8142
- WALES**
Allsorts 39 Cross Street, Aberystwyth, Gwent. Tel: (0673) 6903
Antics 22/24 Castle Arcade, Cardiff. Tel: 0222 229065
• E.C. Computers Glamorgan House, David Street, Cardiff. Tel: 0222 390286
• Tandy Pier Street, Aberystwyth, Dyfed. Tel: 0970 625491
• Wrexham Computer Centre 24 Abbott Street, Wrexham, Clwyd LL11 1TA.
Tel: 0978 358832
- WEST MIDLANDS**
Bull Ring Computers 7 Waterloo Terrace, Bognorston. Tel: 0746 766839
Computer-Wise 394 Farnborough Road, Wyde Green, Sutton Coldfield.
Tel: 021 382 3252
• Comtozia 204 High Street, Dudley, West Midlands. Tel: 0384 239259
• Comtozia Shopping Mall, Merryhill Shopping Centre, Brierley Hill. Tel: 0384 261698
• Microbyte 424 Grand Parade, Bull Ring Centre, Birmingham. Tel: 021 616 1036
• Mr. Disk 11 - 12, Three Shires, Oak Road, Beaswood, Warley. Tel: 021 429 4996
• Mr. Disk 8 Smallbrook Queensway, City Centre, Birmingham B5 4EN.
Tel: 021 616 1102
• Software City 1 Goodall Street, Walsall. Tel: 0922 24621
• Software City 2 Lockfield Passage, Wolverhampton. Tel: 0902 25304
• Venture TV Broad Street, Solihull, Birmingham. Tel: 0527 72650
• Virgin Games 98 Corporation Street, Birmingham. Tel: 021 236 1577
• Watchdog Comp 40 Queen Street, Wolverhampton. Tel: 0902 313600
- WEST SUSSEX**
• Crawley Computers 62 The Boulevard, Crawley. Tel: 0293 37842
• Worthing Computers 7 Warwick Street, Worthing. Tel: 0903 210861
- WEST YORKSHIRE**
Atom Software 495 Great Horton Road, Great Horton, Bradford. Tel: 0274 373788
• Microbyte 1, Kirkstall Mall, The Kirkstall Centre, Bradford. Tel: 0274 308829
• Microbyte 34 Courty Arcade, Leeds. Tel: 0532 450529
• Microbyte 33 Kirkgate, Wakefield. Tel: 0924 376656
• The Computer Store 34/36 Ivegate, Bradford. Tel: 0274 732094
• The Computer Store 10 Square, The Woolloppes, Halifax. Tel: 0422 69077
• The Computer Store 4 Market Place, Huddersfield. Tel: 0484 514405
• The Computer Store 40 Trinity Arcade, Bond Street, Leeds.
Tel: 0532 429284
• The Computer Store 13 Westonsland Street, Wakefield. Tel: 0924 290139
- Virgin Games 74 Ringway, Leeds. Tel: 0532 432606
- WILTSHIRE**
Antics 8 Regent Circus, Swindon. Tel: 0793 611253
• SSI recommended dealers.

THERE'S A GOOD DEAL MORE - AT YOUR LOCAL STORE!



IN-STORE MARKETING
2/3 Holford Way, Holford,
Birmingham B6 7AX.
Tel: 021 625 3388

COMPILATION

STORY SO FAR I

CONTENTS:
 IKARI WARRIORS
 BUGGY BOY
 BATTLESHIPS
 BEYOND THE ICE PALACE

ST £19.99
A fairly good package offering a few hours of solid entertainment. Beyond the Ice Palace is a tough Ghosts 'n' Goblins clone. Battleships is a pointless computer version of the paper and pencils game. Buggy Boy is a great racing game and Ikari Warriors is a fairly enjoyable one or two-player Commando variant.

OVERALL 72%

AMIGA £19.99
The games are all very similar to the ST versions, so the same criticisms apply. A cheap and reasonable compilation.

OVERALL 72%

STORY SO FAR II

CONTENTS:
 SPACE HARRIER
 LIVE AND LET DIE
 HOPPING MAD
 BEYOND THE ICE PALACE
 OVERLANDER

SPECTRUM £12.99
None of the titles on this compilation are particularly brilliant, and some of them are getting on a bit. There are better compilations available at the same price that offer newer and far more exciting games.

OVERALL 62%

AMSTRAD £12.99
Nothing wildly exciting on offer - many of the better games have already been on other compilations. Check out other compilations before shelling out your dosh on this.

OVERALL 62%

C64 £12.99
A weak package which suffers the same criticisms as the other two versions. The games might offer a couple of hours entertainment, but you won't come back to them afterwards.

OVERALL 62%

STORY SO FAR III

CONTENTS:
 LIVE AND LET DIE
 BOMB JACK
 THUNDERCATS
 SPACE HARRIER

ST £19.99
Space Harrier is the best of an otherwise average collection of games. Live and Let Die is alright for a while, but Thundercats and Bombjack offer only limited entertainment.

OVERALL 60%

AMIGA £19.99
Exactly the same criticisms as the ST package - Space Harrier is good, but the rest of the titles don't offer much in the way of thrills and spills.

OVERALL 61%

STORY SO FAR IV

QUARTET
WONDERBOY
THE EIDOLON
GHOSTBUSTERS
BACK TO THE FUTURE
ALIENS

SPECTRUM £12.99
Although there are six games on this compilation, three of them - Quartet, Back to the Future and Ghostbusters - are poor and Wonderboy is only average. The Eidolon and Aliens are great, both combining atmosphere and playability superbly. The latter two games are already available on budget - it might be better to buy them separately and save some money.

OVERALL 60%

AMSTRAD £12.99
The Eidolon is one of the best-ever Amstrad games, and Aliens and Ghostbusters are both great. The rest of the games aren't very addictive and won't keep you occupied for more than a few hours. Check to see whether you can buy the three best titles on budget first before parting with your cash.

OVERALL 61%

C64 £12.99
Again, the three best titles, Ghostbusters, The Eidolon and Aliens are already available on budget - the others are all poor.

OVERALL 61%

ON CRAZZY

EPYX ACTION

CONTENTS:

- 4X4 OFFROAD RACING
- STREET SPORTS BASKETBALL
- IMPOSSIBLE MISSION II
- CALIFORNIA GAMES
- THE GAMES: WINTER EDITION

SPECTRUM £12.99

4X4 and Street Sports are both poor, but the rest of the games are good and offer of varied, long-lasting entertainment.

OVERALL 79%

AMSTRAD £12.99

Same criticisms as the Spectrum version. Give it a go...

OVERALL 80%

C64 £12.99

Again, the two rotten apples are 4X4 and Street Sports - the rest are great fun. Not an essential purchase by any means, but there's plenty of fun on offer.

OVERALL 82%

THRILLTIME PLATINUM I

CONTENTS:

- THUNDERCATS
- IKARI WARRIORS
- BUGGY BOY
- BEYOND THE ICE PALACE
- HOPPING MAD
- OVERLANDER
- LIVE AND LET DIE
- SPACE HARRIER
- GLADIATOR
- DRAGON'S LAIR

SPECTRUM £12.99

Plenty of titles on this package, but apart from Buggy Boy, none of them are outstanding. Thundercats, Beyond the Ice Palace and Space Harrier are fun, but Dragon's Lair and Gladiator are downright awful.

OVERALL 62%

AMSTRAD £12.99

Like the Spectrum version, this compilation has plenty of titles, but only a few are exciting. You'll have fun trying them all out, but as a whole the package doesn't offer much lasting appeal.

OVERALL 63%

C64 £12.99

Buggy Boy, Beyond the Ice Palace and Dragon's Lair are great, but the rest are pretty poor. Fun for a while, but you'll only be playing a few of the games for a long period of time.

OVERALL 64%

THRILLTIME GOLD II

- BATTLESHIPS
- SABOTEUR
- SCOOBY DOO
- AIRWOLF
- FRANK BRUNO'S BOXING

SPECTRUM £9.99

Well, well, well. Would you believe it. All the titles on this compilation are already available on budget - most of them for two pounds. The best ones to buy are Frank Bruno's and Scooby Doo. Saboteur is alright, but the other two aren't really worth bothering with. Buy them separately and save cash.

OVERALL 52%

AMSTRAD £9.99

Another pointless compilation. Just refer to the Spectrum criticism and you won't go wrong.

OVERALL 53%

C64 £9.99

Yet again, refer to the Spectrum criticism. Buy your faves separately and save your cash for something better.

OVERALL 53%

THRILLTIME PLATINUM II

CONTENTS:

- IKARI WARRIORS
- BUGGY BOY
- SPACE HARRIER
- BATTLESHIPS
- LIVE AND LET DIE
- BOMB JACK
- THUNDERCATS
- BEYOND THE ICE PALACE

ST £24.99

A veritable bargain, with eight titles for only twenty five quid. Buggy Boy, Beyond the Ice Palace, Space Harrier and Ikari Warriors are all fun, but the others range from average to poor. Still, at that price you can't complain - and there's certainly hours of fun to be had with this.

OVERALL 83%

AMIGA £24.99

Again, a bargain pack featuring a wide variety of games and plenty of entertainment. A great compilation that should keep you happy all through Christmas and well into the New Year.

OVERALL 83%

COMPILATION CRAZZY

THRILLTIME GOLD I

CONTENTS:
PAPERBOY
GHOSTS 'N' GOBLINS
BOMBjack
TURBO ESPRIT
BATTY

SPECTRUM £9.99

All the titles on this compilation are available on budget. If you like all the games - and Bombjack, Turbo Esprit and Ghosts 'n' Goblins are particularly good - it might be worth buying this. Otherwise buy your favourites separately.

OVERALL 63%

AMSTRAD £9.99

Exactly the same criticisms as the Spectrum version. If you like 'em all, you could save three pounds by buying this package. If you don't, pick up your favourites on budget for two quid (Turbo Esprit, Bombjack) and three quid (Batty, Paperboy, Ghosts 'n' Goblins).

OVERALL 63%

C64 £9.99

Surprise, surprise! The same criticisms again. This time, though, Batty and Ghosts 'n' Goblins are definitely worth buying separately. The rest aren't much cop - and don't bother with Turbo Esprit - it's complete rubbish.

OVERALL 60%

CHRISTMAS COLLECTION

CONTENTS:
URIDIUM
CYBERNOID II
HYDROFOOL
(SPEC/AMS ONLY)
LIGHT FORCE
ELIMINATOR
EXOLON
SANXION (C64 ONLY)

SPECTRUM £12.99

A tasty pot-pourri of golden oldies and new titles, none of which are bad. Hydrofool is a great 3D forced perspective arcade adventure, Eliminator is an interesting racing game-cum-blasters, while all the rest are extremely polished and playable shoot 'em ups. Highly recommended.

OVERALL 86%

AMSTRAD £12.99

The same criticisms (or should that be compliments) as the Spectrum version. The Christmas Collection offers weeks of highly enjoyable computer entertainment - check it out.

OVERALL 88%

C64 £12.99

Sanxion has been included instead of Hydrofool, making this a shoot 'em up only package - which isn't a bad thing if you're an ardent blaster. There's literally weeks and weeks of fun to be had with this one.

OVERALL 86%

TOLKIEN TRILOGY

CONTENTS:
THE HOBBIT
LORD OF THE RINGS
SHADOWS OF MORDOR

SPECTRUM £12.99

The Hobbit is a classic adventure game, and although it's nearly six years old, it's still challenging and addictive. Lord of the Rings is a similar, but larger game which comes in three parts and features multi-character control. Shadows of Mordor is relatively new, and is a complex RPG-style adventure. The Tolkien Trilogy is a brilliant package for adventure fans, and is highly recommended.

OVERALL 85%

AMSTRAD £12.99

All the versions play identically to the Spectrum games, but the graphics are far more colourful, and where relevant, the sound is better. Look out for The Tolkien Trilogy - it'll keep you engrossed for months!

OVERALL 86%

C64 £12.99

Once again, exactly the same gameplay as the other versions, but with even better graphics and sound. If you're a C64 adventurer, check this one out!

OVERALL 88%

PREMIERE COLLECTION II

ELIMINATOR
CUSTODIAN
MERCENARY
BACKLASH

ST £24.99

Backlash is an enjoyable, but ultimately dull ultra-fast 3D shoot 'em up. Eliminator is a colourful 3D futuristic blasting/racing game. Custodian is pretty poor, and Mercenary is a superb, sprawling first person 3D arcade adventure. Overall, a reasonable package

OVERALL 70%

AMIGA £24.99

Same criticisms, really. Mercenary and Eliminator are both great, but the other two games let the package down. Take it or leave it.

OVERALL 70%

GIANTS OUTRUN GAUNTLET II

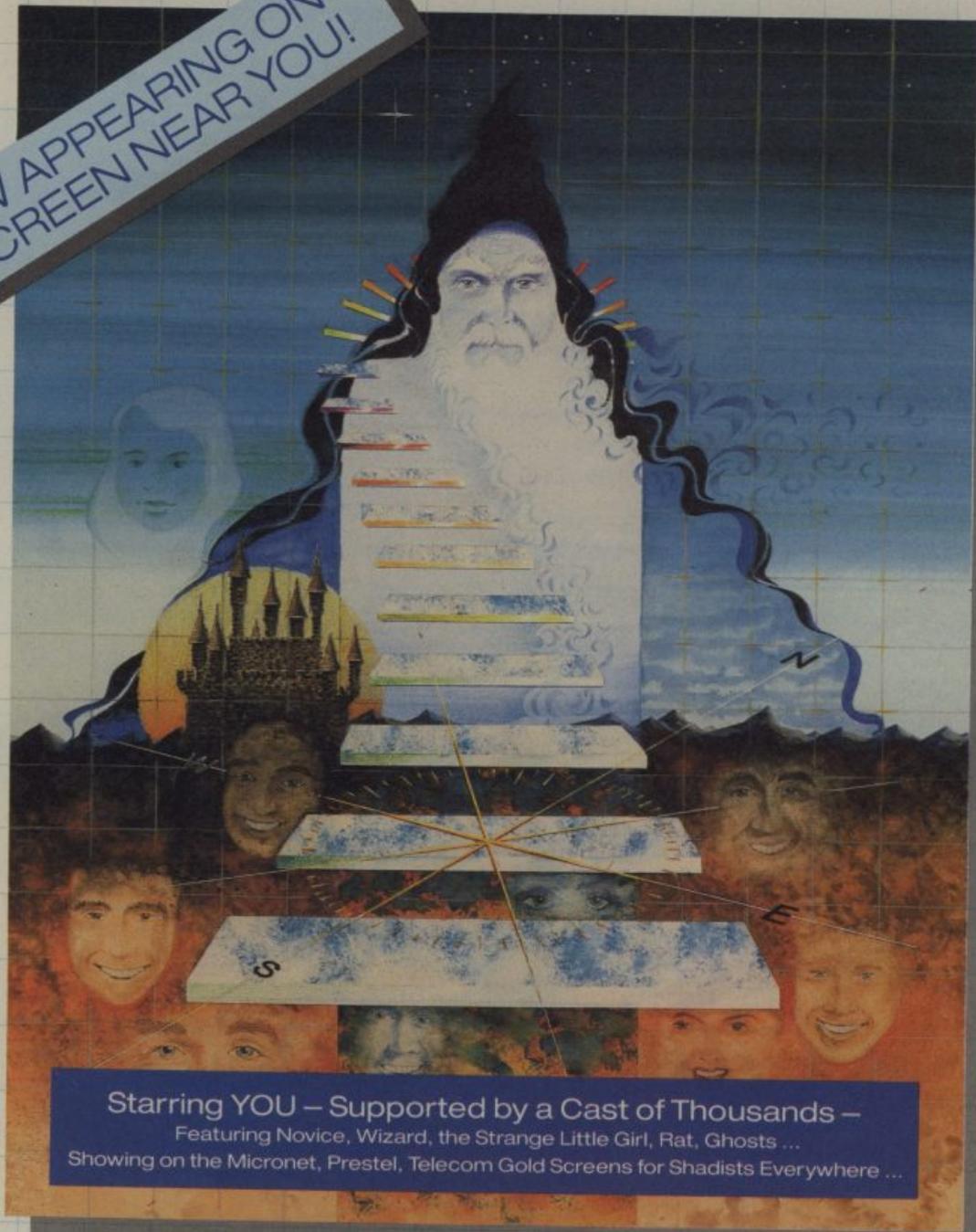
1943
STREET FIGHTER

AMIGA £24.99

Gauntlet II is the star of the show, combining slick and addictive gameplay with great graphics and sound, but the others on the package aren't so hot. Street Fighter is the worst fighting game available on the Amiga - it's truly dire, Outrun is an average port-over from the humdrum ST version and 1943 is a fairly average vertically scrolling shoot 'em up. Only Gauntlet II offers more than a couple of hours entertainment...

OVERALL 65%

NOW APPEARING ON A
SCREEN NEAR YOU!



Starring YOU – Supported by a Cast of Thousands –
Featuring Novice, Wizard, the Strange Little Girl, Rat, Ghosts ...
Showing on the Micronet, Prestel, Telecom Gold Screens for Shadists Everywhere ...

SHADES THE ULTIMATE ADVENTURE MULTI-USER GAME...

The game that's unique! Forever changing. Always different. Can YOU outwit the brains of real human opponents rather than a pre-programmed computer chip? Meet people. Make friends. Face and overcome adversity to rise through the ranks and wield power over the land.

But don't be fooled – all may not be as it seems!

SHADES is available to computer owners exclusively on Micronet, Prestel and Telecom Gold. For further information fill in the coupon or phone **free** on **0800 200 700**.

Return to: Dialcom Direct, Shades PO Box 1351, London NW2 7HZ

NAME _____

ADDRESS _____

MACHINE TYPE _____

TEL NO _____

AGE _____

Shades
CVG1

BLOODLET

MUTANT FORTRESS PLAYERS

As hard mercenary types go, Brad is somewhere in the top league. So you can guess how hard he feels when a gang of mutants make off with his adored eighteen wheeler juggernaut. Beginning in a dark forest (as does a lot of games of late) it's hardness-a-plenty in a horizontally scrolling shootout to retrieve your beloved vehicle.

Zombies must be re-killed, buzzards must be plucked with your limited supply of bullets and dinosaurs need returning to the lakes which they emerge from. With only one life, keep a close eye on your energy level, picking up the first aid kits along the way, as well as extra weapons and body armour.

Mutant Fortress pales in comparison with the horde of re-releases currently flooding the market, especially Ghosts 'n' Goblins which it looks to be derived from. Control of Brad is annoying, being unable to turn in the air when a baddie is on your back, and presentation is sparse. If you're after a game like this, try the more enjoyable and less expensive Ghosts 'n' Goblins instead.

SPEC £2.99

Dodgy graphics and unremarkable gameplay make this a very average budget game.

OVERALL 53%



PAPERBOY ENCORE

Jump on your BMX bike and pedal up the street on your week-long paper round, avoiding hazards including burglars, drunks, stray dogs, radio-controlled cars, speeding traffic and rollaway spare tyres. Each of your subscribers must have their paper delivered - if they don't get it, they'll stop their order. Annoy non-subscribers (and receive valuable bonus points) for smashing their windows and gar-

den ornaments with a deftly-hurled newspaper. At the end of each diagonally-scrolling street is a BMX stunt course where you can rack up the points by throwing spare newspapers at the path-side targets. Don't worry if you run out of papers though; extra bundles are available at regular intervals.

We loved Paperboy when it hit the arcades; we were marginally impressed when the computer game arrived and now we're jumping for joy at its new 1.99 price tag. As playable as



C64 £1.99

Paperboy on the 64 wasn't the best conversion in the world first time around and, unlike a good Xmas pud, it hasn't improved with age. Sprites are blocky and ill-proportioned, in-game music is more of a whine than a tune and the odd bug rears its ugly head. Suitable fodder for confirmed Paperboy junkies only.

OVERALL 52%

ever, with clear, albeit monochrome, graphics and accurate gameplay, if you missed the game first time round, snap it up now - you never know, it may even improve your paper-chucking skills!

SPEC £1.99

As enjoyable as it was when it first hit the streets and, at 1.99, it should warm your heart after you've finished a cold paper round.

OVERALL 83%

HYPER-SPORTS HIT SQUAD

Enter the Hypersports Championship and take part in the six events of Swimming, Clay Pigeon (or Skeet) Shooting, the Vaulting Horse, Archery, Triple Jump and Weight Lifting. A combination of wrist-dislocating joystick waggling and pixel-perfect control need to be utilised to get the player through all of the disciplines. Most of the events allow three goes to equal or better the qualifying time or score, the third unsuccessful attempt means disqualification from the championship.

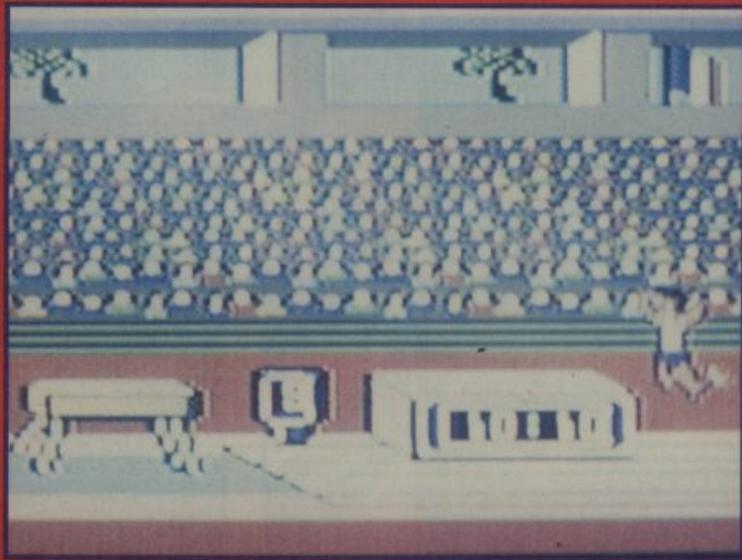
Even though the game is so

C64 £2.99

A blast from the past which upstages many of its less-wrinkly competitors. If multi-event sports sims are tops in your house, don't pass up the chance of getting Hypersports.

OVERALL 90%

old that it's badly in need of a shave, Hypersports refuses to give up its claim to be one of the most enjoyable arcade sports games on the 64. Some of the events are looking a little dated now, but the enjoyment is still there. A snip at three quid.



RAMPAGE HIT SQUAD

Activision's conversion of the cult three-player coin-op, which sees the players as either King Kong, Godzilla or Wolfman, each fifty feet tall, reappears on Ocean's budget label with hopes of crushing the opposition like one of the many cities which must be levelled throughout the game. To hamper the progress of the mutant monsters are the good ol' US Army who come on in droves, armed with machine guns, rockets and helicopters, with the intent of wiping out your energy (depicted by a bar at the top of the screen) and turning you back into a weedy

C64 £2.99

Full-colour graphics do not compensate for the awkward control apparent in this version. Definitely one to have a look at beforehand.

OVERALL 62%

human.

Rampage is as close a conversion as anyone could possibly hope to achieve on the Spectrum. The three-player option has been thankfully retained, and the monochrome graphics capture the spirit of the original.



SPEC £2.99

An accurate conversion, fun for people who can't get enough of the arcade game. Others may not be so ecstatic about it, though.

OVERALL 71%

AMSTRAD £2.99

Similar gameplay to the Spectrum game, with the presentation of the 64. The best of the three but still a game to try out first.

OVERALL 74%

SOLDIER OF LIGHT RAD

Re-released on The Edge's new budget label, Soldier Of Light is the computer version of the cult Taito coin-op, originally called Xain'd Sleena. Working for the Federation you, as Stormtrooper Xain, must act on the orders of Galactic High Command and rid the galaxy of a troupe of rampaging alien types. Each planet must be tackled one at a time and, with only a single-shot laser cannon for protection, you have a tough task on your hands. Collecting strategically placed weapon pods boosts your firepower, making life somewhat easier the further you go. Once a planet is cleared of enemies the action switches to an intergalactic dogfight as you, in your fighter ship, fly to the next area.

While the game itself is an enjoyable arcade romp with lots going on, Soldier Of Light only vaguely resembles the original arcade machine in presentation. No more than average aesthetically, it's best to think of Soldier Of Light as one of the better budget games around, as opposed to one of the feebler coin-op conversions. Worth checking out if fun without frills appeals to you.

SPEC £1.99

Again, a fun blast, but minus any graphic or sonic niceties. Arcade addicts and people who don't know what to blow their last two pounds on should be well pleased.

OVERALL 77%



C64 £1.99

An outwardly unremarkable conversion which, despite its shortfalls, still provides a challenge for fans of the coin-op.

OVERALL 77%



C&VG AND U.S.G.

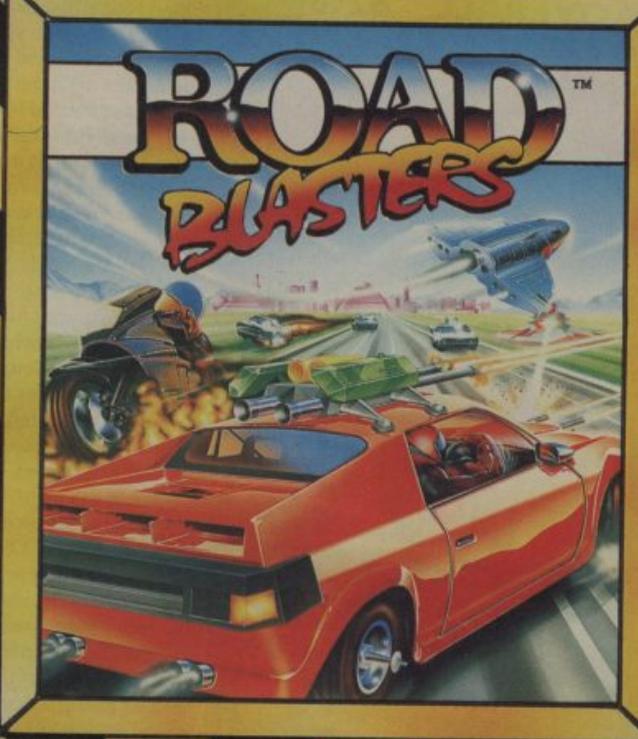
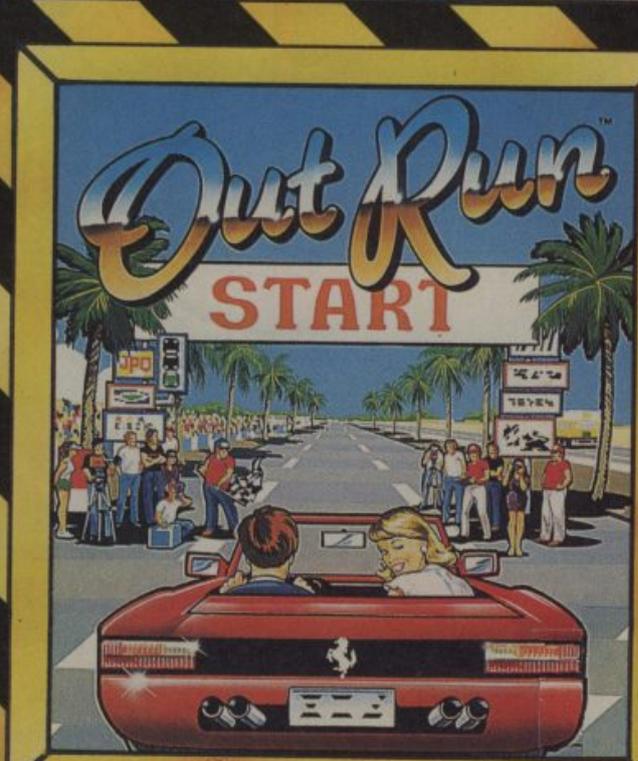
OUT RUN™ "Take the wheel of a Ferrari Testarossa and test your driving skills on some of the meanest roads this side of the M25! And there's no speed limit..."



ROAD BLASTERS™ "Not only do you get to burn up the opposition, you also get the chance to nuke the ****ers off the road!"



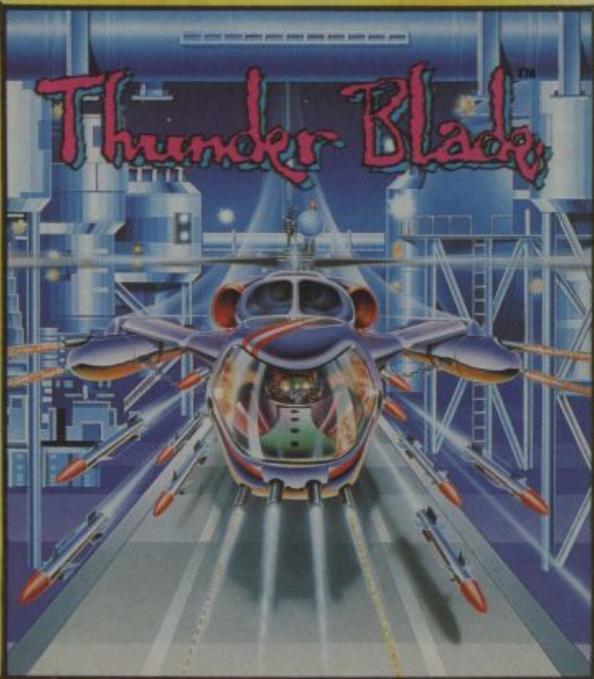
SPY HUNTER™ "Classic bumpin', crashin', smashin', road burnin', enemy trashin' action as you carve up the freeway in this conversion of the classic horizontally scrolling shoot 'em up."



A FIVESOME OF ARCADE ACTION

A collection of five of the best selling arcade titles of all time, now available in one action

U.S. GOLD PRESENT...



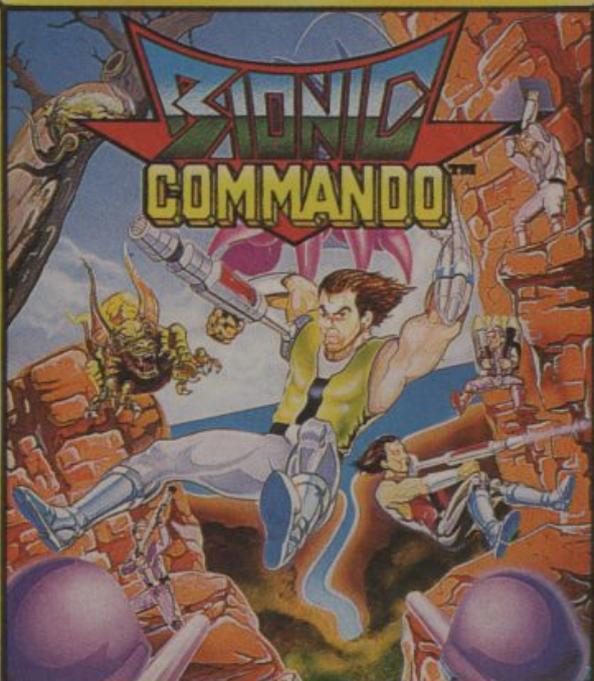
THUNDERBLADE™ "Take control of an advanced helicopter gunship and blow up hordes of enemy tanks and aircraft in this thrilling conversion of the massive Sega coin-op."



BIONIC COMMANDO™ "Swing into action with your bionic arm as you leap, run and climb through five hazardous packed levels in this brilliant cult arcade game conversion."



**SPY
CENTER™**



**CBM 64/128 Cassette
& Disk.
Spectrum 48/128K
Cassette.
Amstrad CPC
Cassette & Disk.**

Reviews by Julian Rignall
Editor of C & VG.

SCREEN SHOTS FROM VARIOUS SYSTEMS



CT ION ... FOR YOUR COMPUTER
smash pack that'll send your
heartbeat into convulsions
and your head into orbit.



U.S. GOLD LTD., Units 2/3 Holford Way, Holford, Birmingham B6 7AX. Tel: 021 625 3388

BUDGET

GHOSTS 'N' GOBLINS ENCORE

As brave Sir Knight, take on the worst that the Devil can hurl at you in your quest to rescue a fair maiden in distress. Beginning in a dark, zombie-ridden graveyard you must do away with your attackers, climb ladders, jump gaping chasms, pick up new armour when you lose yours and generally survive all the way to the last level, where it's a quick one-two with Lucifer before you get the gal.

Ghosts 'n' Goblins has lost none of its appeal after all this time - it's still one of the most impressive arcade conversions ever on the Spectrum. Colour clash rears its ugly head now and again, but that is in no way detrimental to play. The sequel to Ghosts 'n' Goblins, Ghouls 'n' Ghosts, is out soon - what better way to prepare yourself for it than to practice with this?

C64 £1.99

The 64's enhancements, presentation-wise, make this a superb conversion. Don't miss it.

OVERALL 90%



SPEC £1.99

Arcade hack and slay of premier quality - buy this as well as Ghouls 'n' Ghosts and complete the set!

OVERALL 88%

SHORT CIRCUIT HIT SQUAD

Number Five is alive! But not for very long if the authorities get to him first in this budget incarnation of Ocean's game-of-the-film. A two-parter, load one sees Number Five trying to break out of the Nova Robotics factory where he was assembled, solving puzzles using his in-built devices and newly-acquired intelligence, before he is shut

down by the Nova engineers. Part Two is a straightforward horizontally-scrolling shoot 'em up, blasting the baddies with your laser and jumping over innocent woodland creatures.

While the first section of the game is a reasonably addictive arcade adventure, part two is much too difficult, requiring absolutely precise timing to avoid the many animals which get in your way. Number Five is recognisable from the movie, but the game itself makes little attempt to stick to the plot. The music is jolly, though.

SPEC £2.99

The gameplay is almost identical, but monochrome graphics look crisper and add to the atmosphere.

OVERALL 64%

AMSTRAD £2.99

Colourful sprites and backdrops have a realistic metallic sheen to them, and the music is as good as you can expect from the Amstrad. The game's the same, though.

OVERALL 62%

C64 £2.99

A none-too-faithful film tie-in becomes a fairly playable budget game until you reach load two. It looks and sounds okay, but there's not much game to play...

OVERALL 62%

THUNDERCATS ENCORE

Thundercats is a horizontally scrolling, hack 'n' slay bonanza as you become Lion-O in a multi-level bash through New Earth, bumping off Mumm-Ra's Mole Men by the score and collecting extra weaponry, points and lives as you go. After every

few levels the chance is given to rescue a member of the Thundercats team which, should you be successful, results in a massive points bonus.

What makes a game such as this is action, and Thundercats is laden with the stuff. Baddies attack you almost non-stop, and it's important to be on your toes

at all times if you want to stay in one piece. Although mostly monochromatic, colour is used when it will not interfere with the gameplay, livening up on-screen presentation no end, as do the effective backdrops and neatly animated character sprites. Thundercats is a challenging chop 'em up.

C64 £1.99

Slight differences in gameplay, obvious graphical tweaks and sensible use of colour make this a great slash 'em down.

OVERALL 87%



SPEC £1.99

Cheap and cheerful arcade fun of the first order.

OVERALL 85%

GLOBAL WARMING? – RUBBISH

THE NEXT ICE AGE STARTS IN 2 MONTHS

Imagine a 30 Kilometre meteor smashing into the Earth. Imagine a new Ice Age. The Earth, beaten and frozen, yields it's last island oasis. This last refuge is threatened by ruthless invaders. The history of the island, charts and maps of your 80,000 square mile refuge and a 32 strong band of defenders is yours. The first shot has been fired and time is not on your side.

- ★ THE AIM IS SURVIVAL
- ★ THE PLAYING AREA IS AN ISLAND OF OVER 80,000 SQ. MILES
- ★ CONTROL A FORCE OVER 32 MEN
- ★ A 3D TERRAIN NEVER BEFORE SEEN HOME COMPUTER
- ★ DETAILED MANUAL & MAPS

WHEN THE LEVELS OF DIAMOND DUST IN THE ATMOSPHERE REACH A CRITICAL LEVEL. THE RESULT IS . . .

A BLEND OF DEEP DEEP STRATEGY & ACTION THAT ONLY HAPPENS ONCE IN EVERY 500m YEARS.



MASTERS OF STRATEGY

<p>DECISIONS</p> <p>Here's Sarah Maddock's Plans: 07:00 AM, Day 24, snow. Current Location: Snowy Mountain. Plans: [Icons]</p> 	<p>RESISTANCE</p> <p>Craven replies about the location of the Free Villagers and asks for help in resisting General Maddock's army.</p> <p>"I've got my duties to attend to," replies Sarah.</p> 	<p>DECISIONS</p> <p>Here's Paul's Plan: Day 24, snow. Current Location: Light Beach. Plans: [Icons]</p> 	
---	---	---	---

MicroProse, Unit 1, Hampton Road Industrial Estate, Tetbury, Glos, GL8 8DA.



QuickShot[®]
JOYSTICKS

**ONE THING
MAKES THEM BETTER THAN
THE REST....**

Performance

FIRST CONTACT

FIRST CONTACT . . . A MEETING OF SPECIES
BUT NO MEETING OF MINDS.

Outnumbered, outgunned – human cunning and ingenuity are your only chance!

Mankind is prosperous, unthreatened and therefore militarily weak, yet through technical supremacy has spread throughout the galaxy. The unthinkable has happened – thousands of armed alien vessels pass unchallenged through the occupied quadrants of the galaxy. The first violation has occurred. Alien forces penetrate the station 9W/4 vital to human inter-galactic communication. Your cunning and ingenuity in controlling and programming the maintenance droid on the station is the last hope of mankind.

- Strategic gameplay giving months of enjoyment.
- Fast paced action.
- Superb graphics.
- Immense play area with four decks and entire alien vessel.
- Attention to detail gives total enjoyment.
- Choice of action orientation or deep strategic play.

ANOTHER RAINBIRD CLASSIC



SCREEN SHOTS MAY VARY.



MASTERS OF STRATEGY

HAAIII-YAAA!!!

WIN A COPY OF CHAMBERS OF SHAO LIN AND A BRAND SPANKING NEW ST TO PLAY IT

Hon'able software merchants at Grandslam think their new game, Chambers of Shaolin is the bee's knees, if not the dragon's toenails when it comes to in-depth computer beat 'em up technology. In fact, they're so sure of themselves that they're prepared to prove it to one ultra-fortunate C+VG reader.

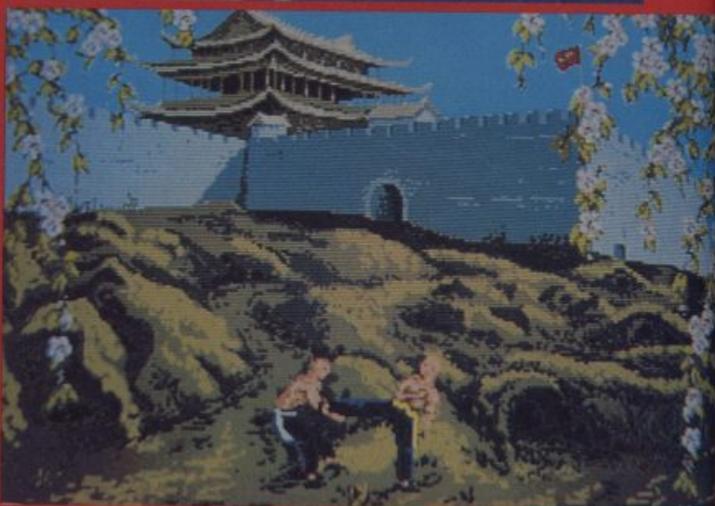
Unfortunately, this game is so amazingly hot that we could only get hold of one Atari ST copy to give away... But in case you haven't got an ST, Grandslam decided to throw one of those in as well. Not bad, eh?



Winning these goodies is all down to your creative ability, so no hard questions about "How long is the Great Wall of China in furlongs?" or "What was the name of Charlie Chan's number two son's number three girlfriend?".

No.

Instead, we want you to design the ultimate martial artist - a Ninja with jet-powered shurikens, a Kung Fu master with spiked espadrilles, that sort of thing. The more outlandish the gear, the better.



Put your design on paper in the form of a sketch or painting (don't worry if you can't draw - it's ideas we're after), then bung it in an envelope with your name and address, then send it to... THE INSCRUTABLE SLASH 'N' BASH COMP, C+VG, PRIORY COURT, 30-32 FARRINGDON LANE, LONDON EC1R 3AU.

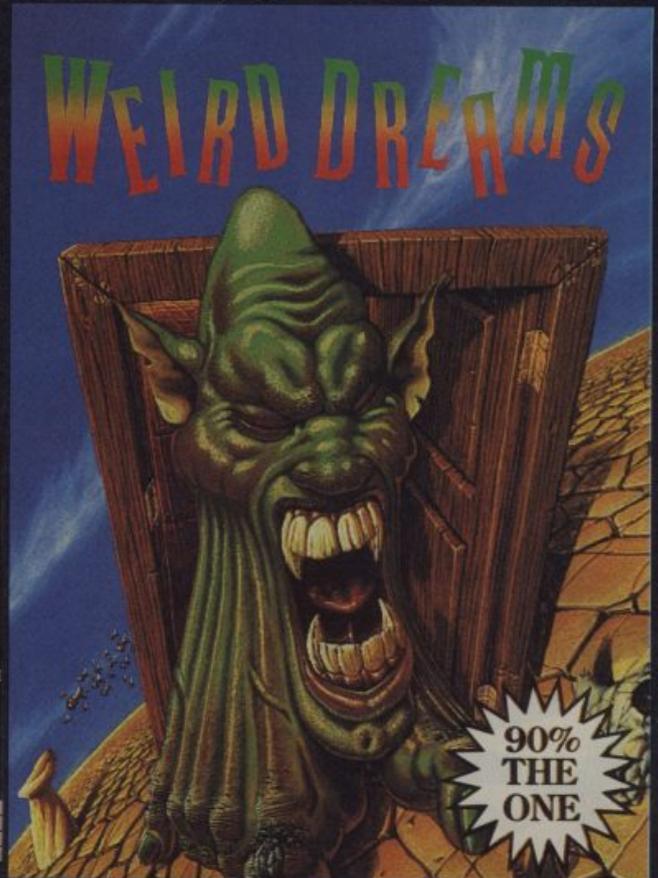
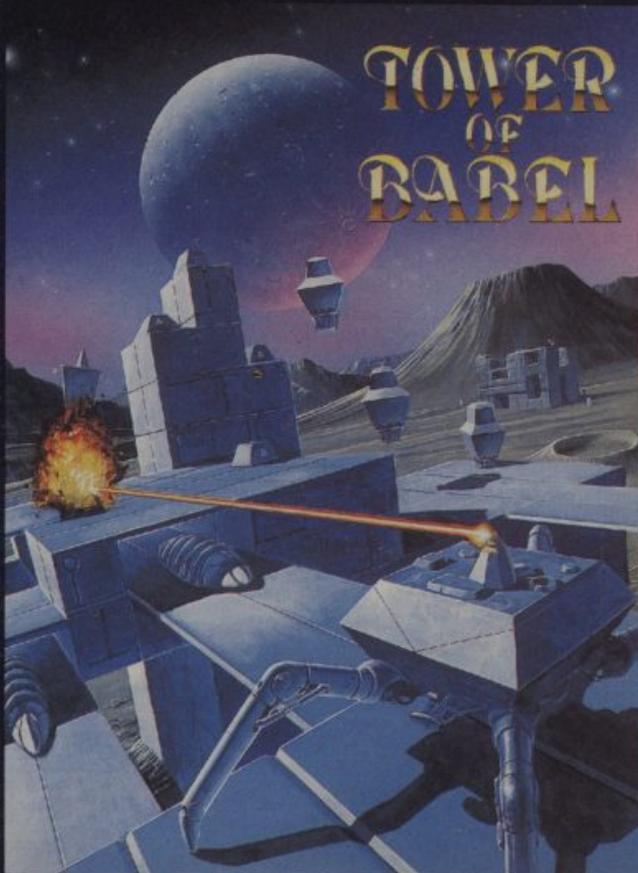
The closing date is January 3rd 1990, so you've got the entire Christmas hols in which to complete your masterpiece...



OUT OF THIS WORLD

TOWER OF BABEL

An intricate 3D strategy game involving an interconnecting network of towers, platforms and lifts all rendered in solid 3D with innovative light and shading techniques. Take control of robot spiders and program them to solve problems and puzzles and interact with other creatures, such as Pushers, Zappers and Grabbers. Alternatively, real time control is available to you at any time for instantaneous reaction to the game's developments. For the more adventurous among you, there is a complete game designer, allowing the construction of your own series of towers, platforms and lifts. Attempt to fox your friends with your own fiendishly difficult creations. More than just a game, more than just a puzzle - Tower of Babel is a whole new concept in strategy gaming.



WEIRD DREAMS

A RIDE ALONG THE ROCKY ROAD OF SUBCONSCIOUS THOUGHT, WITHOUT SHOCK ABSORBERS.

Imagine yourself in a world full of nightmares with Dali-Esque creatures & mind eating eyes. Picture yourself in an upside down landscape Alone in a weird dream & wondering what the . . .

"Weird Dreams is stunning. It's one of the most bizarre concepts yet seen on a computer being more of an experience than a game".

**MASTERS OF STRATEGY
A DIVISION OF
MICROPROSE SOFTWARE**

MicroProse, Unit 1, Hampton Road Industrial Estate, Tetbury, Glos, GL8 8DA.

DAMOCLES

BY NOVAGEN



Two years is a long time in anyone's life, let alone a software publisher's. You can do a lot of things in two years: things which were illegal then could be perfectly legitimate now, for example. Or you could start to write a sequel to your best-selling classic, stop half-way through to produce a pseudo sequel to another one of your classics, and then carry on from where you left off.

Which is exactly what Novagen's Paul Woakes did. It's been a long time coming, but Damocles - the follow-up to what was the ultimate adventure game, Mercenary - is here, bigger, better and considerably meaner.

Damocles carries on from where you left off in Mercenary. Remember? You were heading for the Gamma system when you were forced to crash-land on Targ and subsequently had to acquire an interstellar craft and escape with up to 10 objects and as much money as possible.

Arriving in the Gamma system and landing on the planet Eris, you find that the comet Damocles is due to collide here in a few hours time - and you are the only one capable of stopping it.

Damocles' gameplay is similar to its predecessor's, only this time around the hundreds of objects dotted around not only have financial value, but a use - for example, an assortment of tools lying around could have

suitable repair qualities. Then there's a camera, complete with film, which can be used to record events to show to your mates at your leisure. Explosives also play a major part. One obvious solution to your plight would be to blow up the comet, and no doubt a few buildings or planets along the way.

Your only help is your ship's computer, a ninth generation PC by the name of Benson. He's a guide and mentor who's not averse to the occasional dry quip amidst his helpful banter which scrolls across the top of the panel below the play area.

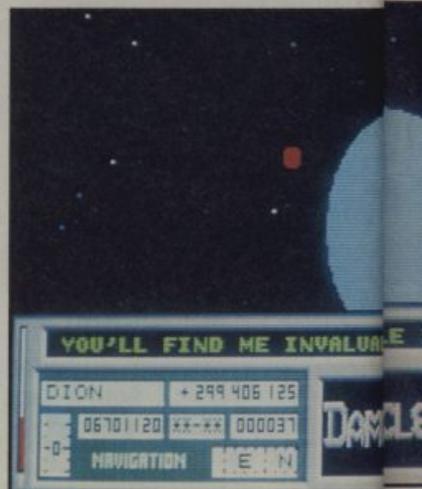
Moving around the Gamma system is straightforward enough, allowing you to concentrate on the task in hand. There are no flaps, no undercarriage and no complicated instrumentation to worry about. The panel below the play area shows, to the left: temperature, speed, altitude and coordinates for navigation purposes, while on the right there's time remaining, cash obtained and a text inventory window in the centre. Whereas in Mercenary you could only drop the last object taken, here you can select the object you wish to drop or use and it's shown in the window in the centre of the panel so you know what you are dealing with.

The Gamma system is similar to our own, comprising a sun, nine planets, 18 moons and thousands of stars - all "mapped" onto a heavenly backdrop (this consistency means you can use



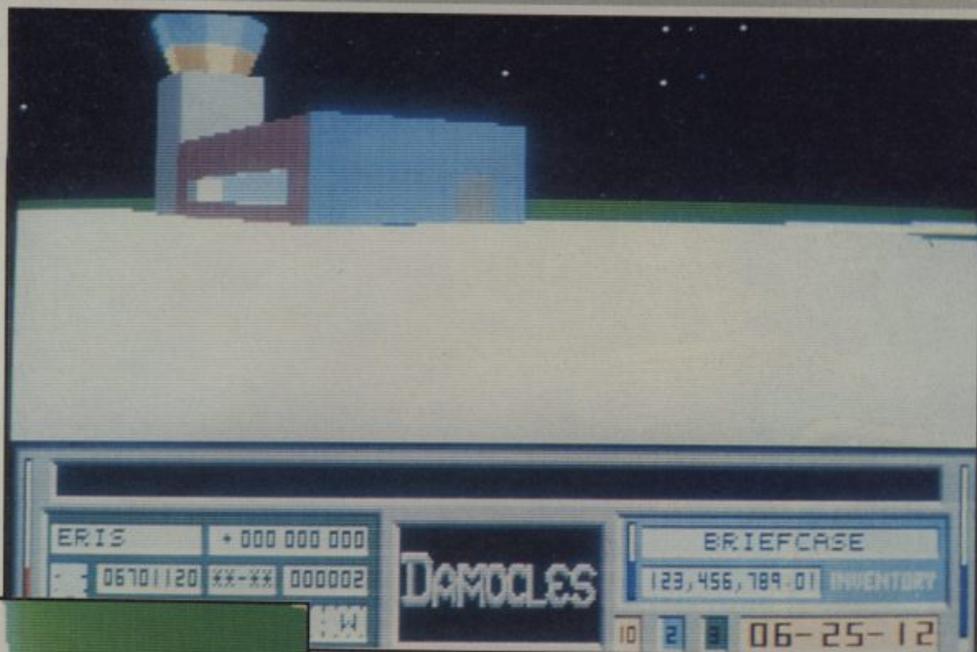
▲ A place of worship?

the more obvious star constellations for navigation purposes). Each planet has its own day and night cycles, and even years pass - only you don't have time to sit



▲ The Gamma system.

DAMOCLES



Voyager must be like. Landing on a planet you can watch planet-falls and sun rises, or - getting back to the task in hand - explore building complexes, road networks (complete with junctions!) and underground mazes found in most of the cities. Most objects are found in rooms in the buildings or mazes, but some are only available from the trading post.

The more energetic player may enjoy walking or running around, but for the armchair athletes among us there are 20 different vehicles to be discovered. Not all craft are capable of space flight - the helicopter and tank for example... oh, and the skateboard, which is only worth using when you get really desperate!

Anyone familiar with Novagen's Mercenary will appreciate the virtual total freedom available to the player in Damocles as the two play very similarly... only Damocles is considerably larger and no less absorbing because of it. Fluid solid 3D graphics generate a wholly believable environment which is a joy to explore, and the unique feeling of being there is exemplary. There are dozens of "neat bits" to discover along the way and plenty of Benson's dry quips to bring a smile to even the most jaded adventurer's face. It's not surprising Damocles took two years to produce - it will probably take at least another two years to complete it every which way possible!

BRIAN NESBITT

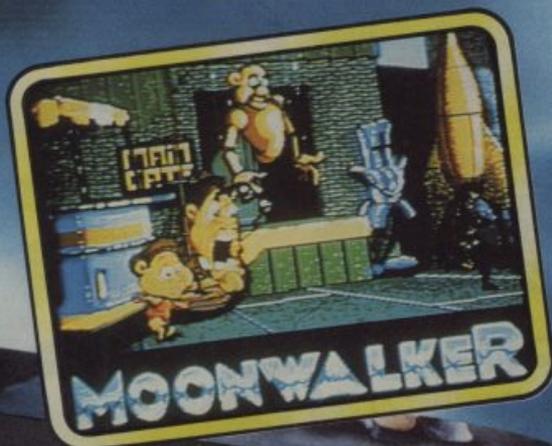
ST	£19.99
GRAPHICS	96%
SOUND	77%
VALUE	93%
PLAYABILITY	96%
<i>If you thought flying around in Starglider II was good, wait 'til you get a load of this. Damocles is an experience to behold - and one not to be missed.</i>	
OVERALL	95%

UPDATE

Sorry, 8-biters: versions for your machines are out of the question. Work has yet to begin on an Amiga incarnation, but expect to play a very similar game in a month or so for the same price as ST Damocles. The news is also good for PC people, who didn't get to sample the delights of Mercenary the first time around. The CGA, EGA and VGA conversions of Damocles are being carried out by Paul Woakes and should see the light of shop toward the middle of next year. A price has yet to be fixed, and depending on the product's success, a PC version of Mercenary could follow.



A UNIQUE COSMIC CONCEPT ...



Screen shots from various systems.

© 1989 Triumph International, Inc. All Rights Reserved.
© 1989 Keypunch Software, Inc. All Rights Reserved.



U.S. GOLD LTD., Units 2/3 Rollerd Way,
Rollerd, Birmingham B6 7AX. Tel: 021 625 3368

AN UNPARALLELED MOVIE EXPERIENCE...
AN UNBELIEVABLE COMPUTER REALITY.

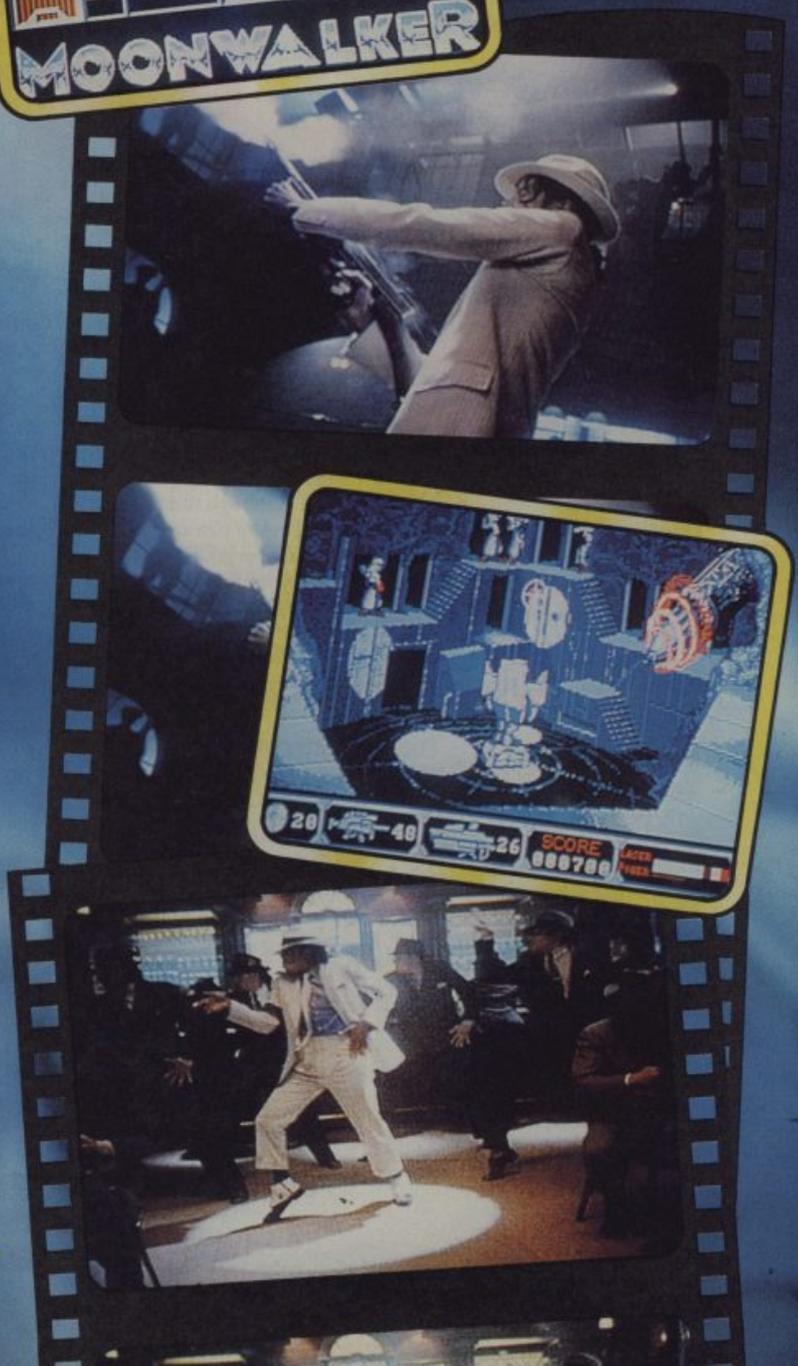
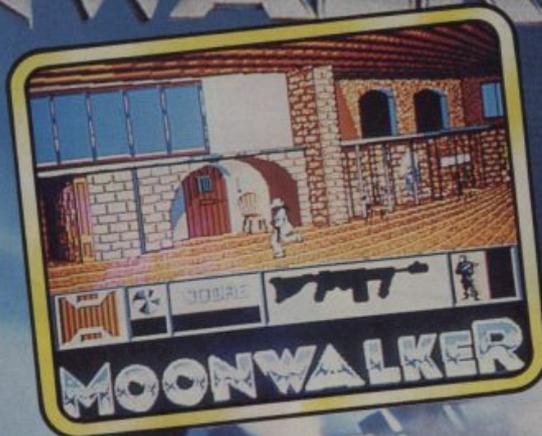
MICHAEL JACKSON MOONWALKER™



After conquering the world of pop music, Michael Jackson channelled his energy and talent into making his first film. Now U.S. Gold present the home computer version of that film, endorsed by the Superstar himself.

Feel the rhythm in Club 30, transform into a futuristic silver robot and ultimately beat the drug peddling MR BIG in the unique world of **MOONWALKER** – a game like no other.

CBM 64/128 & AMSTRAD Cassette & Disk.
SPECTRUM 48/128K Cassette. ATARI ST.
AMIGA. IBM P.C.





▲ Watch out for the gunman!

1993 is a dirty era in world history, with drugs, prostitution and similar unsavoury practices more rife than ever. Look on the bright side though, at least there's only one man controlling the lot. Snag is, the bloke in charge is President Bangler, who has the police and armed forces, as well as the entire criminal underworld in his grasp. Although he has crushed almost every uprising against him and his government, one rebel organisation, led by Mulk, continues the struggle against this vile ruler's despicable acts. A plan is drawn up to infiltrate the dictator's ranks, with the intention of assassinating Bangler, using two state-of-the-art robots, the Ninja Warriors.

Six seedy areas stand between the droids and Bangler, and these must be cleared of hostile forces before the President can be reached. Intelligence has informed Bangler of the threat to his life however, and extra troops have been drafted in to each area, with a super-strong guardian at the end of each one to ensure the quick demise of the robots.

Disguised as knife-wielding, shuriken-throwing ninjas, the droids can withstand only a limited number of hits before they explode into shards of metal. And if that isn't enough, a self-destruct device has also been built into the robots, destroying them should they fail to com-

plete each level within the given time limit.

Ninja Warriors began as one of those ultra-trendy triple-monitor coin-ops, and the elongated look of the arcade machine has been represented surprisingly well on the ST, the overall playing area being compressed into the middle third of the screen. Although this means a reduction in the size of the graphics, everything still looks remarkably similar to the original, especially the robots which lose parts of their skin when hit by

bombs and bullets, uncovering their metallic frames underneath. Animation of all the sprites is first class, with a charming little spurt of blood when enemy soldiers are downed by a shuriken. Sound is also a delight, using a combination of crisp samples and bog-standard (but still very palatable to the ear) ST music throughout to great effect.

The simultaneous two-player option of the coin-op has been retained for the computer game, and rightly so; Ninja War-

NINJA

BY VIRGIN/SALES CURVE

WARRIORS

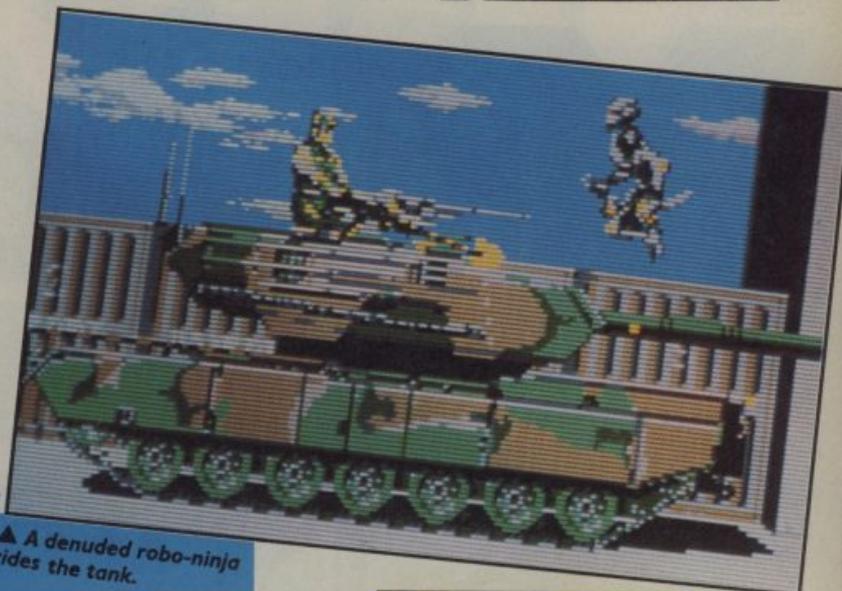
▼ Taking on the hordes solo is tough



▼ Dodge the cyber-hunchback!



NINJA WARRIORS



▲ A denuded robo-ninja rides the tank.

UPDATE

C64 Ninja Warriors is coming soon, and also uses a thin screen to give a coin-op feel. Should be worth looking out for.

ough!



C+VG HIT!

riors is mega-tough almost from the word go. Mention must also be made of the clever loading

▼ Or he'll blow your head off!

system which dumps the necessary data into memory as and when it is needed. Scrolling is held up now and again because of this constant interruption from the drive, but you're normally too busy hacking up scores of soldiers either side of you to notice.

Ninja Warriors is a tough game, but the great playability keeps you coming back for more. Highly recommended to beat 'em up fans.

PAUL RAND



ST £19.99

GRAPHICS 87%

SOUND 85%

VALUE 84%

PLAYABILITY 88%

Ninja Warriors has transferred from coin-op to computer extraordinarily well. The graphics are small, but well-defined, and a novel loader ensures a wide variety of assailants throughout. Play is tough, but it's a conversion that hack 'n' slash arcade fans will relish.

OVERALL 85%

AMIGA £24.99

Slicker scrolling, better sound and better sprite definition than the ST make this a winner all the way. Ninja Warriors is one of the best beat 'em ups available on the Amiga at the moment - check it out.

OVERALL 86%

XENOPHOBE

BY MICROSTYLE



▲ Blast that crawler.

Xenophobe is a split screen one or two-player shoot 'em up in which two mercenaries enter a series of abandoned space stations and destroy the aliens who've taken over.

Although Xenophobe is an accurate conversion, it still isn't particularly fun to play. The fault lies not in the computer game itself, but instead with the coin-op from which it has been copied. Arcade Xenophobe (which incidentally featured three-player action) wasn't a hit due to its simplistic gameplay. All there is to the game is beaming onto a platform, picking up a load of ob-



▲ 88% infection! Yipe! jects, and shooting diagonally downwards or forwards at hordes of green aliens. There's hardly any variety from screen to screen, and very little in the way of two-player interaction. Consequently the first few games are fun, but boredom soon creeps in.

The graphics and sound are fine. But the gameplay's just too bland to make this anything other than average.

PAUL RAND

▲ Shoot it in the head!

AMIGA	£24.99
Looks and sounds the same as the coin-op, but lacks variety and lasting appeal.	
OVERALL	61%

ST	£19.99
Arcade perfect graphics and good sound, but the gameplay just doesn't hold your attention for long.	
OVERALL	60%

SPEC	£9.99
The graphics are monochrome but the gameplay's the same. There's just not enough variety to hold your attention.	
OVERALL	61%

C64	£9.99
GRAPHICS	77%
SOUND	80%
VALUE	61%
PLAYABILITY	78%
Starts off as a fun shoot 'n' pick 'em up, but repetitive gameplay rapidly puts a dampener on the proceedings.	
OVERALL	60%

DRAKKHEN



ATARI ST
AMIGA 500/1000/2000
PC & COMPATIBLES



ZOOOOOM!!!

WIN

A DAY BURNING UP THE TRACK AT SILVERSTONE OR A FAB RADIO CONTROL RACER

If you read last month's C+VG you'll know that Virgin Mastertronic's conversion of Continental Circus is one of the top road-racers around. But y'know, sitting in front of a screen joysticking your F-1 sprite around a famous Grand Prix circuit is all very well, but for REAL trouser-soiling thrills, there's nothing like a REAL trip around a world-famous race track, driving at mind-warping speeds in a REAL racing car! And that's just what Virgin Mastertronic are offering two first prize winners in this fabsville compo - a day's tuition at the John Watson Driving School at Silverstone in either an MG Montego EFI or a SC1 single seat racing car!

Don't despair if you're a non-driver, though, because Virgin are also giving away a terrific radio-controlled racing car, as well as copies of Continental Circus and posters as runners-up prizes for those who don't yet possess a current driving licence.

All you have to do to take delivery of one of these prizes is design the most amazing racing machine on four wheels. You know the sort of thing - Pirelli Enormo-tyres, a vast engine, loads of chrome and some puretty fancy paintwork - something that could do some real damage to the environment.

Get your sketch or painting in a whopper envelope and send it to: I'VE DESIGNED A CAR THAT LOOKS SO MEAN YOU'LL HAVE TO CHANGE YOUR UNDERPANTS COMP, C+VG, PRIORY COURT, 30-32 FARRINGDON LANE, LONDON, EC1R 3AU.

We'll be judging the competition as soon as we get back from Christmas hols (if we survive New Year's Eve, that is), so make sure your entries are in by January 3rd.

CONTINENTAL CIRCUS



TELEGAMES

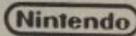
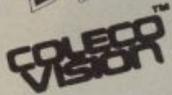
Europe's Largest Stock of Video Games & Cartridges For:-

SEGA MEGA DRIVE

Intellivision



Konix



NINTENDO
GAMEBOY

SPECIAL OFFERS

MEGADRIVE complete with SUPERHANG ON,
2 XE1 PRO JOYSTICKS
(with rapid fire and slow motion)

SCART/PAL Version £239.95 SCART Version £225.95

complete with 2 games, 2 XE1 PRO JOYSTICKS
(with rapid fire and slow motion)

PAL Version £229.95 SCART Version £215.95



2 PLAYER ADAPTOR £42.95
with ANY PC GAME FREE

Note: We only sell fully compatible, 1 year guaranteed items.

WHY WAIT?



Order Now from TELEGAMES



Still Europe's Largest Video Game Centre

TELEGAMES, WIGSTON, LEICESTER LE8 1TE (0533 880445)

Pick up the phone, and enter

The Fortress Of Doom



Are you brave enough to explore this sinister fortress? Can you outwit the creatures of evil who haunt its halls and deadly dungeons?

To play this thrilling role-play adventure game, just dial the number below. Listen to the narrator. Choose your actions by speaking to our unique voice-activated computer. Hidden prizes await all who triumph.

Phone now ... if you dare!

**0898
555 525**

For special game card and rules, send s.a.e. to PhoneQuest, Broadsystem Ltd, Elephant House, London NW1 8NP. Calls cost 25p per minute cheap rate, 38p per minute at other times.

GUESS WHO'S COMING TO BOOTS THIS CHRISTMAS?

EXCLUSIVE OFFER

With every purchase of the new **GHOSTBUSTERS II** computer game from **ACTIVISION**, you will receive a special 50p off coupon towards the **ORIGINAL SOUNDTRACK** of the film. This offer is available only at larger Boots stores.

GHOSTBUSTERS™ II

ACTIVISION

*AVAILABLE FROM DEC 1st TO 24th
Coupon valid until 27th Jan 1990.
See inside pack for details





▲ Kick the block on this screen for extra energy.

Hiro, the last Bladeknight, stands alone and stares across the barren, red wastelands that were once the peaceful world of Thraxx. He is the only survivor of a terrible war, waged by Havok and his nightmarish forces, who rose up and shattered the Fireblade, the power source of the people of Thraxx. Now he must avenge the death of his race by entering the Undercity, Havok's lair, piecing together the sixteen segments of the shattered blade and using it to kill Havok...

The mission starts near the entrance of the Undercity, a



▲ Very Oriental opening screens.

BY GREMLIN
GRAPHICS

SWITCH



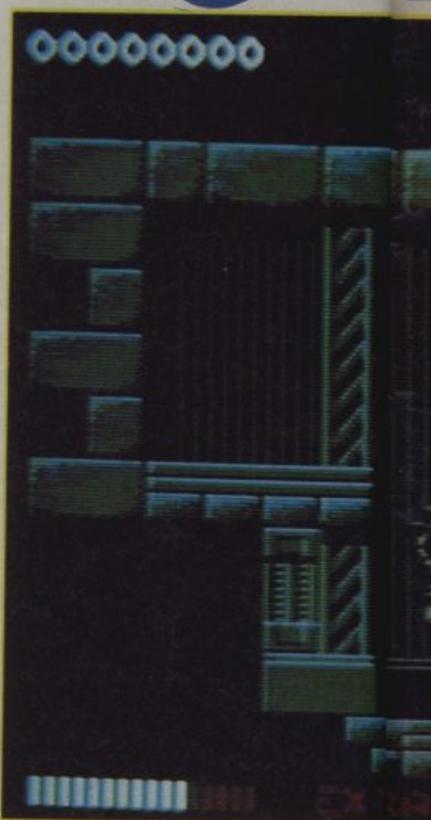
▲ Don't fancy going down there, do you?

sprawling hazard-packed labyrinth that's heavily populated by Havok's hordes who attack Hiro on sight.

Being a Bladeknight, he is skilled in combat, but sometimes even his powerful punches and kicks can't cope with the vicious onslaught, and his energy bar is worn down as the enemy strike. If the bar is worn down five times his mission is over.

But things aren't all bad - sometimes extra energy capsules and even weapons such as guns and firebomb launchers can be found by kicking open false panels in the walls. Extra weapons are extremely useful, but because the power of the Fireblade has been destroyed, they only work for a limited period of time.

The pieces of the Fireblade are hidden throughout the Undercity, often in rooms





▲ *Hola! The title screen (yeah, we ran out of pics).*

whose doors are hidden behind walls which break when punched or kicked. So when you enter a new room, check out any likely-looking walls for hidden rooms and secret passages.

But it's the incredibly addictive gameplay that makes Switchblade a classic platform game that no self-respecting games player should be without.

JULIAN RIGNALL

SWITCHBLADE

**C+VG
HIT!**



When the Fireblade is fully assembled, Hiro can finally hunt down Havok and face him in a final showdown. There can only be one winner...

Switchblade (designed and programmed by Core, who were also responsible for the brilliant Rick Dangerous) is a tremendous game which looks and sounds like a 16 bit product, but plays like a console game. The gameplay is superlative, with a beautifully-balanced difficulty level that is very challenging, but lets you get just a little bit further with every go, making it massively addictive (watch the hours fly by when you're playing it). There are loads (and I mean loads) of hidden bonuses to discover, and you seem to find something new every game, adding even more lasting appeal.

The graphics are small, but detailed, and the sound is great, with a thumping good soundtrack and excellent spot effects.

UPDATE

ST, Amstrad, Spectrum and C64 versions are coming soon, and will all feature the same maddeningly addictive gameplay. Don't miss 'em.

AMIGA	£24.99
GRAPHICS	81%
SOUND	91%
VALUE	90%
PLAYABILITY	95%
<i>A smashing platform game which combines unbelievably addictive gameplay with great graphics and sound. If you thought Rick Dangerous was good, this'll blow your socks off!!!</i>	
OVERALL	93%

1 BATMAN

Batman - The Movie from Ocean

Taken from the brilliant blockbuster movie. Prowl the streets of Gotham City in your Batmobile. Come face to face with the dreaded Joker at the Axis Chemical Factory. Analyse the Joker's Nerve Gas in the Batcave and then prepare yourself for the final fight to the death in the cathedral.

- 5 different scenarios
- Superb graphics and sound
- Captures the atmosphere and excitement of the movie perfectly

"It's edge of seat excitement that grips you solidly."

Amiga Format



Batman - The Movie

		PRICE	CODE
Commodore 64	Cass	£ 9.99	BF901CC
Commodore 128	Disk	£14.99	BF902CD
Spectrum 48K	Cass	£ 9.99	BF903SC
Spectrum +3	Disk	£12.99	BF904SD
Amstrad 464	Cass	£ 9.99	BF905AC
Amstrad 6128	Disk	£14.99	BF906AD
Atari ST	Disk	£19.99	BF907ST
Amiga	Disk	£24.99	BF908AM

THE BIG

An INCREDIBLE way to buy the month's top titles!

CHOOSE ANY ONE

BIG FOUR MAIL ORDER

- Fast delivery
- Friendly service
- Fabulous savings

We're backed by the resources of one of Britain's most successful publishers so you can order with confidence.

It's so simple!

You may find it hard to believe that we're GIVING away software but it's true. You simply buy any of the titles on this page at the normal retail price listed and then you can pick any other title (or the same title on a different format) absolutely free of charge!

The only condition is that the value of the free game must not be greater than that of the game you're paying for.

Apart from that there are no strings attached. It's literally TWO for the price of one! Or FOUR for the price of two...the sky's the limit! Have you ever seen a better offer...?

FIRST CLASS POST, PACKING & VAT, INCLUDED

3

Beach Volley from Ocean

Your team travels the globe from London to Sydney challenging all comers in the latest craze that's sweeping the beaches. Fantastic action with variable service and play controls as you lob the defences, try a lightening reflex short smash to win back your service, jump block or defend your match winner. This is Beach Volley... you may even catch a tan!

Beach Volley

		PRICE	CODE
Commodore 64	Cass	£ 9.99	BF918C2
Commodore 128	Disk	£14.99	BF919CD
Spectrum 48K	Cass	£ 8.99	BF920SC
Spectrum +3	Disk	£14.99	BF921SD
Amstrad 464	Cass	£ 9.99	BF922AC
Amstrad 6128	Disk	£14.99	BF923AD
Atari ST	Disk	£19.99	BF924ST
Amiga	Disk	£24.99	BF925AM

Turbo Out Run

DRIVING'S BIGGEST JUST GO BIG

SEGA

GG

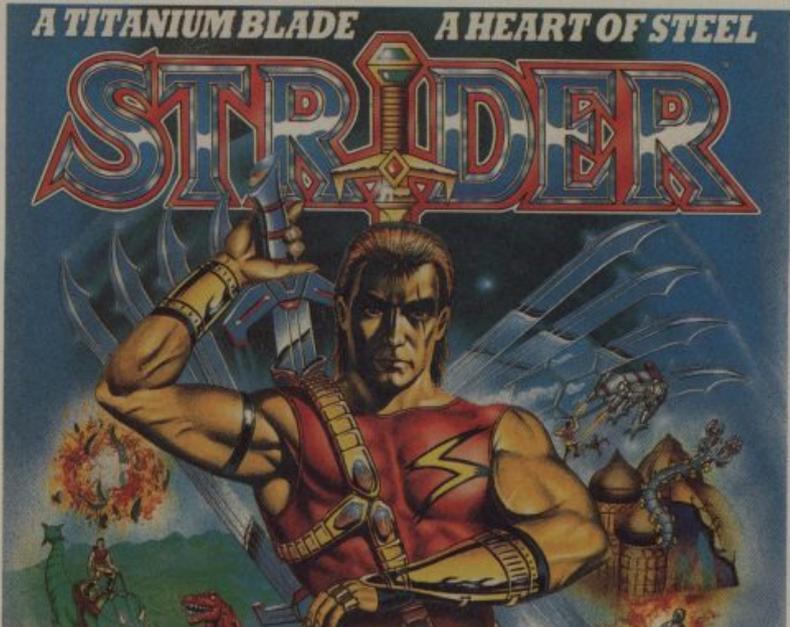
2

Strider from US Gold

In the eternal struggle between good and evil, both Russians and Russia look very different. You take on the role of Strider Hiryu and need to do battle with The Lord and his wicked minions. You're dropped into Red Square and must guide Strider across platforms destroying KGB agents with your trusty sword. Get through all this and return to Moscow to face the Grand Master of the Red Army.

"Arcade fans who like their games spiced with plenty of action and rushing around are certainly going to enjoy this."

Amiga Format



Strider		PRICE	CODE
Commodore 64	Cass	£ 9.99	BF909CC
Commodore 128	Disk	£14.99	BF910CD
Spectrum 48	Cass	£ 9.99	BF911SC
Spectrum +3	Disk	£14.99	BF912SD
Amstrad 464	Cass	£ 9.99	BF913AC
Amstrad 6128	Disk	£14.99	BF914AD
Atari ST	Disk	£19.99	BF915ST
Amiga	Disk	£24.99	BF916AM



GET ONE FREE!



4

Turbo Out Run from U S Gold

Get ready to put your foot to the metal, pedal to the floor, because Out Run is back! The game takes you on a 4 stage race across America. Driving a Ferrari F40 you'll battle bumper to bumper with good guys and bad guys, police cars, Porsches, blown engines and fickle girlfriends. Sixteen different scenes will take you through congested city streets, over snow and icy mountain passes and across sun-baked deserts.

Drive day-time and night-time and go for manual or auto gear-box selection.

Turbo Out Run		PRICE	CODE
Commodore 64	Cass	£ 9.99	BF926CC
Commodore 128	Disk	£14.99	BF927CD
Spectrum 48K	Cass	£9.99	BF928SC
Spectrum +3	Disk	£14.99	BF929SD
Amstrad 464	Cass	£9.99	BF930AC
Amstrad 6128	Disk	£14.99	BF931AD
Atari ST	Disk	£19.99	BF932ST
Amiga	Disk	£24.99	BF934AM

ORDER HOTLINE 0458 74011

Post to: Big Four Mail Order, The Old Barn, Somerton, Somerset TA11 7PY

YES, I want to take advantage of this remarkable way of buying software.

The game(s) I would like to BUY are:

Title	Machine	Order Code	Price

The game(s) I would like FREE are: (You may claim one free title for each game bought. The total price of the free game(s) must not be greater than the total price of the paid-for game(s).)

Title	Machine	Order Code	Price
			FREE!
			FREE!

NAME _____

PAYMENT BY: Cheque Access Visa

CREDIT CARD NUMBER _____

ADDRESS _____

EXPIRY DATE _____

POST CODE _____

Please make cheques payable to "Big Four Mail Order".

Hard Drivin' was originally developed as a real driving simulator, designed to help learners get the feel of what it's like to be behind the wheel of a car. However, halfway through development, the programming team wisely decided that the machine would make far more money if it was turned into a coin-op, so they beefed up the specifications of the car, added speed and stunt tracks... and created the highest-grossing arcade game of all time.

The coin-op is an impressive beast, and features very fast filled-3D polygon graphics that create a real-world environment. There are options that let you select an automatic or manual five-speed gearbox, and the car handles very realistically. So how the hell has it been squeezed into an ST? Read on and find out.

As in the arcade game you're given the choice of an automatic or manual gearbox. Automatic is a must for beginners. Cocky drivers who opt for manual gear change can use the keyboard or a joystick just like a real stick-shift. You can also use a joystick or keyboard for steering, but the mouse gives the best feedback and provides the best feeling of really driving.

Once you've got the controls sussed it's onto the race. There are two tracks to drive on, stunt and speed, and the rules are simple - just drive through one of the checkpoints down the road before the clock runs out to gain extra time. As long as you keep on going through

BY DOMARK



▲ *The tracks - expect more in the near future!*

those checkpoints (there are three) you can keep on going. But be prepared to put your foot down, 'cos the time limits get tighter and tighter!

Just like in real life, it's the other road users who make life difficult. Cars and trucks cruise the tracks in both directions and while they don't actually drive dangerously, they do get in the way something chronic. When the clock is ticking down you have to be prepared for some

pretty hairy overtaking, and if there's anything coming in the opposite direction... KAPLOOIE!

It's almost worth crashing, though, because whenever you total the car on a building or another vehicle, fly off the loop-the-loop, fail to make the jump over the bridge, the crash is replayed from a remote angle so you can see exactly how you just hospitalized yourself!

At the start of a game, you're given a lap time target. Beat it

and you get the chance to challenge the legendary Phantom Photon, a mean computer driver who'll give you a very fast one-lap race around the course. Beat him to the finishing post and your winning lap is kept in memory as the next lap time target - beat your own record and you actually challenge yourself to a race, with the computer car exactly reproducing your winning lap! Brilliant, eh?

Programmer Juergen Friedrich has worked miracles in

HARD DRIVIN'

REVIEW

pouring the proverbial quart into a pint-pot. The arcade game relied on very specialised hardware to produce the 3D graphics, but the ST has reproduced these superbly, and what's more, they hardly slow down at all when things get busy. Sampled arcade sound effects are in there, too, from the screeching of tyres to the distressed cow. But it's the perfect control feedback and the exhilarating sensation of driving unfeasibly fast over unfeasible obstacles that provide one of the greatest racing experiences you'll have on a home computer.

As if you needed any further persuading, Domark are releasing extra track disks early next year to use with *Hard Drivin'*, featuring new cars, tracks and roadside obstacles, and later on in the year they plan to release a full track editor, so you can design and race your own tracks! What more could racing fans ask for?

JULIAN RIGNALL

UPDATE

The Amiga version is coming along nicely, and will look and play the same as the ST version. Spectrum and Amstrad *Hard Drivin'* both look very impressive, although they do slow down when there's lots going on - still all the features of the arcade game are in there. The C64 version is an unknown quantity - it's not the greatest machine for doing 3D graphics, so it's advisable to take a look at the game before buying.

ST £19.99

GRAPHICS	90%
SOUND	78%
VALUE	89%
PLAYABILITY	93%

A stunning conversion that contains all the features of the arcade game and plays brilliantly. An absolute must for all boy racers.

OVERALL 92%



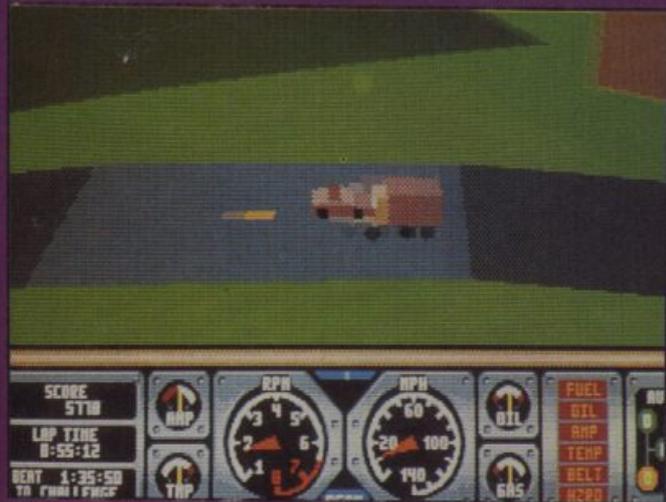
- ▲ Ready... Go!
- ▼ Don't get too close to the truck or...



C+VG HIT!

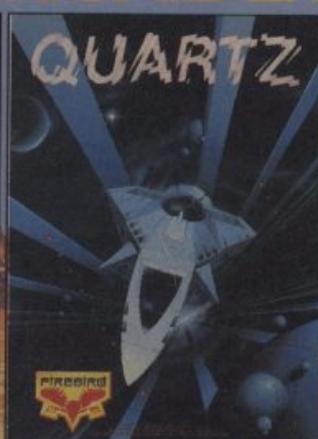
- ▼ ...KERRRUNCH!
as the remote replay shows!

- ▼ The infamous loop-the-loop.



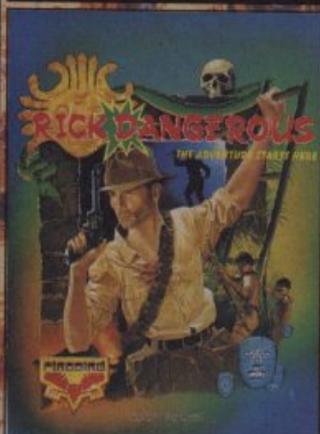


THE BEST OF ARCADE ACTION



RICK DANGEROUS. Explorer extraordinaire Rick Dangerous dodges traps with guile and defies death with a smile through the perils of foreign adventure. The most exciting funniest, and original platform game in years.

"Rick Dangerous is simply a brilliant game & combines humorous graphics & some of the most devious low down game play I've seen in years." C & VG HIT.

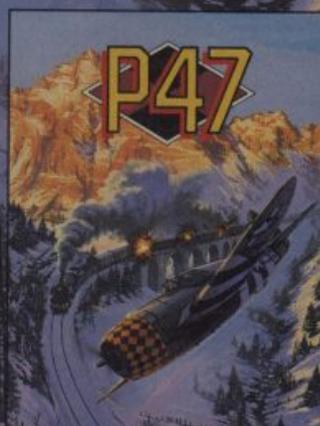


QUARTZ. You'll need super-human reactions to play Quartz; a challenging 8-way scrolling blast-'em-up, where missiles whizz in every direction. Keep your finger on the trigger and your wits about you to survive 22 levels of mayhem.

Quotation . . . "incorporates just about every shoot-'em-up concept ever devised — enough to impress just about anybody." The One.

MR HELI. Get your chopper airborne and steer Mr. Heli through mazes laden with danger; earn your money to buy new weapons as the fire-power is upped; clearing your path to unmask 'The Muddy' takes nerve and cunning. Play sharp, steer right, keep up the fight!

P-47 Pilot your World War II Lightning P-47 Thunderbolt dangerously deep behind enemy lines. Blow-away the enemy airforce, blitz ground installations and blast your way to victory in this stunning conversion of the Jaleco coin-op.



Axel has become mega-rich, due to all the royalties which he received from being named in the Beverly Hills Cop theme tune, and he's as happy as a sand lark because of it. Unfortunately, his girlfriend Lucy isn't what you'd call over the moon, as she's been kidnapped by a big, green dragon whose song was rejected by the film company. Axel, being the charming chappie that he is (and because he wants even more publicity and royalties), braves the terrors of the outside world and sets off to find young Luce...

The dragon is hiding in a far-away castle which Axel must reach to pay the ransom, passing



▲ Our helmeted hero busts bricks 'n' blocks.

AXEL'S MAGIC HAMMER

BY GREMLIN

though eight different lands before reaching his woman. A myriad of baddies must be annihilated along the way, which include poisonous snakes, vampire bats and primitive pygmy tribesmen. To add to this confused state of affairs, Axel must collect all of his cash, which is hidden throughout the eight levels (the shy superstar doesn't trust banks), in order to get his girl back safely.

To protect himself from the rigours of the outside world, Axel carries a hammer with which to biff the baddies over the head, as well as to smash the many blocks which contain the loot. Some blocks, though, hide useful objects which our lad can utilise on his journey, articles which include new weapons, extra lives and keys to secret doors.

Axel is working to a strict time limit set by the dragon, but he still has enough time to search the many bonus rooms, hidden across the levels, which may or may not contain money or objects.

Anyone who owns a Sega console will immediately realise where the programmers have taken their inspiration from; the thought of Alex Kidd practically butts you in the face from the word go. In fact, Axel's Magic Hammer is a clever combination



▲ Fireballs make things a little easier.



▲ What an 'arrowing experience! (har har!)

of all those cute Japanese games, with devilish woodland creatures bogging you down wherever you go, lots of goodies to collect and a host of hidden rooms to hunt down and loot. Unfortunately, programmers Core have made one little slip-up while attempting to put across the feel of a trendy Japanese arcade adventure - when was the last time you saw Mario or Alex fighting their way across a black backdrop? Garish colour is all-important in this type of product, something which has been overlooked.

Still, that's hardly a niggle, and Axel's Magic Hammer gets

the thumbs-up from this reviewer. It's captured the feel of the consoles, with a host of cuddly graphics which you'd want to snuggle up to, were they not trying to do you in, and music is suitably bouncy, jingly and generally superbly suited to the proceedings. Brilliant!

PAUL RAND

UPDATE

The Amiga version of Axel's Magic Hammer will be released shortly, and with the exception of a few minor colour and sound alterations, should be exactly the same as the ST game.

ST	£19.99
GRAPHICS	79%
SOUND	82%
VALUE	82%
PLAYABILITY	85%
Alex Kidd on the ST? Not quite, but an impressive game-of-the-genre, which gives ST owners the chance to play console owners at their own game.	
OVERALL	83%



CALL US ON:
0785 41899
0922 24821
0902 25304
ACCESS
VISA

We welcome customers at
SOFTWARE CITY
1 GOODALL STREET
WALSALL
Tel. 0922 24821

SOFTWARE CITY
59 FOREGATE STREET
STAFFORD
Tel. 0785 41899

SOFTWARE CITY
3 LICHFIELD PASSAGE
WOLVERHAMPTON
Tel. 0902 25304

AMSTRAD CASSETTE

- 180 2.99
- 720 2.99
- 1942 2.99
- AUF WIEDERSEHEN MONTY 1.99
- BLOOD BROTHERS 1.99
- GHOSTS AND GOBLINS & BOMB JACK 1.99
- VENUS STRIKES BACK 1.99
- TWIN 1.99
- VULCAN 1.99
- WAY OF THE EXPLODING FIST 3.99
- FRANK BRUNO & BOMB JACK 1.99
- CHAIN REACTION 1.99
- FASTFOOD 2.99
- GUARAGALCANAL 1.99
- MEGA APOCALYPSE 1.99
- THEY SOLD A MILLION (BEACH HEAD) 1.99
- SABRE WOLF, JET SET WILLY, DALEY THOMPSON'S DEATHLON 3.99
- 3.D.C. 2.99
- ACADEMY 1.99
- ACE 1 OR 2 2.99
- AIRWOLF 1 OR 2 1.99
- ALTERNATIVE WORLD GAMES 1.99
- AMERICAN FOOTBALL 1.99
- ARCADE FLIGHT SIM 2.99
- ARMY MOVES 2.99
- BAD CAT 2.99
- BARBARIAN 2.99
- BARRY MCGUGAN'S BOXING 2.99
- BEACH HEAD 2.99
- BEACH HEAD 2 2.99
- BMX SIM 1 OR 2 1.99
- BOMB JACK 1 OR 2 1.99
- BRUCE LEE 1.99
- CAULDRON 1 OR 2 0.99
- CHOLD 2.99
- COMMANDO 2.99
- CRACK UP 1.99
- CYBERNOID 1.99
- DALEY THOMPSON'S DEATHLON 2.99
- DEACTIVATORS 0.50
- DEEP STRIKE 1.99
- DIE ALIEN SLIME 2.99
- ENDURO RACER 2.99
- EPYX ON AMSTRAD (WORLD GAMES) 1.99
- IMP MISSION: WINTER GAMES AND SUPER CYCLE 4.99
- EUROPEAN 2 FOOTBALL 1.99
- FIFTH AXIS 1.99
- FLIGHT SIMULATOR 1.99
- FLINTSTONES 2.99
- FOOTBALL MANAGER 2.99
- FOOTBALLER OF THE YEAR 2.99
- FRANK BRUNO'S BOXING 1.99
- FRUIT MACHINE 2.99
- GRAHAM GOOCH 1.99
- GRAND PRIX SIM 1 OR 2 2.99
- GAUNTLET 1 OR 2 2.99
- GHOSTBUSTERS 1.99
- GHOSTHUNTERS 1.99
- GREEN BERT 2.99
- GREG LOSES HIS CLOCK 2.99
- HUMAN KILLING MACHINE 1.99
- INDOOR SOCCER 1.99
- JACK THE NIPPER 2.99
- JET SKI SIM 1.99
- JOE BLADE 1 OR 2 1.99
- KINETIK 0.50
- KIKSTART 2 1.99
- LEADERBOARD 2.99
- LEADERBOARD ADD ON 2.99
- LEAGUE CHALLENGE 2.99
- L.E.D. STORM 2.99
- LEE ENFIELD-AMAZON 2.99
- LEE ENFIELD-TOURNAMENT 2.99
- MANIC MINER 2.99
- MASTERS OF THE UNIVERSE 2.99
- MATCH POINT 2.99
- MONTE CARLO CASINO 2.99
- MOTO CROSS SIM 0.50
- MYSTERY OF THE NILE 1.99
- NETHERWORLD 1.99
- NINJA COMMANDO 2.99
- ON THE BENCH 2.99
- PEPSI MAD MIX 1.99
- PINBALL SIM 2.99
- PINBALL SIM 5 HANDBALL 2.99
- PINK PANTHER 2.99
- POSTMAN PAT 1.99
- POWERPLAY 1.99
- PREMIER 2 FOOTBALL 2.99
- PRO SNOOKER 2.99
- RAMBO 2.99
- RASPUTIN 2.99
- REX 0.50
- ROAD RUNNER 2.99
- ROLLING THUNDER 2.99
- RUSBY BOSS 1.99
- RUSBY SIM 2.99
- RYGAR 2.99
- SABOTEUR 2 1.99
- SAM FOX 1.99
- SHACKLED 1.99
- SIGMA 7 1.99
- SKATE CRAZY 1.99
- SLAINE 2.99
- SOCCER BOSS 1.99
- SOLD GOLD (GAUNTLET, ACE OF SPICES, LEADERBOARD, WINTER GAMES) 4.99
- AND INFLTRATOR 2.99
- SABRE WOLF LORD 2.99
- SPACED OUT REALM DISC ONLY 2.99
- SPORT OF KINGS 1.99
- SPY HUNTER 2.99
- STAR DUST 1.99
- STREET FIGHTER 2.99
- STREET HASSLES 2.99
- SUMMER GAMES 2.99

- SUMMER GOLD (10TH FRAME, IMP MISSION, REBEL PLANET, DAMBUSTERS, BRUCE LEE AND BEACH HEAD 2, SUPER CYCLE, SUPER NUJGE 2000, SUPERSPRINT, TITANIC, THEATRE EUROPE, TOMCAT) 4.99
- TOP GUN 2.99
- TREASURE ISLAND DIZZY 2.99
- TURBO ESPRIT 2.99
- TURF FORM 2.99
- TWIN TURBO V8 2.99
- VENUS STRIKES BACK 2.99
- VIXEN 2.99
- VULCAN 3.99
- WAY OF THE EXPLODING FIST 1.99
- WIZARD WARR 2.99
- WIZBALL 2.99
- WORLD GAMES 2.99
- YIE AR KUNG FU 2.99

SPECTRUM CASSETTES

- 180 2.99
- 720 2.99
- 1942 2.99
- ACADEMY 2.99
- ACE 1 OR 2 2.99
- ACTION FORCE 1.99
- ADVANCED SOCCER SIM 2.99
- AIRWOLF 1 OR 2 1.99
- ALIENS 2.99
- ALIEN SYNDROME 2.99
- AMERICAN FOOTBALL 2.99
- ARCADE FLIGHT SIM 2.99
- ARCOLLECTION 2.99
- ARMY MOVES 2.99
- BAD CAT 2.99
- BARBARIAN 2.99
- BARRY MCGUGAN'S BOXING 2.99
- BEACH HEAD 2.99
- BEACH HEAD 2 2.99
- BMX SIM 1 OR 2 1.99
- BOMB JACK 1 OR 2 1.99
- BRUCE LEE 1.99
- CAULDRON 1 OR 2 0.99
- CHOLD 2.99
- COMMANDO 2.99
- CRACK UP 1.99
- CYBERNOID 1.99
- DALEY THOMPSON'S DEATHLON 2.99
- DEACTIVATORS 0.50
- DEEP STRIKE 1.99
- DIE ALIEN SLIME 2.99
- ENDURO RACER 2.99
- EPYX ON AMSTRAD (WORLD GAMES) 1.99
- IMP MISSION: WINTER GAMES AND SUPER CYCLE 4.99
- EUROPEAN 2 FOOTBALL 1.99
- FIFTH AXIS 1.99
- FLIGHT SIMULATOR 1.99
- FLINTSTONES 2.99
- FOOTBALL MANAGER 2.99
- FOOTBALLER OF THE YEAR 2.99
- FRANK BRUNO'S BOXING 1.99
- FRUIT MACHINE 2.99
- GRAHAM GOOCH 1.99
- GRAND PRIX SIM 1 OR 2 2.99
- GAUNTLET 1 OR 2 2.99
- GHOSTBUSTERS 1.99
- GHOSTHUNTERS 1.99
- GREEN BERT 2.99
- GREG LOSES HIS CLOCK 2.99
- HUMAN KILLING MACHINE 1.99
- INDOOR SOCCER 1.99
- JACK THE NIPPER 2.99
- JET SKI SIM 1.99
- JOE BLADE 1 OR 2 1.99
- KINETIK 0.50
- KIKSTART 2 1.99
- LEADERBOARD 2.99
- LEADERBOARD ADD ON 2.99
- LEAGUE CHALLENGE 2.99
- L.E.D. STORM 2.99
- LEE ENFIELD-AMAZON 2.99
- LEE ENFIELD-TOURNAMENT 2.99
- MANIC MINER 2.99
- MASTERS OF THE UNIVERSE 2.99
- MATCH POINT 2.99
- MONTE CARLO CASINO 2.99
- MOTO CROSS SIM 0.50
- MYSTERY OF THE NILE 1.99
- NETHERWORLD 1.99
- NINJA COMMANDO 2.99
- ON THE BENCH 2.99
- PEPSI MAD MIX 1.99
- PINBALL SIM 2.99
- PINBALL SIM 5 HANDBALL 2.99
- PINK PANTHER 2.99
- POSTMAN PAT 1.99
- POWERPLAY 1.99
- PREMIER 2 FOOTBALL 2.99
- PRO SNOOKER 2.99
- RAMBO 2.99
- RASPUTIN 2.99
- REX 0.50
- ROAD RUNNER 2.99
- ROLLING THUNDER 2.99
- RUSBY BOSS 1.99
- RUSBY SIM 2.99
- RYGAR 2.99
- SABOTEUR 2 1.99
- SAM FOX 1.99
- SHACKLED 1.99
- SIGMA 7 1.99
- SKATE CRAZY 1.99
- SLAINE 2.99
- SOCCER BOSS 1.99
- SOLD GOLD (GAUNTLET, ACE OF SPICES, LEADERBOARD, WINTER GAMES) 4.99
- AND INFLTRATOR 2.99
- SABRE WOLF LORD 2.99
- SPACED OUT REALM DISC ONLY 2.99
- SPORT OF KINGS 1.99
- SPY HUNTER 2.99
- STAR DUST 1.99
- STREET FIGHTER 2.99
- STREET HASSLES 2.99
- SUMMER GAMES 2.99

- KUNG FU MASTER 2.99
- LAS VEGAS CASINO 2.99
- LEADERBOARD 2.99
- LEAGUE CHALLENGE 2.99
- LEVITANAN 2.99
- BMX FREESTYLE 1.99
- BMX SIM 1 OR 2 2.99
- SOMBAK 1 OR 2 2.99
- SOMBRAL 2.99
- BOULDERDASH 1 OR 2 2.99
- METROCRISIS 2.99
- MIG 29 2.99
- MINORPAT 2.99
- MINI OFFICE 2.99
- MONCRESTA 2.99
- MONTE CARLO CASINO 2.99
- MOTO CROSS SIM 2.99
- MONTY ON THE RUN 1.99
- NICK TALDO 2.99
- NINJA COMMANDO 2.99
- OLIE AND LISA 3 2.99
- ON CLUE 2.99
- ON THE BENCH 2.99
- OPERATION GUNSHIP 2.99
- PAPERBOY 2.99
- PETER SHILTON 2.99
- PINBALL SIM 2.99
- PLANET 10 2.99
- POWERPLAY 1.99
- POSTMAN PAT 2.99
- PREMIER 2 FOOTBALL 2.99
- PREMIER 2 FOOTBALL 2.99
- PRO GOLF 1 OR 2 2.99
- PRO SNOOKER 1.99
- PUB TRAIL 2.99
- RALLY DRIVER 2.99
- RALLY CROSS SIM 2.99
- RALLY SIM 2.99
- RAMBO 2.99
- REX 2.99
- ROAD RUNNER 2.99
- ROLLER COASTER 2.99
- ROLLING THUNDER 1.99
- RUSBY 2.99
- RUSBY BOSS 2.99
- RUSBY SIM 2.99
- RYGAR 2.99
- SAM FOX 2.99
- SABOTEUR 1 OR 2 2.99
- SCOOBY DOO 2.99
- SHANGHAI KARATE 1.99
- SHANGHAI WARRIORS 2.99
- SIGMA 7 2.99
- SILENT SHADOW 2.99
- SKOOLDAZE 2.99
- SOCCER 7 2.99
- SOCCER BOSS 2.99
- SOCCER 0 2.99
- SOCCER STAR 1.99
- SOLDIER OF LIGHT 2.99
- SOLOMON'S KEY 2.99
- SPEEDING 2 3.99
- SPINDEZZY 2.99
- SPITFIRE 40 2.99
- SPUNKED 1.99
- SPORT OF KINGS 2.99
- SPY HUNTER 2.99
- STAR DUST 2.99
- STARSTRIKE 1 OR 2 2.99
- STREET CRED BOXING 2.99
- STREET CRED FOOTBALL 1.99
- STREET FIGHTER 2.99
- STREET GANG FOOTBALL 2.99
- STREET HASSLES 2.99
- STREET HUNTER 2.99
- SUMMER GAMES 2.99
- SUPER BIKE TRANS AM 2.99
- SUPER CYCLE 2.99
- SUPER NUJGE 2000 1.99
- SUPER TANK SIM 2.99
- SYSTEM 8 2.99
- TASK FORCE 2.99
- TETRIS 2.99
- THEATRE EUROPE 1.99
- THUNDERCATS 2.99
- TOM CAT 2.99
- TOP GUN 2.99
- TURF FORM 2.99
- THE TRAIN 2.99
- TRANTOR 2.99
- TRAZ 2.99
- TREASURE ISLAND DIZZY 2.99
- TURBO ESPRIT 2.99
- TURF FORM 1.99
- TWIN TURBO V8 2.99
- URIDIUM 2.99
- WAR MACHINE 2.99
- WAY OF THE EXPLODING FIST 1.99
- WAY OF THE TIGER 2.99
- WEREWOLF OF LONDON 1.99
- WHEELS 2.99
- WHO DARES WINS 2 2.99
- WIZARD WILLY 2.99
- WIZBALL 2.99
- WOLF PACK 1.99
- WORLD GAMES 2.99
- XELCUTR 2.99
- YIE AR KUNG FU 2.99

- 180 2.99
- 720 2.99
- 1942 2.99
- ACADEMY 2.99
- ACE 1 OR 2 2.99
- ACTION FORCE 1.99
- ADVANCED SOCCER SIM 2.99
- AIRWOLF 1 OR 2 1.99
- ALIENS 2.99
- ALIEN SYNDROME 2.99
- AMERICAN FOOTBALL 2.99
- ARCADE FLIGHT SIM 2.99
- ARCOLLECTION 2.99
- ARMY MOVES 2.99
- BAD CAT 2.99
- BARBARIAN 2.99
- BARRY MCGUGAN'S BOXING 2.99
- BEACH HEAD 2.99
- BEACH HEAD 2 2.99
- BMX SIM 1 OR 2 1.99
- BOMB JACK 1 OR 2 1.99
- BRUCE LEE 1.99
- CAULDRON 1 OR 2 0.99
- CHOLD 2.99
- COMMANDO 2.99
- CRACK UP 1.99
- CYBERNOID 1.99
- DALEY THOMPSON'S DEATHLON 2.99
- DEACTIVATORS 0.50
- DEEP STRIKE 1.99
- DIE ALIEN SLIME 2.99
- ENDURO RACER 2.99
- EPYX ON AMSTRAD (WORLD GAMES) 1.99
- IMP MISSION: WINTER GAMES AND SUPER CYCLE 4.99
- EUROPEAN 2 FOOTBALL 1.99
- FIFTH AXIS 1.99
- FLIGHT SIMULATOR 1.99
- FLINTSTONES 2.99
- FOOTBALL MANAGER 2.99
- FOOTBALLER OF THE YEAR 2.99
- FRANK BRUNO'S BOXING 1.99
- FRUIT MACHINE 2.99
- GRAHAM GOOCH 1.99
- GRAND PRIX SIM 1 OR 2 2.99
- GAUNTLET 1 OR 2 2.99
- GHOSTBUSTERS 1.99
- GHOSTHUNTERS 1.99
- GREEN BERT 2.99
- GREG LOSES HIS CLOCK 2.99
- HUMAN KILLING MACHINE 1.99
- INDOOR SOCCER 1.99
- JACK THE NIPPER 2.99
- JET SKI SIM 1.99
- JOE BLADE 1 OR 2 1.99
- KINETIK 0.50
- KIKSTART 2 1.99
- LEADERBOARD 2.99
- LEADERBOARD ADD ON 2.99
- LEAGUE CHALLENGE 2.99
- L.E.D. STORM 2.99
- LEE ENFIELD-AMAZON 2.99
- LEE ENFIELD-TOURNAMENT 2.99
- MANIC MINER 2.99
- MASTERS OF THE UNIVERSE 2.99
- MATCH POINT 2.99
- MONTE CARLO CASINO 2.99
- MOTO CROSS SIM 0.50
- MYSTERY OF THE NILE 1.99
- NETHERWORLD 1.99
- NINJA COMMANDO 2.99
- ON THE BENCH 2.99
- PEPSI MAD MIX 1.99
- PINBALL SIM 2.99
- PINBALL SIM 5 HANDBALL 2.99
- PINK PANTHER 2.99
- POSTMAN PAT 1.99
- POWERPLAY 1.99
- PREMIER 2 FOOTBALL 2.99
- PRO SNOOKER 2.99
- RAMBO 2.99
- RASPUTIN 2.99
- REX 0.50
- ROAD RUNNER 2.99
- ROLLING THUNDER 2.99
- RUSBY BOSS 1.99
- RUSBY SIM 2.99
- RYGAR 2.99
- SABOTEUR 2 1.99
- SAM FOX 1.99
- SHACKLED 1.99
- SIGMA 7 1.99
- SKATE CRAZY 1.99
- SLAINE 2.99
- SOCCER BOSS 1.99
- SOLD GOLD (GAUNTLET, ACE OF SPICES, LEADERBOARD, WINTER GAMES) 4.99
- AND INFLTRATOR 2.99
- SABRE WOLF LORD 2.99
- SPACED OUT REALM DISC ONLY 2.99
- SPORT OF KINGS 1.99
- SPY HUNTER 2.99
- STAR DUST 1.99
- STREET FIGHTER 2.99
- STREET HASSLES 2.99
- SUMMER GAMES 2.99

COMMODORE CASSETTE

- 180 2.99
- 720 2.99
- 1942 2.99
- ACADEMY 2.99
- ACE 1 OR 2 2.99
- ACTION FORCE 1.99
- ADVANCED SOCCER SIM 2.99
- AIRWOLF 1 OR 2 1.99
- ALIENS 2.99
- ALIEN SYNDROME 2.99
- AMERICAN FOOTBALL 2.99
- ARCADE FLIGHT SIM 2.99
- ARCOLLECTION 2.99
- ARMY MOVES 2.99
- BAD CAT 2.99
- BARBARIAN 2.99
- BARRY MCGUGAN'S BOXING 2.99
- BEACH HEAD 2.99
- BEACH HEAD 2 2.99
- BMX SIM 1 OR 2 1.99
- BOMB JACK 1 OR 2 1.99
- BRUCE LEE 1.99
- CAULDRON 1 OR 2 0.99
- CHOLD 2.99
- COMMANDO 2.99
- CRACK UP 1.99
- CYBERNOID 1.99
- DALEY THOMPSON'S DEATHLON 2.99
- DEACTIVATORS 0.50
- DEEP STRIKE 1.99
- DIE ALIEN SLIME 2.99
- ENDURO RACER 2.99
- EPYX ON AMSTRAD (WORLD GAMES) 1.99
- IMP MISSION: WINTER GAMES AND SUPER CYCLE 4.99
- EUROPEAN 2 FOOTBALL 1.99
- FIFTH AXIS 1.99
- FLIGHT SIMULATOR 1.99
- FLINTSTONES 2.99
- FOOTBALL MANAGER 2.99
- FOOTBALLER OF THE YEAR 2.99
- FRANK BRUNO'S BOXING 1.99
- FRUIT MACHINE 2.99
- GRAHAM GOOCH 1.99
- GRAND PRIX SIM 1 OR 2 2.99
- GAUNTLET 1 OR 2 2.99
- GHOSTBUSTERS 1.99
- GHOSTHUNTERS 1.99
- GREEN BERT 2.99
- GREG LOSES HIS CLOCK 2.99
- HUMAN KILLING MACHINE 1.99
- INDOOR SOCCER 1.99
- JACK THE NIPPER 2.99
- JET SKI SIM 1.99
- JOE BLADE 1 OR 2 1.99
- KINETIK 0.50
- KIKSTART 2 1.99
- LEADERBOARD 2.99
- LEADERBOARD ADD ON 2.99
- LEAGUE CHALLENGE 2.99
- L.E.D. STORM 2.99
- LEE ENFIELD-AMAZON 2.99
- LEE ENFIELD-TOURNAMENT 2.99
- MANIC MINER 2.99
- MASTERS OF THE UNIVERSE 2.99
- MATCH POINT 2.99
- MONTE CARLO CASINO 2.99
- MOTO CROSS SIM 0.50
- MYSTERY OF THE NILE 1.99
- NETHERWORLD 1.99
- NINJA COMMANDO 2.99
- ON THE BENCH 2.99
- PEPSI MAD MIX 1.99
- PINBALL SIM 2.99
- PINBALL SIM 5 HANDBALL 2.99
- PINK PANTHER 2.99
- POSTMAN PAT 1.99
- POWERPLAY 1.99
- PREMIER 2 FOOTBALL 2.99
- PRO SNOOKER 2.99
- RAMBO 2.99
- RASPUTIN 2.99
- REX 0.50
- ROAD RUNNER 2.99
- ROLLING THUNDER 2.99
- RUSBY BOSS 1.99
- RUSBY SIM 2.99
- RYGAR 2.99
- SABOTEUR 2 1.99
- SAM FOX 1.99
- SHACKLED 1.99
- SIGMA 7 1.99
- SKATE CRAZY 1.99
- SLAINE 2.99
- SOCCER BOSS 1.99
- SOLD GOLD (GAUNTLET, ACE OF SPICES, LEADERBOARD, WINTER GAMES) 4.99
- AND INFLTRATOR 2.99
- SABRE WOLF LORD 2.99
- SPACED OUT REALM DISC ONLY 2.99
- SPORT OF KINGS 1.99
- SPY HUNTER 2.99
- STAR DUST 1.99
- STREET FIGHTER 2.99
- STREET HASSLES 2.99
- SUMMER GAMES 2.99

- 180 2.99
- 720 2.99
- 1942 2.99
- ACADEMY 2.99
- ACE 1 OR 2 2.99
- ACTION FORCE 1.99
- ADVANCED SOCCER SIM 2.99
- AIRWOLF 1 OR 2 1.99
- ALIENS 2.99
- ALIEN SYNDROME 2.99
- AMERICAN FOOTBALL 2.99
- ARCADE FLIGHT SIM 2.99
- ARCOLLECTION 2.99
- ARMY MOVES 2.99
- BAD CAT 2.99
- BARBARIAN 2.99
- BARRY MCGUGAN'S BOXING 2.99
- BEACH HEAD 2.99
- BEACH HEAD 2 2.99
- BMX SIM 1 OR 2 1.99
- BOMB JACK 1 OR 2 1.99
- BRUCE LEE 1.99
- CAULDRON 1 OR 2 0.99
- CHOLD 2.99
- COMMANDO 2.99
- CRACK UP 1.99
- CYBERNOID 1.99
- DALEY THOMPSON'S DEATHLON 2.99
- DEACTIVATORS 0.50
- DEEP STRIKE 1.99
- DIE ALIEN SLIME 2.99
- ENDURO RACER 2.99
- EPYX ON AMSTRAD (WORLD GAMES) 1.99
- IMP MISSION: WINTER GAMES AND SUPER CYCLE 4.99
- EUROPEAN 2 FOOTBALL 1.99
- FIFTH AXIS 1.99
- FLIGHT SIMULATOR 1.99
- FLINTSTONES 2.99
- FOOTBALL MANAGER 2.99
- FOOTBALLER OF THE YEAR 2.99
- FRANK BRUNO'S BOXING 1.99
- FRUIT MACHINE 2.99
- GRAHAM GOOCH 1.99
- GRAND PRIX SIM 1 OR 2 2.99
- GAUNTLET 1 OR 2 2.99
- GHOSTBUSTERS 1.99
- GHOSTHUNTERS 1.99
- GREEN BERT 2.99
- GREG LOSES HIS CLOCK 2.99
- HUMAN KILLING MACHINE 1.99
- INDOOR SOCCER 1.99
- JACK THE NIPPER 2.99
- JET SKI SIM 1.99
- JOE BLADE 1 OR 2 1.99
- KINETIK 0.50
- KIKSTART 2 1.99
- LEADERBOARD 2.99
- LEADERBOARD ADD ON 2.99
- LEAGUE CHALLENGE 2.99
- L.E.D. STORM 2.99
- LEE ENFIELD-AMAZON 2.99
- LEE ENFIELD-TOURNAMENT 2.99
- MANIC MINER 2.99
- MASTERS OF THE UNIVERSE 2.99
- MATCH POINT 2.99
- MONTE CARLO CASINO 2.99
- MOTO CROSS SIM 0.50
- MYSTERY OF THE NILE 1.99
- NETHERWORLD 1.99
- NINJA COMMANDO 2.99
- ON THE BENCH 2.99
- PEPSI MAD MIX 1.99
- PINBALL SIM 2.99
- PINBALL SIM 5 HANDBALL 2.99
- PINK PANTHER 2.99
- POSTMAN PAT 1.99
- POWERPLAY 1.99
- PREMIER 2 FOOTBALL 2.99
- PRO SNOOKER 2.99
- RAMBO 2.99
- RASPUTIN 2.99
- REX 0.50
- ROAD RUNNER 2.99
- ROLLING THUNDER 2.99
- RUSBY BOSS 1.99
- RUSBY SIM 2.99
- RYGAR 2.99
- SABOTEUR 2 1.99
- SAM FOX 1.99
- SHACKLED 1.99
- SIGMA 7 1.99
- SKATE CRAZY 1.99
- SLAINE 2.99
- SOCCER BOSS 1.99
- SOLD GOLD (GAUNTLET, ACE OF SPICES, LEADERBOARD, WINTER GAMES) 4.99
- AND INFLTRATOR 2.99
- SABRE WOLF LORD 2.99
- SPACED OUT REALM DISC ONLY 2.99
- SPORT OF KINGS 1.99
- SPY HUNTER 2.99
- STAR DUST 1.99
- STREET FIGHTER 2.99
- STREET HASSLES 2.99
- SUMMER GAMES 2.99

- 180 2.99
- 720 2.99
- 1942 2.99
- ACADEMY 2.99
- ACE 1 OR 2 2.99
- ACTION FORCE 1.99
- ADVANCED SOCCER SIM 2.99
- AIRWOLF 1 OR 2 1.99
- ALIENS 2.99
- ALIEN SYNDROME 2.99
- AMERICAN FOOTBALL 2.99
- ARCADE FLIGHT SIM 2.99
- ARCOLLECTION 2.99
- ARMY MOVES 2.99
- BAD CAT 2.99
- BARBARIAN 2.99
- BARRY MCGUGAN'S BOXING 2.99
- BEACH HEAD 2.99
- BEACH HEAD 2 2.99
- BMX SIM 1 OR 2 1.99
- BOMB JACK 1 OR 2 1.99
- BRUCE LEE 1.99
- CAULDRON 1 OR 2 0.99
- CHOLD 2.99
- COMMANDO 2.99
- CRACK UP 1.99
- CYBERNOID 1.99
- DALEY THOMPSON'S DEATHLON 2.99
- DEACTIVATORS 0.50
- DEEP STRIKE 1.99
- DIE ALIEN SLIME 2.99
- ENDURO RACER 2.99
- EPYX ON AMSTRAD (WORLD GAMES) 1.99
- IMP MISSION: WINTER GAMES AND SUPER CYCLE 4.99
- EUROPEAN 2 FOOTBALL 1.99
- FIFTH AXIS 1.99
- FLIGHT SIMULATOR 1.99
- FLINTSTONES 2.99
- FOOTBALL MANAGER 2.99
- FOOTBALLER OF THE YEAR 2.99
- FRANK BRUNO'S BOXING 1.99
- FRUIT MACHINE 2.99
- GRAHAM GOOCH 1.99
- GRAND PRIX SIM 1 OR 2 2.99
- GAUNTLET 1 OR 2 2.99
- GHOSTBUSTERS 1.99
- GHOSTHUNTERS 1.99
- GREEN BERT 2.99
- GREG LOSES HIS CLOCK 2.99
- HUMAN KILLING MACHINE 1.99
- INDOOR SOCCER 1.99
- JACK THE NIPPER 2.99
- JET SKI SIM 1.99
- JOE BLADE 1 OR 2 1.99
- KINETIK 0.50
- KIKSTART 2 1.99
- LEADERBOARD 2.99
- LEADERBOARD ADD ON 2.99
- LEAGUE CHALLENGE 2.99
- L.E.D. STORM 2.99
- LEE ENFIELD-AMAZON 2.99
- LEE ENFIELD-TOURNAMENT 2.

WOOOAH! WEEEE!! WHOO-HOOO!! OH DEAR, I'VE CRASHED.

Oh, how the cynics chuckled when Domark announced they had bought the licence to convert Atari's Hard Drivin', the machine with the mighty "Polygonizer" hardware which makes fast 3D vector graphics such a breeze to program.

But now those same cynics are "laughing on the other side of their faces" (to coin a popular phrase) and if you look at the review on page 120 of this issue, you'll see why. The conversions are nothing short of brilliant, and Domark are so pleased with them that they are happy, nay, ecstatic to be giving away a brand spanking new video cassette recorder and a collection of highly entertaining cassettes, jam-packed with stunt driving escapades and loads of car-crashing laffs. Great fun, all in all.

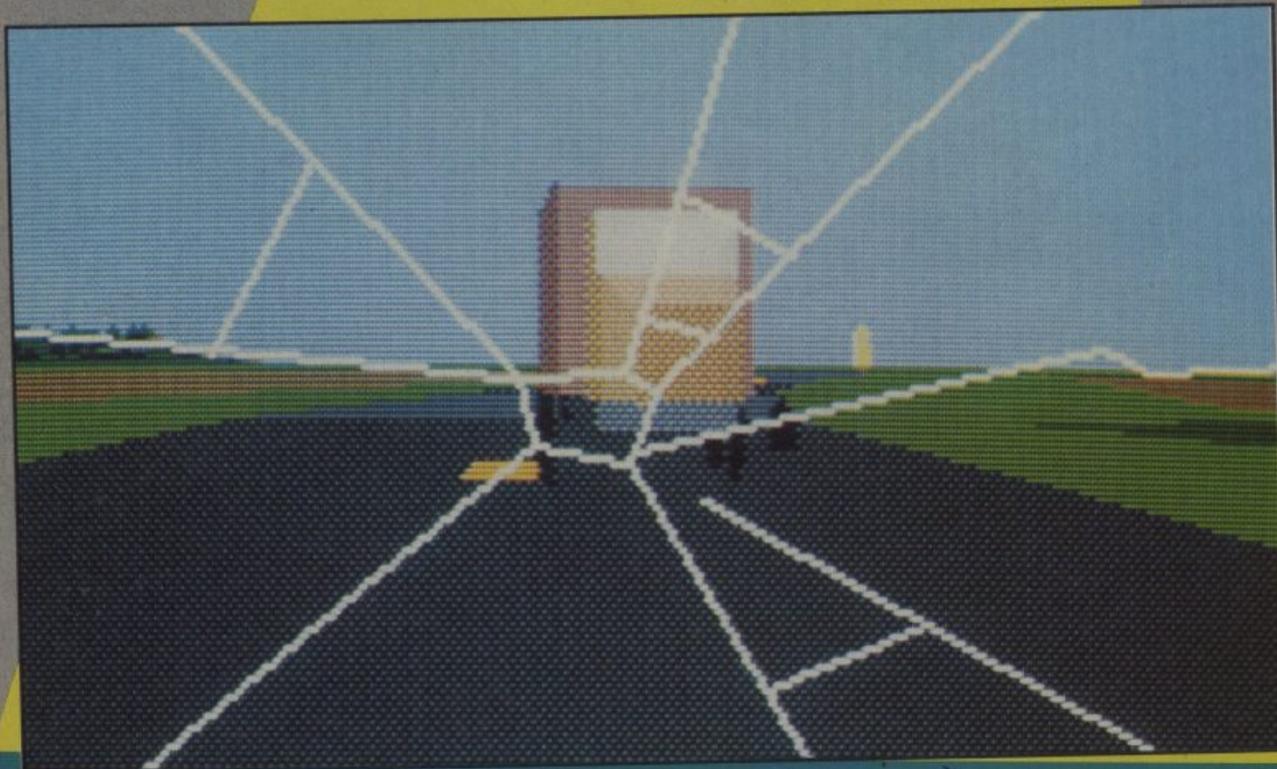
"How do I win this saucy prize?" is the question which is no doubt playing about your lips. Well, me old beauties, all you have to do is this. Find yourself

a large piece of paper, dig out your little sister's Care Bear-shaped fluffy pencil case, then pull on your thinking cap and design the ULTIMATE stunt driving course.

We want loop-the-loops of course. Daredevil leaps - sure, yeah. But the winner will have even more bizarre and exotic obstacles on his or her track, like... Oh no, no clues. We're going to leave it wholly to your imagination.

Once you've got your idea on paper, bung it in a nice big envelope then whizz it off tooooo... THE "DOMARK DOESN'T HALF DRIVE A HARD BARGAIN" COMPO, C+VG, PRIORY COURT, 30-32 FARRINGTON LANE, LONDON, EC1R 3AU.

The winner will be picked as soon as we come back from our Christmas hols in January of next year. Remember, we can only return entries if they're accompanied by a stamped addressed envelope!!



★★★★SHEKANA COMPUTERS★★★★

SOFTWARE TITLE	ATARI ST	AMIGA	ATARI ST	AMIGA	TITLE	PRICE	*****ACCESSORIES*****	PC-UK Power Supply	PC ENGINE SOFTWARE TITLES AVAILABLE NOW
3D Pool	15.99	15.99	9.99	9.99	Master System	89.99	2nd Drive Amiga	89.99	PC ENGINE SOFTWARE TITLES AVAILABLE NOW
5th Gear	15.99	15.99	15.99	15.99	Master System Plus	89.99	2nd Drive ST	89.99	Altered Beast
Altered Beast	15.99	15.99	15.99	15.99	Light Phaser	29.99	3" Head Cleaner	4.99	Baseball Namcot
Archipelago	15.99	15.99	15.99	15.99	Rapid Fire Unit	5.99	3.5" Head Cleaner	4.99	Break In
Bailestix	15.99	15.99	15.99	15.99	3D Glasses	39.99	5.25" Head Cleaner	4.99	Chan & Chan (Kato Ken)
Balance Power 90	15.99	15.99	15.99	15.99	Control Stick	14.95	6128 Key Cover	34.99	Roody Woit
Barbarian II	15.99	15.99	15.99	15.99	Konix Joystick	11.99	AS01 RAM Expansion	99.99	Neo Blue
Batman-Movie	15.99	15.99	15.99	15.99	Quickshot 15 J/ST	12.99	Action Replay Mk 6	24.99	Dragon Spirit
Battle Chess	15.99	15.99	15.99	15.99	Alter Blumer	24.95	Amiga Modulator	24.99	Drunk Master
Battle Valley	15.99	15.99	15.99	15.99	Alex Kidd I or II	24.95	Amiga Mouse	29.99	F1-Pilot-Car Racing
Battlehawk 1942	15.99	15.99	15.99	15.99	Alex Kidd-Hi Tech	24.95	Amiga Dust Cover	5.99	Digital Champ
Beach Volley	15.99	15.99	15.99	15.99	Altered Beast	24.95	AMS 6128 Combo	10.99	Final Lap
Bloodwings	15.99	15.99	15.99	15.99	Bomber Raid	24.95	C2N Data Recorder	23.99	Fire Pro Wrestling
Bridge Player2000	15.99	15.99	23.99	23.99	California Games	27.95	C2N Load II	44.99	Galaga 88
Cabel	15.99	15.99	19.99	19.99	California Games	24.95	C64 Mouse	24.99	Legendary Axe
Carrier Command	15.99	15.99	8.99	8.99	American Baseball	27.95	C64 Cover	4.99	Motor Racer
Chamber Of Shaolin	15.99	15.99	15.99	15.99	Double Dragon	24.95	6.99 3.5 x 40	6.99	Ninja Warrior
Chessmaster 2000	15.99	15.99	15.99	15.99	Ghostbusters	27.95	Disk Box 3.5 x 40	9.99	Overhauled Man
Colossus Chess 4	15.99	15.99	15.99	15.99	Wonder Boy 3	24.95	Disk Box 5.25 x 80	6.99	Pactan
Commando	15.99	15.99	15.99	15.99	American Football	24.95	Disk Box 5.25 x 80	9.99	Power Golf
Continental Circus	15.99	15.99	15.99	15.99	Casino Games	24.95	Dual Interface	11.99	P-47
Corruption	15.99	15.99	15.99	15.99	Monopoly	24.95	J/Stick Ext Lead	6.99	R-Type 1
C&VG Coin-Ops	14.99	18.75	15.99	15.99	Spellcasters	24.95	Kempston Interface	8.99	R-Type 2
Day Of The Viper	15.99	15.99	15.99	15.99	Outrun	24.95	Mouse Bracket	2.99	Rock On
De Luxe Scrabble	15.99	15.99	15.99	15.99	Galaxy Force	27.05	Mouse Matt	4.99	Sideways
Debut	15.99	15.99	15.99	15.99	Phantasy Star	39.95	Multiface 128K	34.99	Son Son II
Double Dragon	15.99	15.99	15.99	15.99	Parlour Games	29.99	Multiface 2-AMS	39.99	Space Harrier
Dragon Spirit	15.99	15.99	15.99	15.99	Rampage	24.95	Multiface 3	34.99	Tales Of Monsterpath
Dragons Of Flame	15.99	15.99	15.99	15.99	Rastan	24.95	Multiface 3+T Port	39.99	Victory Run
Dungeon Master	15.99	15.99	15.99	15.99	R-Type	24.95	Parallel Lead	39.99	Vigilante
D Master Editor	9.99	9.99	15.99	15.99	Shinobi	24.95	Power Supply-C64	24.99	War Of The Dead
Eye Of Horus	15.99	15.99	15.99	15.99	Space Harrier	24.95	Power Supply-Spec	9.99	Wonder Shot-Golf Game
F18 Falcon	15.99	15.99	15.99	15.99	Thunderblade	24.95	Spec +2, +3 Cover	4.99	Winning Momo
F18-Combat Pilot	15.99	15.99	15.99	15.99	Time Soldier	24.95	ST Mouse	29.99	Wonderboy
Falcon Mission	15.99	15.99	15.99	15.99	Vigilante	22.95	ST-Dust Cover	5.99	World Court Tennis
Fast Lane	15.99	15.99	15.99	15.99	Wonderboy I or II	14.99	Thing!	4.99	Yakus
Ferrari Formula 1	15.99	15.99	15.99	15.99	Transbots	22.95	*****JOYSTICKS*****		
Fighter Bomber	15.99	15.99	15.99	15.99	World Soccer	32.95	Cheetah 125 Plus	7.99	Sega 16 Bit + Scart Version
Fighting Soccer	15.99	15.99	15.99	15.99	Y's	24.95	Cheetah Mach 1	9.99	Sega 16 Bit + PAL TV Version
Flight Simulator 2	27.99	27.99	15.99	15.99	Zaxxon 3-D	24.95	Comp Pro-Black	16.99	Alex Kid
Foot Director II	15.99	15.99	15.99	15.99	Zillion I or II	22.95	Comp Pro-Blue	14.99	Altered Beast
Foot Manager 2	15.99	15.99	15.99	15.99			Comp Pro-Clear	14.99	Space Harrier II
F Man 2-Expansion	9.99	9.99	15.99	15.99			Comp Pro-Extra	14.99	Super Thunderblade
Galaxy Force	15.99	15.99	15.99	15.99			Control Stick-Sega	12.99	Thunderforce
Games-Summer	15.99	15.99	15.99	15.99			Navigator	14.99	Superleague Baseball
Ghouls And Ghoust	15.99	15.99	15.99	15.99			Quickshot 2	7.99	Super Hang On
Ghostbusters II	15.99	15.99	15.99	15.99			Quickshot 15-Sega	13.99	Heavy Unit
Giants	23.99	23.99	15.99	15.99			Quickshot 16-Wiz	12.99	Rambo 3
Greg Norman Golf	15.99	15.99	15.99	15.99			Quickshot 2-Turbo	9.99	World Cup Soccer
Hard Driving	15.99	15.99	15.99	15.99			Speeding-Auto	10.99	Ghouls and Ghosts
Hillstar	15.99	15.99	15.99	15.99			Speeding-Sega	9.99	Master Golf
Infection	15.99	15.99	15.99	15.99			Speeding-Standard	9.99	
Interphase	23.99	23.99	15.99	15.99			Zipsick Super Auto	16.99	
Japan Scenery Disk	15.99	15.99	15.99	15.99					
John Lowe Darts	15.99	15.99	15.99	15.99					
Kick Off	15.99	15.99	15.99	15.99					
Kings Quest I	9.99	9.99	15.99	15.99					
Kings Quest II	9.99	9.99	15.99	15.99					

MAIL ORDER CUSTOMERS
 Eng. Prod. Power 10 & C. S. (100)
 500, Green Lane, Leamington CV32 9JY
 P&P add 50p per Software in UK and £1.30 for accessories. £5.00 for machines.
 EEC add £1.30 per item. Airfreight add £7.50 per item for airmail.
 Please specify machine type in order. New releases will be sent to you in day of release. T & C
 Tel: 01-340 8263. 01-340 2987. Fax: 01-436 0990

60 WALL\$TREET

MAGIC BYTES

AMIGA

TOM & JERRY 2

It's time for "Cat and Mouse" games again Jerry, jumping around the house and garden with Tom in hot pursuit, stuffs himself full of cheese.
 Copyright 1989 Turner Entertainment Inc., all rights reserved.

AMIGA, Atari ST 24,99
 PC 5.25", 3.5" 14,99
 C64, CPC, Spec. Disc 9,99
 C64, CPC, Spec. Cass 9,99



ESKIMO GAMES

The little inhabitants of the arctic cold challenge you to a competition in five different disciplines. A polar bear is also around to make life difficult for you.
 "Slush and broken ice!?"

AMIGA, Atari ST 24,99



BLUE ANGEL 69

Afascinating game of strategy in a labyrinth of shiny chrome and high-tech-robots. Measure your intellect in a world of sensations.

AMIGA, Atari ST 24,99
 PC 5.25", 3.5" 24,99
 C64 Disc 14,99
 C64 Cass 9,99



WALL\$TREET

To get rich quick is a dream come true. WALL\$TREET allows you valuable insights into the actual stock market practice.

AMIGA, Atari ST 24,99
 PC 5.25", 3.5" 24,99
 C64 Disc 14,99
 C64 Cass 14,99



GREMLIN Graphics Ltd.
 Alpha House, 10 Carver Street, Sheffield S14FS

A COMPILATION TO BEAT ALL COMPILATIONS

SEGA®

THUNDERBLADE™

Hold on to your stomachs, unscramble your brains for the journey of a lifetime in the most advanced Helicopter gunship ever conceived.

L.E.D. STORM™

CAPCOM™

The road race game of the year, puts you in control of a high powered futuristic vehicle through nine fast, furious and hazardous stages.

ATARI®
GAMES



BLASTEROIDS™

Battle your way through Sectors and Galaxies riddled with asteroids and deadly enemy ships.

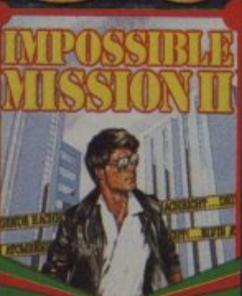
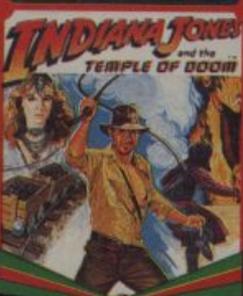
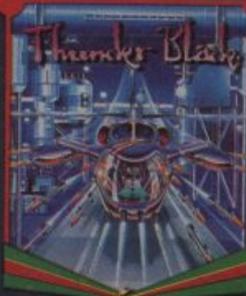
INDIANA JONES™

Indy's quest is to recover the sacred and powerful SANKRA STONE and free the enslaved children of MAYA PORE. Only you can help him!

IMPOSSIBLE MISSION II™ EPYX

One of Epyx's all time greats. The evil Elvin Atombender is back in power. Your mission - infiltrate and neutralize his five tower strongholds.

WINNERS!



THUNDER BLADE™



L.E.D. STORM™



INDIANA JONES & TEMPLE OF DOOM™



BLASTEROIDS™



IMPOSSIBLE MISSION II™

THE CHAMPION OF ...

...GAMES COMPILATIONS

The greatest names with the greatest games together in one mind-blowing compilation so you can see why we've called it WINNERS.

"WINNERS DO IT FROM THE FRONT!"

U.S. Gold Ltd, Units 2/3 Holford Way, Holford, Birmingham B6 7AX. Tel: 021 625 3388.

U.S. GOLD®

CBM 64/128 SPECTRUM 48/128K & AMSTRAD
CASSETTE & DISK

AMIGA & ATARI ST (Excluding Temple of Doom)

SCAPEGHOST

**C+VG
HIT!**

BY LEVEL 9

There's one thing you can be sure of when you play Scapeghost - you won't make a fatal mistake that will get you killed. How come? You're already dead when the game starts! In fact, you start your existence in this game by watching the crowd disperse at the end of your own funeral, and from then on, it's up to you to prove how effective a ghost you can be.

The adventure is in three parts, and whilst each can be played separately, it's far better to treat the game as one whole adventure. In this case, on the Amiga at least, moving between parts is almost transparent to the player. Playing a part out of order will undoubtedly spoil the story as a whole.

Scapeghost has all the usual Level 9 commands. You can GOTO a named location, character, or object, talk to other

▼ *Policemen in mourning suits attend your funeral.*



▲ *Luke uses force.*

characters and ask them to carry out tasks for you. And with RAM SAVE and UNDO commands, you have a slick set of tools at your disposal for getting you out

of trouble. On versions with graphics, the pictures slide up and down under mouse control, and refresh in situ.

Scapeghost combines a very

original story line with some highly unusual puzzles based on the supposed characteristics of ghosts. The high-level commands available make it a pleasure to play, and free from frustration even if a silly mistake is made. The puzzles range from easy to quite hard, and there are clues in the text to guide the player, making this a game anyone should be able to tackle with confidence.

Despite the occasional glitch, I rank Scapeghost as Level 9's most enjoyable adventure. Their most enjoyable adventure of all time, in fact, because sadly Level 9 have announced that this is to be their final adventure.

KEITH CAMPBELL

UPDATE

If you're an adventure fan, you'll be pleased to hear that Scapeghost is coming out on virtually every machine: Spectrum, C64, Amstrad, Atari XL/XE (text only), BBC 48k, BBC Master (with pictures) Atari ST, IBM PC, Amstrad PCW and on C64, Amstrad and Spectrum +3 disks with pictures. Hurrah!



I stared around at the others, as a priest mouthed platitudes over a nearby grave, and wondered who had copped it this time. Then I read the name on a nearby wreath...

(This version allows you to use RAM SAVE and RAM RESTORE to save a position in memory, and UNDO to take back bad moves).

I was standing beside my own grave. I could see some mourners, a detective, a pebble, a new wreath and a mound of earth.

As the mourners prepared to file away, ignoring me, I was still rooted to the spot. This was going to take a bit of getting used to. What now?

AMIGA £19.99

GRAPHICS 78%

SOUND N/A

VALUE 86%

PLAYABILITY 89%

A jolly good adventure which will doubtless appeal to all adventure players.

OVERALL 88%

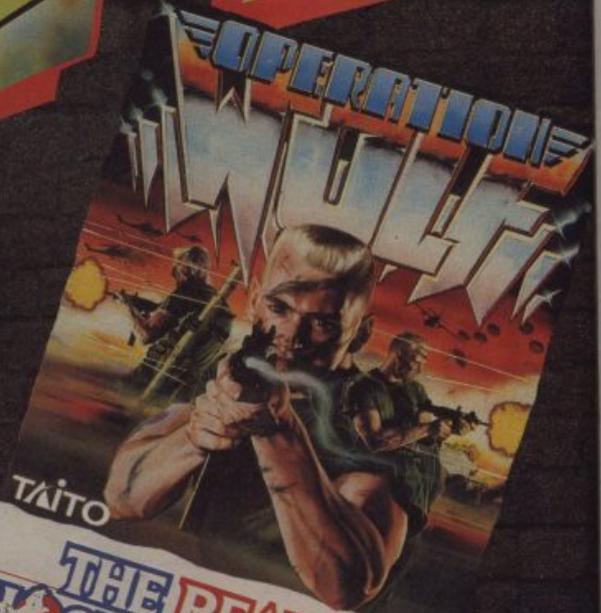
A REALLY WICKED MIX...

MIX



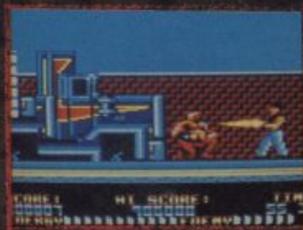
THE 4

GAME
PACK



THAT WILL PIN YOUR BACK TO THE WALL!

ocean



Ocean Software Limited · 6 Central Street · Manchester · M2 5NS
Telephone: 061 832 6633 · Telex: 669977 OCEANS G · Fax: 061 834 0650

NEW

HOME GAMES STARTER PACK FOR THE PC USER FROM @competition PRO

- A/D GAMES CARD
- PC JOYSTICK
- FOUR GAMES PACK

Now you and your family can have fun with your business PC! Simply adapt your computer with the **COMPETITION PRO AD GAMES CARD** and a whole new world of entertainment is at your fingertips!

Buy the **A/D GAMES CARD** in the **COMPETITION PRO STARTER PACK** and we will include the highly specified **COMPETITION PRO PC joystick** in Grey and Beige and an exciting **OCEAN SOFTWARE 4 games selection**, featuring the top selling **ROBOCOP**. R.R.P. £49.95

The **A/D GAMES CARD** combined games card and analogue/digital changer allows the use of the **COMPETITION PRO PC joysticks** or other digital joysticks with IBM-PC, AT, XT and compatible machines and with Schneider Euro PCs. It has an exciting slow motion facility and enables the playing of 2 joystick games.

A/D GAMES CARD available separately. R.R.P. £25.00

Also available our current range of superb joysticks.

GO WITH THE PRO GLO!

The latest joystick in fantastic day-glo red or green... Well Wicked! R.R.P. £17.50

COMPETITION PRO EXTRA

Arcade quality joystick in a super clear case. It's Crucial! R.R.P. £16.95

COMPETITION PRO 5000

Over 2 million sold and still a winner.

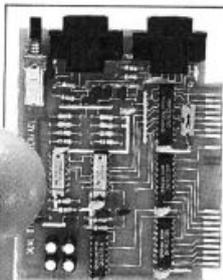
The Business! R.R.P. £14.95

Available from all good retailers.

Makers of the Competition PRO range of joysticks.

DYNAMICS marketing Ltd

New Coin Street, Royton, Oldham OL2 6JZ, Telephone: 061 626 7222.



ROBOCOP
BRITAIN'S
TOP SELLING
COMPUTER GAME

SUPERB OCEAN 4 GAME PACK
with @competition PRO PC
and A/D GAMES CARD



T.M. & © 1987 ORION PICTURES CORPORATION
© 1989 OCEAN SOFTWARE



ADVENTURE HELPLINE

Do you play computer adventures?
Have you ever been faced with a seemingly impossible situation?

WE CAN HELP YOU

Our adventure rescue team works 7 days and evenings a week and will be pleased to answer your queries. We offer help with any game on any computer, so, if you are tearing your hair out ring this number now:-

0898 338 933

Calls charged at 25p per minute, 38p at peak rate.



ALL GAME PACK TITLES AVAILABLE
(SAME DAY DESPATCH)

SERVICING, REPAIRS, ETC.
(48 HOUR TURNAROUND)

U.K.'S ONLY APPROVED SERVICE COMPANY

WRITE/TELEPHONE FOR DETAILS TO:

HiTECH ELECTRONIC SERVICES LTD

Unit 2b, 200 Rickmansworth, Watford, Herts. WD1 7JS
Telephone: (0923) 55441 Telex: 935608 (HITECH G) Fax: (0923) 53116

MODE-ONE

21 ORCHARD DRIVE, BURTON-UPON-STATHER,
SCUNTHORPE DN15 9EF, S. HUMBERSIDE
TEL: 0724 721204

★ AS AN ESTABLISHED DEALER IN AMSTRAD SOFTWARE, ★
WE CAN NOW OFFER OUR QUALITY SERVICE TO
COMMODORE, ATARI & SPECTRUM COMPUTER OWNERS!

	AMSTRAD		SPECTRUM		COMMODORE		AMIGA		ST
	CASS	DISC	CASS	DISC	CASS	DISC	CASS	DISC	
APB	6.90	10.50	6.90	10.50	6.90	10.50	6.90	10.50	13.95
Action Fighter	6.90	10.50	6.90	10.50	6.90	10.50	6.90	10.50	13.95
Ambrose Ranger	10.80	13.95	6.90	10.50	10.80	13.95	6.90	10.50	13.95
Batman The Movie	7.40	10.85	7.40	10.85	7.40	10.85	7.40	10.85	16.95
Blood Money	6.90	10.50	6.90	10.50	6.90	10.50	6.90	10.50	16.95
Breach Valley	7.40	10.85	7.40	10.85	7.40	10.85	7.40	10.85	16.95
Blood Money	7.40	10.85	7.40	10.85	7.40	10.85	7.40	10.85	16.95
Cabal	7.40	10.85	7.40	10.85	7.40	10.85	7.40	10.85	16.95
Chase HQ	7.40	10.85	7.40	10.85	7.40	10.85	7.40	10.85	16.95
Continental Circus	7.40	10.85	7.40	10.85	7.40	10.85	7.40	10.85	16.95
Crazy Cars II	6.90	10.50	6.90	10.50	6.90	10.50	6.90	10.50	13.95
Dark Force	9.95	12.99	9.95	12.99	9.95	12.99	9.95	12.99	13.95
Demons	6.90	10.50	6.90	10.50	6.90	10.50	6.90	10.50	13.95
Demons Tomb	7.40	10.85	7.40	10.85	7.40	10.85	7.40	10.85	13.95
Demolite	6.90	10.50	6.90	10.50	6.90	10.50	6.90	10.50	13.95
Dragon Ninja	7.40	10.85	7.40	10.85	7.40	10.85	7.40	10.85	13.95
Dragon Spirit	6.90	10.50	6.90	10.50	6.90	10.50	6.90	10.50	13.95
Dynasty Dax	7.40	10.85	7.40	10.85	7.40	10.85	7.40	10.85	16.95
Eye of Horus	7.40	10.85	7.40	10.85	7.40	10.85	7.40	10.85	16.95
Fastlane	9.00	10.85	9.00	10.85	9.00	10.85	9.00	10.85	13.95
FF Big Top Fun	6.90	10.50	6.90	10.50	6.90	10.50	6.90	10.50	16.95
F-18 Falcon	6.90	10.50	6.90	10.50	6.90	10.50	6.90	10.50	13.95
Forgotten Worlds	6.90	10.50	6.90	10.50	6.90	10.50	6.90	10.50	13.95
High Street	9.80	13.95	9.80	13.95	9.80	13.95	9.80	13.95	13.95
haphoe	6.90	10.50	6.90	10.50	6.90	10.50	6.90	10.50	13.95
Indy Last Crusade	9.90	12.95	9.90	12.95	9.90	12.95	9.90	12.95	13.95
Kael The Thief	7.40	10.85	7.40	10.85	7.40	10.85	7.40	10.85	13.95
Kick Off	6.90	10.50	6.90	10.50	6.90	10.50	6.90	10.50	16.95
Knight Force	6.90	10.50	6.90	10.50	6.90	10.50	6.90	10.50	13.95
License To Kill	6.90	10.50	6.90	10.50	6.90	10.50	6.90	10.50	13.95
Light Force (comp)	7.40	10.85	7.40	10.85	7.40	10.85	7.40	10.85	16.95
Maniac Mansion	6.90	10.50	6.90	10.50	6.90	10.50	6.90	10.50	16.95
Masterwalker	7.40	10.85	7.40	10.85	7.40	10.85	7.40	10.85	16.95
Mr. Hek	7.40	10.85	7.40	10.85	7.40	10.85	7.40	10.85	16.95
New Zealand Story	7.40	10.85	7.40	10.85	7.40	10.85	7.40	10.85	13.95
Operation Wolf	7.40	10.85	7.40	10.85	7.40	10.85	7.40	10.85	16.95
Passing Shot	7.40	10.85	7.40	10.85	7.40	10.85	7.40	10.85	16.95
Peacemaker	6.90	10.50	6.90	10.50	6.90	10.50	6.90	10.50	16.95
Purple Saturn Day	7.40	10.85	7.40	10.85	7.40	10.85	7.40	10.85	16.95
R-Type	6.90	10.50	6.90	10.50	6.90	10.50	6.90	10.50	16.95
Rainbow Islands	7.40	10.85	7.40	10.85	7.40	10.85	7.40	10.85	16.95
Real Ghostbusters	7.40	10.85	7.40	10.85	7.40	10.85	7.40	10.85	16.95
Red Heat	7.40	10.85	7.40	10.85	7.40	10.85	7.40	10.85	16.95
Renegade III	7.40	10.85	7.40	10.85	7.40	10.85	7.40	10.85	16.95
Rick Dangerous	6.90	10.50	6.90	10.50	6.90	10.50	6.90	10.50	13.95
Rock Star	7.40	10.85	7.40	10.85	7.40	10.85	7.40	10.85	13.95
Robocop	7.40	10.85	7.40	10.85	7.40	10.85	7.40	10.85	16.95
Run The Gauntlet	7.40	10.85	7.40	10.85	7.40	10.85	7.40	10.85	13.95
Runway Man	7.40	10.85	7.40	10.85	7.40	10.85	7.40	10.85	16.95
Sami 'n' Greavsie	6.90	10.50	6.90	10.50	6.90	10.50	6.90	10.50	13.95
Shredder	6.90	10.50	6.90	10.50	6.90	10.50	6.90	10.50	13.95
Silverman	6.90	10.50	6.90	10.50	6.90	10.50	6.90	10.50	13.95
Special Action	9.95	12.95	9.95	12.95	9.95	12.95	9.95	12.95	16.95
Strider	7.40	10.85	7.40	10.85	7.40	10.85	7.40	10.85	16.95
Stormlord	7.40	10.85	7.40	10.85	7.40	10.85	7.40	10.85	16.95
Tank Gun Ops	8.50	10.85	8.50	10.85	8.50	10.85	8.50	10.85	16.95
Thunderbirds	9.90	10.50	9.90	10.50	9.90	10.50	9.90	10.50	16.95
Thunderblade	7.40	10.85	7.40	10.85	7.40	10.85	7.40	10.85	16.95
Timescanner	7.40	10.85	7.40	10.85	7.40	10.85	7.40	10.85	16.95
The Untouchables	7.40	10.85	7.40	10.85	7.40	10.85	7.40	10.85	16.95
Vagante	6.90	10.50	6.90	10.50	6.90	10.50	6.90	10.50	16.95
W.E.C. LeMans	6.90	10.50	6.90	10.50	6.90	10.50	6.90	10.50	16.95
Xybots	6.90	10.50	6.90	10.50	6.90	10.50	6.90	10.50	16.95
3D Pool	6.90	10.50	6.90	10.50	6.90	10.50	6.90	10.50	16.95

Prices shown are mail order only, and include post, pack, & VAT.
Overseas - £2.00 per item (Airmail).
Cheques/P.O.'s payable to MODE ONE.

All £2.99 Budgets only £2.60
All £1.99 Budgets only £1.75
NOTE: New Releases sent on day of release.

All stock items sent in 24 hours
Any item not listed please phone
A SAE will bring you a list
please state for which machine

ADVENTURE

Oh dear! Keith Campbell reports from a barren desert of a once-green adventure world. But is it all bad news?

Adventure fans could be in for a lean time in the coming months! Level 9 have released their "final" adventure, Scapeghost, and are moving on into arcade-oriented RPGs. This will be a sore disappointment to their adventure fans, especially those who were looking forward to adventure-oriented RPGs from Level 9 - the Austin's original plan.

Nothing new is likely to emerge from Magnetic Scrolls until at least March. When I spoke to her, Anita Sinclair was being particularly tight-lipped about future plans, except to say their next adventure will be "mind blowing". Scrolls currently intend to release no more than one adventure per year. To fill their idle hours, they are diversifying into business software, it seems. What? Yet more spread sheets? Perhaps these will have spectacular pull-down graphics...

Apart from the promised Sierra titles reported last month, and the occasional surprises that pop up now and again, it seems we will be pretty starved of new adventures until Elvira arrives. Elvira, a big name in horror in the USA, is a big girl wherever she goes, as I discovered recently, when, with countless others, I queued for a turn to sit rather close to her in a London nightclub to capture the occasion of the press launch of a video and computer game. Elvira specialises in horror, and as well as being the mascot of Mike Woodroffe's Horror Soft, she is to star in their next adventure, entitled: Elvira - Mistress Of The Dark. Elvira (the game) should be coming to a computer store near you anytime now.

ADVENTURE HELPLINE

What next? - the infamous cry of the vexed adventurer - is echoed by Allen and Mark Errington. Playing Manhunter New York, they have found a crowbar and a body in the park, and can go no further. Which seems to be more or less the spot where Erik Brovig from Oslo has got stuck. He's outside the Natural History Museum, and stranded in Central Park by a bush under which he has found a metal device. Sounds like you have unearthed Allen and Mark's crowbar there, Erik!

Whilst pondering their Manhunter dilemma, Allen and Mark decided to play Gold Rush, and were last heard of expressing their disappointment at not finding a key for the door under James' cabin! Any experienced gold diggers out there?

Alan Ralph of Brighton has a Personal Nightmare in which he gets run down and killed by a car. He can dodge it, but sooner or later it always comes back and gets him! Can anyone rid him of this terrible dream?

Who can come to the rescue of a lady in distress? Her name is Carol, and she is having terrible trouble with a fanglizard in that Ram Jam adventure, The Terrors Of Transoss.

Here's a problem from a home-grown adventure to test you! It's one that I have not come across, but then a Helpline is here to help all! Who can tell Ian Miguel of Lockerbie how to get past the Stone Demon in Crystal Carem?

How do you escape from a bunch of humanoids, when your hands are tied and you

have no possessions? That is a question that has been much troubling Legend Of The Sword players. Has anybody solved it? "Here's my best chance," I thought when I bumped into that "Infocom before breakfast" adventure expert Paul Coppins, once a mainstay of the C+VG Adventure Helpline, and currently working for Microprose. "But I only hit upon the answer by accident!" remarked Paul in his usual modest way. You'll find Paul's way out of this tricky situation in the Clues section!

If you have answers to any of the problems mentioned here, some hot tips for a recent adventure or RPG, or some pressing problems of your own, then drop me a line at Adventure Helpline, C+VG, Priory Court, 30-32 Farringdon Lane, London EC1R 3AU. I'll write back as soon as I can! And if your name is Kelly Medori and you live in Italy, please write again as I would like to discuss Scary Mutants but I have lost your address!

ROLE CALL

Dungeon Master is nothing if not a tricky game, and it seems my tipsters have fallen victim to its trickery! According to Stephen Salt of Newark, the answer to "I am all, I am none" is not NOTHING, as printed in the September issue, but the MIRROR OF DAWN. If only three items are correct the gate will open, but if all four right a hole opens in the wall on the left hand side of the gate as well, and it contains a key.

It's not much fun slopping around in a sewer, not knowing where to go next! That's the current position of Simon Leigh of Bristol, who is playing Bard's Tale, and cannot find the exit stairway going down from the first sewer level. Meanwhile, Jonathan Murphy of Carmarthen has found the silver square

and circle, but is unable to locate the silver triangle, needed to enter the final level of Mangar's Tower. "I must say that your adventure column has been going strong through thick and thin when other lesser magazines have stopped covering adventures due to "lack of interest". So I'd just like to say keep up the good work," adds Jonathan. And I'd like to say "Thank you, Jonathan!"

Erik Brovig once made it into the wizard's room in the magnificent pyramid of Pools Of Radiance, but died at the



hands of the demon. How can he return and survive the experience?

And finally: "Any idea where the abyss is in Ultima IV?" asks Michael Bogle of Edinburgh.

HOME GROWN ADVENTURES

Mitch Pomfret of MSB Games hopes to revitalise the 8 bit market with a series of new adventures. First will be Blood Of A Vampire, a C64 text adventure. A 16 bit version may follow. "Any publishers out there interested?" asks Mitch, hopefully.

Correction: Shards Of Time, an adventure from Titan Games, reviewed in the September issue, costs £7.99, not £14.99 as printed. A

JURE

graphically enhanced version capable of running on a 1040ST is also available for £8.99.

This month sees the first home grown adventure from Stormbringer Software: Menagerie. Written for the 48k Spectrum using PAW, it casts you as a vampire, and the game opens just after a successful encounter

with a victim. In flight from the police, stumble into a bunch of you



aliens, and pass out as they point a hand-held device at you.

You wake up to find yourself a rare species in an alien menagerie. As alien blood is not compatible with your metabolism, your only hope is to find the lost Bloodstone of Baal, and squeeze it.

This is a humorous adventure, with a few graphics and some refreshingly amusing replies to the player.

"Examine handbag", for example, elicits the reply "A quite spacious handbag that formerly belonged to a middle aged woman with blood group O Rhesus Negative." And after removing your clothes to provide enough objects to plot a maze, every response contains the phrase "I spy with

my little eye a Bat's Boney Bare Bod."

I can do nothing but warmly recommend this slightly irreverent adventure. It costs £2.49 and it's available from Ian Brown, 1 Amanda Road, Glen Parva, Leicester LE2 9HW, to whom cheques should be made payable.

ACL TO RETURN?

As we go to press, a copy of a letter from the ex-Advertiser's Club Ltd to an ex-member has come into my hands. It announces the re-launch of the club during November, and was apparently sent only to people who had ordered software through ACL. No mention is made as to the position of members with part of their subscriptions unexpired when the



club ceased to function. I wish to make it clear that I am no longer President of the club, nor do I support it in any way.

CLUES

A

ZORK II

BALLOON: Fly it by removing the cover from the container, and burning anything inflammable in it.
BANK: Try walking through walls!

BOX IN WALL (UP VOLCANO): Use the fire brick to blow it open. Make a fuse from string.

CAKES: They each have a different effect when eaten. Work out your strategy before consuming!

CAROUSEL ROOM: To stop it revolving, press the button in the machine room.

CLEAR SPHERE: Throw your sword at the glass to get it.

CRYPT: Turn off all the lights when inside!

DRAGON: Keep attacking it with the sword and moving towards the ice room.

GRUE REPELLENT: You must stop the carousel room before you can find it!

IRON KEY: Retrieve it from the other side of the door

using the classic method! The tools required are in the gazebo.

PORTRAIT: Remove it from the bank by dropping the brochure in a viewing room, and then walking through the curtain.

LIZARD DOOR: The lizard likes a special type of candy.

MENHIR: Move it by casting the FLOAT spell. You need the wizard's wand to do this.

ODDLY ANGLED MAZE: It is shaped like a baseball pitch. Move as if going from base to base, and note that the lights should get brighter as you progress.

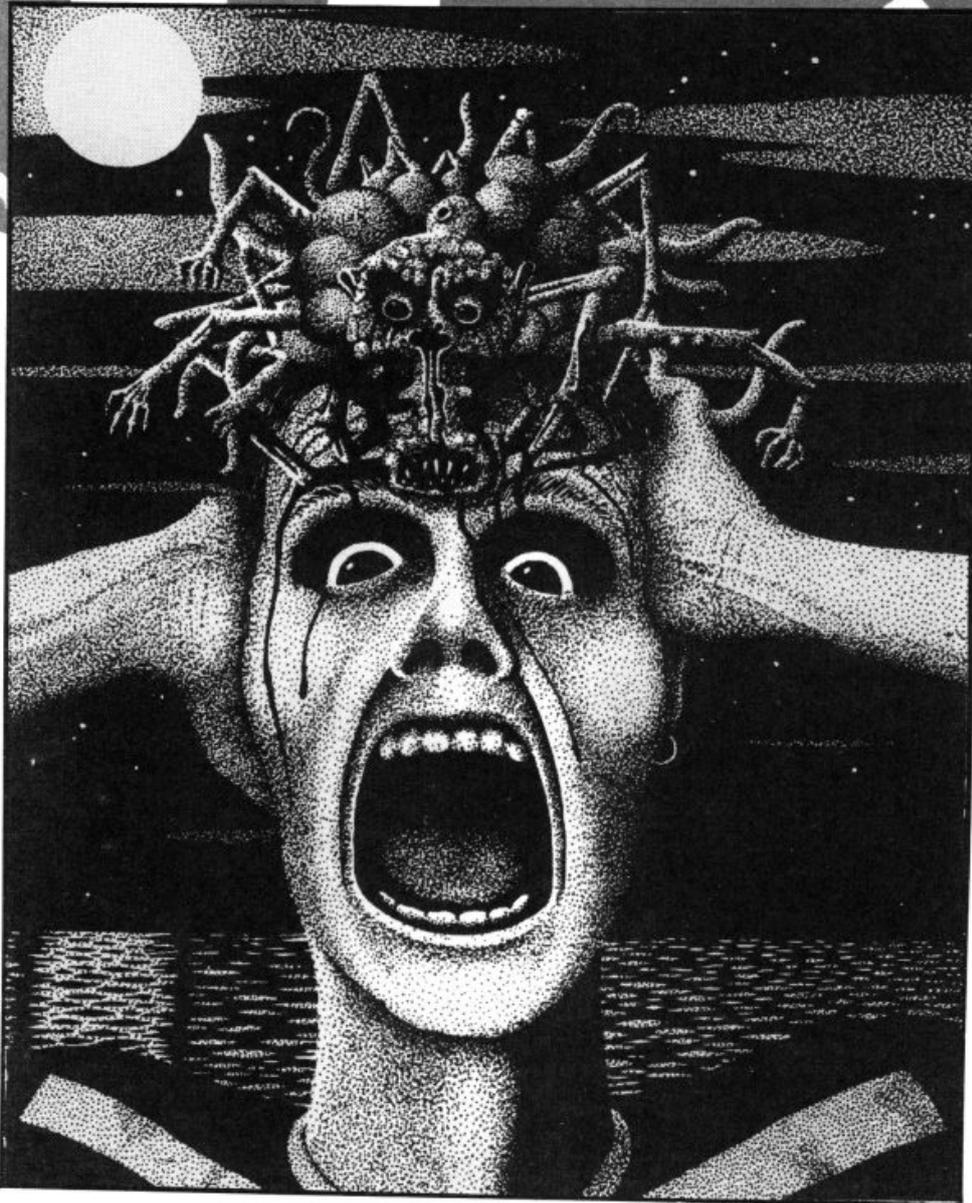
UNICORN: To get his key, kill the dragon and rescue the princess. Follow her when she leaves to collect your re-

ward.

WELL: To reach the top, get into the bucket and pour water.

WIZARD: Put paid to him at the end of the game. Pay the devil his due and get him to do the dirty work!

Z



ADVENTURE CLUES

This month's hot problems solved:

SPACE QUEST III: Take the ladder with you immediately after you have climbed it. When you leave the shop, turn left and take the lift in the monument.

LORD OF THE RINGS: Send Sam ahead (without the ring) to kill all the riders - then you don't need the gems.

KING'S QUEST IV: Climb the whale's tongue from bottom left to top centre. SAVE GAME before attempting!

LEGEND OF THE SWORD: Drop and break a bottle before getting caught. Use your feet to manipulate the broken glass to cut your bonds.

FREE! TENSTAR PACK WORTH OVER £229!

Commodore AMIGA



£346.95 +VAT= £399

INCLUDES FREE UK DELIVERY

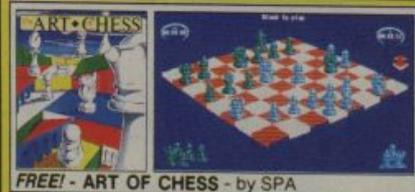
The Amiga 500 is one of a new breed of technologically advanced computers, which are now emerging as the new standard for home computing, based around the new Motorola 68000 chip. The A500 has 512K RAM and a 1Mbyte double sided disk drive built-in. It can be connected directly to a wide range of monitors, or to a domestic TV set through a TV modulator. Designed with the user in mind, the A500 features a user friendly WIMP environment and comes supplied with a free mouse. And, when you buy your Amiga from Silica Shop, the UK's No1 Amiga specialists, you will experience an after sales service that is second to none, including a technical support helpline and free newsletters and price lists. Return the coupon below for our current information pack, which will give details of the Silica service and the very latest Silica Amiga offers. E&OE



FREE! - AMEGAS - by Players



FREE! - INSANITY FIGHT - by Microdeal



FREE! - ART OF CHESS - by SPA



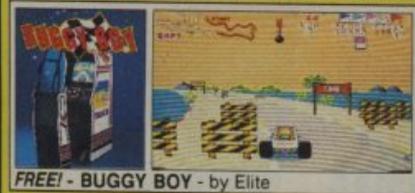
FREE! - MERCENARY COMP - by Novagen



FREE! - BARBARIAN, ULT WARRIOR - by Palace



FREE! - TERRORPODS - by Psygnosis



FREE! - BUGGY BOY - by Elite



FREE! - THUNDERCATS - by Elite



FREE! - IKARI WARRIORS - by Elite



FREE! - WIZBALL - by Ocean

WHY SILICA SHOP?

Before you decide when to buy your new Commodore Amiga computer, we suggest you consider very carefully WHERE you buy it. There are MANY companies who can offer you a computer, a few peripherals and the top ten selling titles. There are FEWER companies who can offer a wide range of products for your computer as well as expert advice and help when you need it. There is ONLY ONE company who can provide the largest range of Amiga related products in the UK, a full time Amiga specialist technical helpline and in-depth after sales support, including free newsletters and brochures delivered to your door for as long as you require after you purchase your computer. That one company is Silica Shop. We have been established in the home computer field for ten years and can now claim to meet our customers requirements with an accuracy and understanding which is second to none. Here are just some of the things we can offer you:

THE FULL STOCK RANGE: The largest range of Amiga related peripherals, accessories, books and software in the UK.

AFTER SALES SUPPORT: The staff at Silica Shop are dedicated to help you to get the best from your Amiga.

FREE NEWSLETTERS: Mailed direct to your home as soon as we print them, featuring offers and latest releases.

FREE OVERNIGHT DELIVERY: On all hardware orders shipped to Silica Shop customers within the UK mainland.

PRICE MATCH PROMISE: We will normally match our competitors offers on a 'same product same price' basis.

FREE TECHNICAL HELPLINE: Full time team of Amiga technical experts to help you with your technical queries.

But don't just take our word for it. Complete and return the coupon below for our latest Amiga literature and begin to experience the Silica Shop specialist Amiga service.

PHOTON PAINT PACK

A500 Computer	£399.99
TV Modulator	£24.99
Photon Paint	£69.95
TenStar Pack	£229.50
TOTAL RRP:	£724.43
LESS DISCOUNT:	£325.43
PACK PRICE INC VAT:	£399

1084S MONITOR PACK

A500 Computer	£399.99
1084S Colour Monitor	£299.99
Photon Paint	£69.95
TenStar Pack	£229.50
TOTAL RRP:	£999.43
LESS DISCOUNT:	£350.43
PACK PRICE INC VAT:	£649

FREE FROM SILICA

When you buy the Amiga 500 from Silica Shop, you will not only get a high power, value for money computer, we will also give you some spectacular free gifts. First of all, we are now including a TV modulator with every A500 stand alone keyboard, so you can plug your Amiga straight into your TV at home (the modulator is not included with the A500-A1084S pack as it is not required for use with monitors). Secondly, we have added a free copy of Photon Paint, an advanced graphics package with an RRP of £69.95. Last (and by no means least!), so that you can be up and running straight away, we are giving away the sensational TENSTAR GAMES PACK with every A500 purchased at Silica Shop. This pack features ten top Amiga titles which have a combined RRP of nearly £230! Return the coupon for details.

FREE TENSTAR PACK

Amegas	£14.95
Art Of Chess	£24.95
Barbarian, Ult Warrior	£19.95
Buggy Boy	£24.95
Ikari Warriors	£24.95
Insanity Fight	£24.95
Mercenary Comp	£19.95
Terrorpods	£24.95
Thundercats	£24.95
Wizball	£24.95
TOTAL RRP:	£229.50 INC VAT

DO YOU OWN AN AMIGA?

If you already own an Amiga computer and would like to be registered on our mailing list as an Amiga user, let us know. We will be pleased to send you copies of our price lists and newsletters FREE OF CHARGE as they become available. Complete the coupon and return it to our Sidcup branch and begin experiencing a specialist Amiga service that is second to none.

SILICA SHOP:

SIDCUP (& Mail Order)	01-309 1111
1-4 The Mews, Hatherley Road, Sidcup, Kent, DA14 4DX	
OPEN: MON-SAT 9am - 5.30pm	LATE NIGHT: FRIDAY 9am - 7pm
LONDON	01-580 4000
52 Tottenham Court Road, London, W1P 0BA	
OPEN: MON-SAT 9.30am - 6.00pm	LATE NIGHT: NONE
LONDON	01-629 1234 ext 3914
Selfridges (1st floor), Oxford Street, London, W1A 1AB	
OPEN: MON-SAT 9am - 6.00pm	LATE NIGHT: THURSDAY 9am - 8pm

To: Silica Shop Ltd, CVG12/89, 1-4 The Mews, Hatherley Road, Sidcup, Kent DA14 4DX
PLEASE SEND ME FREE LITERATURE ON THE AMIGA

Mr/Mrs/Ms: Initials: Surname:

Address:

Postcode:

Do you already own a computer
 If so, which one do you own?

THE LEGEND IS HERE...

THE ULTIMATE CONSOLES MEGA-BOOK! £2.95
DISPLAY UNTIL JANUARY 1ST 1990

COMPUTER
+video
GAMES

COMPLETE GUIDE TO CONSOLES

MEAN
MACHINES

PC ENGINE MEGADRIVE SEGA NINTENDO
GAMEBOY LYNX KONIX 7800 COLECO VCS

EXCLUSIVE
PC ENGINE
REVIEWS



EXCLUSIVE!
AMAZING
PREVIEWS



MEGA TIPS SECTION!!!
LOADS OF EXCLUSIVE
HINTS AND CHEATS!!!



OVER 300 CONSOLE GAMES REVIEWED!!!

WIN!!!

SEGA MEGADRIVES
NINTENDO GAMEBOYS
KONIX CONSOLE AND CHAIR
SEGA MASTER SYSTEMS
PC ENGINES

PACKED WITH

- UNBELIEVABLE COMPETITIONS
- GIANT HINTS AND TIPS SECTION
- AMAZING PREVIEWS
- AND OVER 300 INCREDIBLE CONSOLES REVIEWS

AVAILABLE NOW IN ALL GOOD NEWSAGENTS

IF YOU'RE HAVING DIFFICULTY GETTING HOLD OF THE MEAN MACHINES COMPLETE GUIDE TO CONSOLES BOOK, YOU CAN GET IT DIRECTLY FROM COMPUTER AND VIDEO GAMES BY FILLING OUT THE FORM BELOW. IT'LL BE DISPATCHED FIRST CLASS AND WHIZZED TO YOU AS QUICKLY AS THE POST OFFICE CAN CARRY IT.

I WANT A CONSOLES BOOK AND I WANT IT NOW!

I ENCLOSE A CHEQUE OR POSTAL ORDER TO THE VALUE OF £3.45 (INCLUDING 50p POSTAGE AND PACKING) MADE PAYABLE TO COMPUTER AND VIDEO GAMES. SEND IT OFF TO...

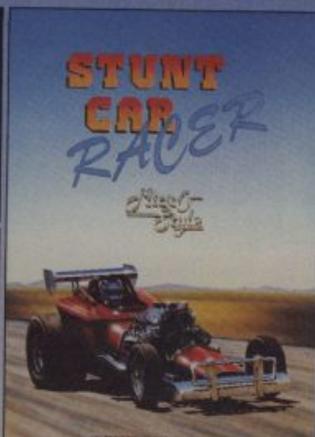
NAME.....

ADDRESS

.....

"THE ULTIMATE DRIVING EXPERIENCE"

C & VG



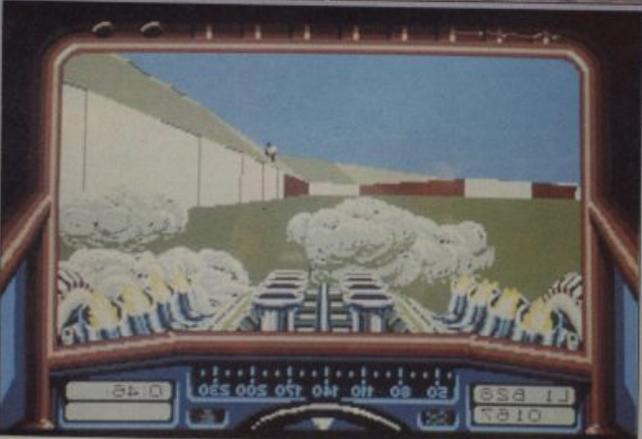
STUNT CAR RACER

"The tracks are superbly designed starting with a fairly straightforward but lumpy oval and progressing to such delights complete with massive (& I mean MASSIVE) jump & roller coaster track which has enough hills to turn the stomach of the hardest drivers." - C & VG

"Quite simply Stunt Car is the best racing game yet seen on a home computer - check it out." - C & VG

"Stunt Car is utterly brilliant and offers adrenaline pumping gut wrenching high speed action that will keep you engrossed for months - C & VG

"An action packed game that had us on the edge of our seats." - TGM



93% TGM

93% C & V

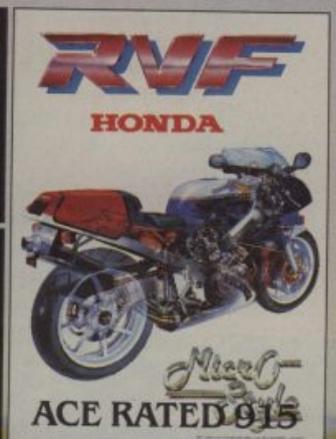
RVF

The motor bike simulator of the Honda 750 RVF. Race on Clubman and world famous tracks.

"A near perfect blend of simulation & action" - ACE

"Amazing graphics" - CU

"If this, as MicroProse maintain is the shape of the Amiga games to come then everybody should buy an Amiga now" - CU



C+VG
HIT!

Games for Adults

MicroStyle

A DIVISION OF MICROPROSE SOFTWARE

MicroProse, Unit 1, Hampton Road Industrial Estate, Tetbury, Glos, GL8 8DA.

MEAN MACHINES TENNIS ACE

So what if it's the middle of winter? So what if the municipal court is under six inches of rain or six feet of snow? With *Tennis Ace* you could be John McEnroe every day of the year and suffer no ill effects.

The first thing that occurs to you about *Tennis Ace* is that for a tennis game it has a vast array of option screens. They start with a one or two-player select and password entry so you can start playing part way through a world tournament.

Next you're given the choice of being one of sixteen players, which are rated on technique, power and speed, and are also designated as stroke players, net

players or all-rounders. After that you can train, start a tournament or play a singles or doubles exhibition match on a lawn, clay or hard court. As well as playing your opponents in a doubles match, the computer can play as your partner which makes for a more interesting (and slightly easier) game, I found.

When you finally get around to actually starting the game, a big player sprite serves the ball, and the screen changes to a top view of the court which scrolls from side to side to follow the ball. The two buttons provide forehand and lob shots, but if the ball is in the right place you can also smash it across the court. Not a huge range of shot options, it's true, but sufficient. After all, getting the diagonal to

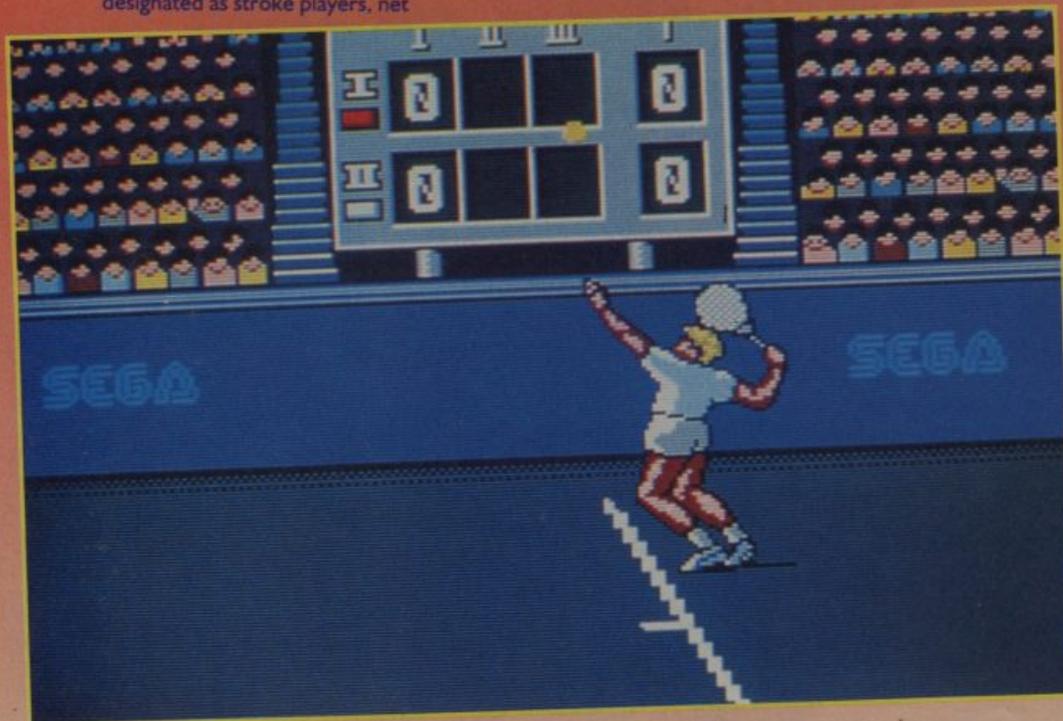


perform a diving backhand would be pretty difficult on the Sega's control pad.

Graphically, *Tennis Ace* is tidy rather than outstanding, but there are a selection of jingly tunes and there's even some of that Sega-speech which sounds like a sub-aquatic alsatian.

To be honest, watching a ball sprite bounce back and forth over a line down the centre of the screen never really got my pulse racing. But if computer tennis is your bag, this is one of the best examples of it - not quite an ace, but worth checking out.

PAUL GLANCEY



SEGA	£24.95
GRAPHICS	80%
SOUND	75%
VALUE	79%
PLAYABILITY	77%
<i>Lots of options and decent gameplay make this the best tennis game on the Sega. Check it out if you're a fan of the sport.</i>	
OVERALL	79%



CLOUD MASTER

Weirdworld is in a state of turmoil. The crazed wizard Blurgh has emerged from 2000 years of solitude, his warped mind set on overthrowing the State and ruling Weirdworld. But one person is man enough to stand up against Blurgh and beat the charlatan at his own game. So, with magic gun in hand and flying "Monkey" cloud underfoot, off you go to do battle with Blurgh's warriors.

And what a motley crew they are, too! Throughout the game you encounter, amongst other things, formation-flying corn flakes bowls (complete with natty red stripe around the middle), winged Chinese waiters, cats' heads (the remnants of Blurgh's supper) and armoured turtles, each packing a powerful punch in the form of unlimited bursts of merciless gunfire.

Luckily for you, you're not alone in the fight, for throughout the battle you are able to enter hidden shops and borrow an item of well-powerful weaponry. Extra firepower is also available by clearing away certain waves of baddies, but guns are useless if you aren't fleet of foot and nifty with the old cloud. And at the end of each level you are tested to the full by an enormous end-of-stage monster which throws shots at you faster

than you can say "Help, help I'm going to dieeee!".

Although the Cloud Master offers little in the way of innovative features, perseverance reveals a rather enjoyable little blast. It's important not to let your mind wander while playing as, due to the vast amount of bright colours on-screen, the eye can easily be lured away from impending doom in the shape of a stray bullet.

Playability is generally high, apart from one annoying facet which is that, when shot, you are sent back to the beginning of



the level. I have never understood why this "feature" is included in games, as it puts the

player off progressing further after he has spent ages battling to get where he is.

Still, shoot 'em up fans should enjoy the action.

PAUL RAND



SEGA	£24.95
GRAPHICS	80%
SOUND	42%
VALUE	68%
PLAYABILITY	75%
A frustrating, but nevertheless enjoyable shoot 'em up which features the weirdest characters you'll ever pump full of laser.	
OVERALL	72%

NATIONAL DEALER DIRECTORY

AVON

ACE COMPUTERS
42 Cannon Street, Bedminster, Bristol.
0272 637981
ACE COMPUTERS
16 West Street, Weston-Super-Mare.
0934 419040
VIRGIN GAMES CENTRE
18 Merchant Street, Bristol BS1 3ET.
0272 294 7/9

BUCKINGHAMSHIRE

SOFT-LY
5 Deer Walk, Shopping Building,
Milton Keynes.
0908 670620

CAMBRIDGESHIRE

LOGIC SALES LTD
6 Midgate, Peterborough, PE1 1TN.
0733 49696

CORNWALL

TRURO MICRO LTD
Bridge House, New Bridge Street, Truro,
Cornwall, TR1 2AA.
0872 40043
HELSTON COMPUTER CENTRE
Russell Knights House,
Coinagehall Street, Helston,
Cornwall, TR13 8EB.
0326 563765

DERBYSHIRE

LONG EATON SOFTWARE CENTRE
Commerce House, West Gate,
Long Eaton, Nottingham, NG10 1EG.
0602 728555
MICROFUN
14 Stephenson Place,
Chesterfield, Derbyshire.
0246 550202

DEVON

COMPUTERBASE
21 Market Avenue, City Centre,
Plymouth.
0752 672128
FLAGSTAR COMPUTERS LTD
Unit 4, The Westward Shopping Centre,
Totnes, South Devon.
0803 865520
SOFTWARE EXPRESS LTD
9 Exeter Street (the Viaduct), Plymouth.
0752 265272

DORSET

THE COMPUTER SHOP
329 Ashley Road, Poole.
0202 737493
COLUMBIA COMPUTERS
17 Columbia Road, Bournemouth.
0202 535542

EAST SUSSEX

BRIGHTON COMPUTER EXCHANGE
2 Ann Street, Brighton.
0273 570240
GAMER COMPUTER
11 East Street, Brighton.
0273 728681
COMPUTERWARE
22 St. Leonards Road, Bexhill-On-Sea,
East Sussex.
0424 223340

EIRE

VIRGIN MEGASTORE
14-18 Aston Quay, Dublin 2.
777 361

ESSEX

RADIO 88
88 Longbridge Road, Barking, Essex.
01-594 9979
ILFORD COMPUTER CENTRE
122 Lex Street, Ilford, Essex.
01-553 4139

GREATER MANCHESTER

HOME AND BUSINESS TECHNOLOGY
CENTRE
46-48 Yorkshire Street, Oldham.
061 833 1608
VUDATA
203 Stamford Street,
Ashton-Under-Lyme.
061 339 0326

HAMPSHIRE

ATHENE CONSULTANTS
16 Stoke Road, Gosport, Hampshire
PO12 1JB
0705 511439 (Disc Supplies)
0705 511648 (Amiga H/W)

HERTFORDSHIRE

FAXMINSTER LTD
25 Market Square, Hemel Hempstead.
0442 55044
GAMESKEEPER
10 Station Road, Letchworth, Herts.
0462 672647
LOGIC SALES LTD
5 Lynton Parade, Cheshunt, Herts.
0992 25323

KENT

COMPUTER LEISURE CENTRE
117 High Street, Orpington, Kent.
0689 21101
SILICA SHOP
1-4 The Mews, Hatherley Road, Sidcup.
01-302 8811
TERRI'S COMPUTERS AND VIDEO
22 Station Square, Petts Wood BR5 1NA.
0689 27816

KENT CONT.

TERRI'S COMPUTERS AND VIDEO
90 High Street, Sidcup.
01 300 0990
TERRI'S COMPUTERS AND VIDEO
292 High Street, Orpington.
0689 21515
THE MICRO MACHINE
354 High Street, Chatham, Kent.
0634 831870

LANCASHIRE

PV COMPUTERS LTD
104 Abbey Street, Accrington,
Lancashire, BB5 1EE.
0254 35345

LONDON

EROL COMPUTERS
125 High Street, Walthamstow.
01 520 7763
ADAMS WORLD OF SOFTWARE LTD
779 High Road, North Finchley, N12.
01 446 2241
ADAMS WORLD OF SOFTWARE LTD
265 Station Road, Harrow, NW.
01 863 7262
SILICA SHOP
Selfridges, 1st Floor, Oxford Street.
01 629 1234 ext 3914
SILICA SHOP
52 Tottenham Court Road.
01 580 4000
SPECTRESOFT
Jubilee Covered Market, Covent Garden,
London WC2B. 01 240 1765
ST, AMIGA AND SEGA COMPUTER
SHOP
202/203 Shopping Hall, Myrtle Road,
East Ham, London, E6.
01-471 8900
THE VIDEO CENTRE (ATARI & AMIGA)
2 Denmark Terrace, Fortis Green,
East Finchley, London N2.
01-365 2840
(Open noon-11pm, Fri-Sat-12pm)
LOGIC SALES LTD
19 The Broadway, Southgate, London,
N14 6PH. 01 882 4942
VIRGIN GAMES CENTRE
100 Oxford Street, London W1A 9LA.
01-637 7911
VIRGIN MEGASTORE
14-16 Oxford Street, London W1A 7AP.
01-631 1234
VIRGIN MEGASTORE
527 Oxford Street, London W1R 1DD.
01-491 8582

MIDDLESEX

ADAMS WORLD OF SOFTWARE LTD
190C Station Road, Edgware.
01 952 0451
SEXTON COMPUTERS LTD
1000 Uxbridge Road, Hayes.
01 573 2100

DEALERS - JUST £25 A MONTH PUTS YOUR SHOP IN FRONT OF 102, 401 SOFTWARE BUYERS.

YOU'VE READ ABOUT THE BEST SOFTWARE TO BUY SO HERE'S WHERE TO BUY IT FROM

NORFOLK

VIKING COMPUTERS
Ardrey Rise, Catton Grove Road,
Norwich.
0603 425209

NORTHAMPTONSHIRE

A-Z LEISURE
23a Lower Mall, Weston Favell Centre,
Northampton NN3 4JZ. 0604 414528
SOFTSPOT
42 High Street, Daventry.
0327 79020
NORTHANTS COMPUTER CENTRE
13 Abington Square, Northampton.
0604 22539

NOTTINGHAMSHIRE

LONG EATON SOFTWARE CENTRE
Commerce House, West Gate,
Long Eaton, Nottingham, NG10 1EG.
0602 778555
VIRGIN MEGASTORE
6-8 Wheelergate, Nottingham NG1 2NB.
0602 476126

OXFORDSHIRE

SOFTSPOT
5/6 Broad Street, Banbury.
0295 68921

SCOTLAND

CAPITAL COMPUTERS
12 Home Street, Tollcross,
Edinburgh, EH3 9LY.
031 228 4410
GLASGOW COMPUTER CENTRE
122 West Nile Street, Glasgow, G1 2QZ.
041 332 8246
GRAFFIX
9 Albert Place, Leith Walk, Edinburgh.
031 553 6155
GRAFFIX
304 High Street, Kirkcaldy.
0592 265569
VIRGIN MEGASTORE
131 Princes Street,
Edinburgh EH2 4AH.
031 225 4583
VIRGIN MEGASTORE
28-32 Union Street, Glasgow G1 3QX.
041 221 0103
VIRGIN MEGASTORE
Unit 4 Lewis' Building,
Argyle Street, Glasgow.
041 221 2606

SOUTH YORKSHIRE

MICROFUN
83 Holme Lane, Hillsborough, Sheffield.
0742 345002
MICROFUN
10 Peel Street, Barnsley.
0226 207063

SOUTH YORKSHIRE CONT.

MICROFUN
Unit 12, The Guardian Centre,
Rotherham.
0709 360000

STAFFORDSHIRE

FOSTERS
59 Tamworth Street, Lichfield, Staffs.,
WS13 6JW.
0543 262341

SUFFOLK

BITS & BYTES
47 Upper Orwell Street, Ipswich.
0473 219961
BITS AND BYTES
45 Orwell Road, Felixstowe.
0394 279266

WALES

E C COMPUTERS
Glamorgan House, David Street, Cardiff.
0222 390286
ACE COMPUTERS LTD
87 City Road, Cardiff.
0222 483069
SOFTCENTRE
28/30 The Parade, Cwmbran Town
Centre, Cwmbran. 06333 68131

WARWICKSHIRE

SPA COMPUTER CENTRE
68 Clarendon Street, Royal Leamington
Spa, Warwickshire.
0926 337 648
0926 425 985 (Fax)

WEST MIDLANDS

SOFTWARE EXPRESS
212-213 Broad Street, Birmingham.
021 643 9100
COMTAZIA
204 High Street, Dudley.
0384 239259
COMTAZIA
Shopping Mall, Merryhill Shopping
Centre, Brieley Hill. 0384 261698
MR DISK
11-12 Three Shires, Oak Road,
Bearwood, Warley.
021 429 4996
MR DISK
8 Smallbrook Queensway, City Centre,
Birmingham, B5 4EN.
021 6161168
VIRGIN MEGASTORE
98 Corporation Street,
Birmingham B4 6SX.
021 2362523

WEST YORKSHIRE

MIDITECH
The Colosseum, Cookridge Street,
Leeds LS2 3AW
West Yorkshire.
0532 446520
VIRGIN MEGASTORE
94-96 The Briggate, Leeds LS1 6BR.
0532 443681

WEST SUSSEX

WORTHING COMPUTERS
7 Warwick Street, Worthing.
0903 210861
CRAWLEY COMPUTERS
62 The Boulevard, Crawley.
0293 37842
VIRGIN MEGASTORE
157-161 Western Road,
Brighton BN1 2BB.
0273 23216

WILTSHIRE

ACE COMPUTERS LTD
31 Farringdon Road, Swindon.
0793 512074

SEGA MASTER SYSTEM for sale, 18 Games including Power Strike, Kenseiden and Light Phaser. Worth over £490 Selling for £235 o.n.o. Phone Tim on 0252 850812 after 4.00pm.

SPECTRUM 128K + 2A Multiface 3 Joystick and over 1000 games including Wec Lemans, Xenon, Microprose Soccer, Robocop, Operation Wolf. Worth £1200 will sell £500 o.n.o. Call 0923 220956 after 4.00pm All day weekends.

SINCLAIR'S Z88 LAPTOP COMPUTER, plus 128k RAM cartridge, plus serial (RS232C connector) cable, plus mains adaptor. Worth £300, sell for £200 o.n.o. Ring Simon after 6pm weekdays (0483) 570469.

SEGA SYSTEM including Light Gun. 16 Games including After Burner, Thunder Blade, R-Type, Bomber Raid, Shinobi, Space Harrier, Rambo III. Sell for £195.00 worth £400.00. Ring Steven on 0372 379780.

AMIGA TIPS DISK over 25 adventure solutions. Send Cheque/PO for £2.75 Plus return address to T. Gardner 29 Robin Hood Way, Clifton, Brighouse, W. Yorks HD6 4LA.

CASH BACK CLUB, discount games, 1000s titles, and v. 3 pay commission when you sponsor new members, free membership, make money today, large S.A.E for details, 5 Innisfail Gardens, Aldershot GU11 3XG.

THIEF GRAPHIC ADVENTURE for the Spectrum computer. Large user friendly vocabulary. 20 excellent pictures. Order now only £5.00 from: Philip Downey, Fairbanks, School Lane, Great Leighs, Chelmsford, Essex CM3 1NL.

PC ENGINE For Sale PAL version with 4 games, R-Type, Wonderboy, Dragon Spirit and Legendary Axe. Worth £280 Sell for £180. Contact Ashford Kent 627839 after 6pm.

SEGA MASTER SYSTEM Light Gun and 10 Games, including Shinobi, Double Dragon and Out Run. Very good condition. Worth £350 sell for £190 o.n.o. Phone (04868) 22894 after 6.00pm.

MEAN MACHINES BLOODY WOLF

Oh dear. A group of terrorists have captured the President and taken him deep into the heart of their country. Sounds like a job for Bloody Wolf, hard man extraordinary.

Because it's a solo mission, Bloody can only take a machine gun and a limited supply of grenades with him. But if he finds anything useful along the way, he can pick it up and use it against the hordes of enemy soldiers. Such items include bazookas, mega machine guns and flame throwers - all ideal for wiping out large numbers of enemy soldiers.

The action takes place in a pseudo-3D scrolling landscape. Bloody can run in and out of the screen, and throw grenades and shoot in all directions. Enemy soldiers are everywhere - on motorbikes, behind oil drums, perched on trucks - and all fire at the hero on sight. If Bloody sustains a hit, his energy bar is worn down, and a completely depleted bar results in the loss of one of his three lives.

As well as the president, the evil terrorists are also holding other soldiers prisoner - including your best friend - and all can be rescued for extra points by



simply touching them.

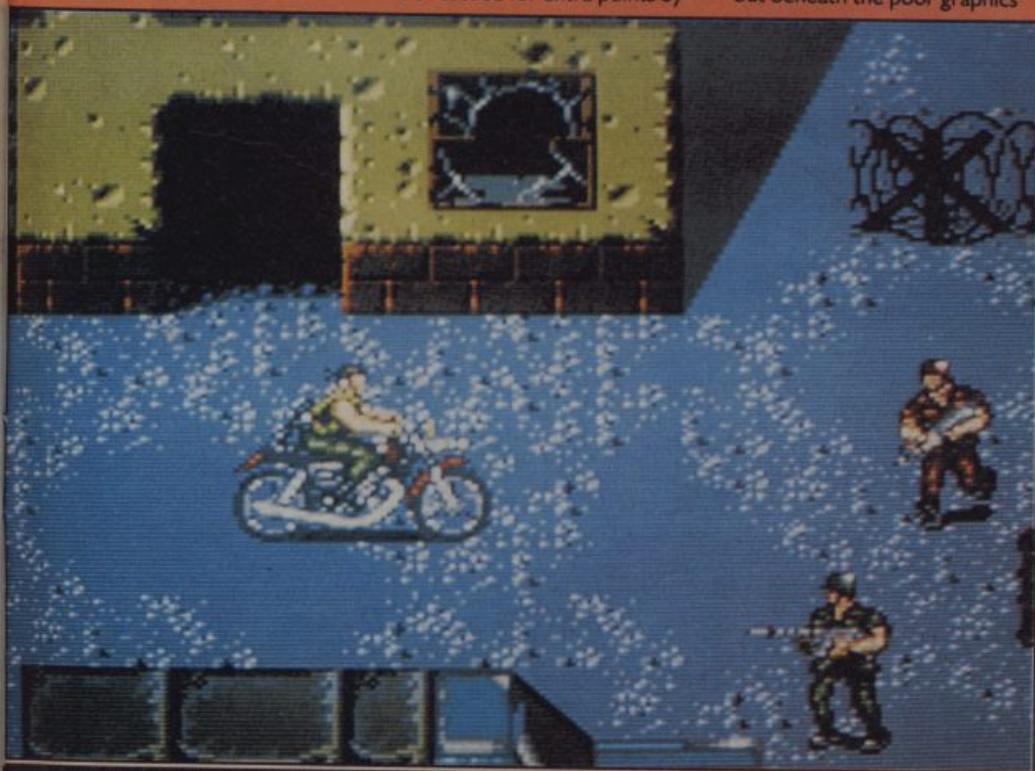
As the hero progresses through the game, there are major obstacles to overcome, such as a giant submarine and a huge tank, and there are some horrible surprises in store later on. I'm not going to tell what, but if you've seen Rambo II, they're along those sort of lines...

To be perfectly honest, Bloody Wolf looks pretty awful, but beneath the poor graphics

and mediocre sound lies a fantastic arcade adventure that's full of action and excitement. It's tough to start with, with loads going on, but the superb gameplay keeps you coming back for more - I've been playing it for hours non-stop!

JULIAN RIGNALL

**C+VG
HIT!**



ENGINE	£29.90
GRAPHICS	76%
SOUND	74%
VALUE	82%
PLAYABILITY	93%

Poor graphics and sound belie a challenging and highly addictive combat game which keeps you engrossed for hours at a time. Superb!

OVERALL 86%



WE ACCEPT
ACCESS CARDS
NOW



SEGA MEGADRIVE PAL (for any British TV) (Including Alex Kidd) £225.00

ATARI LYNX incl. Cal Games (please call to confirm availability)	£199.90	CD-ROM Unit (incl. Fighting Str.)	£325.00
GAMEBOY incl. Tetris and 2-Player Lead	£109.90	Sega 16 Bit PAL (incl. 1 game)	£225.00
PC Engine PAL (incl. 2 games)	£185.00	Sega 16 Bit Scart (incl. 1 game)	£195.00
PC Engine Scart (incl. 2 games)	£159.00	Nintendo Gameboy	£79.90

PC Engine Software

Drunken Master	£15.90
Wonderboy	£15.90
Tale of the Monsterpath	£15.90
Chan and Chan	£15.90
Galaga 88	£17.90
Dragon Spirit	£19.90
Space Harrier	£19.90
Motoroad	£19.90
Fantasy Zone	£19.90
Vigilante	£22.90
R-Type I	£22.90
Victory Run	£22.90
Pacland	£24.90
World Court Tennis	£26.90
Legendary Axe	£26.90
R-Type II	£26.90
Alien Crush	£27.90
Son Son II	£27.90
Wataru	£27.90
Tiger Heli	£29.90
Dungeon Explorer	£29.90
Final Lap Twin	£29.90
Altered Beast	£29.90
Digital Champ	£29.90
P-47	£29.90
Bloody Wolf	£29.90
Ordyne	£29.90
F-1 Dream	£29.90
Rock On	£29.90
Break In	£29.90
Ninja Warriors	£29.90
Side Arms	£29.90
Gunhed	£29.90
Naxat Open	£29.90
Yaksa	£29.90
Winning Shot	£29.90
Cybercross	£29.90
Power Golf	£29.90
Fire-Pro Wrestling	£29.90
Monster Lair (CD-ROM)	£32.90
Varis II	£32.90
Fighting Street (CD-ROM)	£32.90
Altered Beast (CD-ROM)	£32.90
Side Arms (CD-ROM)	£32.90
Super Darius (CD-ROM)	£32.90
Super Albatross (CD-ROM)	£32.90
Mr. Heli	£31.90
Shinobi	£31.90
Powerdrift	£31.90
Atomic Robo Kidd	£31.90
PC Kid	£29.90
Jack Nicklaus Golf	£29.90

USA Pro-Basketball	£29.90
F-1 Triple Battle	£31.90
Knight Rider Special	£29.90
Volfied	£29.90
Taito Motorbike Racing	£29.90

Also coming before Christmas

Batman	Dec
Armed F.	Dec
Splatterhouse	Dec
Tiger Road	Dec

Sega 16 Bit Software

Alex Kid	£24.90
Mr Komatsu	£24.90
Altered Beast	£29.90
Super Thunderblade	£29.90
Space Harrier II	£29.90
Super League Baseball	£29.90
Thunderforce II	£31.90
World Cup Soccer	£31.90
Ghouls and Ghosts	£39.90
Super Hang On	£31.90
Heavy Unit	£31.90
Rambo III	£31.90
Forgotten Worlds	£31.90
Super Shinobi	£31.90
Atomic Robo Kid	£31.90
Tatsujin	£31.90
Golden Axe	£33.90
New Zealand Story	£31.90

Nintendo Gameboy Software

Super Marioland	£24.90
Sokoban	£24.90
Shanghai	£24.90
Tennis	£24.90
Tetris	£24.90
Alleyway	£24.90
Mickey Mouse	£24.90
Motocross Maniacs	£24.90
Hyper Loderunner	£24.90
Legend of Dracula	£24.90
Baseball	£24.90
Pinball	£24.90
Beach Volley	£24.90
Tetris with cable	£29.90

PC Engine Accessories

Joystick XE-1 PRO	£65.00
Joystick XE-1 ST	£29.90
Joypad (Autofire)	£14.90
5-player adaptor	£19.90

Sega 16 Bit Accessories

Joystick XE-1 ST	£34.90
Joypad	£19.90

Note: All games advertised do not require Japanese language

For any details call: 01-587 1500 or Fax: 01-735 5998

Send cheques/PO's to:

PC Engine Services

**Southbank House, Black Prince Road,
London SE1 7SJ**

*Prices for machines and accessories are incl. p+p. For software please add £1.00.
No extra postage required for software if you order a machine or accessories.*

Mail Order only

520ST-FM SUPER PACK



**1Mb DISK DRIVE
£450 OF SOFTWARE
ARCADE GAMES**

Arkanoid II	Imagine	£19.95
Beyond The Ice Palace	Elite	£19.95
Black Lamp	Firebird	£19.95
Buggy Boy	Elite	£19.95
Chopper X	Mastertronic	£9.99
Ikari Warriors	Elite	£14.95
Marble Madness	Electronic Arts	£24.95
Quadralien	Logotron	£19.95
Ranarama	Hewson Consultants	£19.95
Return To Genesis	Firebird	£19.95
Roadwars	Melbourne House	£19.95
Starquake	Mandarin	£19.95
Test Drive	Electronic Arts	£24.95
Thrust	Firebird	£9.95
Thundercats	Elite	£19.95
Wizball	Ocean	£19.95
Xenon	Melbourne House	£19.95
Zynaps	Hewson Consultants	£19.99

SPORTS SIMULATIONS

Eddie Edwards Super Ski	Elite	£19.95
Seconds Out	Tynesoft	£19.95
Summer Olympiad '88	Tynesoft	£19.95

PRODUCTIVITY SOFTWARE

Organiser	Triangle Publishing	£49.95
-----------	---------------------	--------

JOYSTICK

Atari CX40 Joystick	Atari Corp.	£4.99
---------------------	-------------	-------

FREE ATARI BUNDLE VALUE: £458.97

£399
INCLUDING VAT

With SM124 mono monitor: £498 INC VAT With SC1224 colour monitor: £698 INC VAT

1040ST-FM PROFESSIONAL PACK

NOW WITH TV MODULATOR

For the serious home user and the small business, we are pleased to announce a new package based around the 1040ST-FM. The 1040ST-FM has 1Mbyte RAM and a 1Mbyte built-in disk drive. In addition, the 1040ST-FM now comes with a TV modulator built-in. (The previously available 1040ST-F was designed for use with a monitor only and did not come with a modulator.) This modulator allows the 1040ST-F to be plugged directly into any domestic TV set, and comes complete with a lead to allow you to do so. The new 'Professional Pack' from Silica includes the new 1040ST-FM with modulator plus four high quality software packages including a spreadsheet, database, word processor and programming language. This 'Professional Pack' software will enable you to get straight down to business with your new computer. In addition to this software (worth £384.84), if you buy the Professional Pack from Silica Shop, you will also receive the Silica ST Starter Kit (worth over £200), FREE OF CHARGE. Return the coupon for further information.



£499
INCLUDING VAT

With SM124 mono monitor: £598 INC VAT

With SC1224 colour monitor: £798 INC VAT

ATARI 1040ST-FM (Computer)	£499.99
VIP PROFESSIONAL (Spreadsheet)	£149.95
MICROSOFT WRITE (Word Processor)	£149.95
SUPERBASE PERSONAL (Database)	£59.95
BASIC DISK & MANUAL (Language)	£24.98

NORMAL RRP: £884.82

LESS DISCOUNT: -£385.82

PROFESSIONAL PACK PRICE: £499.00

2Mb & 4Mb MEGA ST

The MEGA ST computers are styled as lightweight keyboard with a separate CPU, connected by a coiled telephone style cable. There are two versions of the MEGA ST, one with 2Mbytes of RAM and the other with 4Mbytes. Each version has a 1Mbyte double sided disk drive built-in to the CPU unit. The MEGA ST's do not come with modulator built-in and must therefore be used with a monitor. With every MEGA ST purchased, we will add the 'Professional Pack' software (worth £384.83) detailed above, plus the Silica ST Starter Kit (worth over £200) both FREE OF CHARGE. Return the coupon for further details.



2Mb MEGA ST
£899 INC VAT
+ mono monitor = £998
+ colour monitor = £1198

4Mb MEGA ST
£1199 INC VAT
+ mono monitor = £1298
+ colour monitor = £1498

DTP PageStream £149 +VAT = £171.35

Desktop Publishing (DTP) is one of the fastest growing applications for personal computers. We are pleased to announce a powerful low cost package for the Atari ST called PageStream. PageStream costs only £149 (+VAT=£171.35) and, because it works with an Atari 1040ST and a Seikozsa SP-180AI printer, you can be up and running with a complete system for less than £1000. Some of the features of PageStream are listed to the right. If you would like further information on this program, complete and return the coupon below, ticking the DTP box in the corner.

- TEXT-FLOW AROUND GRAPHICS
- ROTATION OF TEXT & GRAPHICS
- SLANT OR TWIST ANY OBJECT
- POSTSCRIPT COMPATIBLE
- TAG FUNCTION
- AUTO/MANUAL KERNING & HYPHENATION
- GROUPING OF OBJECTS

ATARI ST

ST COMPUTERS

The range of Atari ST computers offers something for everyone. From the games enthusiast who wants the challenge of the very best in arcade action, to the businessman who wants to make financial forecasts or faultless presentations. The ST offers high quality graphics, sound and speed for the gamer, whilst providing a fast, user friendly and affordable solution to business. The ST is now firmly established in the home environment and boasts a wealth of users in education, local government, television, and a variety of different businesses. Software for the range stretches to cover applications as diverse as ENTERTAINMENT, ACCOUNTS, ART, COMMUNICATIONS, COMPUTER AIDED DESIGN, DATABASES, DESKTOP PUBLISHING, EDUCATION, MUSIC, PROGRAMMING, SPREADSHEETS, WORD PROCESSING and more. For a full list of the software available, as well as details of the ST range, complete and return the coupon below.

All prices correct at the time of going to press. £800.

520ST-FM EXPLORER PACK

WITH BUILT-IN 1Mb DISK DRIVE



The value for money offered by the Atari ST range is reflected in the Explorer Pack featuring the 520ST-FM computer with 512K RAM. The 520ST-FM computer now comes with a built-in 1 Mb double sided disk drive as well as a free mouse controller and a built-in TV modulator. The new 520ST-FM Explorer Pack includes the 520ST-FM computer, the arcade game Ranarama, a tutorial program and some useful desktop accessories. In addition, if you buy the Explorer Pack from Silica, we will give you the Silica ST Starter Kit worth over £200, FREE OF CHARGE. Return the coupon for details of our Starter Kit and of the full ST range.

£260
ONLY **£2.51** PER WEEK
RETURN COUPON FOR DETAILS
+VAT=
£299

+ SM124 mono monitor: £398 INC VAT + SC1224 colour monitor: £598 INC VAT

WHY SILICA SHOP?

Before you decide when to buy your new Atari ST computer, we suggest you consider very carefully WHERE you buy it. There are MANY companies who can offer you a computer, a few peripherals and the top ten selling titles. There are FEWER companies who can offer a wide range of products for your computer and expert advice and help when you need it. There is ONLY ONE company who can provide the largest range of Atari ST related products in the UK, a full time Atari ST specialist technical helpline and in-depth after sales support, including free newsletters and brochures delivered to your door for as long as you require after you purchase your computer. That one company is Silica Shop. We have been established in the home computer field for ten years with an annual turnover in excess of £8 million and can now claim to meet our customers requirements with an accuracy and understanding which is second to none. But don't just take our word for it. Complete and return the coupon below for our latest literature and begin to experience the Silica Shop specialist Atari service.

- SILICA STARTER KIT:** Worth over £200, FREE with every Atari ST computer bought from Silica.
- PROFESSIONAL PACK:** Free business software with 1040ST-FM and MEGA ST's bought from Silica.
- DEDICATED SERVICING:** 7 full-time Atari trained staff with years of experience on Atari servicing.
- THE FULL STOCK RANGE:** All of your Atari requirements from one place.
- AFTER SALES SUPPORT:** The staff at Silica are dedicated to help you get the best from your ST.
- FREE CATALOGUES:** Mailed direct to your home as soon as we print them, featuring offers as well as all of the new releases.
- FREE OVERNIGHT DELIVERY:** On all hardware orders shipped within the UK mainland.
- PRICE MATCH PROMISE:** We will match competitors on a 'same product same price' basis.
- FREE TECHNICAL HELPLINE:** Full time team of Atari technical experts always at your service.

FREE SILICA STARTER KIT WORTH OVER £200

WITH EVERY ST - RETURN COUPON FOR DETAILS
ALL PRICES QUOTED INCLUDE FREE UK DELIVERY

DO YOU OWN AN ATARI ST?

If you already own an Atari ST computer and would like to be registered on our mailing list as an ST user, let us know. We will be pleased to send you copies of our price lists and newsletters FREE OF CHARGE as they become available. Complete the coupon and return it to our Sidcup branch and begin experiencing a specialist ST service that is second to none.

SILICA SHOP:

SIDCUP (& Mail Order) 01-309 1111
1-4 The Mews, Hatherley Road, Sidcup, Kent, DA14 4DX
OPEN: MON-SAT 9am - 5.30pm LATE NIGHT: FRIDAY 9am - 7pm

LONDON 01-580 4000
52 Tottenham Court Road, London, W1P 0BA
OPEN: MON-SAT 9.30am - 6.00pm LATE NIGHT: NONE

LONDON 01-629 1234 ext 3914
Selfridges (1st floor), Oxford Street, London, W1A 1AB
OPEN: MON-SAT 9am - 6.00pm LATE NIGHT: THURSDAY 9am - 8pm

To: Silica Shop Ltd, CVG12/89, 1-4 The Mews, Hatherley Road, Sidcup, Kent DA14 4DX
PLEASE SEND FREE LITERATURE ON THE ATARI ST

Mr/Mrs/Ms: Initials: Surname:

Address:

Postcode:
Do you already own a computer
If so, which one do you own? DTP

1000%

DYNAMITE

AFTER BURNER



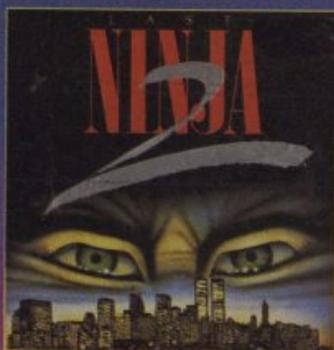
SHAKE ... RATTLE ... ROLL IT

AFTERBURNER — You've played the arcade smash — now experience the white-knuckled realism of a supersonic dogfight at home! Using your heat-seeking missiles and laser anti-aircraft fire, can you be top gun against supersonic swarm?

Experience brain-numbing G-forces; bones rattling with the body-jarring pitch and yaw... scan with your radar, lock on your target and **FIRE!**

AFTERBURNER™ SEGA © are trademarks of SEGA ENTERPRISES LTD. This game has been manufactured under licence from Sega Enterprises Ltd., Japan.

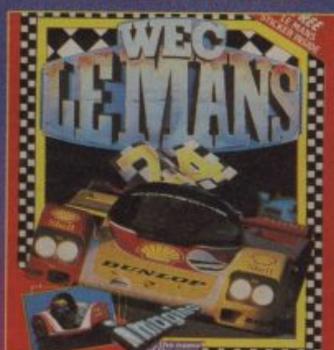
LAST NINJA 2



Once beaten, but not destroyed, the evil Shogun Kunitoki used all his mystic powers to transport himself through time and establish a new empire of tyranny in modern day Manhattan. In fear of Kunitoki's growing powers, the arcane gods used all their wisdom to bring you, the Last Ninja, across the abyss of time and confront your arch-enemy once more. You arrive in this frightening and awesome modern world bringing nothing with you save your intelligence, skill and cunning and a burning desire for vengeance. Will this be the final battle? Can you vanquish Kunitoki once and for all?

© System Three Software Ltd. All rights reserved.

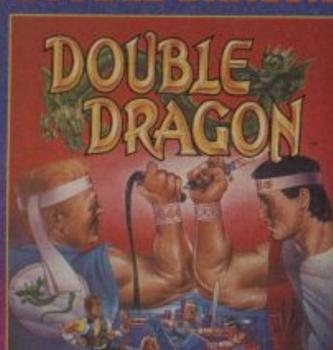
WEC LE MANS



The World's most famous sports car race comes to your home computer screen with this exciting simulation of the 24 hour Le Mans race. World endurance Championship sports cars battle through day and night sequences where both strategy and driving skills are required to take the winner's laurels. This stimulating challenge inspired by Konami's sit in driving simulator reproduces all the elements at the famous race with every twist and turn of the track.

© Konami

DOUBLE DRAGON



Skillful programming has taken the superb graphics and addictive game play of the monster Arcade hit and faithfully reproduced it in home computer versions.

Join in deadly combat with the savage street gang of the infamous Shadow Boss. Use whatever weapons come to hand as you pursue the gang through the slums, factories, and wooded outskirts of the city to reach the Black Warrior hideout, for the final confrontation with the Shadow Boss himself!

©1988 Mastertronic International, Inc.

FOUR EXPLOSIVE HITS IN ONE SPECIAL COMPILATION

SPECTRUM
COMMODORE
AMSTRAD

£14.99

CASSETTE

FROM

ocean

ALSO AVAILABLE
ON DISK

£17.99

Ocean Software Limited · 6 Central Street
Manchester · M2 5NS · Telephone: 061 832 6633
Telex: 669977 OCEANS G · Fax: 061 834 0650

THE ARCADE IN YOUR BEDROOM

If you're one of those who's always wanted a real coin-op in your bedroom, Mention Technical Services has something that you could well be interested in. Paul Glancey has the story...

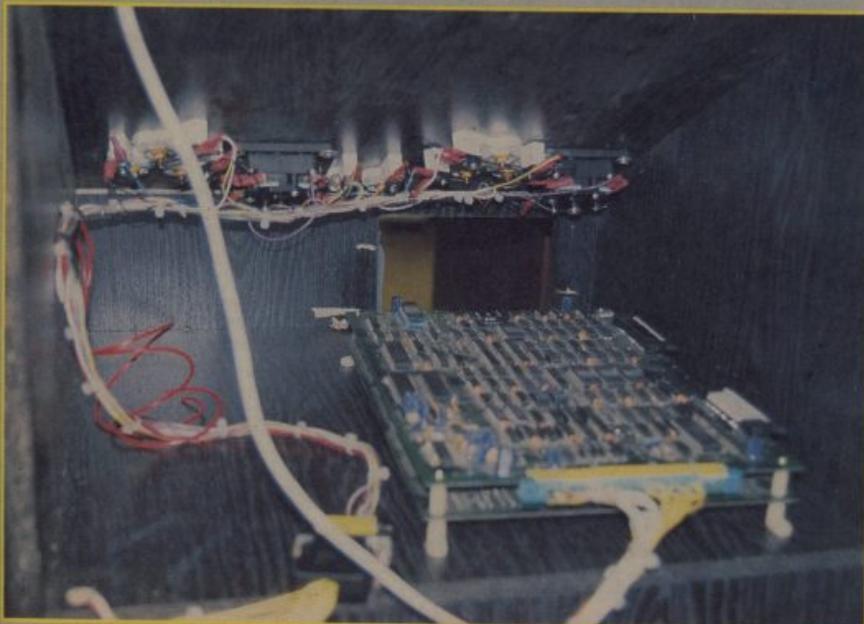
Owning an Engine or a Megadrive was one hard-to-beat pose for anyone who wanted to be part of the real gaming elite. I use the past tense, because now there IS a way to out-cool Johnny "Consoles" Chuckletrousers across the street - Mention's Personal Arcade Plus.

After many months of importing and selling consoles, Mention Technical Services have decided to take the arcade experience even further with a coin-op cabinet which fits around a Megadrive, PC Engine, in fact any console or computer on the market.

It's a sturdy pre-built wooden box that comes in black, silver, red or wood veneer and is, to all intents and purposes, a coin-op cabinet.

At the top of the machine is a shelf into which you put a SCART monitor/TV (it can be up to 19 inches wide). Incidentally, you MUST have a SCART socket on your monitor otherwise the machine won't work. Once the monitor is safely stored, all you have to do is plug the cabinet's joystick circuit into the controller ports of your console (just like plugging in a joystick), bung in a cartridge and switch on. The cabinet has two arcade-quality sticks, six fire buttons and two select buttons which you can use on any one or two-player PC Engine or Megadrive game.

▼ The gubbins. Plug in and go!



But this isn't the most exciting feature of the Arcade Plus, though. Inside the veneered chipboard casing, there's a circuit board which lets you hook up the main program board from any JAMMA-compatible arcade game to the joysticks. Effectively this means you can slot in any game with the same single joystick/three fire button controls - anything from old classics such as Bubble Bobble to newer titles



▲ Smart eh?



▲ Jim gets to grips with Side Arms.

like Prehistoric Isle or Golden Axe. Obviously newer, classier boards cost the most (Robocop would set you back around £325) but you can pick up old games such as Bombjack, Yie Ar Kung-Fu, Pengo, Exiron, Ikari Warriors and Tiger Heli for as little as £30 in the classifieds of arcade trade papers like Coin Slot. The high turnover of arcade games mean that there are heaps of bargain boards coming on to the second-hand market every month.

At £199.99, the Personal Arcade Plus is an obvious luxury, but it gives arcade fanatics the chance to play real coin-op games at home at a relatively cheap price (since a proper arcade cabinet of similar standard would set you back over £400). Older arcade boards can be bought surprisingly cheaply, often only a few pounds more than a PC Engine or Megadrive cartridge, and you can always sell boards at very little loss once you're bored with them.

If you've got the cash, the Personal Arcade Plus is an innovative and highly desirable piece of equipment that any arcade fanatic would want in his bedroom.

For more information, contact Mention Technical Services on 0436 78827, or write to PO BOX 18, Helensburgh, Dunbartonshire, G84 7DQ.

CORRRR!

5 NINTENDO DELUXE SETS ON OFFER

Those lovely people at Nintendo have decided to move Christmas forward a month and have five brilliant Nintendo Deluxe Sets to give away. These megapacks contain a Nintendo console, a light gun for shooting down those pixel bad-dies, a friendly ROB robot AND a couple of games to get you started! Brilliant, eh?

"Where's the catch", we hear you cry. Well, there isn't one. Well, not much of one really. All you've got to do is answer the easy peasy lemon squeezy questions below, pop them on the back of a postcard and send it off to: N-N-N-N-N-N-NINTENDO COMP, C+VG, PRIORY COURT, 30-32 FARRINGDON LANE, LONDON, EC1R 3AU.

Okay, here are the questions...

1. Mario is a Nintendo megastar - but what is his brother called?
2. What is the sequel to Donkey Kong called?
3. Gradius is one of the top Nintendo shoot 'em ups. What was the arcade game better known as in the UK?

Please make sure your entries arrive before January 4th 1990, 'cos that's when we'll be putting them into a large pair of Y-fronts. The first five correct entries pulled out will win their senders the fab Nintendo sets. So what are you waiting for? Get writing!



Nintendo

The World's Number One Game System.



**SHOOT DOWN WHATEVER'S UP.
BLOW UP WHATEVER'S DOWN. WITH TIGER-HELI.**



Tiger-Heli. The result of a billion dollar defence project. The ultimate stealth jetcopter. Armed with heat-seeking missiles and impact bombs. Able to fly in the stratosphere or inches above the ground.

You and Tiger-Heli are the only hope against a war-crazed nation of fanatics who'll stop at nothing to conquer the world. They have rocket-firing tanks, destroyers and weapons never seen before. You have Tiger-Heli.

Available now from your Nintendo stockist.



LOOK OUT FOR THESE OTHER EXCITING NEW TITLES COMING YOUR WAY SOON:

Double Dribble; Life Force; Metal Gear; Track & Field II; Wizards & Warriors; Xevious; Megaman; Robo Warrior; Section Z.

ACE Computers, Bedminster, Cambridge Computer Store, Cambridge, Computer Leisure, Orpington, Computer Magic, Ipswich, Computronics, Twickenham, Intoto, Hockley, Microbyte, Nottingham, Miles Better Software, Chadsmore, Number One Computers, St Helier, One Step Beyond, Norwich, Players, London SE6, Shekhana Computer Services, London W1/N22, Soft Centre, Cwmbran Town Centre, Software Plus, Basildon, T & T Book, Eastwood, Top Soft, Stockton on Tees, V U Data, Ashton Under Lyme, Watchdog, Wolverhampton, York Computer Centre, York, Mr Disk, Birmingham, Barkman Computers, Kingston Upon Thames, Telegames, Leicester, Alders, Croydon, Erol, Computers Ltd, Walthamstow.

TOOBIN

BY DOMARK

Okay, okay! I know it's winter, and it's most probably just about to pour with rain, but imagine yourself in California on a sun-kissed day. It's hot. Reeeeeal hot. To cool off, you and your buddy Bif each grab a six-pack of Cokes, inflate a couple of giant inner "toobs", jump in the creek and prepare to let your troubles float away...

But as you doze off downstream, you start to dream that the creek has become a wide, wide river. Suddenly, off to the right, a tree plunges into the water and floats in your direction! If it punctures the toob it'll be certain glugsville! In desperation you hurl one of your coke cans towards it and, amazingly, it goes straight to the bottom! But before you have time to get cocky, some more formidable foes appear further down the bank...

Fishermen cast their deadly
▼ Dodge the snakes, Bif!



▲ Yeah! It's the 'gator!



hooks at you, and you have to use your hands and feet to frantically paddle your toob away from rocks, sharp branches in the water and nasty toob-eating snakes.

The only way you and Bif can ever wake up from this nightmare is to toob it all the way to the end of the river - and that means running the gauntlet of a daunting array of hazards. Every so often the river forks - with each separate tributary leading to another world. In Hillbilly land, blunderbuss-packing bumpkins are after our buoyant boys. Hell is full of such nightmarish creatures as skulls, knife murderers and pyramids with eyes. Even worse is The City (all concrete, nasty punks and pollution), and then there's The Jungle and Ice World which are



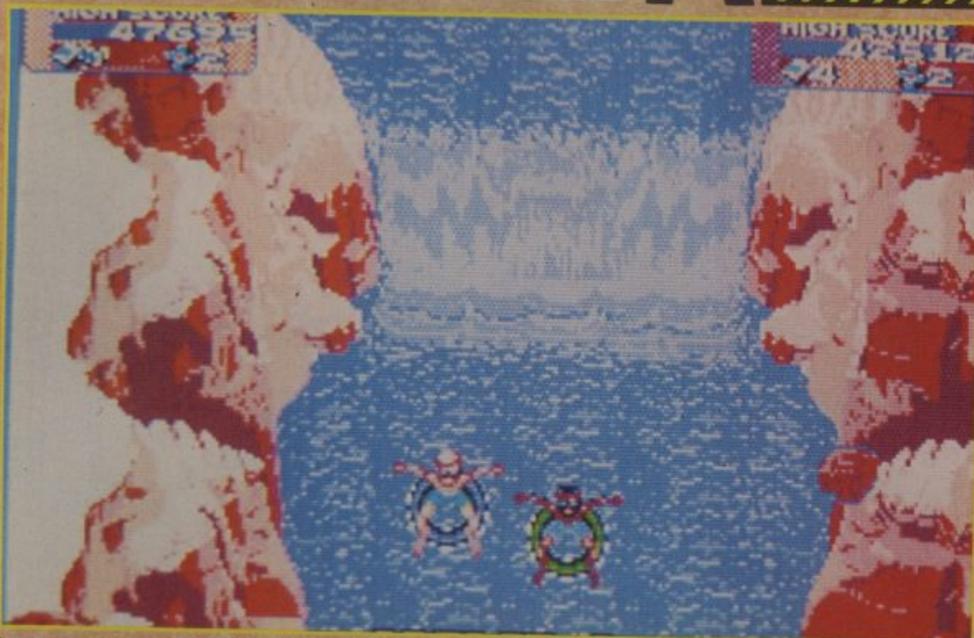
both teeming with deadly wildlife...

To make things even more difficult you have to manoeuvre your toob through bonus gates. Miss too many and a giant 'gator swims down from the top of the screen and tears you limb from limb...

But it's not all a nightmare. There are extra coke cans dotted around the river which can be picked up and hurled at the baddies, and if you grab a six-pack, you'll have an unlimited arsenal - very handy. Beach balls speed up your rubbery ride and there are also extra lives to collect in the form of toob patches.

If you manage to reach the beach party at the end of the final level, the nightmare is over and you can return to normality (as if anything in California was

▼ *Hillbillyland on the Spectrum.*



▲ *Weeee! Down the rapids!*

chucking Coke cans at wacky baddies might sound silly, but it's great fun - you just never know what to expect next!

The graphics on both the Amiga and ST are great, with nicely detailed sprites and colourful backdrops, and there are a host of wacky soundtracks to toob to. The gameplay is highly addictive, with bonuses all over the shop and some really crazy worlds to paddle through.

Whether or not you were a fan of the coin-op, this conversion is definitely worth checking out.

JULIAN RIGNALL

UPDATE

Amstrad and C64 versions are coming soon, and will play very similarly to the Spectrum version, but will have much better graphics and sound.



▼ *Yah! It's the 'gator! Yes, again!*

ever normal anyway).

As you might have gathered reading this, Toobin' is one strange game. But it's this surreal weirdness that makes it so appealing. Paddling down a river

▼ *P-P-Pick up a patch.*



ST	£19.99
GRAPHICS	83%
SOUND	81%
VALUE	79%
PLAYABILITY	84%
<i>Looks, sounds and plays great. An excellent conversion of Tengen's weird and wonderful coin-op.</i>	
OVERALL	82%

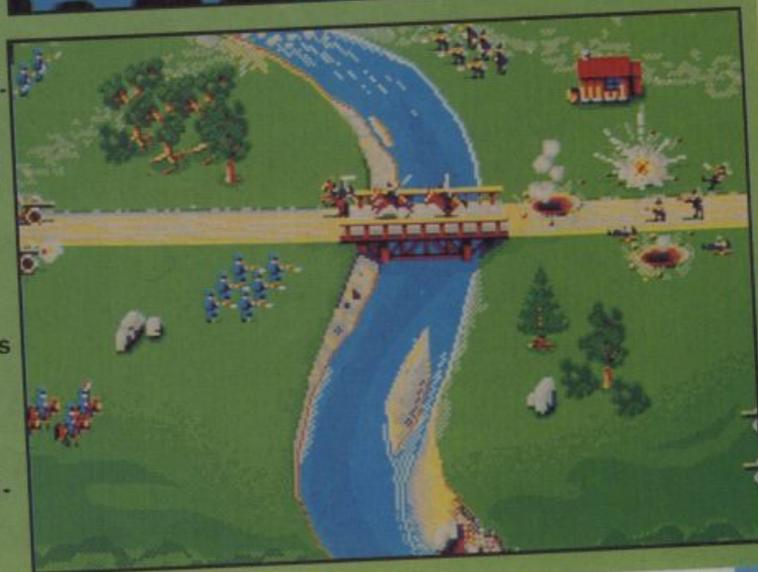
AMIGA	£24.99
<i>More colourful sprites, full-screen scrolling and superb tunes make this even more fun than the ST version. If you're after an original and fun-packed game, check this sucker OUT!</i>	
OVERALL	83%

SPEC	£9.99
<i>Decent scrolling, but some of the sprites are a little indistinct. Still, this conversion captures the spirit of the coin-op, and is addictive and enjoyable.</i>	
OVERALL	78%

NORTH AND SOUTH INFOGRAMES

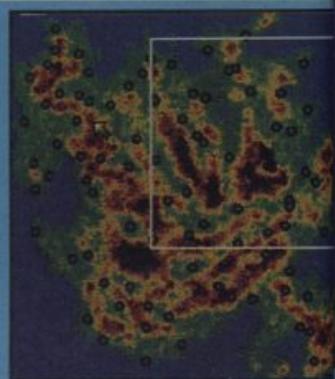
Remember the North and South TV mini-series of a couple of years back? Well that's got nothing to do with this game. Well, OK, it has, but only insofar as it's based on the events of the American Civil War. Stop yawning at the back, there - sure it's a strategy game, but there's not a hex-grid or co-ordinate entry system in sight. In fact Info-grammes' effort is an ingenious arcade/strategy game in the Defender of the Crown mould which pits your Yankees against the computer's Confederates (or the other way around). Three laff-a-minute arcade sections and loads of humorous touches make North and South one to look out for.

RELEASED: AMIGA NOW, ST PC NOVEMBER
PRICES: AMIGA ST PC £24.99



SNOOPY AND THE CASE OF THE LOST BLANKET THE EDGE

Seems The Edge are right ones for licensing cartoon characters. After digitising Garfield's furry fizzog they've produced an arcade adventure starring Schulz's ebullient beagle. The plot centres on Linus' security blanket which has mysteriously gone walkabout and it's up to Snoopy to take on the role of detective in the search for the missing material. The



EUROPEAN SUPER-LEAGUE CDS

Christmas wouldn't be Christmas without a footy game in the charts, and CDS have come up with the goods just as Division One is beginning to get interesting. European Superleague casts you as the manager of one of the top eight international teams, with the intention of taking your brave boys to the top of the table. Standing in your way are the other

teams (of course), a know-it-all chairman who has no qualms about firing you at the first available opportunity, injuries to your players and postponed matches. Totally icon driven, and using a unique system to display each Saturday's playing-pitch proceed-

ings, European Superleague kicks into touch as you read this. Oi, Bobby, get that contract signed sharpish!

RELEASE: AMIGA ST SPECTRUM AMSTRAD C64, NOVEMBER
PRICE: AMIGA ST, £19.99, SPECTRUM AMSTRAD C64, £9.99

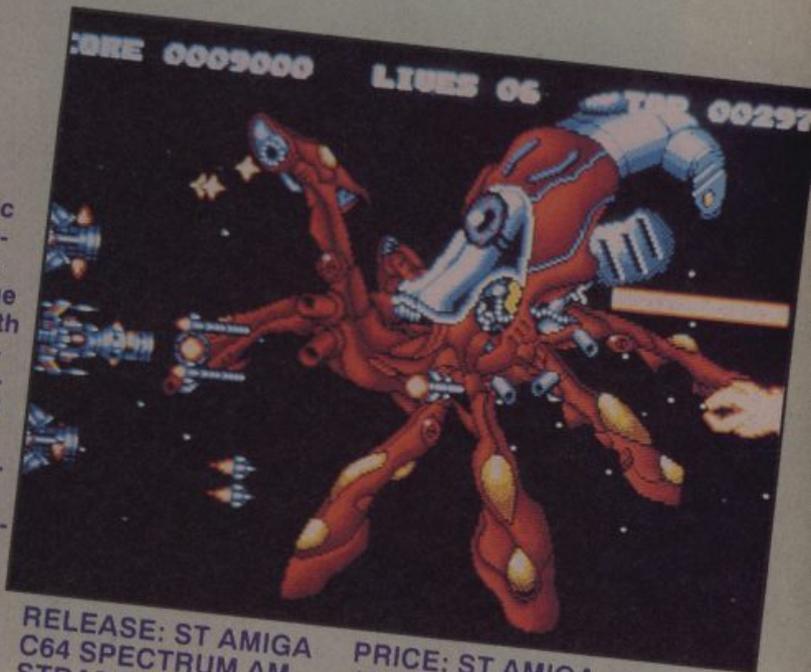


MIDWINTER RAINBIRD

Alas, the Green Party didn't get into Parliament, and the environment has suffered. The Greenhouse Effect and Global Warming are in full swing. The world's governments have deteriorated along with the climate, and now one renegade dictator is hassling the newly-formed Free Villages Peace Force. It's up to you, as Captain Stark, to take on the enemy in a selection of scenes, in-

DARIUS PLUS THE EDGE

Taito's three-screen, twin-seater subaquatic shoot 'em up never received the adulation it deserved, but The Edge are about to fix that with their long-awaited conversions. Two extra tel-lies would have worked out a bit expensive, so the original has been re-worked and even tarted up a bit by the Alien Syndrome programmers, hence the "Plus" suffix. How it plays, we're not sure, but dunnit look nice? Review next ish.



RELEASE: ST AMIGA
C64 SPECTRUM AM-
STRAD NOW

PRICE: ST AMIGA
19.99, C64 SPEC-
TRUM AMSTRAD £9.99

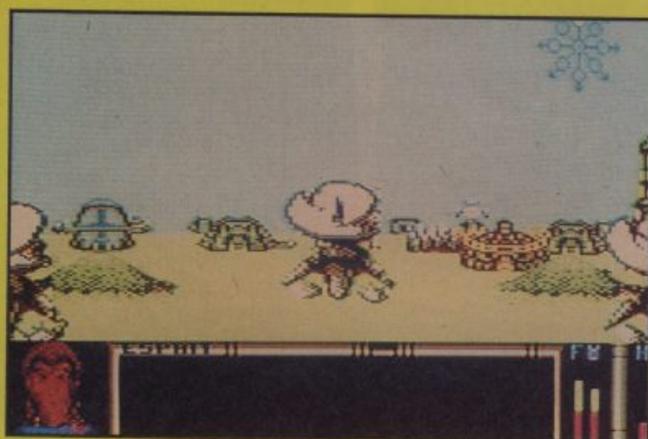
Peanuts characters are all in there, giving out objects and verbal clues to help the dog detective along on one of the three different solutions. Sounds interesting - check out the review next month.

RELEASE: ST AMIGA
NOW, C64 SPEC-
TRUM AMSTRAD, DE-
CEMBER
PRICE: ST AMIGA
£19.99, C64 SPEC-
TRUM AMSTRAD £9.99

Blue Mountains

- hut
- church
- pylon
- cable car
- factory
- heat mine
- warehouse
- synthesis plant
- headquarters
- magazine
- settlement
- multiple buttons
- bunker
- garage
- stores
- radio
- house
- police

cluding hang-glider bat-tles, skiing jaunts and cable car assaults. Meaty stuff, huh? And so it should be, as it's being programmed by Lords Of Midnight creator Mike Singleton and his Maelstrom software team. With real-time, tex-tured, light-sourced, solid 3D graphics-a-plenty, Midwinter should tickle the fancy of every ardent CND campaigner. RELEASE: ST AMIGA PC, NOVEMBER PRICE: ST AMIGA PC, £24.99



THE SEARCH FOR SHARLA THALAMUS

In production even as we speak is Thalamus' latest and most ambi-tious title to date. The Search For Sharla is being billed as a cross between Dungeon Mas-ter and Lords Of Mid-night, with the task in hand being to defeat the evil sorceress, Sharla, who's up to all manner

of nasty things. The stats being bandied about are pretty stagger-ing, with tens of thou-sands of different graphic views, a realistic sleep option (eh? - Ed) and over 500 interactive characters. This C64 screen shot looks a bit of all right, but how will the whole kit and ka-boodle turn out like? Find out soon in our forthcoming review... RELEASE: SPEC AMS C64 ST AMIGA, DEC PRICE: TBA

THE PUNISHER THE EDGE

Dolph Lundgren, he of the hefty biceps and tri-ceps which stormed across cinema screens in Rocky IV, returns to celluloid soon in a movie version of this vi-olent comic book. The Edge, noticing the cur-rent revival of the whole comic industry secured the rights to the game of the film, a screen shot of which is here for your perusal. Expect oodles of fun 'n' guts when The Punisher blasts his way onto your monitor screen in two shakes of a dolph-in's flipper.

RELEASE: SPEC AMS
C64 ST AMIGA, DEC
PRICE: TBA

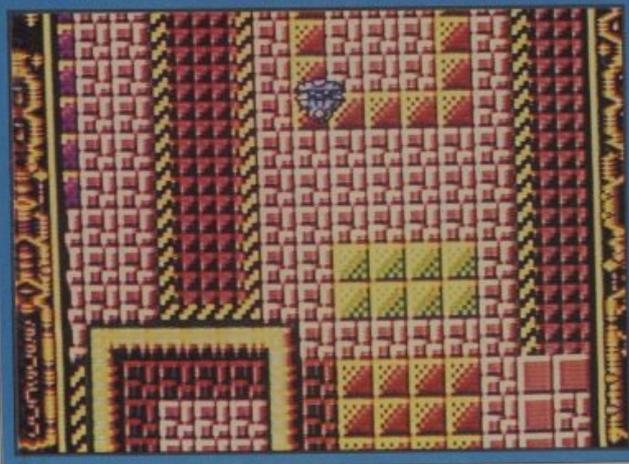


SNARE THALAMUS

Crumbs! Thalamus certainly aren't resting on their laurels, are they! The boys with the smartest T-shirts in the biz (excluding our own, of course) sent us a screen shot of their latest orig-

inal product, which is described as "a weird shoot 'em up". Other details are lacking at present, but we should have a review of the product next month, so keep your peepers peeled.

RELEASE: C64, NOVEMBER
PRICE: C64, £9.99

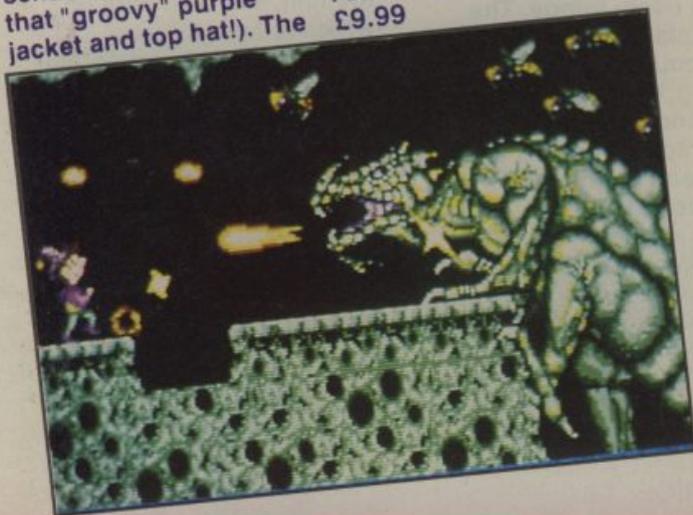


SEVEN GATES OF JAMBALA GRANDSLAM

This strange game takes place in the mythical world of Jambala and you play a little bloke with absolutely no dress-sense whatsoever (dig that "groovy" purple jacket and top hat!). The

object is to travel through the world, battling beasties, sloping off with your spoils and, presumably, opening the seven gates in the title. All sounds rather jolly, doesn't it. We'll review it when it lands on our desks...

RELEASE: ST AMIGA C64, NOVEMBER
PRICE: ST £19.99, AMIGA £24.99, C64 £9.99



JUMPING JACK SON INFOGRAMES

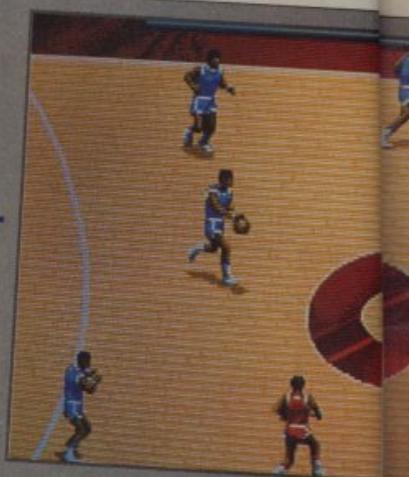
Jumping Jack Son is the only surviving ancestor of rock 'n' roller Jumping Jack Flash, he of the old Rolling Stones hit that none of us can remember. Anyway, young Jack has to retrieve every last rock and roll record, left littered about by The Conductors, a vi-



TV SPORTS BASKETBALL MIRROR-SOFT/CINEMAWARE

Who said TV Sports Football was the be-all-and-end-all in 16 bit sport sims? Whoever you were, if CinemaWare's follow-up is anything to go by, you were wrong. We've seen a couple of early demos and, well, our jaws literally dropped. In fact, one member of staff had to be rushed to hospital to have his sewn back in place! The full five-on-five game is portrayed,

using some of the most realistic action you'll ever see outside of a basketball court, and of course all the frills, spills and little brass twiddly bits you've come to expect from CinemaWare products



HERAKLES GAINSTAR

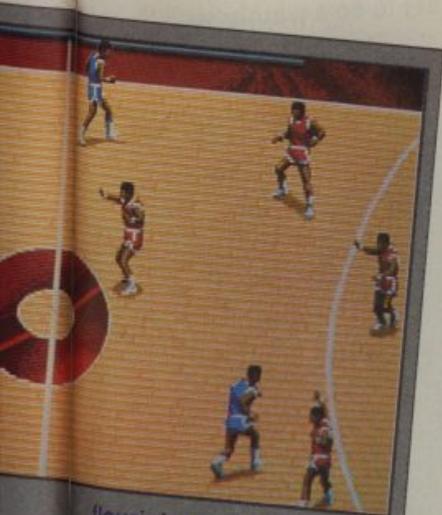
Herakles takes place at a time of unrest in ancient Greece. Some nasty piece of work has thrown the keystone, life force of the Gods, off the top of Mount Olympus, smashing it into twelve pieces. Zeus' son, Herakles, must leave behind the tranquility of his unearthly homeland to search for





alous band of classical music lovers. Not only that, but he must also find the first record which Elvis made, recorded on his mum's birthday. Weird or what! Find out what the world's first rock 'n' roll arcade game is like when we review it in the not-too-distant future.

RELEASE: ST AMIGA, JANUARY
PRICE: ST AMIGA, £19.99



flourish in all their glory. We're REALLY looking forward to this one.
RELEASE: AMIGA CHRISTMAS, ST PC C64 NEW YEAR
PRICE: AMIGA £29.99, ST PC C64 TBA

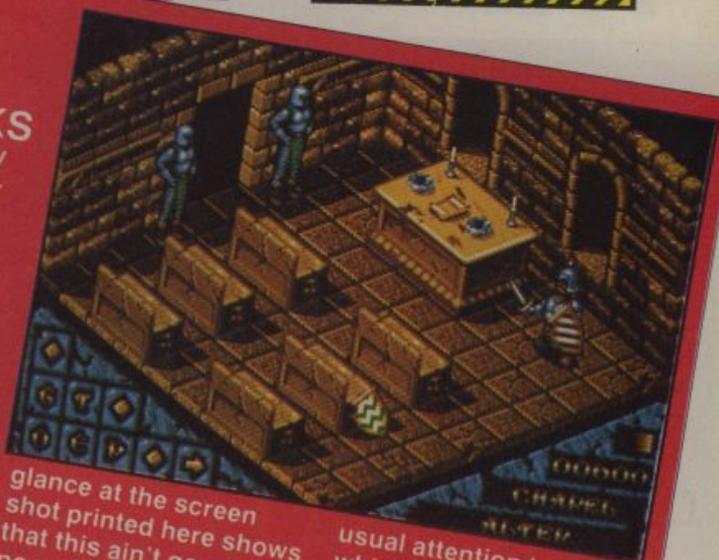


the pieces, before the evil spirits rise up and do unspeakable things to the inhabitants of the country. Featuring "unique" 3D perspective views and a scaled-down map of Greece, Herakles should tickle the fancy of both gamers and historians alike.

RELEASE: ST AMIGA PC, JANUARY
PRICE: ST AMIGA PC, £24.99

CADAVER IMAGEWORKS

Hold onto your dangly bits and keep your fingers out of the electricity sockets folks, 'cos the latest game from those bastions of brilliance, the Bitmap Brothers, are about to knock out their next title! The lads with the binary Midas Touch are turning their combined talents to the world of arcade adventures with Cadaver, in which you play a Sherlock Holmes-alike in the Dark Ages, on the trail of a mass murderer. Just casting a swift



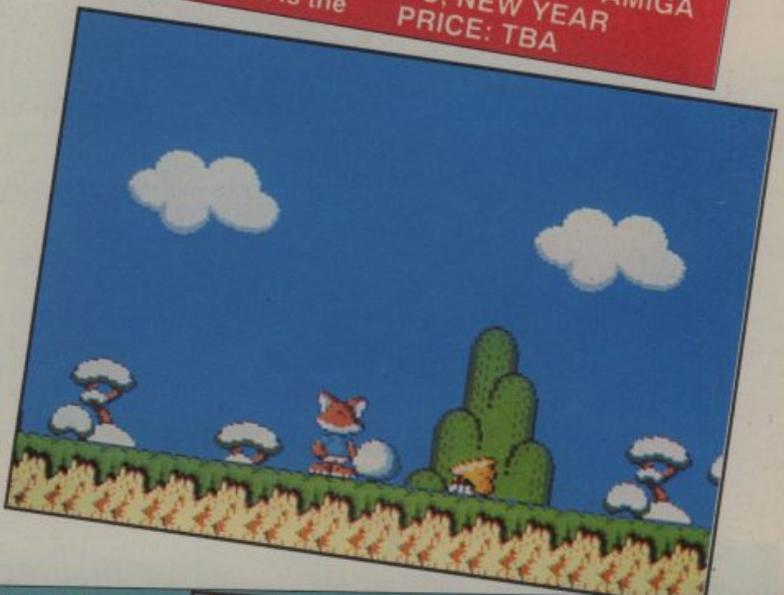
glance at the screen shot printed here shows that this ain't gonna be no walk through the park (hardly surprising really - it's set in a castle!) but what they can promise you is the

usual attention to detail which have made the Bitmaps the hottest property in the 16 bit marketplace.
RELEASE: ST AMIGA PC, NEW YEAR
PRICE: TBA

PSYCHO FOX SEGA

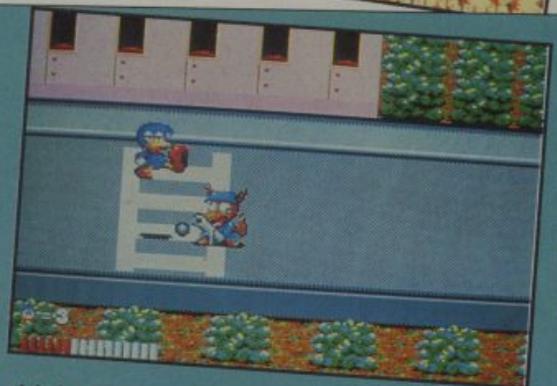
This one looks very familiar to us lot down here. Remember the computer game Foxx Fights Back from a year ago? Yes, it does bear a bit of a resemblance, don't you think? Whether it is a conversion of that title we don't know, but we don't really care as long as the finished product is worth playing - after all, that's what counts, isn't it.

RELEASE: SEGA, DEC
PRICE: £24.95



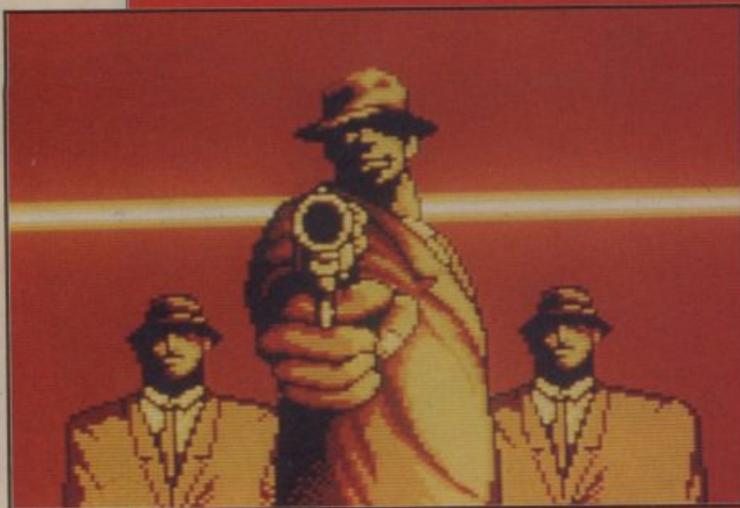
DYNAMITE DUX SEGA

Sega's own cute 'n cuddly high-explosive hurling feathered friends finally waddle their way onto the Master System, meeting with whoops of admiration from their devoted fans. Heavy artillery is the name of the game as our heroes launch an all-out offensive to retrieve their



chicks (!) from a big bad ball of fluff. Looks good, doesn't it. Let's hope it's as playable as the orig-

inal, too.
RELEASE: SEGA, JANUARY
PRICE: £24.95



DEAD ANGLE SEGA

Another arcade conversion to the little 8 bit console, with the currently trendy 1930's Prohibition "bust up the booze racketeers with a big gun" storyline. If this screen shot is anything to go by, Sega owners are in for a treat when Dead Angle hits the store shelves soon.

RELEASE: SEGA,
JANUARY
PRICE: £24.95

BASKETBALL NIGHTMARE SEGA

Basketball with a terrifying difference - after all, wouldn't you be more than slightly wary of a basketball-wielding wolf wearing a pair of purple drainpipes? Positively nightmarish! A strange new twist on a well-trying theme looks set to be a winner with

ASTERIX AND THE ENCHANTED CASTLE

Asterix is all set to make his second appearance on home computers after the disastrous attempt made by Melbourne House a couple of years back. This time, Panoramix has forgotten how to make the magic strength potion which helps the Gauls keep those marauding Ro-

mans at bay. As everyone's fave small Gaul, the player must travel around the thirty-screen playing area, collecting the ingredients with which to make the potion. There are twenty different ways to make the stuff, and only one of them is correct, so loads of headache-inducing potion-mixing is on the cards when the game is released in the coming weeks.

RELEASE: ST AMIGA
PC, JANUARY
PRICE: ST AMIGA PC,
£24.99



DRAKKHEN INFOGRAMES

Infogrames reckon that Drakkhen is the best RPG since Dungeon Master, but then they all say that, don't they? We got a version in the other day and we were just about to set off on the 3D scrolling landscape, a-rompin' and a-rampagin' through the vast castles and dungeons when we discovered the text in our



FULL METAL PLANETE INFOGRAMES

Gosh, doesn't the title of this latest game from over ze water sound a teensy bit like a rather gory Stanley Kubrick film about Vietnam? So what if it does, the two have absolutely nothing in common. Full Metal Planete is derived from a French Sci-Fi strategy board game called Ludodelire, and it centres around the exploits of a mercenary, hired by a large mining company,



to nobble the opposition and pinch all of their gear. Sound wild and wacky enough to you? I certainly does to us here at C+VG. Whether the finished article is up to

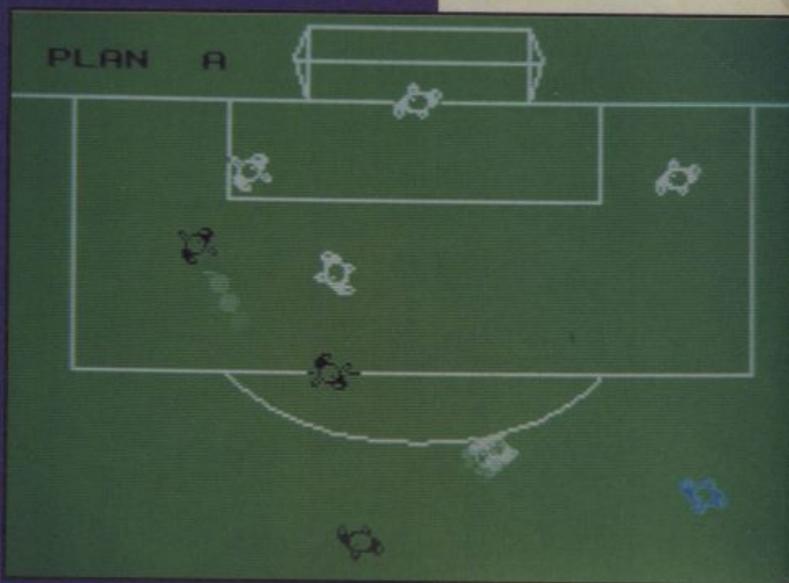


Sega sports addicts. The question is, would YOU play ball wearing anything less than designer togs?

RELEASE: SEGA, DEC
PRICE: £24.95

FOOTBALLER OF THE YEAR II GREMLIN

Four hundred thousand soccer fans went out and bought Gremlin's Footballer Of The Year, so it seems only sensible for the Sheffield-based softco bring out a sequel, and this is it. The aim's the same - that of beating all of your fellow footy players to become Footballer Of The Year - but this time round a host of new



copy was French - and us without a phrase book! So, you'll just have to make do with this screen shot for the time being, won't you? Luckily, Infogrames have promised us an English-speaking version for review next month, so you can get the full story on this jolly jeu then.

RELEASE: ST AMIGA, NOVEMBER
PRICE: ST AMIGA, £24.99

problems stand between you and your title. Five leagues, trivia questions, international matches, gambling and team tactics all rear their spherical pig bladders as you work toward your goal (pun). Sounds fun? Look out for a review,

coming soon to these pages!

RELEASE: ST AMIGA, SPECTRUM, AMSTRAD C64, NOVEMBER
PRICE: ST AMIGA, £19.99, SPECTRUM, AMSTRAD C64, £9.99



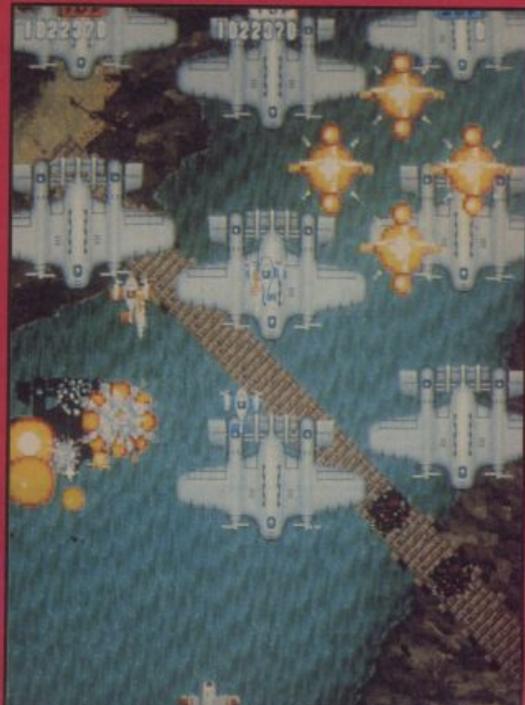
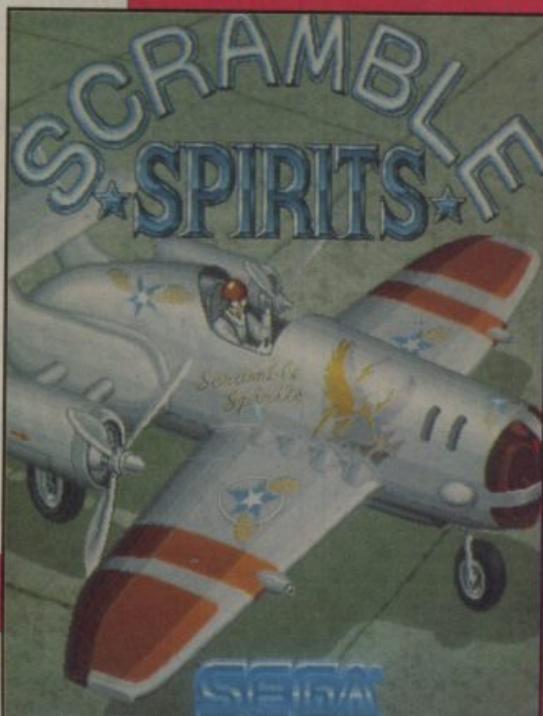
scratch is up to Infogrames, though.
RELEASE: ST AMIGA, CHRISTMAS
PRICE: ST AMIGA, £24.99

SCRAMBLE SPIRITS GRANDSLAM

Coming soon is the conversion of this very obscure Sega coin-op. Take to the skies in a clapped out fighter and

plough through wave after wave of enemy aircraft, dealing death to all and sundry (except yourself, of course). This screen shot is of the arcade version, which, to be blunt, wasn't the most enjoyable mechanism to bung your pen-

nies into - so the question on our lips is "Will Grandslam be able to inject some all-important gameplay into what was originally a bit naff?" Surely...
RELEASE: Early '90
PRICE: TBA



NEXT MONTH

IT'S CHRI-S-S-S-STMAS!!!

AND WE CELEBRATE WITH A MASSIVE MEGA SPECIAL
FESTIVE ISSUE

WE'VE GOT...

THE FINAL TWO C+VG HOLOPREVIEWS!

FEATURING

CHASE HQ

AND

OPERATION
THUNDERBOLT

THEY'RE UNBELIEVABLE - CHECK 'EM OUT

AND INSIDE THERE'S

- TONS OF FUN-PACKED CHRISTMASSY FEATURES...
 - LOADS OF EXCLUSIVE REVIEWS
 - XMAS SPECIAL MEAN MACHINES
 - MEGA TIPS WITH SPECIAL MAPS
 - AMAZING CHRISTMAS COMPETITIONS
- AND INCREDIBLE PREVIEWS OF NEXT YEAR'S BIG GAMES!

C+VG IS OUT ON DECEMBER 16 - GET IT
AND HAVE A VERY MERRY CHRISTMAS.

THE FASTEST, MOST THRILLING, 3D DRIVING GAME YET!

Take the wheel of your turbo-charged Porsche as you and your partner go in pursuit of dangerous criminals all driving an evil array of souped-up roadsters.

TURBO BOOST!

Need to catch up in a hurry? Well, just one press of your Turbo Button will leave your eyes in the back of your head!

BARRELLING THROUGH THE CITY STREETS,

along the roughest of dirt tracks and through busy tunnels – if you can hold the line! The low life can run, but they can't hide... **CHASE H.Q.**



TAITO

AMSTRAD £9.99
COMMODORE

SPECTRUM £9.99
SPECTRUM

ATARI ST £19.99
ATARI ST

AMIGA £24.99
AMIGA



V O T E D

ARCADE GAME OF THE YEAR



HIGH SCORE	LIFE	DISTANCE
SCORE 1907379	21	SPEED 10"
SCORE 1903747		



IF GHOSTS 'N' GOBLINS SCARED YOU OUT OF YOUR MIND...
 ...THIS'LL SCARE YOU OUT OF YOUR SKIN!

GHOULS 'N' GHOSTS™

Atari ST, Amiga
 Spectrum Cassette
 Amstrad Cassette
 and Disk
 CBM 64/128 Cassette
 and Disk

Arthur returns! The fearless knight is back in this stunning sequel to Ghosts 'n' Goblins (voted among the top 10 games of 1986). Three years have passed since the evil ones came to do their dirty work. Now they're back and they've captured Princess Hus, but our valiant knight Arthur is charging to the rescue against a formidable array of gruesome enemies and hairy hazards.



TAN NAYLOR



U.S. GOLD®

CAPCOM™

Screen shots from Atari ST version.

1989 © Capcom Co., Ltd. All rights reserved.

U.S. GOLD LTD., UNITS 2/3 HOLFORD WAY, HOLFORD, BIRMINGHAM B6 7AX. TEL: 021 625 3388