



“MONSTER MUNCHER” The game Monster Muncher, its program code, graphic representation and art work are the copyright of Spectrum Games Limited and may not be reproduced, stored, hired or broadcast in any form whatsoever without the written permission of Spectrum Games Limited. All rights reserved.

The object of the game is to eat all the apples in a maze while avoiding being gobbled up by Monsters. This program runs on any Sinclair ZX SPECTRUM.

LOADING Position the cassette into your tape recorder with the printed side upwards and make sure that it is rewound to the beginning. Ensure that the connection lead goes from the EAR socket on the recorder to the EAR socket on the Spectrum and that the MIC socket is disconnected.

TYPE LOAD “” CODE <ENTER> [Note there is no space between the two quotes] The “ is obtained by pressing the SYMBOL SHIFT and P KEY simultaneously. CODE is obtained by pressing CAP SHIFT and SYMBOL SHIFT simultaneously to obtain an E cursor and then pressing I. [For further instructions consult chapter 6 of your manual.]

PRESS PLAY on the recorder. The screen message should now appear and the game will load automatically. If this does not happen try adjusting the volume and tone controls up until loading takes place.

PLAYING Your mission is eat all the apples in the maze without being gobbled up by the monsters. Special booster apples appear in the corners, if you can get to those you become super powered and can eat the monsters, but be careful the power only lasts a short time. If you succeed in clearing the maze you get another try but the game gets faster....and faster! Good luck.

STATUS AND SCORING At the beginning you can choose two skill Levels and 1 or 2 players. On screen scoring shows the highest score so far, the current score and the number of lives left. You get a bonus Muncher at 2000 points and every 4000 points thereafter. Apples 10 points; Boosters 50 points; Bonus Fruit 50 points; Monster 100 or more points. [The Monsters are frightened by the super power for different times, be careful only to attack the white ones.

SKILL LEVEL: 0 – Amateur
 9 – Almost Impossible!

CONTROLS

A – UP
Z – DOWN
K – LEFT
L – RIGHT

The skill level is set at the beginning of the game and gets harder at each screen clearance.

“**MONSTER MUNCHER**” is only one of a number of exciting games produced by Spectrum Games Limited. Ask your local dealer for other titles in our range or see the advertisements in magazines and press for details.

If you’ve written a good program why not contact us, without obligation, to discuss marketing.

**SPECTRUM GAMES, FREEPOST,
MANCHESTER M3 8BB.**

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MONSTER MUNCHER Exciting all action maze game. Eating the apples and avoiding the monsters may seem easy at first but it gets more and more difficult. Your only hope is to become super powerful and eat the Monsters – Unfortunately the power only lasts a short time.

MADE IN THE UNITED KINGDOM