



SHADOWFAX

Ride the mighty Shadowfax in the war against the dark forces of Morder. Use your bolts of lightning to destroy the enemy - but beware - their touch is death!

Why not test your skill with some of the other games in the fabulous Postern range.

SNAKE PIT

See if you can gobble up the snakes as they writhe around the screen - before they have a chance to eat you. Superb graphics on a totally addictive game.

SIEGE

Repel the marauding invaders as they attempt to scale the castle walls. Many battle-scarred veterans have failed in the attempt.

FIRE HAWKS

Red alert, the ravenous energy consuming Fire Hawks will hover and attack. You have only your laser bolts and plasma screens to protect you.

3 DEEP SPACE

The worlds first true 3D stereoscopic game. Save our planet from destruction as alien forces seek to enter the stargate.

The colourful Postern range is available on a variety of micros. Write quantity of each game required in the boxes provided.

Please rush me:

		Spectrum	C64/Vic20	BBC 'B'
Snake Pit	£6.95	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
Siege	£6.95	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
Shadowfax	£6.95	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
Fire Hawks	£6.95	<input type="checkbox"/>		<input type="checkbox"/>
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Postern is always on the look out for any new games you might have developed.

SHADOWFAX

Commodore 64, VIC 20, Spectrum 16K, and BBC "B"

You are Gandalf, the White Wizard, riding against the dread riders of Sauron, the Dark Lord of Morder. Your mount is Shadowfax, the swiftest horse ever to grace the meadows of Middle Earth. On your ride you must dodge the enemy riders, whose touch is death, but at the same time destroy as many as you can with your thunderbolts.

INSTRUCTIONS

The game operates on all the above machines regardless of extra RAM.

1. Ensure appropriate tape side is upwards and fully rewound.
2. On Commodore 64, keeping the SHIFT key depressed, press the RUN/STOP key. Press PLAY on the cassette deck. The screen will be empty. Wait for second stage of loading when game has initially been found and when READY enter RUN/RETURN.
On VIC 20, keeping the SHIFT key depressed, press the RUN/STOP key. Press PLAY on cassette deck. When the title page appears on screen, enter RUN/RETURN.
On Spectrum type LOAD" "ENTER. Press PLAY on cassette deck. Enter S to start.
On BBC type CHAIN" "RETURN. Press PLAY on cassette deck. Game starts automatically.
3. Ensure the cassette player is turned off when the game starts and after playing this game, it is advisable to switch your computer off and then on again before loading another program.
To start or restart one of these games simply press the S key.

ACTION CONTROLS

	Key controls			
	CBM 64	VIC 20	BBC	Spectrum
Fire Bolt	Shift	Shift	Shift	CapShift
Explode Bolt	Release fire command just before impact			
Move up	F5	F5	:	7
Move down	F7	F7	/	6

Joystick controls
CMB 64 & VIC 20
Fire
Up
Down

SCORING

The score for the current game is shown at the top left of the screen and the highest score since switch-on is shown at the top right hand of the screen on all except VIC 20.

CONTACT POSTERN

If you would like to receive details of our other computer programs available or would like us to consider publishing programs which you have written please write to:-

Postern Limited, PO Box 2, Andoversford, Cheltenham, Glos GL54 5SW. England.