TOMAHAWK®
HELICOPTER FLIGHT SIMULATION
DESIGNED BY D.K. MARSHALL

LOADING
Cassette   LOAD ""
Disk   From POWER UP or RESET insert disk and press ENTER. From + 3 BASIC insert disk and type LOAD "*" and press ENTER.

When the program has loaded, you are prompted for a softlock security code. The code is found by looking up the number on the screen in the left hand column of the table and entering the number in the right hand column using keys 0-9 and ENTER. The game is now ready for playing.

SUMMARY OF CONTROLS
RH = right hand, LH = left hand
5   roll left   (RH joystick left)
6   pitch UP   (RH joystick back)
7   pitch DOWN   (RH joystick forward)
8   roll RIGHT   (RH joystick right)
CAPS SHIFT
    LEFT rudder   (LH joystick left)
Z   RIGHT rudder   (LH joystick right)
C   change mode of Doppler
N   Next objective   (LH joystick fire button)

P   Select weapon system
Ø   FIRE button   (RH joystick fire button)
Q   increase collective   (LH joystick back)
A   decrease collective   (LH joystick forward)
W   open THROTTLE
S   close THROTTLE
M   MAP
H   Pause
J   Continue
CAPS SHIFT and SPACE together to Abort mission & return to menu.

INSTRUMENT PANEL NOTATION
1   Collective lever
2   Torque %   (a) Engine 1 (b) Engine 2
3   RPM % (a) Engine 1 (b) Rotor blades (c) Engine 2
4   Throttle indicator
5   TADS - Target Acquisition & Designation System
6   Fuel level
7   Engine temperature
8   Pilot's Visual Display Unit
9   Speed, in knots (yellow = forwards, cyan = backwards)
10 Altitude, in feet
11 Time to objective, hours & mins
12 Vertical speed indicator, VSI, feet per sec
13 Distance from objective, in feet or miles

14 Artificial Horizon
15 Roll symbol
16 Roll angle
17 Pitch angle
18 Sideslip (drift) indicator
19 Doppler Navigation/Compass
20 Heading
21 Bearing
22 Track
23 Engines
24 Weapons
25 Nav computer
26 TADS

27 Score
28 30mm chain gun ammo supply
29 Rockets
30 Hellfire Missiles

} Failure Status Panel