

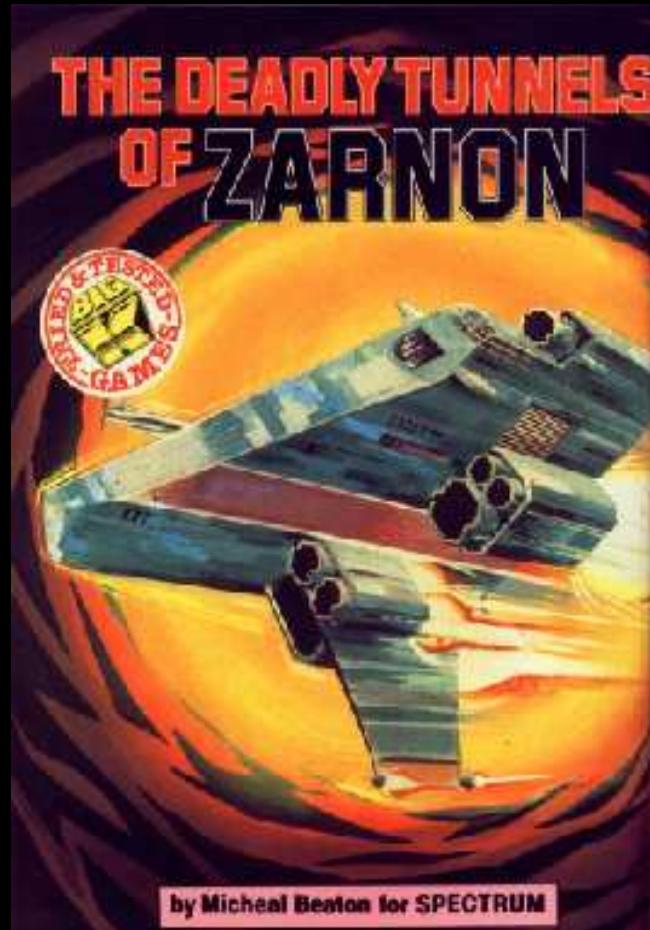
# THE DEADLY TUNNELS OF ZARNON

by Michael Beaton  
Big K - July 1984

You, human, are about to go to a place where few have gone before.

and of the few who have gone, none have returned..

The objective of the game is to steer your space-craft through the seven tunnels towards the centre of Planet Zarnon..



## CONTROLS

'Q': Move left  
'P': Move right

'caps-shift' with these keys makes you move faster in the deeper levels.



## SCORE TABLE:

Ⓐ: FUEL DUMP	
Ⓑ: SUPPLY CANISTER	- 20pts
Ⓒ: POWER POD	- 40pts
Ⓓ: ENERGISER	- 60pts