

DINGO

LOADING INSTRUCTIONS:

Type LOAD"" then press the ENTER key.

INSTRUCTIONS:

Use keys or joystick to move Big Ted around the melon field. Dash to collect all the fruit before Dingo to help earn a time bonus. Dingo will squash Ted if he can be seen. Dingos like to flatten and throw fruit so chuck them back using fire.

CONTROLLING BIG TED:

KEYBOARD CONTROLS

LEFT 'O', RIGHT 'P', DOWN 'A', UP 'Q', FIRE 'SPACE'.

JOYSTICK CONTROLS Kempston Compatible.

All keys are re-defineable.

SCORING:

Cherry	50 pts	Blackberry	250 pts
Melon	100 pts	Tomato	300 pts
Strawberry	150 pts	Banana	350 pts
Lemon	200 pts	Blackcurrant	400 pts

CREDITS:

Spectrum version 2011 Tardis.DK.

Program by S. Borgquist AKA. Sokurah.

Graphics, Artwork & Music by Mark R. Jones.

Original game idea by Ashby Computer & Graphics
1983.